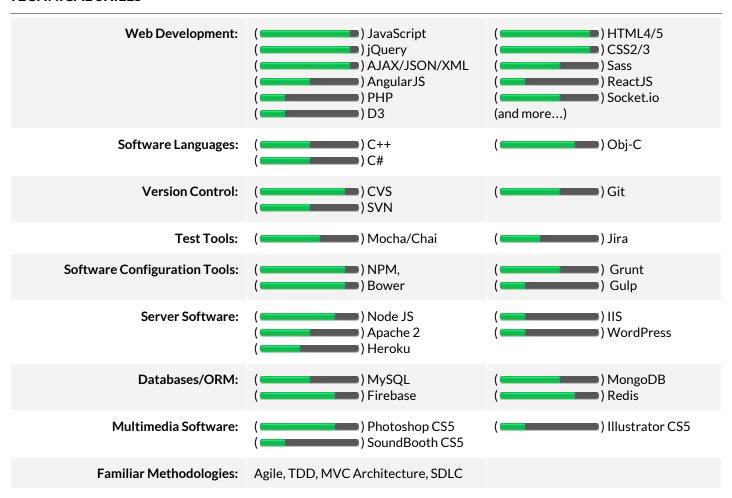
# Paul Brady

San Francisco, CA 415.505.4858 pablo.brady@gmail.com

## TECHNICAL SKILLS



## PROFESSIONAL EXPERIENCE

Horoscope.com, Inc. 2003 - 2014

### Front-End Developer

Developed and maintained numerous high-traffic websites.

- Developed and maintained the front-end of numerous company & co-branded websites (ex. MSN Astrology)
- Created sites from Photoshop PSD mockups that were cross-browser compatible back to IE6 (to the pixel)
- Created bug databases in Excel or Jira, and provided testers with detailed test plans when appropriate
- Performed Quality Assurance acceptance testing and unit testing on web sites and apps
- Expertly resolved CSS3 selector specificity conflicts using Chrome Dev Tools and Firefox FireBug
- Created A/B Testing plans to maximize web site marketing efficiency and click-thru rates to purchases
- Performed page load performance testing to optimize pages and reduce user bounce-rates / wait times
- Responsible for web SEO optimization and Apple app SEO
- Created or tweaked existing UI Designs as needed
- Wore various other "hats" as needed... Product Developer, Animation UX, Google Analytics interpreter
- Enthusiastically adopted new technologies, but only when advantageous: PHP, Twig (Templates), Obj-C...
- Created HTML email campaign templates and product report templates for items on sale in the store
- Built the complete backend product logic for some astrological products in the store (ex. <u>Love Score</u>)
- In cooperation with our partner Match.com, I wrote a front-end tool to match our users with the (astrologically) best Match.com users (here)
- Created several popular iOS apps, for example Yes or No Tarot and Horoscopes, Tarot, and More (iPad)
- Took pleasure making my code/documentation both clear and succinct
- Used my excellent teamwork and communication skills, but was also individually reliable and accountable

Independent Contractor 2001 - 2002

- Localization Software Engineer for several French PokéMon character titles.
- Created custom websites for local artists, local businesses, etc.

## The Learning Company / Mattel Interactive

**Localization Software Engineer** 

1996 - 2001

Localized children's educational software brands like Arthur, Reader Rabbit, Pokémon, & Sesame Street.

- Localized s/w titles into the "big-5" languages (UK, Fr, Ge, Sp, Du) using C++ and in-house script languages
- Was responsible for each step of the localization/re-integration process, testing, up to the creation of the final shipping masters.
- Clearly documented instructions for each technical (or sometimes non-technical) contributor
- Created detailed project timelines with milestones for each translator/contributor.
- ❖ Trained and mentored two Localization Engineers and one QA person

## **SOFTWARE ENGINEERING - PROJECTS**

## **Software Developer** | Road-Trip Advisor --> roadtrip-advisor.heroku.com

A web app that makes road trips more fun by combining high-quality Google Maps with the best reviewed nearby activities on Yelp.

- Helped create, research and develop this popular travel app
- Developed a Google Map API routes algorithm and a Yelp filtering algorithm
- Created a responsive Bootstrap front-end with a separate, attractive landing page

## **Software Developer** | Chime --> <u>chimenotify.herokuapp.com</u>

A kiosk-style tablet app for workplace entrances that notifies employees via text msg/email when their guests arrive.

- Researched and developed the client-facing portion of this visitor greeting app
- Developed the app's client front-end in React and Bootstrap

## Scrum Master / Software Developer | Tokki --> tokki.heroku.com

A lecture feedback tool that allows teachers to monitor student comprehension live, during lectures.

- Inherited existing codebase, added additional features to reinforce main lecture points
- Coded a Socket.io communication link between the student's browsers & the teacher's browser
- Enforced coding standards to maintain code quality

## **EDUCATION**

## Makersquare / HackReactor

2015

A full-time, 4-month, 11+ hours per day, advanced software engineering immersive that focused on JavaScript and related frameworks like NodeJS, AngularJS, and D3.

## **University of Santa Cruz Extension**

2001

"Object-oriented Programming using Java", Certificate received

#### San Francisco State Univ.

1994

B.S. in Business / Information Systems

## **PERSONAL**

- > 2014 Winner of "iOS Devcamp" HealthKit category
- ➤ I love bicycling, hiking, astronomy, and 80's video games