

XMM0

R_1^1	G_1^1	B_1^1	A_1^1	R_2^1	G_2^1	B_2^1	A_2^1	\dots
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XMM3

R_1^2	G_1^2	B_1^2	A_1^2	R_2^2	G_2^2	B_2^2	A_2^2	\dots
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XMM1

R_1^1	G_1^1	B_1^1	A_1^1	R_2^1	G_2^1	B_2^1	A_2^1	\dots
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XMM0 = min(XMM0, XMM3)

XMM0

r_1	g_1	b_1	a_1	r_2	g_2	b_2	a_2	\dots
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XMM1 = max(XMM1, XMM3)

XMM1

R_1	G_1	B_1	A_1	R_2	G_2	B_2	A_2	\dots
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XMM1 = XMM1 - XMM0

XMM1

DR_1	DG_1	DB_1	DA_1	DR_2	DG_2	DB_2	DA_2	\dots (1)
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rot(XMM1)

DG_1	DB_1	DR_1	0	DG_2	DB_2	DR_2	0	\dots (2)
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rot(rot(XMM1))

DB_1	DR_1	DG_1	0	DB_2	DR_2	DG_2	0	\dots (3)
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XMM1 = max(max(1, 2), 3)

XMM2

C_1	C_1	C_1	DA_1	C_2	C_2	C_2	DA_2	\dots
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