

Budget

1. COST BUDGET

Name section	Implementer	Total
Character design & animation	Isra	\$3.500
Scenario design	Isra	\$4.000
Core & tools programming	Pablo	\$7.000
Script, Plot writing & storyboard	Isra & Pablo	\$1.500
Content implementation	Pablo & Isra	\$7.700
Puzzle design	Pablo & Isra	\$2.200
Sound design	Outsourced	\$2.000
Music Soundtrack	Kwinten	\$3.000
Sounds & Music Implementation	Pablo	\$1.000
Testing	Outsourced	\$1.800
Marketing and PR	Outsourced	\$11.250
Proofreading & Translations	Outsourced	\$1.000
TOTAL COSTS BUDGET		\$45.950,00

REQUESTED AMOUNT

\$45.950,00

*The budget for the development of **KIDDO** is based on a total length estimation of 1 year. This will include all the production phases, testing, marketing and promotion.

We received economical support during 2020 from the Stimulerings Fonds Netherlands (Digital Culture), this allowed us to finish a demo and start building a small community. We realized the potential of **KIDDO** so we decided to apply to Indie Funds to make the project more full fledged and reach a wider audience.