# **Pablo Escriva**

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#### **PROFILE**

Computer Science and Business Management student from Madrid, Spain. I am passionate about technology and willing to expand my knowledge in software development. Fast learner, I enjoy working as a team member as well as independently.

# **TECHNICAL SKILLS**

JavaScript	Git	Java	HTML, CSS	Swift
Node.js, Express	Unity	С	Unix/Linux	C#

## **EDUCATION**

## San Francisco State University

Computer Science, Business (San Francisco, CA) — August 2018 - June 2019

#### Universidad Carlos III de Madrid

Computer Science, Business (Madrid, Spain) — September 2015 - Now

# **EXPERIENCE**

# Web development internship, IMDEA Networks (Madrid, Spain) — Summer 2019

Development of a new digital repository with a database to store scientific research data including text, video and audio.

Teacher Assistant: Computer Networks, San Francisco State University (San Francisco, CA) — Spring 2019
Conducted labs with tools such as Wireshark and NS simulator, graded midterms and projects for professor Jung-Yup Kang's CSC 645/745 class.

Business management internship, Arenas Entertainment (Los Angeles, CA) — Summer 2017

Assisted CEO in his daily tasks, partnered with controller to manage the company's accounting.

# **PROJECTS**

# CosmoQuiz (San Francisco, CA) — May 2019

https://github.com/pabloegpf1/CosmoQuiz

CosmoQuiz is an iOS app that uses Nasa's API to generate random Astronomy Pictures of the Day (APOD) from the archive. Built with swift using Firebase for the backend and Nasa's open API's for the content.

## Jump (San Francisco, CA) — March 2019

https://github.com/pabloegpf1/Jump

Learned basics of Unity and C#, as well as advanced tools to model 3D objects and scenes such as ProBuilder and ProGrids.

#### GatorList (San Francisco, CA) — Fall 2018

https://github.com/pabloegpf1/GatorList

Led a team of 7 people to launch a buy and sell online platform using modern software engineering tools.

# **LANGUAGES**

English (TOEFL, Cambridge CAE)

Spanish (Native)