b)
$$M_n = \begin{bmatrix} 1 & n+1 & 2n+1 & \cdots & (n-1)\cdot n+1 \\ 2 & n+2 & 2n+2 & \cdots & (n-1)\cdot n+2 \\ \vdots & \vdots & & \vdots \\ n & n+n & 2n+n & \cdots & n^2 \end{bmatrix}$$

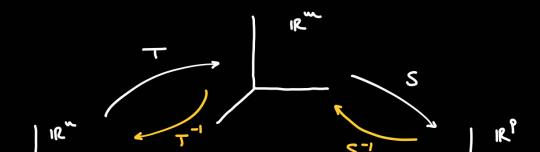
$$\begin{cases} \begin{cases} \begin{cases} 0 \cdot n+1 & 1 \cdot n+1 \\ 0 \cdot n+2 & 1 \cdot n+2 \\ \vdots & \vdots \\ (n-1)\cdot n+2 \end{cases} \\ \vdots & \vdots \\ (n-1)\cdot n+n \end{cases}$$

$$\begin{cases} \begin{cases} \begin{cases} c_1 & c_2 \\ c_n & c_n \end{cases} \end{cases}$$

Iden: for row; subtract the first row.

To finish this, we subtact R2-R1, then divide R2 by -n, then R1-(4+1)R2.

Inverses of linear transformations:



"To undo T them S, we first undo S, then undo T!

Curiosity: The set of all matrices of size nxm is exactly the same

Lie gonp/Lie algebra

vector with u.m entries

ō A

&x = 5

"subspace" will always contain 5.

$$\vec{v}_{L} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \qquad \vec{v}_{i} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\vec{v}_1 - \vec{v}_2 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

"Translating up" is "artificially" unking the vector $\vec{v}_z = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ into the "origin" of V.

Problem 2.TF.1.:

A linear transformation $\begin{bmatrix} a & -b \\ b & a \end{bmatrix}$ is a rotation if and only if $a^2+b^2=1$.

A scaling is $\begin{bmatrix} c & 0 \\ 0 & c \end{bmatrix}$

4 colation combined with a scaling is $\begin{bmatrix} a & -b \\ b & a \end{bmatrix}$ $\begin{bmatrix} c & 0 \\ c & a \end{bmatrix} = \begin{bmatrix} a \cdot c & -b \cdot c \\ b \cdot c & a \cdot c \end{bmatrix}$.

So a colution with a scaling satisfies $(ac)^2 + (bc)^2 = c^2 (a^2 + b^2) = c^2$.

Now $5^2+(-6)^2=25+36=61$, so it is a contration combined with a scaling

of 161.

Theorem 2.2.4. in the book.

Problem 2-1-26.

 $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ sunds \vec{e}_1 to \vec{e}_2 . This is a reflection about the line y = x.



Worksheet 2.3.:

A liver transformation from 12 - 12 is a 1x2 matrix. So there are of the

form
$$\vec{y} = \begin{bmatrix} a & b \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
, so $\vec{y} = a \times 1 + b \times 2$ with $\vec{y} = \begin{bmatrix} y \end{bmatrix}$.

We have $y = ax_1 + bx_2$, a plane through the origin.