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<Website ideas/>

Scrollbar=Narrative

- choose your adventure initial page
- same narrative told across different interpretations affected by scrollbar types?
- types; default safari inertial, separate states(like in parallax), indexical referencing content, cyclical perception of fourth dimension?

O' Scrollbar (apostrophe)

- a pre-emptive memorial to the scrollbar
- no scrollbar on the (right) side
- page loads on non top left origin point (destabilize the assumptions of the user)
- possible combination of three.js/webgl/parallax/illusionistic depth to create nebulous web experience
- can include scrollbars within web elements