



CONTACT

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LANGUAGES

- Spanish
- French
- English

SOFTWARE

- Visual Studio Code
- Adobe Photoshop
- Adobe Illustrator
- Adobe AfterEffects
- Blender

SKILLS

- C
- Python
- Javascript
- ReactJS
- ThreeJS
- NextJS
- NodeJS
- ExpressJS
- Flask
- MongoDB
- SQL
- Git / GitHub
- Docker
- Html 5
- Css 3 & Sass
- Tailwind
- Bootstrap

PABLO NUDEL

WEB DEVELOPER

After a career rich in experiences in various creative disciplines, as well as project and client management, I decided to retrain in web development. Currently completing an internship at LAAS-CNRS, I am actively looking for a full-stack developer position to further my specialization in this exciting field.

LAST PROJECTS

Vizboard NextJS React Typescript Postgres SQL Prisma Docker

Platform for creating dashboards based on external database connections. Final project for the Holberton School RNCP 5 (Web and Mobile Developer) certification.

Key project features:

- Authentication and authorization (OAuth and credentials).
- Creation of projects with multiple database connections.
- Database access encryption.
- Schema introspection for dynamic dashboard creation.
- Unified data table for multiple sources with the same structure.
- Widgets for creating data tables, charts, and text blocks.
- Widgets and dashboard layout configurations.
- Private or public dashboards with link generation for sharing.
- Internationalization (French and English).

- **Demo Video** : <https://drive.google.com/file/d/1uk4AOIkXw9yeI5TYPAkxNKGjqwaLLn5/view?usp=sharing>

HBnB Evolution Python Javascript SQL HTML CSS

A basic clone of the popular AirBnB platform, developed with a Flask-based backend and a simple web client, as part of the Holberton School curriculum.

- <https://github.com/pablonudel/holbertonschool-hbnb>

Simple Shell C

Basic shell made in C that reproduces some features of a standard UNIX shell. Project as part of my training at Holberton School.

- https://github.com/pablonudel/holbertonschool-simple_shell

ThreeJS Projects ThreeJS React Javascript

Projects completed as part of the course on threejs-journey.com

- **EarthShaders** : <https://github.com/pablonudel/EarthShaders>
- **AnimatedGalaxy** : <https://github.com/pablonudel/AnimatedGalaxy>

PROFESSIONAL EXPERIENCE

Web Developer | Internship @ LAAS-CNRS

09/2025 - 02/2026

Web Builder & Design Project Associate | *Luxury Presence*

03/2022 - 06/2023

Artistic Director, Illustrator, Motion Designer, Graphic Designer | *Freelance*

04/2007 - 03/2022

Multimedia Department Project Manager | *IMC Comunicación*

09/2004 - 04/2007

Graphic Designer | *GR Group*

06/2002 - 03/2004

COURSES

Bachelor in IT Development, 1st year | *Holberton School France*

10/2024 - 07/2025

Next.js, Payload CMS, Tailwind, Prisma, Gsap | *Self-taught training*

2024 - to date

Three.js Development | *www.threejs-journey.com*

05/2024 - to date

Full Stack Development | *Coderhouse*

09/2021 - 11/2022

Graphic Design | *University of Buenos Aires*

2001 - 2007