

Recall: subspaces of \mathbb{R}^n

equation \longleftrightarrow span (linear combination)

$$x+y+z=0$$

$$a \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + b \cdot \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} \quad a, b \text{ real numbers}$$

plane in 3 dimensions

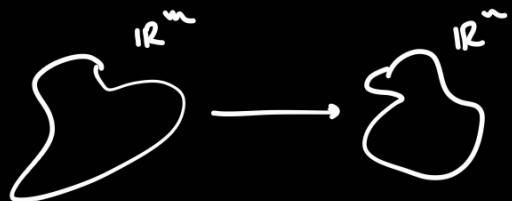
plane in 3 dimensions

Example: Consider the line given by:

$x+y+z=0$, find a matrix A with kernel this line.

$$\underbrace{\begin{array}{l} x+y+z=0 \\ 2y+3z=0 \end{array}}_L$$

$$L = \left\{ t \cdot \begin{bmatrix} 1 \\ -3/2 \\ 1 \end{bmatrix} \mid t \text{ real number} \right\}$$



$$m=3$$

$$n \geq 2$$

$$\underbrace{\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix}}_A \underbrace{\begin{bmatrix} x \\ y \\ z \end{bmatrix}}_{\text{equality giving } \begin{bmatrix} x \\ y \\ z \end{bmatrix} \text{ is in } \ker(A)} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \rightsquigarrow \begin{array}{l} a_{11}x + a_{12}y + a_{13}z = 0 \\ a_{21}x + a_{22}y + a_{23}z = 0 \end{array}$$

$$A = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 2 & 3 \end{bmatrix} \quad B = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 2 & 3 \\ 0 & 0 & 0 \end{bmatrix}$$

$$x+2y+3z=0 \quad \checkmark \text{ plane in 3 dimensions.}$$

$$\begin{bmatrix} 1 & 2 & 3 & | & 0 \end{bmatrix} \quad x = -2t - 3s \quad \begin{bmatrix} -2t - 3s \\ t \\ s \end{bmatrix}$$

$$\begin{matrix} \uparrow & \uparrow \\ \text{free} & \text{free} \\ + & s \end{matrix} \quad \begin{bmatrix} t & s \\ -2t-3s & \\ + & s \end{bmatrix} = t \cdot \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + s \cdot \begin{bmatrix} -2 \\ 3 \\ 1 \end{bmatrix}$$

A augmented $\left[\begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 0 & 2 & 3 & 0 \end{array} \right] \xrightarrow{\frac{1}{2}R_2} \left[\begin{array}{ccc|c} 1 & 1 & 1 & 0 \\ 0 & 1 & \frac{3}{2} & 0 \end{array} \right] \xrightarrow{R_1-R_2} \left[\begin{array}{ccc|c} 1 & 0 & -\frac{1}{2} & 0 \\ 0 & 1 & \frac{3}{2} & 0 \end{array} \right]$

Example: The matrix $\begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix}$ has image the line $\left\{ t \cdot \begin{bmatrix} 1 \\ 2 \end{bmatrix} \mid t \in \text{real} \right\}$

$$a \cdot \begin{bmatrix} 1 \\ 2 \end{bmatrix} + b \cdot \begin{bmatrix} 3 \\ 6 \end{bmatrix}$$

Vectors $\vec{v}_1, \dots, \vec{v}_n$ are linearly independent if none of them can be obtained as a linear combination of the others.

$$\begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$\vec{v}_i = a_1 \vec{v}_1 + \dots + a_{i-1} \vec{v}_{i-1} + a_{i+1} \vec{v}_{i+1} + \dots + a_n \vec{v}_n$$

$$0 = a_1 \vec{v}_1 + \dots + a_{i-1} \vec{v}_{i-1} - \vec{v}_i + a_{i+1} \vec{v}_{i+1} + \dots + a_n \vec{v}_n$$

↑ ↑ ↑ ↑ some are non-zero

Vectors are linearly independent if when :

$$a_1 \vec{v}_1 + \dots + a_n \vec{v}_n = \vec{0} \quad \text{then } a_1 = \dots = a_n = 0.$$

Suppose: $a_1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + a_2 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + a_3 \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$, then $\begin{aligned} a_1 + a_2 + a_3 &= 0 \\ a_1 + a_2 &= 0 \end{aligned}$.

This has one solution: $a_1=0$, $a_2=0$, $a_3=0$.

$$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}, \quad \text{are these vectors linearly independent?}$$

$a_1=2$ $a_2=-1$ $a_3=0$ $a_4=1$

$$a_1 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + a_2 \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} + a_3 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + a_4 \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \rightsquigarrow \left[\begin{array}{cccc|c} 1 & 4 & 1 & 2 & a_1 \\ 1 & 5 & 2 & 3 & a_2 \\ 1 & 6 & 3 & 4 & a_3 \\ 0 & 0 & 0 & 0 & a_4 \end{array} \right] = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Never the case. \rightarrow (i) No solution.
 linear independence \rightarrow (ii) One solution. $\textcircled{*}$
 linear dependence \rightarrow (iii) Infinite solutions.

$$\xrightarrow{\text{ref}} \left[\begin{array}{cccc|c} 1 & 4 & 1 & 2 & 0 \\ 1 & 5 & 2 & 3 & 0 \\ 1 & 6 & 3 & 4 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

④ will be $a_1=\dots=a_n=0$.

$$2 \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} + \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad 2 \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$$

$$\left[\begin{array}{cccc|c} 1 & 4 & 1 & 2 & 0 \\ 1 & 5 & 2 & 3 & 0 \\ 1 & 6 & 3 & 4 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{\substack{R_2-R_1 \\ R_3-R_1}} \left[\begin{array}{cccc|c} 1 & 4 & 1 & 2 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 0 & 2 & 2 & 2 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] \xrightarrow{\substack{R_1-4R_2 \\ R_3-2R_2}} \left[\begin{array}{cccc|c} 1 & 0 & -3 & -2 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

$\uparrow \quad \uparrow$
free free

$$\begin{bmatrix} 3a_3+2a_4 \\ -a_3-a_4 \\ a_3 \\ a_4 \end{bmatrix} \quad \begin{bmatrix} 2 \\ -1 \\ 0 \\ 1 \end{bmatrix}$$

$a_4=1$
 $a_3=0$

Basis: ✓ a subspace of \mathbb{R}^n

A basis of V is a collection of vectors that span V and are

linearly independent.

Example: Give a basis for the image of $A = \begin{bmatrix} 1 & 4 & 1 & 2 \\ 1 & 5 & 2 & 3 \\ 1 & 6 & 3 & 4 \end{bmatrix}$.

Answer: $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$.

Answer: $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$.

Answer: $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}$.

$$\text{im}(A) = \left\{ a \cdot \underbrace{\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}}_{\text{definition of span.}} + b \cdot \underbrace{\begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}}_{\text{definition of span.}} + c \cdot \underbrace{\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}}_{\text{definition of span.}} + d \cdot \underbrace{\begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}}_{\text{definition of span.}} \mid a, b, c, d \text{ real} \right\}$$

definition of span. $\Rightarrow \text{span} \left(\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} \right)$

$$\begin{bmatrix} 1 & 4 & 1 & 2 & | & 0 \\ 1 & 5 & 2 & 3 & | & 0 \\ 1 & 6 & 3 & 4 & | & 0 \end{bmatrix} \xrightarrow{\text{ref}} \begin{bmatrix} 1 & 0 & -3 & -2 & | & 0 \\ 0 & 1 & 1 & 1 & | & 0 \\ 0 & 0 & 0 & 0 & | & 0 \end{bmatrix} \quad \text{rank 2 } \textcircled{X}$$

rank 2 \textcircled{X} two vectors in the basis free free \leftarrow remove them!

$$\text{span} \left(\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} \right) = \text{span} \left(\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} \right)$$

Given vectors $\vec{v}_1, \dots, \vec{v}_n$, their span is the set of all their linear combinations:

$$\text{span}(\vec{v}_1, \dots, \vec{v}_n) = \{ a_1 \vec{v}_1 + \dots + a_n \vec{v}_n \mid a_1, \dots, a_n \text{ any real numbers} \}$$

Image of $B = \begin{bmatrix} 2 & 4 & 1 & 1 \\ 3 & 5 & 2 & 1 \\ 4 & 6 & 3 & 1 \end{bmatrix}$.

$$\text{im}(B) = \text{span} \left(\underbrace{\begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}, \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}}_{\text{not basis}} \right) = \text{span} \left(\underbrace{\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}}_{\text{not basis}} \right)$$

L line given by $\text{span} \left(\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right) = \text{span} \left(\begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix} \right) = \text{span} \left(\begin{bmatrix} \pi \\ \pi \\ \pi \end{bmatrix} \right) = \text{span} \left(\begin{bmatrix} \log 2 \\ \log 2 \\ \log 2 \end{bmatrix} \right)$

$$4 \cdot \underbrace{\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}}_{\text{basis of L}} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

basis of L

basis of L

basis of L

basis of L

$$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

zero vector is never in a basis

$$A \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$L = \text{span}\left(\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}\right)$ is living in \mathbb{R}^3 .
not a basis

$$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}$$

so $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ is in $\text{span}\left(\begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}\right)$

The span of the vectors $\vec{v}_1, \dots, \vec{v}_n$ is a subspace.

$\text{span}(\vec{v}_1, \dots, \vec{v}_n)$ \hookrightarrow subspace.

A basis is a collection of vectors $\vec{w}_1, \dots, \vec{w}_m$.

We can take the span of a basis: $\text{span}(\vec{w}_1, \dots, \vec{w}_m)$.

Vector space: \mathbb{R}^n . The columns of A span $\text{im}(A)$. 

The kernel of A tells you if the columns are a basis.

$$a_1 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + a_2 \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} + a_3 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + a_4 \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\underbrace{\begin{bmatrix} 1 & 4 & 1 & 2 \\ 1 & 5 & 2 & 3 \\ 1 & 6 & 3 & 4 \end{bmatrix}}_A \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \text{ker}(A)$$

If $\text{ker}(A)$ has one vector, then the columns of A are linearly independent.

Finding whether some vectors are linearly independent is equivalent to

finding the kernel of the matrix having those vectors as columns.

Given a basis $\vec{v}_1, \dots, \vec{v}_n$, vectors in $\text{span}(\vec{v}_1, \dots, \vec{v}_n)$ can be written

in a unique way as a linear combination:

$$\vec{v} = c_1 \cdot \vec{v}_1 + \dots + c_n \vec{v}_n$$

T | unique.

We call c_1, \dots, c_n the coordinates of \vec{v} in terms of $\vec{v}_1, \dots, \vec{v}_n$.

\checkmark Kernel \longleftrightarrow subspaces \longrightarrow image w

$\vec{v}_1, \dots, \vec{v}_n \longleftrightarrow$ basis $\longrightarrow \vec{w}_1, \dots, \vec{w}_m$

$$\checkmark = \text{span}(\vec{v}_1, \dots, \vec{v}_n)$$

$$w = \text{span}(\vec{w}_1, \dots, \vec{w}_m)$$

Problem 2.1.14.:

(b) $\begin{bmatrix} 2 & 3 \\ 5 & k \end{bmatrix}$, for which k does the matrix $\begin{bmatrix} 2 & 3 \\ 5 & k \end{bmatrix}^{-1}$ have integer entries?

$$\begin{bmatrix} 2 & 3 \\ 5 & k \end{bmatrix}^{-1} = \begin{bmatrix} k & -3 \\ -5 & 2 \end{bmatrix} \cdot \frac{1}{2k-15}$$

Long way: $\begin{bmatrix} a & b \\ c & d \end{bmatrix} = \frac{1}{2k-15} \begin{bmatrix} k & -3 \\ -5 & 2 \end{bmatrix}$, this gives four equations in terms of the integers a, b, c, d . Solve for k .

Note:

$$\underbrace{-b-d}_{\text{both integers}} = \frac{3}{2k-15} - \frac{2}{2k-15} = \frac{1}{2k-15}$$

So $\frac{1}{2k-15} = n$ some integer.

$$\text{Now: } \frac{1}{n} = 2k-15 \quad \Rightarrow \quad k = \frac{15}{2} + \frac{1}{n} = 7.5 + \frac{1}{n}$$

$$\text{Now: } \frac{k}{n} - 2k = 7.5 \quad \text{so} \quad k - 2 + \frac{1}{2n} = 7.5 + \frac{1}{2n}$$

$$(*) \quad nk = \frac{k}{2k-15}$$

$$\text{and: } \frac{k}{2k-15} = 7.5 n + \frac{1}{2}$$

$$(*) \quad nk = 7.5 n + \frac{1}{2}$$

is an integer.

So n should be odd. Then: $k = \frac{15}{2} + \frac{1}{2n}$ for n odd integer.

We found that if the entries are integers then k has this form.

We now check that if k has this form then the entries are

integers:

$$\begin{bmatrix} 2 & 3 \\ 5 & k \end{bmatrix}^{-1} = \frac{1}{2k-15} \begin{bmatrix} k & -3 \\ -5 & 2 \end{bmatrix} = \frac{1}{2\left(\frac{15}{2} + \frac{1}{2n}\right) - 15} \begin{bmatrix} \frac{15}{2} + \frac{1}{2n} & -3 \\ -5 & 2 \end{bmatrix} =$$

\uparrow
 $k = \frac{15}{2} + \frac{1}{2n}$

$$= \frac{1}{\frac{15}{2} + \frac{1}{n} - 15} \begin{bmatrix} \frac{15}{2} + \frac{1}{2n} & -3 \\ -5 & 2 \end{bmatrix} = n \cdot \begin{bmatrix} \frac{15}{2} + \frac{1}{2n} & -3 \\ -5 & 2 \end{bmatrix} =$$

$$= \begin{bmatrix} \frac{15n}{2} + \frac{1}{2} & -3n \\ -5n & 2n \end{bmatrix} = \begin{bmatrix} 7n + \frac{n}{2} + \frac{1}{2} & -3 \\ -5 & 2n \end{bmatrix}$$

Practice Midterm 1, Problem 6:

$$T: \mathbb{R}^3 \rightarrow \mathbb{R} \quad \vec{v} \text{ in } \mathbb{R}^3$$

$$\vec{x} \mapsto \vec{x} \cdot \vec{v} = T(\vec{x})$$

- If $\vec{v} = \vec{o}$ then $T(\vec{x}) = \vec{x} \cdot \vec{o} = \vec{o}$ for all \vec{x} in \mathbb{R}^3 .

$$\ker(\tau) = \mathbb{R}^3 \text{ basis } \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}.$$

$$\text{im}(\tau) = \mathbb{R}^3 \text{ basis } \left\{ \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right\}.$$

2. If $\vec{v} \neq \vec{0}$ then $\text{im}(\tau) = \mathbb{R}$ with basis $\{[1]\}$.

$$\tau(\vec{v}) = \vec{v} \cdot \vec{v} \neq 0 \text{ in } \mathbb{R}.$$

$$\ker(\tau) = \{ \vec{x} \text{ in } \mathbb{R}^3 \mid \vec{x} \cdot \vec{v} = 0 \}, \text{ let } \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} \text{ then :}$$

$$0 = \vec{x} \cdot \vec{v} = v_1 x_1 + v_2 x_2 + v_3 x_3 \leftarrow \text{plane with normal vector } \vec{v}.$$

2.1. If $v_1 = v_2 = 0$ then $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$ are in $\ker(\tau)$, they are

linearly independent, so they form a basis.

2.2. If $v_1 = 0$ then $\begin{bmatrix} x_1 & 0 \\ x_2 & 1 \\ x_3 & -\frac{v_2}{v_3} \end{bmatrix}$ and $\begin{bmatrix} x_1 & 1 \\ x_2 & 0 \\ x_3 & \frac{-v_2}{v_3} \end{bmatrix}$ are in $\ker(\tau)$,

$$0 = 0 \cdot 0 + v_2 \cdot 1 + v_3 \cdot x_3 \quad 0 = 0 \cdot 1 + v_2 \cdot 0 + v_3 \cdot x_3$$

$$-\frac{v_2}{v_3} = x_3 \quad -\frac{v_2}{v_3} = x_3$$

and they are linearly independent, so they form a basis.

2.3. If v_1, v_2, v_3 are all non-zero then $\begin{bmatrix} -\frac{v_2}{v_3} \\ \frac{-v_3}{v_1} \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -\frac{v_3}{v_1} \\ \frac{-v_1}{v_2} \\ 0 \\ 1 \end{bmatrix}$ work.

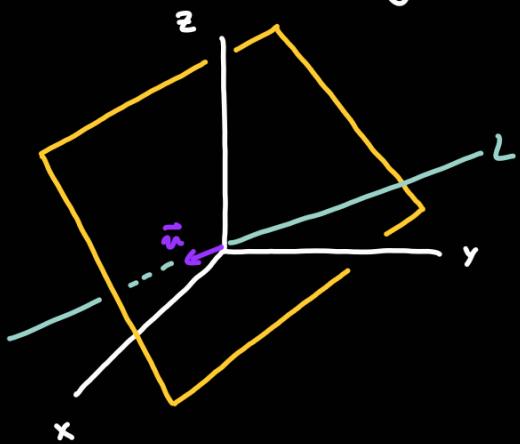
$$0 = v_1 \cdot x_1 + v_2 \cdot 1 + v_3 \cdot 0$$

$$x_1 = -\frac{v_2}{v_1}$$

$$0 = v_1 \cdot x_1 + v_2 \cdot 0 + v_3 \cdot 1$$

$$x_1 = -\frac{v_3}{v_1}$$

The matrix associated to τ is given by : $\begin{bmatrix} \tau\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) & \tau\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) & \tau\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) \end{bmatrix}$.



$y = z$ gives $\begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$
 $y - z = 0$ gives $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$
 vector perpendicular to v

$$\text{ref}_L(\vec{x}) = \text{proj}_V(\vec{x}) - \text{proj}_L(\vec{x})$$

$$\text{proj}_L(\vec{x}) = (\vec{x} \cdot \vec{u}) \cdot \vec{u}$$

$$\vec{u} = \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$$

$$\text{proj}_V(\vec{x}) = \vec{x} - \text{proj}_L(\vec{x})$$

$$\begin{aligned} \tau\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) &= \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} - \left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}\right) \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} - \left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}\right) \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} = \\ &= \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \end{aligned}$$

$$\begin{aligned} \tau\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) &= \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} - \left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}\right) \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} - \left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}\right) \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} = \\ &= \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \end{aligned}$$

$$\begin{aligned} \tau\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) &= \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} - \left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}\right) \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} - \left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}\right) \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} = \\ &= \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \end{aligned}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}.$$

