

# PABLO ESCRIVA

[www.pabloescriva.com](http://www.pabloescriva.com)  
[pabloescrivagallardo@gmail.com](mailto:pabloescrivagallardo@gmail.com)  
+34 670 760 306

[www.linkedin.com/in/escrivapablo/](https://www.linkedin.com/in/escrivapablo/)  
<https://github.com/pabloegpf1>

## PROFILE

Computer Science and Business Management student from Madrid, Spain. I am passionate about technology and willing to expand my knowledge in software development. Fast learner, I enjoy working as a team member as well as independently.

## TECHNICAL SKILLS

Javascript  
HTML/CSS

Node.js  
Java

SQL  
Git

React  
Unix/Linux

Docker  
Swift

## EDUCATION

**Universidad Carlos III de Madrid** (Madrid, Spain)

*September 2015 - Now*

Dual Bachelor's Degree in Computer Science and Business Management.

**San Francisco State University** (San Francisco, CA)

*August 2018 - June 2019*

International Exchange program: Computer Science and Business Management.

## EXPERIENCE

**Software Development internship, Noesis Technologies** (Madrid, Spain)

*September 2019 - Now*

Working as a full stack engineer building an online code editor that lets you write and share XAML projects and render them using proprietary technology.

**Web Development internship, IMDEA Networks** (Madrid, Spain)

*Summer 2019*

Developed a web application to analyse the impact of scientific research on the media and making it easy to extract statistics in real time.

**Computer Networks Teacher Assistant, SFSU** (San Francisco, CA)

*Spring 2019*

Conducted labs with tools such as Wireshark and NS simulator, graded midterms and projects for professor Jung-Yup Kang Ph.D.

**Business Management Internship, Arenas Entertainment** (Los Angeles, CA)

*Summer 2017*

Assisted CEO in his daily tasks, partnered with controller to manage the company's accounting.

## PROJECTS

**CosmoQuiz** (San Francisco, CA)

*May 2019*

CosmoQuiz is an iOS app that uses Nasa's API to generate random Astronomy Pictures of the Day (APOD) from the archive. Built with swift using Firebase for the backend and Nasa's open API's for the content.

**Jump** (San Francisco, CA)

*March 2019*

Learned basics of Unity and C#, as well as advanced tools to model 3D objects and scenes such as ProBuilder and ProGrids.

**GatorList** (San Francisco, CA)

*Fall 2018*

Led a team of 7 people to launch a buy & sell online platform using modern software engineering tools.

## LANGUAGES

**English** (TOEFL, Cambridge CAE)

**Spanish** (Native)