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How do we Find $\nabla_x f(x) = 0$



Analytic Approach

- Direct solution
 - In some cases, it is possible to analytically compute x^* such that $\nabla_x f(x^*) = 0$

$$f(x) = 2x_1^2 + x_2^2 + x_1x_2 - 6x_1 - 5x_2$$

$$\implies \nabla_x f(x) = \begin{bmatrix} 4x_1 + x_2 - 6 \\ 2x_2 + x_1 - 5 \end{bmatrix}$$

$$\implies x^* = \begin{bmatrix} 4 & 1 \\ 1 & 2 \end{bmatrix}^{-1} \begin{bmatrix} 6 \\ 5 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

Gradients

Matrix derivatives

у	$\frac{\partial y}{\partial x}$
Ax	A^T
$x^T A$	\boldsymbol{A}
$x^T x$	2 <i>x</i>
$x^T A x$	$Ax + A^Tx$

How to Find $\nabla_x f(x) = 0$

Direct solution

– In some cases, it is possible to analytically compute x^* such that $\nabla_x f(x^*) = 0$

у	$\frac{\partial y}{\partial x}$
Ax	A^T
$x^T A$	Α
x^Tx	2 <i>x</i>
$x^T A x$	$Ax + A^Tx$

$$f(x) = 2x_1^2 + x_2^2 + x_1x_2 - 6x_1 - 5x_2$$

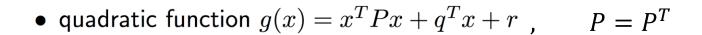
$$\Rightarrow \nabla_x f(x) = \begin{bmatrix} 4x_1 + x_2 - 6 \\ 2x_2 + x_1 - 5 \end{bmatrix}$$

$$\Rightarrow x^* = \begin{bmatrix} 4 & 1 \\ 1 & 2 \end{bmatrix}^{-1} \begin{bmatrix} 6 \\ 5 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

Examples

• affine function $g(x) = a^T x + b$

$$\nabla g(x) = a, \qquad \nabla^2 g(x) = 0$$



$$\nabla g(x) = 2Px + q, \qquad \nabla^2 g(x) = 2P$$

•
$$g(x) = ||Ax - b||^2 = x^T A^T A x - 2b^T A x + b^T b$$

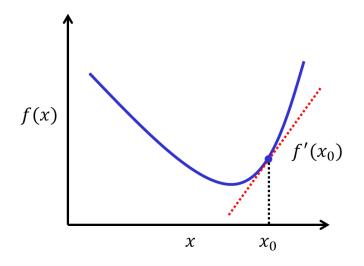
$$\nabla g(x) = 2A^T A x - 2A^T b, \qquad \nabla^2 g(x) = 2A^T A$$

у	$\frac{\partial y}{\partial x}$
Ax	A^T
$x^T A$	A
x^Tx	2 <i>x</i>
$x^T A x$	$Ax + A^Tx$

Iterative Approach

Iterative methods

 More commonly the condition that the gradient equal zero will not have an analytical solution, require iterative methods



- The gradient points in the direction of "steepest ascent" for function f

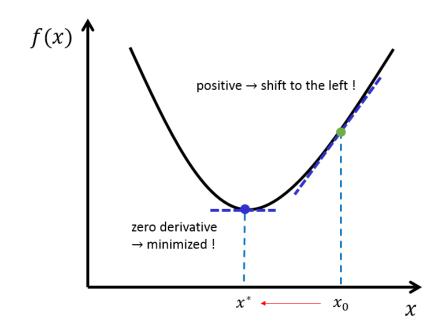


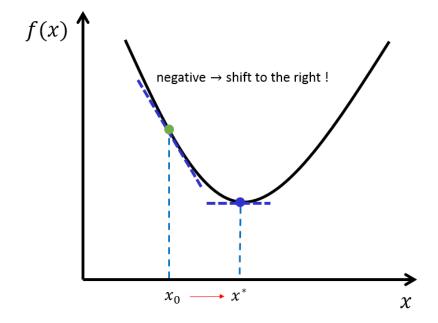
Descent Direction (1D)

• It motivates the *gradient descent* algorithm, which repeatedly takes steps in the direction of the negative gradient

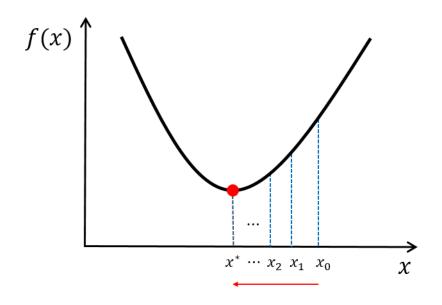
$$x \leftarrow x - \alpha \nabla_x f(x)$$

for some step size $\alpha > 0$





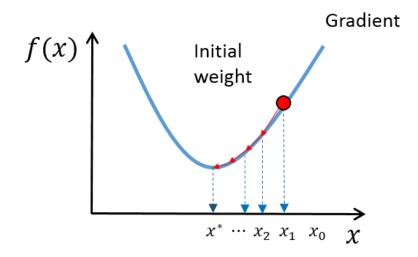
Repeat: $x \leftarrow x - \alpha \nabla_x f(x)$ for some step size $\alpha > 0$



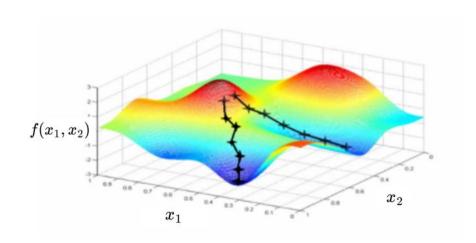


Gradient Descent in High Dimension

Repeat:
$$x \leftarrow x - \alpha \nabla_x f(x)$$
 for some step size $\alpha > 0$

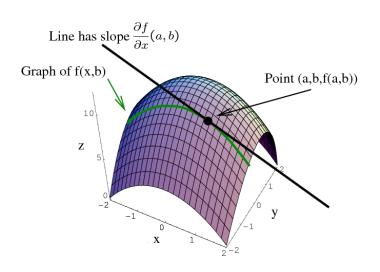


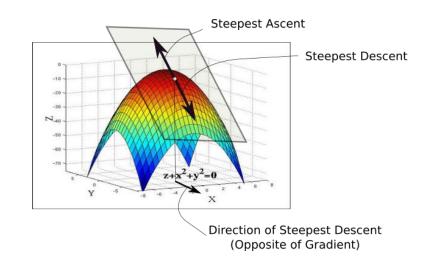
Global cost minimum $J_{\min}(\omega)$

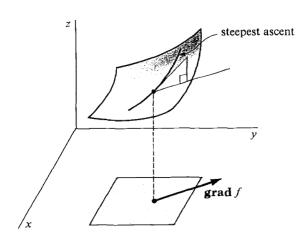


Gradient Descent in High Dimension

Repeat: $x \leftarrow x - \alpha \nabla_x f(x)$ for some step size $\alpha > 0$









$$egin{aligned} \min && (x_1-3)^2+(x_2-3)^2 \ &= \min && rac{1}{2}[\,x_1\quad x_2] \left[egin{aligned} 2 & 0 \ 0 & 2 \end{aligned}
ight] \left[egin{aligned} x_1 \ x_2 \end{array}
ight] - \left[egin{aligned} 6 & 6 \end{array}
ight] \left[egin{aligned} x_1 \ x_2 \end{array}
ight] + 18 \end{aligned}$$

• Update rule: $X_{i+1} = X_i - \alpha_i \nabla f(X_i)$

```
H = np.matrix([[2, 0],[0, 2]])
g = -np.matrix([[6],[6]])

x = np.zeros((2,1))
alpha = 0.2

for i in range(25):
    df = H*x + g
    x = x - alpha*df
print(x)
```

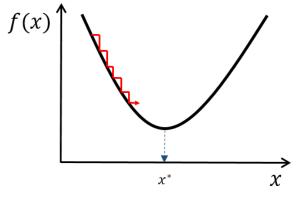
[[2.99999147] [2.99999147]]

$f = rac{1}{2} X^T H X + g^T X$
abla f = HX + g

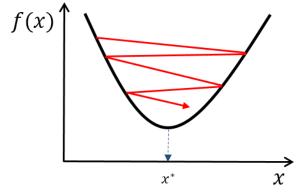
у	$\frac{\partial y}{\partial x}$
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Choosing Step Size lpha

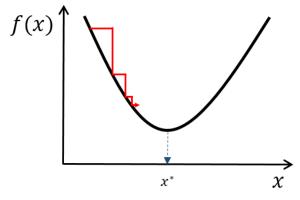
• Learning rate



Too small: converge very slowly

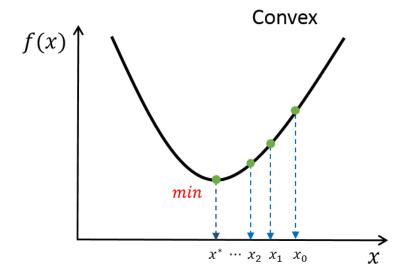


Too big: overshoot and even diverge

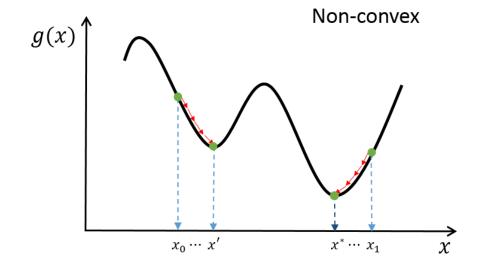


Reduce size over time

Where will We Converge?



Any local minimum is a global minimum



Multiple local minima may exist

- Random initialization
- Multiple trials



Gradient Descent vs. Analytical Solution

- Analytical solution for MSE
- Gradient descent
 - Easy to implement
 - Very general, can be applied to any differentiable loss functions
 - Requires less memory and computations (for stochastic methods)
- Gradient descent provides a general learning framework
- Can be used both for classification and regression
- Training Neural Networks: Gradient Descent

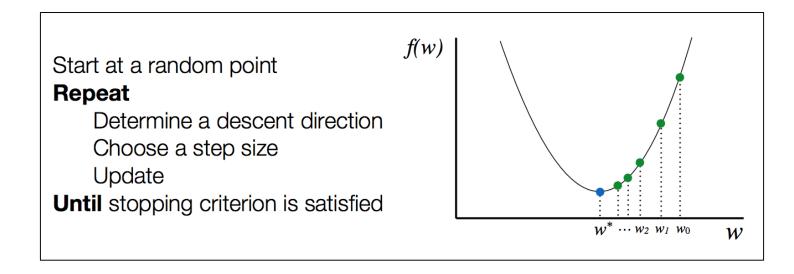
Practically Solving Optimization Problems

- The good news: for many classes of optimization problems, people have already done all the "hard work" of developing numerical algorithms
 - A wide range of tools that can take optimization problems in "natural" forms and compute a solution
- CVX (or CVXPY) as an optimization solver
 - Only for convex problems
 - Download: https://www.cvxpy.org/
- Gradient descent
 - Neural networks/deep learning
 - TensorFlow



Summary: Training Neural Networks

Optimization procedure



- It is not easy to numerically compute gradients in network in general.
 - The good news: people have already done all the "hard work" of developing numerical solvers (or libraries)
 - There are a wide range of tools
 - We will use TensorFlow