

Classification: Perceptron

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Classification

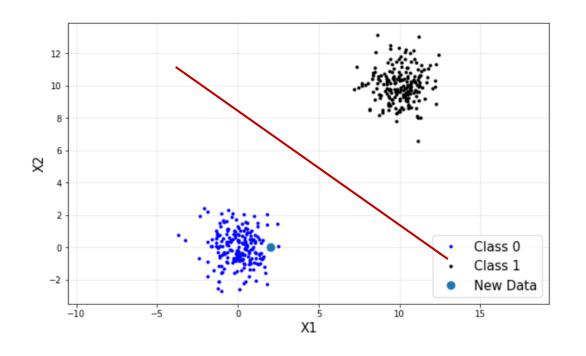
- Where y is a discrete value
 - Develop the classification algorithm to determine which class a new input should fall into
- Start with a binary class problem
 - Later look at multiclass classification problem, although this is just an extension of binary classification
- We could use linear regression
 - Then, threshold the classifier output (i.e. anything over some value is yes, else no)
 - linear regression with thresholding seems to work

Classification

- We will learn
 - Perceptron
 - Support vector machine (SVM)
 - Logistic regression

To find

 a classification boundary





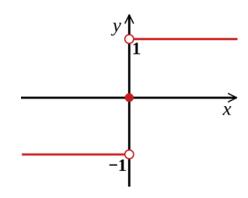
Perceptron

• For input
$$x = \begin{bmatrix} x_1 \\ \vdots \\ x_d \end{bmatrix}$$
 'attributes of a customer'

• Weights
$$\omega = \begin{bmatrix} \omega_1 \\ \vdots \\ \omega_d \end{bmatrix}$$

$$\text{Approve credit if } \sum_{i=1}^d \omega_i x_i > \text{threshold},$$

$$\text{Deny credit if } \sum_{i=1}^d \omega_i x_i < \text{threshold.}$$



$$h(x) = ext{sign}\left(\left(\sum_{i=1}^d \omega_i x_i
ight) - ext{threshold}
ight) = ext{sign}\left(\left(\sum_{i=1}^d \omega_i x_i
ight) + \omega_0
ight)$$

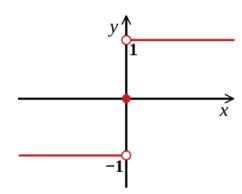


Perceptron

$$h(x) = ext{sign}\left(\left(\sum_{i=1}^d \omega_i x_i
ight) - ext{threshold}
ight) = ext{sign}\left(\left(\sum_{i=1}^d \omega_i x_i
ight) + \omega_0
ight)$$

• Introduce an artificial coordinate $x_0 = 1$:

$$h(x) = \mathrm{sign}\left(\sum_{i=0}^d \omega_i x_i
ight)$$



In a vector form, the perceptron implements

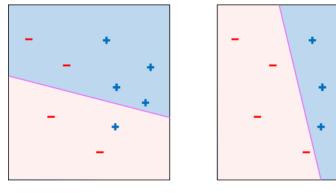
$$h(x) = \mathrm{sign}\left(\omega^T x
ight)$$



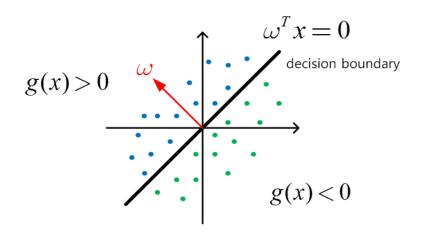
Perceptron

• Works for linearly separable data

- Hyperplane
 - Separates a D-dimensional space into two half-spaces
 - Defined by an outward pointing normal vector
 - $-\omega$ is orthogonal to any vector lying on the hyperplane
 - Assume the hyperplane passes through origin, $\omega^T x = 0$ with $x_0 = 1$



Linearly separable data



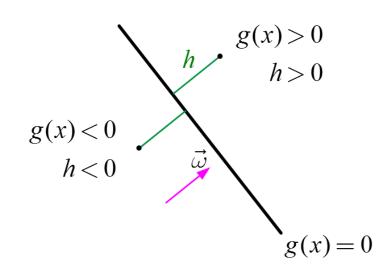


Sign

Sign with respect to a line

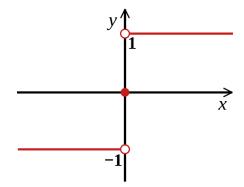
$$\omega = \begin{bmatrix} \omega_1 \\ \omega_2 \end{bmatrix}, \quad x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \implies g(x) = \omega_1 x_1 + \omega_2 x_2 + \omega_0 = \omega^T x + \omega_0$$

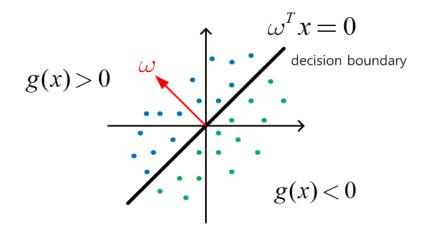
$$\omega = \begin{bmatrix} \omega_0 \\ \omega_1 \\ \omega_2 \end{bmatrix}, \quad x = \begin{bmatrix} 1 \\ x_1 \\ x_2 \end{bmatrix} \implies g(x) = \omega_0 + \omega_1 x_1 + \omega_2 x_2 = \omega^T x$$



How to Find ω

- All data in class 1 (y = 1)
 - -g(x) > 0
- All data in class 0 (y = -1)
 - -g(x)<0





Perceptron Algorithm

• The perceptron implements

$$h(x) = ext{sign}\left(\omega^T x
ight)$$

Given the training set

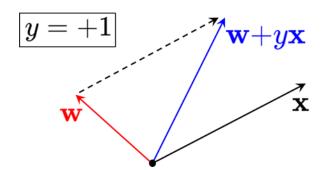
$$(x_1,y_1),(x_2,y_2),\cdots,(x_N,y_N) \quad ext{where } y_i \in \{-1,1\}$$

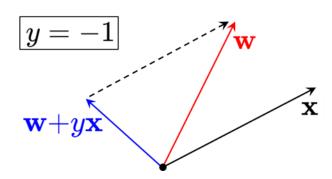
1) pick a misclassified point

$$\text{sign}\left(\omega^T x_n\right) \neq y_n$$

2) and update the weight vector

$$\omega \leftarrow \omega + y_n x_n$$





Perceptron Algorithm

- Why perceptron updates work?
- Let's look at a misclassified positive example $(y_n = +1)$
 - Perceptron (wrongly) thinks $\omega_{old}^T x_n < 0$
 - Updates would be

$$\omega_{new} = \omega_{old} + y_n x_n = \omega_{old} + x_n$$

$$\omega_{new}^T x_n = (\omega_{old} + x_n)^T x_n = \omega_{old}^T x_n + x_n^T x_n$$

– Thus $\omega_{new}^T x_n$ is less negative than $\omega_{old}^T x_n$

Iterations of Perceptron

- 1. Randomly assign ω
- 2. One iteration of the PLA (perceptron learning algorithm)

$$\omega \leftarrow \omega + yx$$

where (x, y) is a misclassified training point

3. At iteration $i = 1, 2, 3, \dots$, pick a misclassified point from

$$(x_1,y_1),(x_2,y_2),\cdots,(x_N,y_N)$$

- 4. And run a PLA iteration on it
- 5. That's it!

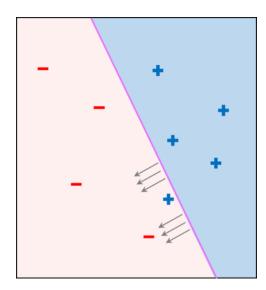
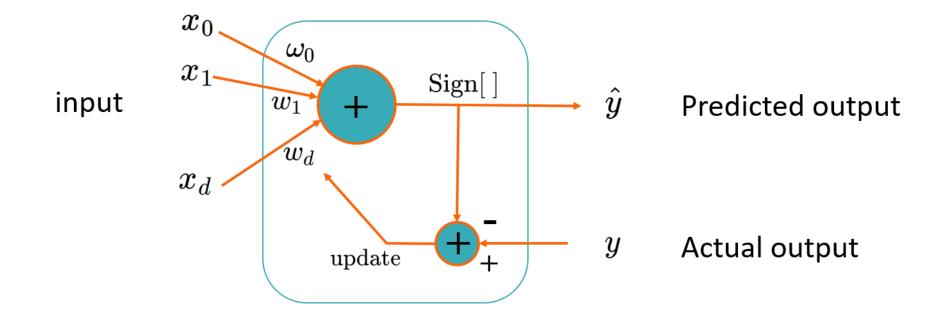


Diagram of Perceptron





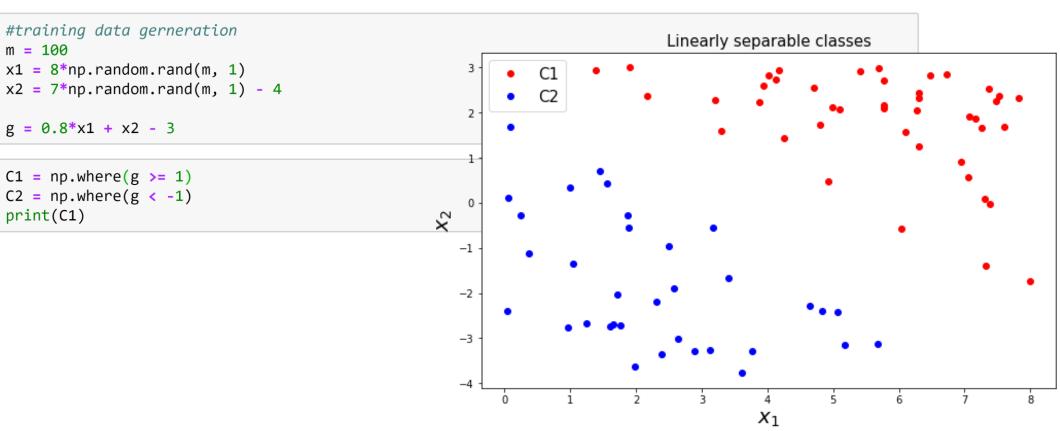
Perceptron Loss Function

$$L(\omega) = \sum_{n=1}^m \max\left\{0, -y_n\cdot\left(\omega^T x_n
ight)
ight\}$$

- Loss = 0 on examples where perceptron is correct, i.e., $y_n \cdot (\omega^T x_n) > 0$
- Loss > 0 on examples where perceptron is misclassified, i.e., $y_n \cdot (\omega^T x_n) < 0$

- Note:
 - $-\operatorname{sign}(\omega^T x_n) \neq y_n$ is equivalent to $y_n \cdot (\omega^T x_n) < 0$

```
import numpy as np
import matplotlib.pyplot as plt
%matplotlib inline
```





• Unknown parameters ω

$$g(x)=\omega_0+\omega^Tx=\omega_0+\omega_1x_1+\omega_2x_2=0$$

$$\omega = egin{bmatrix} \omega_0 \ \omega_1 \ \omega_2 \end{bmatrix}$$

$$y = egin{bmatrix} y^{(1)} \ y^{(2)} \ y^{(3)} \ dots \ y^{(m)} \end{bmatrix}$$

```
X1 = np.hstack([np.ones([C1.shape[0],1]), x1[C1], x2[C1]])
X2 = np.hstack([np.ones([C2.shape[0],1]), x1[C2], x2[C2]])
X = np.vstack([X1, X2])
y = np.vstack([np.ones([C1.shape[0],1]), -np.ones([C2.shape[0],1])])
X = np.asmatrix(X)
y = np.asmatrix(y)
```

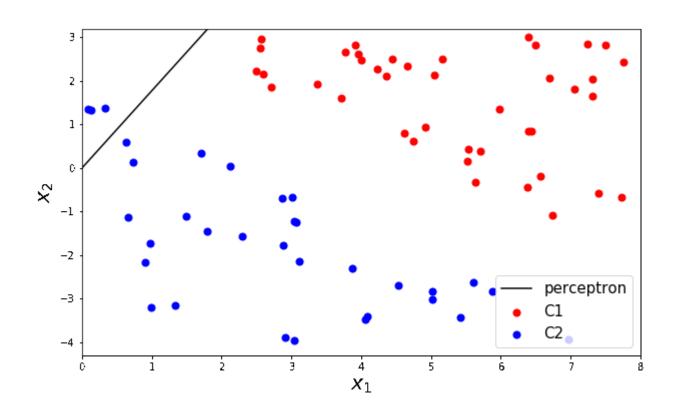
$$\omega = \left[egin{array}{c} \omega_0 \ \omega_1 \ \omega_2 \end{array}
ight]$$

 $\omega \leftarrow \omega + yx$ where (x, y) is a misclassified training point

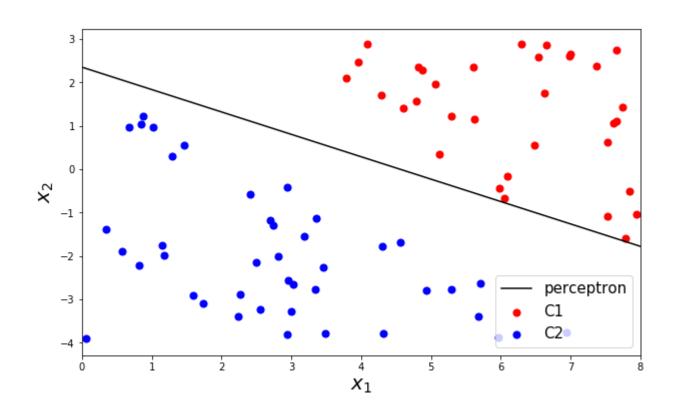
$$g(x) = \omega_0 + \omega^T x = \omega_0 + \omega_1 x_1 + \omega_2 x_2 = 0$$
 $\implies x_2 = -\frac{\omega_1}{\omega_2} x_1 - \frac{\omega_0}{\omega_2}$

```
x1p = np.linspace(0,8,100).reshape(-1,1)
x2p = - w[1,0]/w[2,0]*x1p - w[0,0]/w[2,0]

plt.figure(figsize=(10, 6))
plt.scatter(x1[C1], x2[C1], c='r', s=50, label='C1')
plt.scatter(x1[C2], x2[C2], c='b', s=50, label='C2')
plt.plot(x1p, x2p, c='k', label='perceptron')
plt.xlim([0,8])
plt.xlabel('$x_1$', fontsize = 20)
plt.ylabel('$x_2$', fontsize = 20)
plt.legend(loc = 1, fontsize = 15)
plt.show()
```









Scikit-Learn for Perceptron

```
X1 = np.hstack([x1[C1], x2[C1]])
X2 = np.hstack([x1[C2], x2[C2]])
X = np.vstack([X1, X2])

y = np.vstack([np.ones([C1.shape[0],1]), -np.ones([C2.shape[0],1])])
```

```
from sklearn import linear_model

clf = linear_model.Perceptron(tol=1e-3)
clf.fit(X, np.ravel(y))
```

```
clf.predict([[3, -2]])
```

$$x = egin{bmatrix} \left(x^{(1)}
ight)^T \ \left(x^{(2)}
ight)^T \ \left(x^{(3)}
ight)^T \ dots \ \left(x^{(3)}
ight)^T \end{bmatrix} = egin{bmatrix} x_1^{(1)} & x_2^{(1)} \ x_1^{(2)} & x_2^{(2)} \ x_1^{(3)} & x_2^{(3)} \ dots \ \left(x_1^{(m)} & x_2^{(m)} \
ight) \end{bmatrix}$$

$$y = egin{bmatrix} y^{(1)} \ y^{(2)} \ y^{(3)} \ dots \ y^{(m)} \end{bmatrix}$$



The Best Hyperplane Separator?

- Perceptron finds one of the many possible hyperplanes separating the data if one exists
- Of the many possible choices, which one is the best?
- Utilize distance information
- Intuitively we want the hyperplane having the maximum margin
- Large margin leads to good generalization on the test data
 - we will see this formally when we discuss Support Vector Machine (SVM)
- Utilize distance information from all data samples
 - We will see this formally when we discuss the logistic regression
- Perceptron will be shown to be a basic unit for neural networks and deep learning later

