

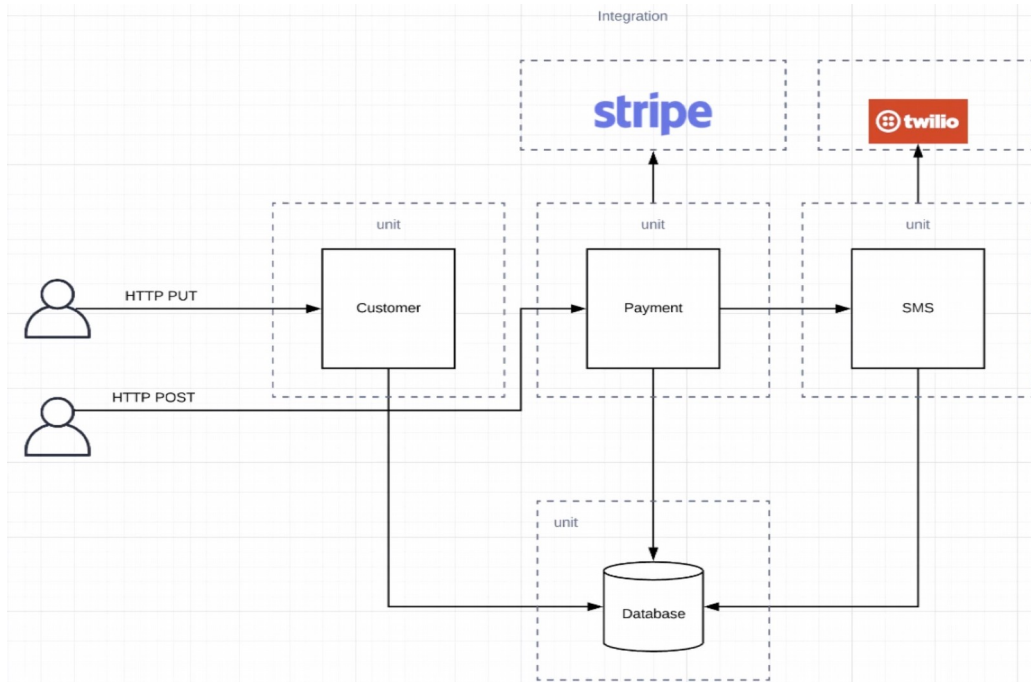
SECTION 06 - INTEGRATION TESTING

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- Intro

- In integration testing we test that all the pieces work together whereas the unit test focuses on the unit itself.
- Integration test means that you have the application up and running.



- Mock Stripe service

```
@ConditionalOnProperty(  
    value = "stripe.enabled",  
    havingValue = "false"  
)
```

- Makes that with integration testing stripe is disabled so that every time we run our application Spring will initialize the mock service being injected instead of StripeService class.
- We can read it as: This bean will be initialized whenever the stripe.enabled property has the value of *false*.

Procedure:

→ From Stripe service:

```
@Service  
@ConditionalOnProperty(  
    value = "stripe.enabled",  
    havingValue = "true"  
)  
public class StripeService implements CardPaymentCharger {
```

→ From Stripe mock service:

```
@Service
@ConditionalOnProperty(
    value = "stripe.enabled",
    havingValue = "false"
)
public class MockStripeService implements CardPaymentCharger {
```

→ From application.properties

stripe.enabled=**false**

According to the environment I set stripe.enabled property as I need it.

PaymentIntegrationTest class

- Add **@SpringBootTest** annotation on top of the class so whenever I run a test inside an integration test class, Spring will start the entire application.

- If I do:
→ Given:

→ CustomerRegistrationController:

```
@RestController
@RequestMapping("api/v1/customer-registration")
public class CustomerRegistrationController {

    @PutMapping
    public void registerNewCustomer(
        @Valid @RequestBody CustomerRegistrationRequest request) {
        System.out.println(request);
    }
}
```

→ PaymentIntegrationTest:

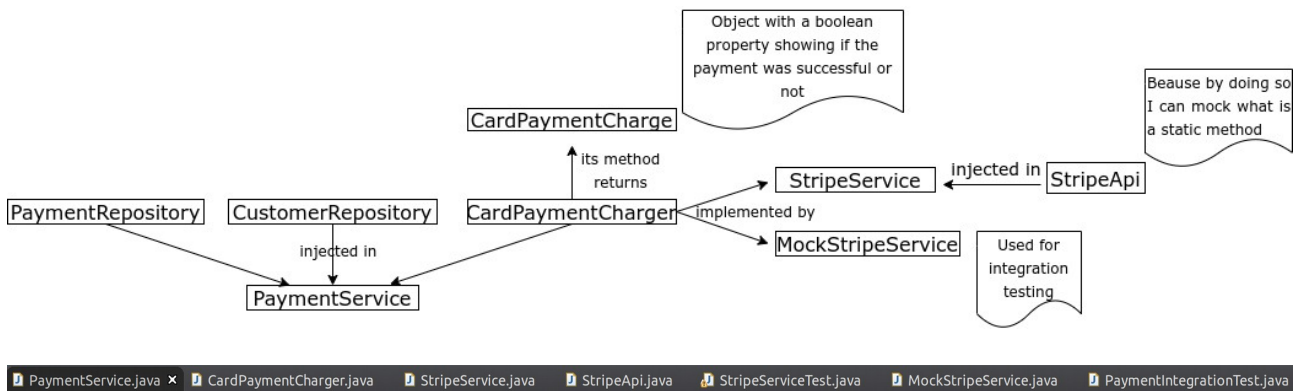
```
@Autowired
private CustomerRegistrationController customerRegistrationController;
```

```
@Test
void itShouldCreatePaymentSuccessfully() {
    // given
    UUID customerId = UUID.randomUUID();
    Customer customer = new Customer(customerId, "james", "123");
```

```
    customerRegistrationController.registerNewCustomer(...);
```

- By injecting CustomerRegistrationController in the test class I'm not testing the API, instead I'm simply invoking the method directly. What I want to test is when I perform a PUT request to api/v1/customer-registration.
- In itShouldCreatePaymentSuccessfully() test case I "break a rule" by using:
@Autowired
private PaymentRepository paymentRepository;

in PaymentIntegrationTest because I don't have any endpoint to get a customer given its id.



- Why is sometimes needed to work with an interface?

In case of **CustomerService** a concrete class is used like **PhoneNumberValidator** and not an interface. In this case when I want to perform unit tests I can mock without any problem the concrete class so when its method called *test* is invoked, it returns true or false. And when the integration test is performed (**PaymentIntegrationTest**), I will be interested in using **the real PhoneNumberValidator** class. So there is no need to create an interface.

Different is the case of **PaymentService** where an interface is used called **CardPaymentCharger** instead of using directly the **StripeService** class. But why?. Well, if in *PaymentService* there would be *StripeService* (a concrete class), when I run **PaymentIntegrationTest** the original service will be used so I should have to spend money each that I run a test. Because that is ridiculous (and expensive) an interface is used (*CardPaymentCharger*) in place which is implemented by *StripeService* and a mock class of that service called **MockStripeService**. This mock class will always return *true*.

So when I run unit tests from **PaymentServiceTest**, I mock *CardPaymentCharger* interface so when I invoke the method *chargeCard* it will return a certain response. Otherwise when I run *PaymentIntegrationTest*, I set up previously Spring Boot so that **MockStripeService** be invoked instead of the real service (*StripeService*). In this way, *StripeService* will only be used (for example) in production.

- Testing a static method

The way of testing a static method is by wrapping it inside a class and inject it in the class where the static method was invoked.

Before:

```

public class StripeService implements CardPaymentCharger {
    ...
    Charge charge = Charge.create(requestMap, options);
    ...
}

```

After:

```
public class StripeService implements CardPaymentCharger {  
    ...  
    private final StripeApi stripeApi;  
  
    @Autowired  
    public StripeService(StripeApi stripeApi) {  
        this.stripeApi = stripeApi;  
    }  
    ...  
    Charge charge = stripeApi.create(params, requestOptions);  
    ...  
}
```

→ Being StripeApi a service class:

```
@Service  
public class StripeApi {  
    public Charge create(Map<String, Object> requestMap, RequestOptions options) throws StripeException  
    {  
        return Charge.create(requestMap, options);  
    }  
}
```

→ From the test class:

```
@Mock  
private StripeApi stripeApi;  
  
@InjectMocks  
private StripeService underTest;  
  
...  
  
Charge charge = new Charge();  
charge.setPaid(true);  
given(stripeApi.create(anyMap(), any()))willReturn(charge);
```