



(Artificial) Neural Networks: Training

Industrial AI
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Training Neural Networks: Optimization

- Learning or estimating weights and biases of multi-layer perceptron from training data
- 3 key components
 - objective function $f(\cdot)$
 - decision variable or unknown ω
 - constraints $g(\cdot)$
- In mathematical expression

$$\min_{\omega} f(\omega)$$

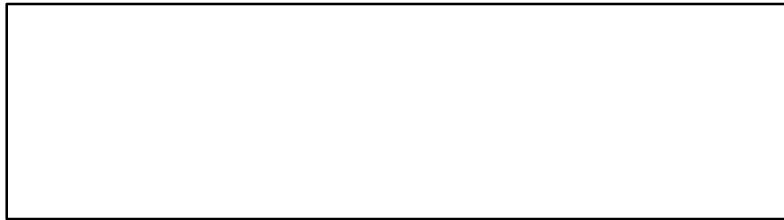
Training Neural Networks: Loss Function

- Measures error between target values and predictions

$$\min_{\omega} \sum_{i=1}^m \ell \left(h_{\omega} \left(x^{(i)} \right), y^{(i)} \right)$$

- Example

- Squared loss (for regression):



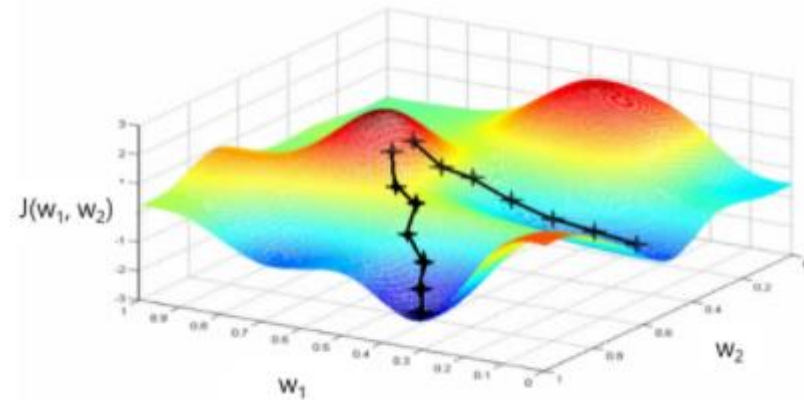
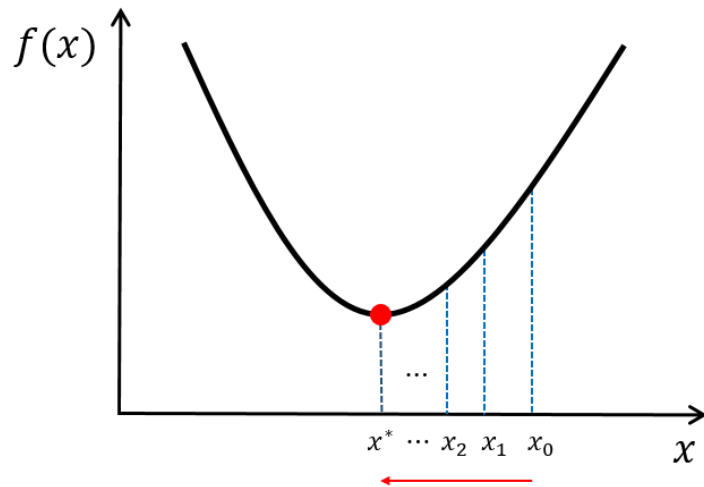
- Cross entropy (for classification):



Training Neural Networks: Gradient Descent

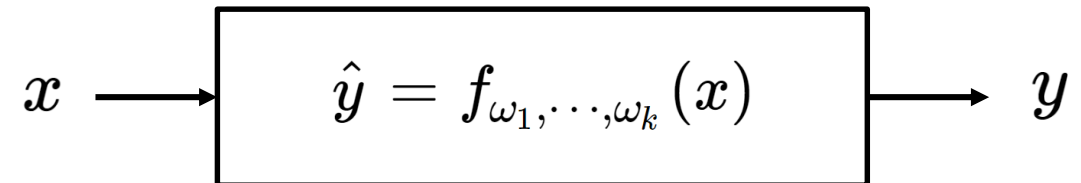
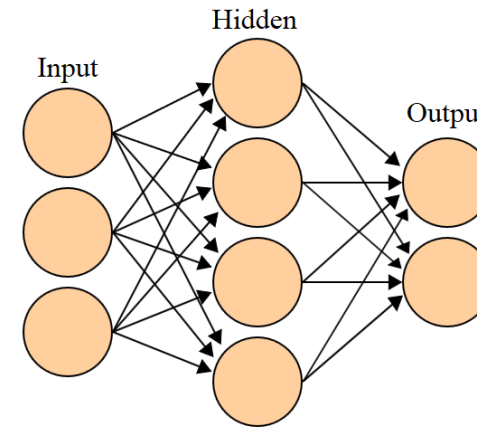
- Negative gradients points directly downhill of the cost function
- We can decrease the cost by moving in the direction of the negative gradient (α is a learning rate)

$$\omega \leftarrow \omega - \alpha \nabla_{\omega} \ell \left(h_{\omega} \left(x^{(i)} \right), y^{(i)} \right)$$



Gradients in ANN

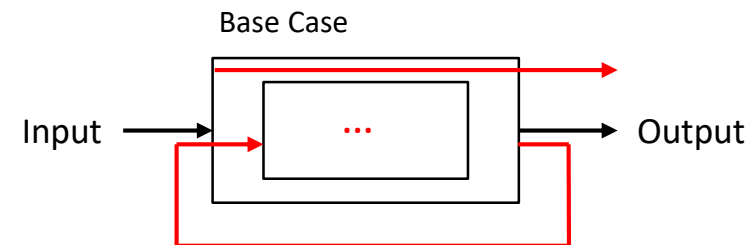
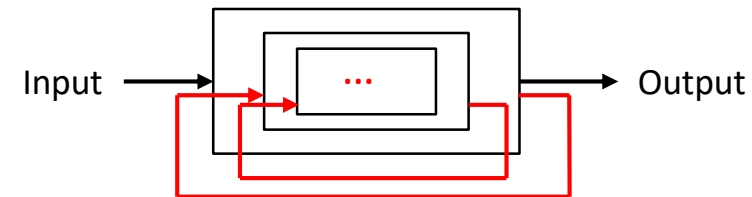
- Learning weights and biases from data using gradient descent
- $\frac{\partial \ell}{\partial \omega}$: too many computations are required for all ω
- Structural constraint of NN:
 - Composition of functions
 - Chain rule
 - Dynamic programming



Dynamic Programming

Recursive Algorithm

- One of the central ideas of computer science
- Depends on solutions to smaller instances of the same problem (= sub-problem)
- Function to call itself (it is impossible in the real world)
- Factorial example
 - $n! = n \cdot (n - 1) \cdots 2 \cdot 1$



Dynamic Programming

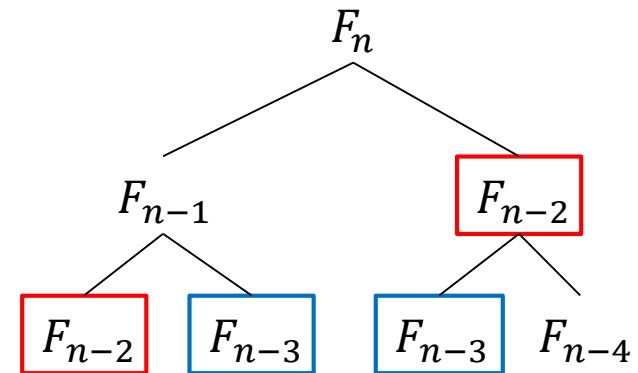
- Dynamic Programming: general, powerful algorithm design technique
- Fibonacci numbers:

$$F_1 = F_2 = 1$$
$$F_n = F_{n-1} + F_{n-2}$$

Naïve Recursive Algorithm

```
fib( $n$ ) :  
    if  $n \leq 2$  :  $f = 1$   
    else :  $f = \text{fib}(n - 1) + \text{fib}(n - 2)$   
    return  $f$ 
```

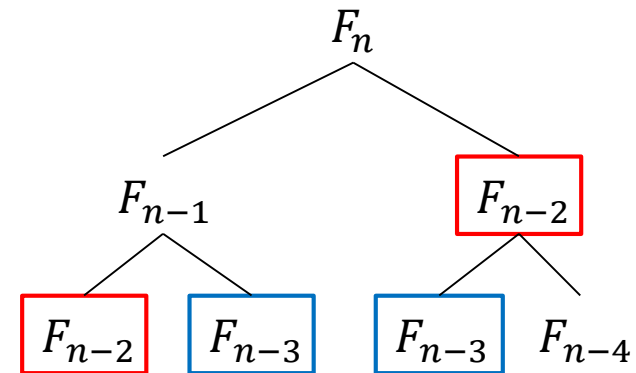
- It works. Is it good?



Memorized Recursive Algorithm

```
memo = [ ]  
fib(n) :  
    if  $n$  in memo : return memo[ $n$ ]  
  
    if  $n \leq 2$  :  $f = 1$   
    else :  $f = \text{fib}(n - 1) + \text{fib}(n - 2)$   
  
    memo[ $n$ ] =  $f$   
    return  $f$ 
```

- Benefit?
 - fib(n) only recurses the first time it's called



Dynamic Programming Algorithm

- Memorize (remember) & re-use solutions to subproblems that helps solve the problem
- DP \approx recursion + memorization

Backpropagation

Training Neural Networks: Backpropagation Learning

- Forward propagation
 - the initial information propagates up to the hidden units at each layer and finally produces output
- Backpropagation
 - allows the information from the cost to flow backwards through the network in order to compute the gradients

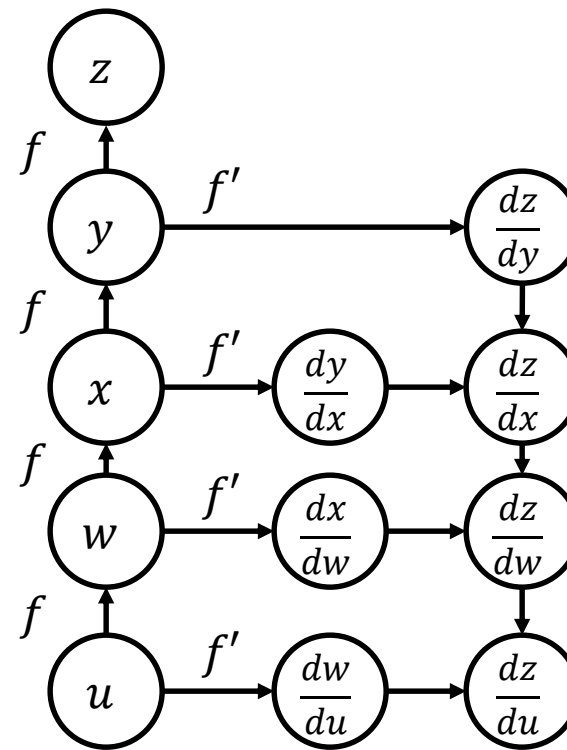
Backpropagation

- Chain Rule
 - Computing the derivative of the composition of functions

- $f(g(x))' = f'(g(x))g'(x)$

- $\frac{dz}{dx} =$
 - $\frac{dz}{dw} =$
 - $\frac{dz}{du} =$

- Backpropagation
 - Update weights recursively



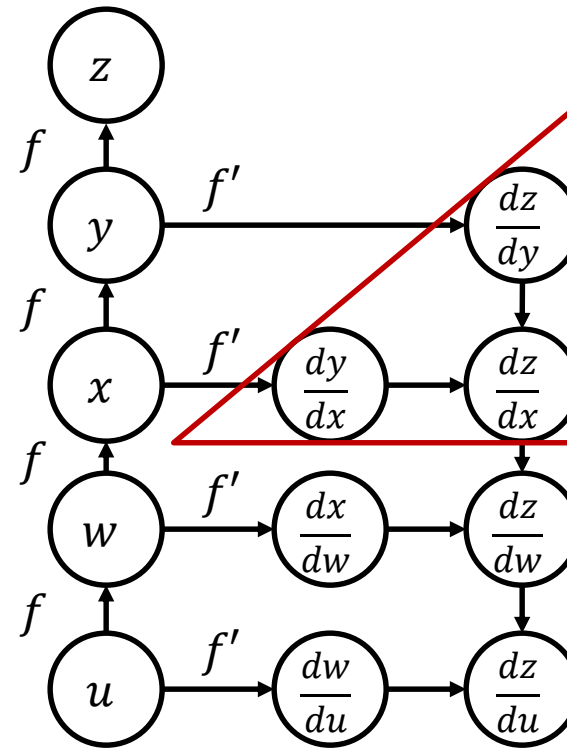
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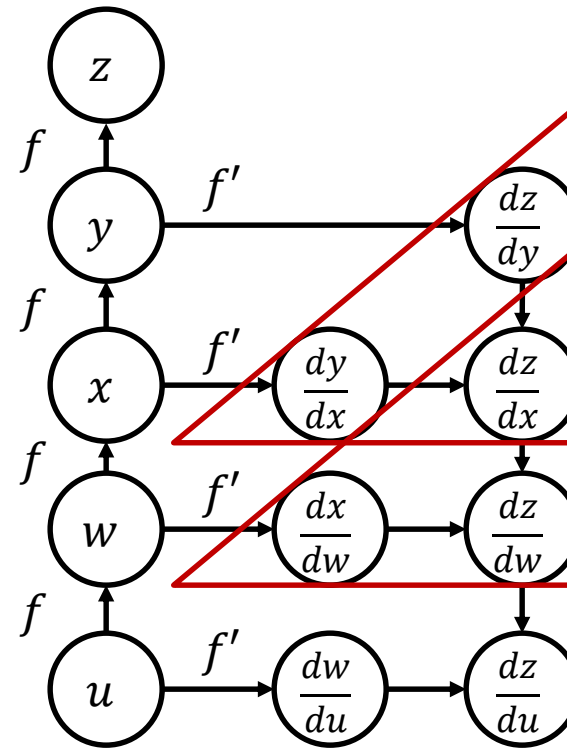
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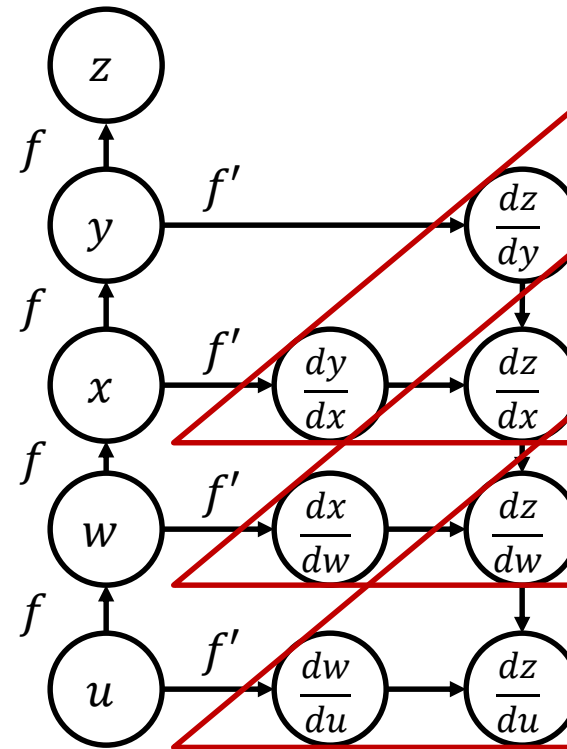
Backpropagation

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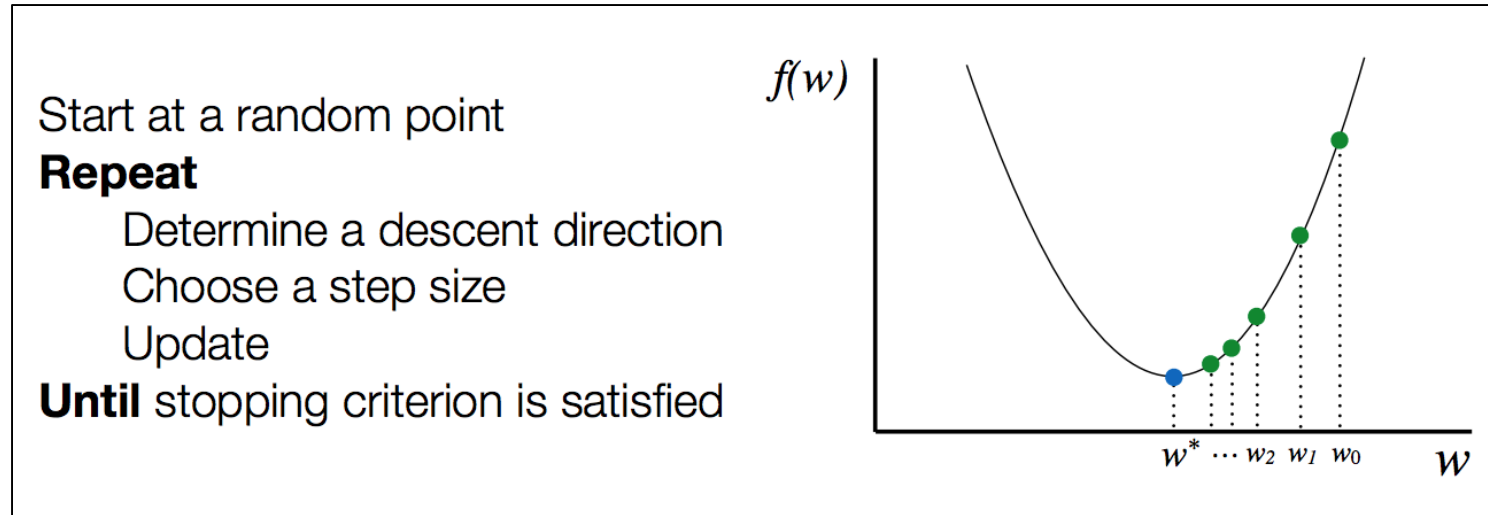
- $\frac{dz}{dx} =$
 - $\frac{dz}{dw} =$
 - $\frac{dz}{du} =$

- Backpropagation
 - Update weights recursively with memory



Training Neural Networks with TensorFlow

- Optimization procedure

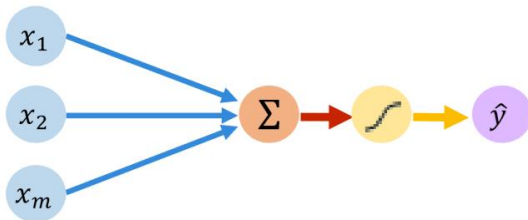


- It is not easy to numerically compute gradients in network in general.
 - The good news: people have already done all the "hard work" of developing numerical solvers (or libraries)
 - There are a wide range of tools → We will use the TensorFlow

Core Foundation Review

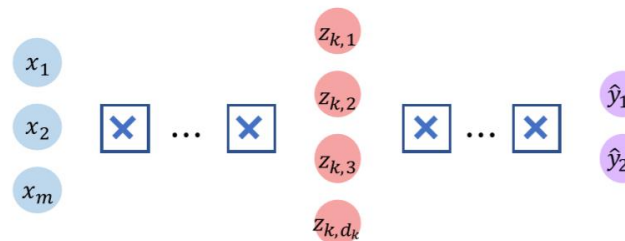
The Perceptron

- Structural building blocks
- Nonlinear activation functions



Neural Networks

- Stacking Perceptrons to form neural networks
- Optimization through backpropagation



Training in Practice

- Adaptive learning
- Batching
- Regularization

