

Recall: A is orthogonally diagonalizable if and only if $A = A^T$.

Method to find orthonormal eigenbasis: $A = A^T$

1. Find eigenvalues.

2. Find eigenspaces.

3. Find a basis for each eigenspace.

4. Find an orthonormal basis for each eigenspace.

5. Concatenate these basis.

Example: $A = \begin{bmatrix} 2/3 & 1/3 & -1/3 \\ 1/3 & 2/3 & 1/3 \\ -1/3 & 1/3 & 2/3 \end{bmatrix}$

Question: Is A orthogonally diagonalizable?

Yes. $A = A^T$.

We want an orthonormal eigenbasis.

$$\lambda = 1 \quad \lambda = 0$$

$$\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$

$$B = \left\{ \underbrace{\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}}_{E_1}, \underbrace{\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}}_{E_0}, \underbrace{\begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}}_{E_0} \right\}.$$

$$\vec{u}_1 = \frac{\vec{v}_1}{\|\vec{v}_1\|} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

$$\|\vec{v}_2\| = \text{proj}_{\text{span}(\vec{v}_1)}(\vec{v}_2) = (\vec{v}_2)^T \cdot \vec{u}_1 \cdot \vec{u}_1 = \dots = \frac{1}{2} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

$$\vec{v}_2^\perp = \vec{v}_2 - \vec{v}_2'' = \frac{1}{2} \begin{bmatrix} -1 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} -1/2 \\ 1/2 \\ 1 \end{bmatrix}.$$

$$\hat{u}_2 = \frac{\vec{v}_2^\perp}{\|\vec{v}_2^\perp\|} = \frac{2}{\sqrt{6}} \begin{bmatrix} -1/2 \\ 1/2 \\ 1 \end{bmatrix} = \frac{1}{\sqrt{6}} \begin{bmatrix} -1 \\ 1 \\ 2 \end{bmatrix}.$$

$$\hat{u}_3 = \frac{\vec{v}_3}{\|\vec{v}_3\|} = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$

$$R = \left\{ \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \frac{1}{\sqrt{6}} \begin{bmatrix} -1 \\ 1 \\ 2 \end{bmatrix}, \frac{1}{\sqrt{3}} \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} \right\}.$$

Quadratic forms: $q: \mathbb{R}^n \rightarrow \mathbb{R}$ q is a quadratic form when it is a linear combination of $x_i x_j$.

q does not have to be linear!

We can write any quadratic form q as $q(\vec{x}) = \vec{x}^T A \vec{x}$ for some symmetric matrix A .

$$\text{Example: } q(x_1, x_2, x_3) = \frac{2}{3} (x_1^2 + x_2^2 + x_3^2 + x_1 x_2 - x_1 x_3 + x_2 x_3)$$

$$\begin{matrix} x_1 x_1 & x_2 x_2 & x_3 x_3 \\ a_{11} & a_{22} & a_{33} & \frac{a_{12}}{2} & \frac{a_{13}}{2} & \frac{a_{23}}{2} \end{matrix}$$

$$q: \mathbb{R}^3 \rightarrow \mathbb{R}$$

$$x_1 x_2 = x_2 x_1$$

$$a_{12} = a_{21}$$

Question: The variables $x_i x_j$ corresponds to which entry in matrix A ?

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \quad A = \begin{bmatrix} 2/3 & 1/3 & -1/3 \\ 1/3 & 2/3 & 1/3 \\ -1/3 & 1/3 & 2/3 \end{bmatrix}$$

$$\begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} 2/3 & 1/3 & -1/3 \\ 1/3 & 2/3 & 1/3 \\ -1/3 & 1/3 & 2/3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \frac{2}{3} (x_1^2 + x_2^2 + x_3^2 + x_1 x_2 - x_1 x_3 + x_2 x_3)$$

$$1 \times 3 \quad 3 \times 3 \quad 3 \times 1 \quad 1 \times 1$$

Since A is symmetric, there is an orthonormal eigenbasis $\{\vec{v}_1, \dots, \vec{v}_n\}$.

Rewriting $\vec{x} = c_1 \vec{v}_1 + \dots + c_n \vec{v}_n$ in terms of \vec{v}_i , now:

$$\begin{aligned}
 g(\vec{x}) &= \vec{x}^T A \vec{x} = (c_1 \vec{v}_1 + \dots + c_n \vec{v}_n)^T A (c_1 \vec{v}_1 + \dots + c_n \vec{v}_n) = \\
 &= (c_1 \vec{v}_1^T + \dots + c_n \vec{v}_n^T) A (c_1 \vec{v}_1 + \dots + c_n \vec{v}_n) = \\
 &= (c_1 \vec{v}_1^T + \dots + c_n \vec{v}_n^T) (c_1 \lambda_1 \vec{v}_1 + \dots + c_n \lambda_n \vec{v}_n) = \quad \vec{v}_i^T \vec{v}_j = \vec{v}_i \cdot \vec{v}_j = \begin{cases} 1 & i=j \\ 0 & i \neq j \end{cases} \\
 &= \lambda_1 c_1^2 + \dots + \lambda_n c_n^2.
 \end{aligned}$$

Example: Determine whether $g(x_1, x_2, x_3) = \frac{2}{3}(x_1^2 + x_2^2 + x_3^2 + x_1 x_2 - x_1 x_3 + x_2 x_3)$

has a minimum, maximum, or neither, at $x_1 = x_2 = x_3 = 0$.

(is global) (is global)

$$A = \begin{bmatrix} 2/3 & 1/3 & -1/3 \\ 1/3 & 2/3 & 1/3 \\ -1/3 & 1/3 & 2/3 \end{bmatrix} \quad 1, 1, 0$$

$$g(c_1, c_2, c_3) = c_1^2 + c_2^2 \geq 0$$

The vector $x_1 = x_2 = x_3 = 0$ has coordinates $c_1 = c_2 = c_3 = 0$, so it is a

minimum.

$$c_1 = c_2 = 0$$

c_3 anything.

c_3 can be as close to 0 as we want.

Question: Is it local? Is it global? Neither?

This is a weird minimum.

0

Everything around is larger.

2

The minimum is never reached elsewhere.

0

We can have too many minima next to each other.

The line $c_1 = c_2 = 0$ is a minimum.



Let $g(\vec{x}) = \vec{x}^T A \vec{x}$ be a quadratic form. $(g(\vec{0}) = 0)$

(i) A is positive definite if $g(\vec{x})$ is positive for all non-zero \vec{x} .

(ii) A is positive semidefinite if $g(\vec{x}) \geq 0$ for all \vec{x} .

(iii) A is indefinite if $g(\vec{x})$ takes positive and negative values.

A is positive definite if and only if all its eigenvalues are positive.

A is positive semidefinite if and only if all its eigenvalues are positive or zero.

$A^{(i)}$ is the $i \times i$ matrix obtained by deleting all rows and columns after the i -th ones.

We say that $A^{(i)}$ is the i -th principal submatrix of A .

A is positive definite if and only if all the principal submatrices have positive determinant.

Example: $A = \begin{bmatrix} 2/3 & 1/3 & -1/3 \\ 1/3 & 2/3 & 1/3 \\ -1/3 & 1/3 & 2/3 \end{bmatrix}$ is not positive definite.

$$\begin{bmatrix} 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$\det(A^{(1)}) = \det\left(\frac{2}{3}\right) = \frac{2}{3} > 0$$

indefinite

$$\det(A^{(2)}) = 0.$$

$$\det(A^{(2)}) = \det \begin{bmatrix} 2/3 & 1/3 \\ 1/3 & 2/3 \end{bmatrix} = \frac{1}{3} > 0$$

$$\det(A^{(3)}) = \det \begin{bmatrix} 2/3 & 1/3 & -1/3 \\ 1/3 & 2/3 & 1/3 \end{bmatrix} = 0 \text{ so } A \text{ is not positive definite.}$$

$$\begin{bmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ -\frac{1}{3} & \frac{1}{3} & \frac{1}{3} \end{bmatrix}$$

- 1

As a consequence of the Spectral Theorem, if A is symmetric then there is a basis of \mathbb{R}^n made of orthogonal vectors such that when applying A the vectors remain orthogonal.

We will be able to do this in general: given A there is a basis of \mathbb{R}^n made of orthonormal vectors such that when applying A they remain orthogonal.

Example: $A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$, find an orthonormal basis $\tilde{B} = \{\tilde{v}_1, \tilde{v}_2\}$ of \mathbb{R}^2 such that $A\tilde{v}_1$ and $A\tilde{v}_2$ are orthogonal.

How do we use the Spectral Theorem?

How do we get a symmetric matrix from A ?

$A^T A$ is always symmetric!

$$A^T A = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}$$

$$\lambda_1 = \frac{3}{2} + \frac{\sqrt{5}}{2}$$

$$\lambda_2 = \frac{3}{2} - \frac{\sqrt{5}}{2}$$

$$\tilde{v}_1 = \underbrace{\begin{bmatrix} \sqrt{5-\sqrt{5}}/10 \\ \frac{\sqrt{2}}{\sqrt{5-\sqrt{5}}} \end{bmatrix}}$$

$$\tilde{v}_2 = \underbrace{\begin{bmatrix} -\sqrt{5+\sqrt{5}}/10 \\ \frac{\sqrt{2}}{\sqrt{5+\sqrt{5}}} \end{bmatrix}}$$

form an orthonormal eigenbasis of $A^T A$.

Now we claim that $A\tilde{v}_1$ and $A\tilde{v}_2$ are orthogonal.

$$A\vec{v}_1 = \begin{bmatrix} \sqrt{1+\frac{2}{15}} \\ \sqrt{\frac{2}{15}} \end{bmatrix} \quad A\vec{v}_2 = \begin{bmatrix} -\sqrt{1-\frac{2}{15}} \\ \sqrt{\frac{2}{15}} \end{bmatrix}$$

$$(A\vec{v}_1) \cdot (A\vec{v}_2) = (A\vec{v}_1)^T (A\vec{v}_2) = \vec{v}_1^T A^T A \vec{v}_2 = \lambda_2 \vec{v}_1^T \vec{v}_2 = \lambda_2 \vec{v}_1 \cdot \vec{v}_2 = 0.$$

$\vec{x} \cdot \vec{y} = \vec{x}^T \vec{y}$

dot product

dot product

