# Gait Event Detection Using an LSTM Network 10-701 Project Presentation

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#### Introduction

- ► Goal: accurately detect gait events (heel strike, toe off) in video-based motion capture data of human walking gait
- ► Necessary to analysis of changes in gait that arise from training, disease, aging, etc.

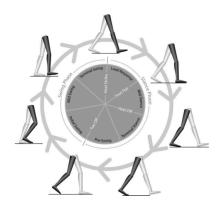


Figure 1: Gait events [Rueterbories et al., 2010]

#### Data

- All data are time series
- ▶ Input: 3D locus of 18 motion capture markers (54\*N reals)
- Output:
  - ▶ Raw: Event takes place  $\Rightarrow$  1; else  $\Rightarrow$  0 (4\*N bools)
  - ▶ Equivalent: Leg in stance phase  $\Rightarrow$  1; else  $\Rightarrow$  0 (2\*N bools)
- Training dataset:
  - ▶ Sample rate: 100 Hz
  - ▶ 240 000 samples (8 subjects  $\times$  3 trials  $\times$  10 000 samples)
  - Ground truth from force plates on treadmills (very accurate)

#### Baseline Methods

- Signal processing approach [O'Connor et al., 2007]
  - Heuristic based on position and speed of heel and toe markers
  - Pros:
    - No training is needed
    - Good accuracy when input data is clean
  - Cons:
    - Sensitive to noise in input; resulting in gross mis-predictions
    - Need to manually specify sensitive thresholds
    - Heavy pre-filtering helps reduce noise but reduces accuracy
- ► Feed-forward Neural Network [Miller, 2009]
  - Sliding window centered around the desired marker
  - Pros:
    - ► TODO
  - Cons:
    - Heavy preprocessing (dimensionality reduction, windowing, etc.); requires manual picking of parameters
    - ▶ TODO

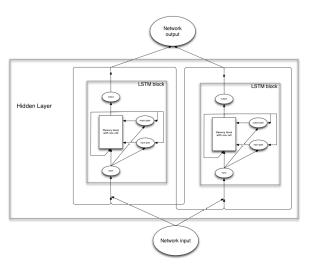
## Our Approach: LSTM

- Motivation:
  - Avoid manual picking of sensitive parameters (window size, threshold, filter cutoff, etc.)
  - Human walking can be modeled as a dynamic system; RNN (Recurrent Neural Network) learns dynamic systems
  - Any gait cycle may depend on ones preceding it
- ► LSTM cell: RNN building block for variable time-dependence
- Network architecture:
  - Inputs (54 reals)
  - ▶ n LSTM cells (n reals in [-1, +1])
  - Output layer (softmax/sigmoid)
  - ▶ Outputs (2 reals in [0, 1])
- Implementation:
  - ► Torch/Lua
  - LSTM cell by de Freitas (Oxford University, Google Deepmind)
  - ► AWS EC2 GPU instance (g2.2xlarge)

## Results

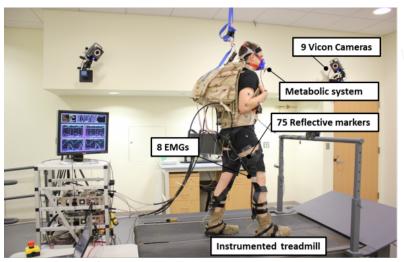
Thank you for your attention!

### Network architecture



from http://stackoverflow.com/q/17454402/1163213

## Lab setup (not our lab but similar)



from http://biodesign.seas.harvard.edu/soft-exosuits