Find an orthogonal transformation
$$T: \mathbb{R}^3 \to \mathbb{R}^3$$
 such that $T\begin{bmatrix} 2/3 \\ 2/3 \\ 1/3 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

$$T = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\vec{n}_1 = T(\vec{e}_1) , \vec{n}_2 = T(\vec{e}_2) , \vec{n}_3 = T(\vec{e}_3)$$

Orthogonal transformations always have inverses, and they are computed via transposing.

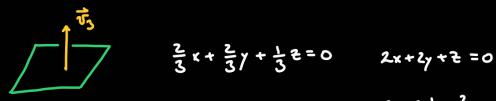
$$\tau^{-1}\begin{bmatrix}0\\0\\1\end{bmatrix} = \tau^{-1}\tau\begin{bmatrix}2/3\\2/3\\1/3\end{bmatrix} = \begin{bmatrix}2/3\\2/3\\1/3\end{bmatrix} \qquad \text{so} \quad \tau^{-1}(\vec{e}_3) = \begin{bmatrix}2/3\\2/3\\1/3\end{bmatrix}.$$

If we find two additional vectors that are octhogonal and octhogonal to [2/3] and

have length one, we are done.

$$T = \begin{bmatrix} \frac{1}{n_1} & \frac{1}{n_2} & \frac{1}{n_3} \\ \frac{1}{1} & \frac{1}{1} & \frac{1}{1} \end{bmatrix} \qquad T \begin{bmatrix} \frac{2}{3} \\ \frac{2}{3} \\ \frac{1}{3} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\vec{\tau}' = \begin{bmatrix} 1 & 1 & 1 \\ \vec{v}_1 & \vec{v}_2 & \vec{v}_3 \\ 1 & 1 & 1 \end{bmatrix} \qquad \vec{\vec{v}}_3 = \begin{bmatrix} 2/3 \\ 2/3 \\ 1/3 \end{bmatrix}$$



$$2 \cdot \frac{-2}{3} + 2 \cdot \frac{1}{3} + \frac{2}{3} = 0$$

$$\vec{v}_{3} \cdot \vec{v}_{1} = \begin{bmatrix} 2/3 \\ 2/3 \\ 1/3 \end{bmatrix} \begin{bmatrix} -2/3 \\ 1/3 \\ 2/3 \end{bmatrix} = \frac{2}{3} \cdot \frac{-2}{3} + \frac{2}{3} \cdot \frac{1}{3} + \frac{1}{3} \cdot \frac{2}{3} = 0$$

Using that the has to be perpendicular to the and the , and in V, we can find:

$$\vec{v}_2 = \begin{bmatrix} -1/3 \\ 2/3 \\ -2/3 \end{bmatrix} \qquad (or compute the cross product)$$

Now:

$$T^{-1} = \begin{bmatrix} -2/3 & -1/3 & 2/3 \\ 1/3 & 2/3 & 2/3 \\ 2/3 & -2/3 & 1/3 \end{bmatrix}$$

 $T^{-1} = \begin{bmatrix} -2/3 & -1/3 & 2/3 \\ 1/3 & 2/3 & 2/3 \\ 2/3 & -2/3 & 1/3 \end{bmatrix}$, and taking inverses and transposes of orthogonal

matrices is the same thing, so:

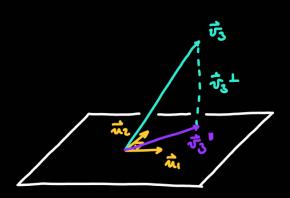
$$T = \begin{bmatrix} -2/3 & 1/3 & 2/3 \\ -1/3 & 2/3 & -2/3 \\ 2/3 & 2/3 & 1/3 \end{bmatrix}$$

orthogonal un trices: square un trices ushose

columns form an orthonormal basis.

$$\begin{vmatrix} i & j & k \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{vmatrix} = i \cdot 0 - j \cdot 0 + k \cdot 1 = k \cdot 1$$

Problem 5.2.13.:

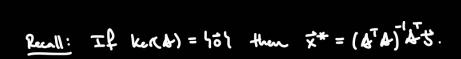


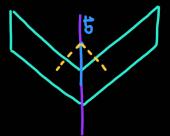
$$\vec{v}_{5}^{"} = (\vec{v}_{5} \cdot \vec{u}_{1}) \vec{u}_{1} + (\vec{v}_{5} \cdot \vec{u}_{2}) \vec{u}_{2} = (\frac{2}{2} + \frac{1}{2} - \frac{1}{2}) \begin{bmatrix} 1/2 \\ 1/2 \\ 1/2 \end{bmatrix} + (\frac{-2}{2} - \frac{1}{2} - \frac{1}{2}) \begin{bmatrix} 1/2 \\ -1/2 \\ 1/2 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix} + \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} -1/2 \\ 3/2 \\ 3/2 \end{bmatrix}$$

$$\vec{\mathbf{U}}_{3}^{\perp} = \vec{\mathbf{U}}_{3} - \vec{\mathbf{U}}_{3}^{\parallel} = \begin{bmatrix} 0 \\ 2 \\ 1 \\ -1 \end{bmatrix} \begin{bmatrix} -1/2 \\ -1/2 \\ 3/2 \\ -1/2 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 1/2 \\ -1/2 \\ -1/2 \end{bmatrix} , \quad \|\vec{\mathbf{U}}_{3}^{\perp}\| = \sqrt{\frac{1}{4} + \frac{1}{4} + \frac{1}{4} + \frac{1}{4}} = 1$$

Theorem 5.4.7.:

A uxu





Why? Because if ker(A) = 501 then ATA is invertible, so the normal

equation $A^TA\vec{x} = A^Tt$ has unique solution $\vec{x} = (A^TA)^TA^Tt$.

Also, finding x* is finding the projection of to onto in(A). How?

well, projim(1) (5) = Axx.

Then: projv(t) = & (ATA) ATT.

$$P^{(i)} V : \mathbb{R}^{M} \longrightarrow \mathbb{R}^{M}$$

$$\sharp \longmapsto \Delta (A^{T}A)^{T}A^{T} \sharp$$

(as long as Ker (Ar) = 10 }

Why is $\vec{x} = (4^T 4) A^T t$ a kast-squares solution of $4\vec{x} = t$?

Why is a solution of ATAX = ATT a least-squares solution of AX=5?

$$A^TA\vec{x}*=A^Tt \longleftrightarrow A^Tt-A^TA\vec{x}*=\vec{o} \longleftrightarrow A^T(t-A\vec{x}*)=\vec{o}$$

$$\longleftrightarrow$$
 $\forall -A\vec{x}$ * is in ker(A^T) = $(im(A))^{\perp}$ \longleftrightarrow $A\vec{x}$ * = proj $im(A)$ \forall clear conceptually, harder

mathematically cigorously Jecompose:

im(A) im(A) im(A) im(A) unst be o

× is a least-squares solution of 4x=t.

Why do we need Ker(&r) = 15 ?

Note that ker(&) = ker(& T Ar) :

1. If I'm ker(4) them & AT AT = AT (AT) = AT 0 =0 so I is in ker (ATA).

2. If in ker (ATA) then ATAT = 0. Since AT is in im(A) and ker(AT) because $4^{T}(4\vec{v})=\vec{0}$, then:

 $4\vec{v}$ is in im(4) and $(im(4))^{\perp}$, so $4\vec{v}=\vec{0}$.

So it is in kw(4).

If Ker(A) = 401 them Ker(ATA) = 404, but ATA is a square untix. So ATA is invertible.

P=QQT, why is P symmetric? PT=P

 $P^{T} = (QQ^{T})^{T} = (Q^{T})^{T}Q^{T} = QQ^{T} = P$