



Pablo Escriva

COMPUTER SCIENCE AND BUSINESS MANAGEMENT STUDENT

PROFILE

Computer Science and Business Management student from Madrid (Spain). I am passionate about technology and willing to expand my knowledge in software development. I enjoy working in a team and sharing my experience with others.

CONTACT

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PROFESSIONAL EXPERIENCE

- Software Development Engineering Intern** Summer 2020
AMAZON (MADRID, SPAIN)
I am part of a small agile team at Amazon Business International, developing new initiatives for Amazon's global business. Currently building a cloud-native internal tool that will be integrated in the product classification workflow.
- Software Development Intern** September 2019 – March 2020
NOESIS TECHNOLOGIES (MADRID, SPAIN)
My main duty was to integrate NoesisGUI (a proprietary user interface middleware) in a web application to make it easy to share content with clients.
- Full Stack Development Intern** Summer 2019
IMDEA NETWORKS INSTITUTE (MADRID, SPAIN)
Developed a business intelligence tool to analyze the impact of scientific research on the media, cutting by half the time needed to generate these type of reports.
- Computer Networks Teacher Assistant** Spring 2019
SAN FRANCISCO STATE UNIVERSITY (SAN FRANCISCO, CA)
Conducted labs with tools such as Wireshark and NS simulator, graded midterms and projects for professor Jung-Yup Kang Ph.D's class.
- Business Management Internship** Summer 2017
ARENAS ENTERTAINMENT (LOS ANGELES, CA)
Assisted CEO in his daily tasks, helped controller manage the company's accounting.

EDUCATION

- CARLOS III UNIVERSITY OF MADRID**
DUAL BACHELOR'S DEGREE IN COMPUTER SCIENCE AND BUSINESS MANAGEMENT. September 2015 – May 2021
- SAN FRANCISCO STATE UNIVERSITY**
INTERNATIONAL EXCHANGE PROGRAM: COMPUTER SCIENCE AND BUSINESS MANAGEMENT. August 2018 – June 2019

TECHNICAL SKILLS

<div><div></div><div></div><div></div><div></div><div></div></div>	JAVASCRIPT/NODE.JS	<div><div></div><div></div><div></div><div></div><div></div></div>	AWS
<div><div></div><div></div><div></div><div></div><div></div></div>	PYTHON	<div><div></div><div></div><div></div><div></div><div></div></div>	GIT
<div><div></div><div></div><div></div><div></div><div></div></div>	REACT	<div><div></div><div></div><div></div><div></div><div></div></div>	DOCKER
<div><div></div><div></div><div></div><div></div><div></div></div>	SQL	<div><div></div><div></div><div></div><div></div><div></div></div>	JAVA
<div><div></div><div></div><div></div><div></div><div></div></div>	UNIX/LINUX	<div><div></div><div></div><div></div><div></div><div></div></div>	SWIFT

PROJECTS

- Xamltoy**
Web application for writing, sharing and rendering user interfaces using XAML. This project enabled my coworkers to show customers how their product worked without installation, leading to an increase in user engagement and license sales.
- CosmoQuiz**
CosmoQuiz is an iOS app that uses Nasa's API to get random Astronomy Pictures of the Day (APOD) and generate quizzes to make it easier to learn about space.
- GatorList**
Led a team of 7 people to launch a buy & sell online platform using modern software engineering tools. This is a Software Engineering class project at SFSU.

LANGUAGES

Spanish, English (TOEFL, Cambridge CAE)