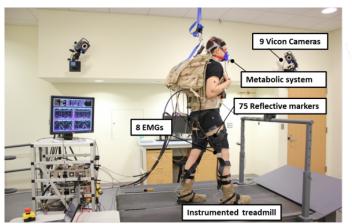
# Gait Event Detection Using an LSTM Network 10-701 Project Presentation

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#### Introduction



from http://biodesign.seas.harvard.edu/soft-exosuits

**Goal:** Accurately detect gait events (heel strike, toe off) in video-based motion capture data of human walking gait

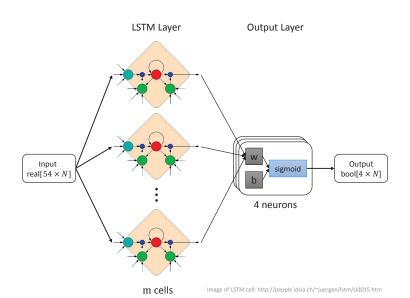
#### Introduction

- ▶ Problem: Sequence labeling
  - ▶ Input: 3D locus of 18 motion capture markers (54\*N reals)
  - ▶ Output: {Left, Right} × {Heel Strike, Toe Off} (4\*N bools)
- Dataset:
  - ▶ 8 subjects × 3 trials × 10 000 samples @ 100 Hz
  - Ground truth from force plates on treadmills

# Our Approach

- Objectives:
  - ► Empirical feature-engineering should be minimal
  - Number of manually-picked parameters (window size, threshold, filter cutoff, etc.) should be minimal
  - Dependence of one gait cycle on those preceding it should be exploited
- Proposed solution: LSTM-based RNN
  - Recognition of quasi-periodic patterns even in presense of input noise
  - Robust and precise learning of rhythmic timing

#### Network architecture



## Implementation

- ► Torch/Lua on AWS EC2 GPU instance (g2.2xlarge)
- Use LSTM code example by de Freitas (Oxford/Google)
  - Adapt to our input/output
  - Does not converge out of the box
  - ► Tweaks: Learning rate, mini-batch, regularization, etc.

#### Results

	deviation		mistake	
	mean	std	mean	std
Foot velocity	XXXXXXX	XXXXXXX	XXXXXXX	XXXXXXX
Feed-forward NN	XXXXXX	XXXXXX	XXXXXXX	XXXXXXX
LSTM	XXXXXXX	XXXXXX	XXXXXXX	XXXXXX

Table 1: Comparison of results for N = 30 subjects, T = 2.5 s.

### Results

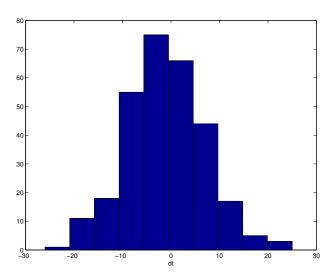


Figure 1: Histogram Miller

Thank you for your attention!

# Human Gait Cycle

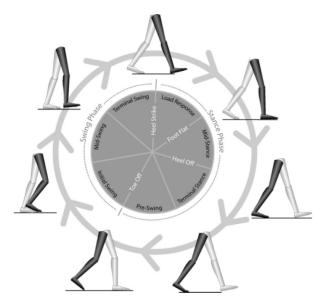


Figure 2: Gait events [Rueterbories et al., 2010] Figure 2: Gait events