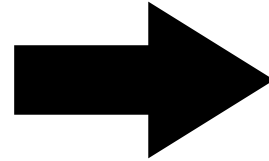
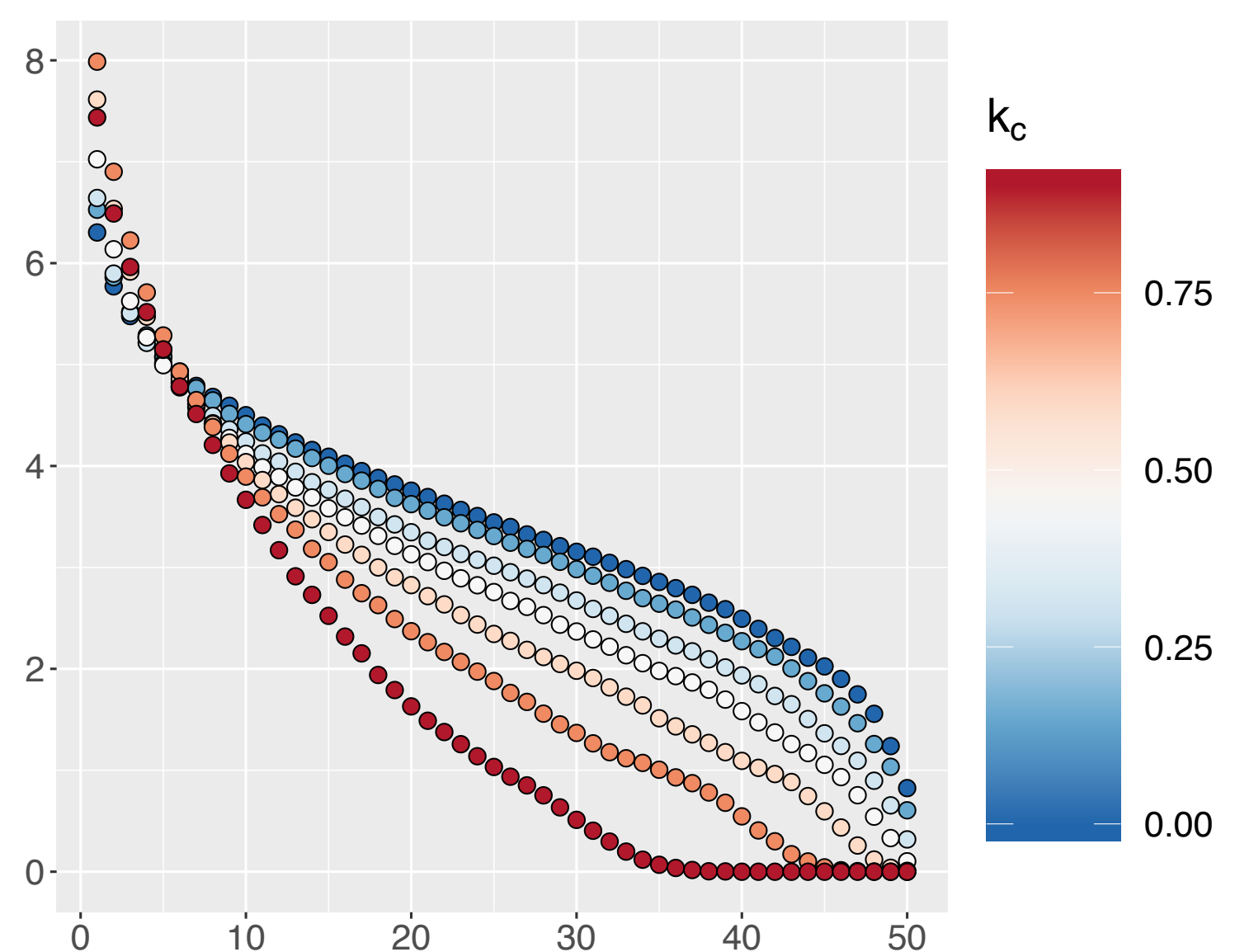
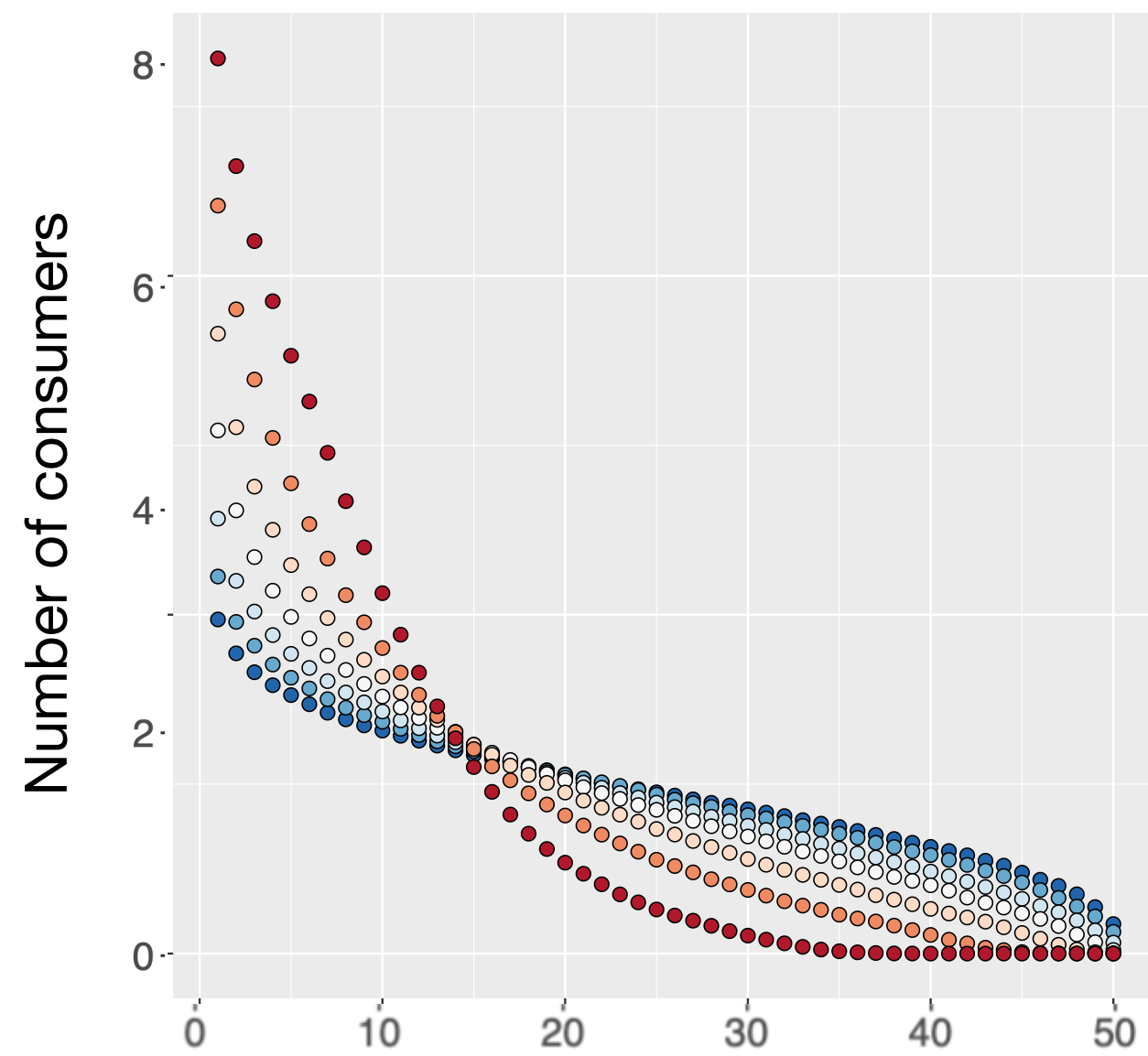


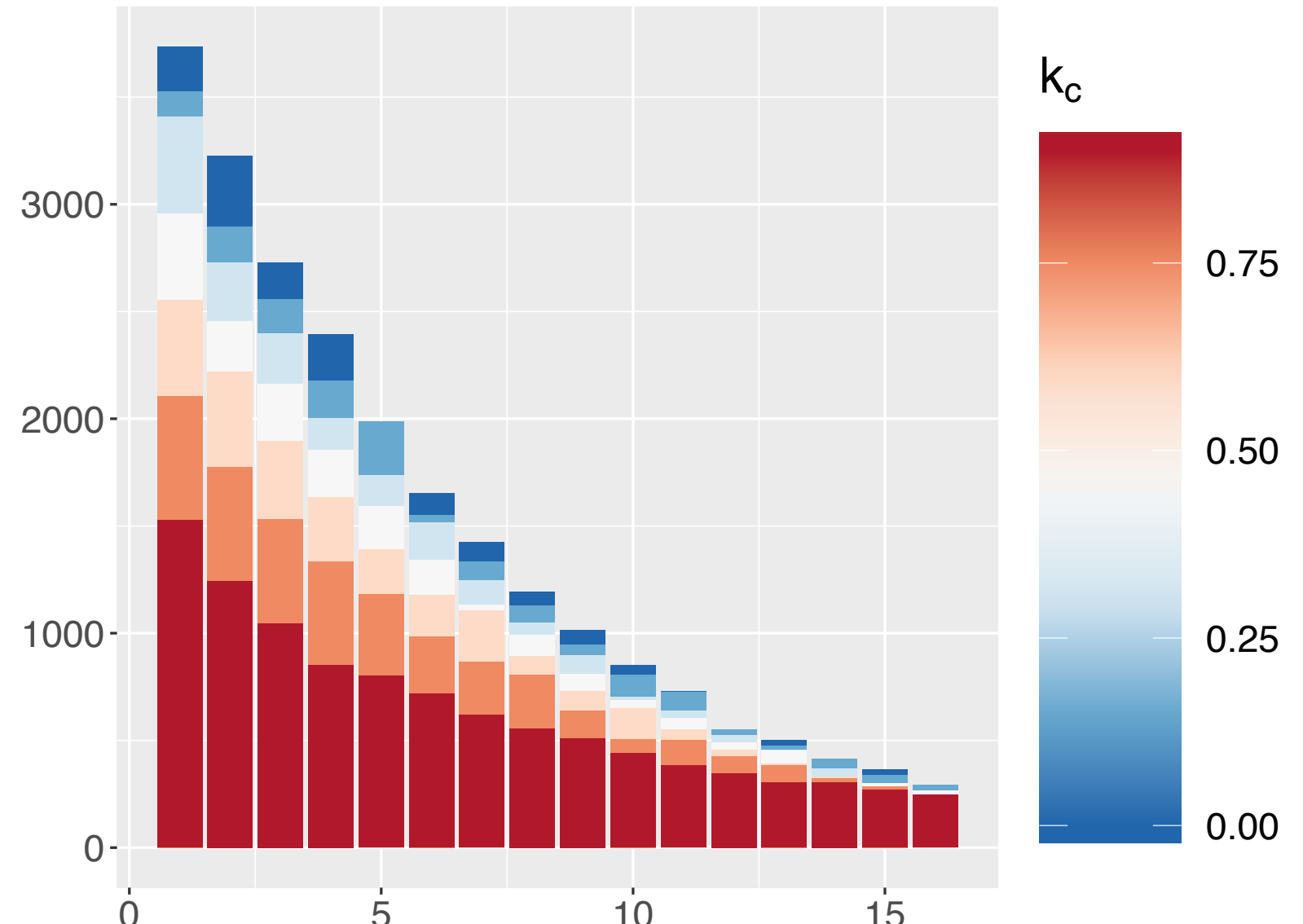
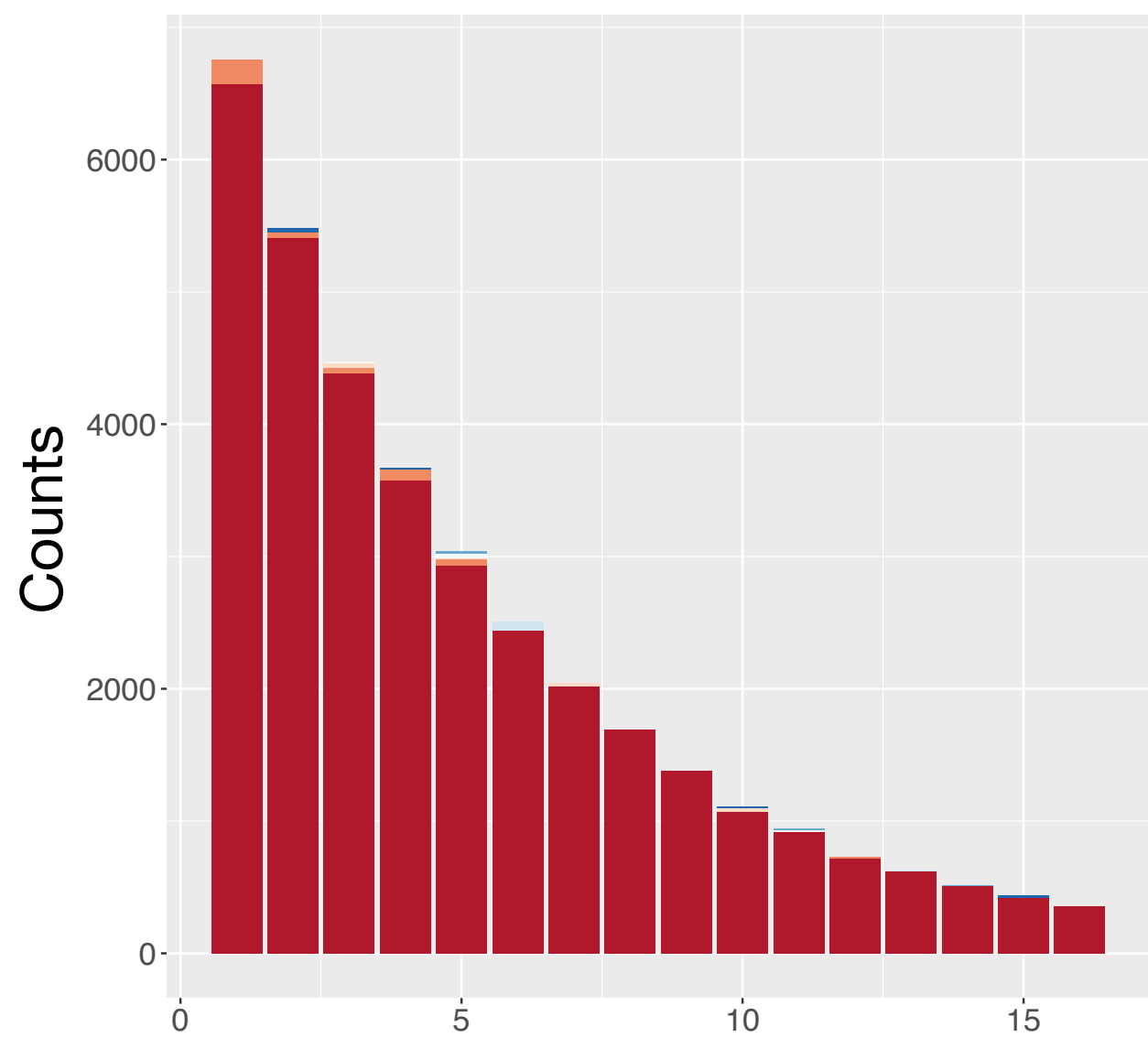
Before assembly



After assembly



Resources



Number of preferences