

Meeting Minutes

Meeting number:

Date: 20/03/2019

Duration: 45 minutes

Attendees:

Soëtard Garcia, Pablo Ernesto

Marcos Martin, David

Cabria Fernández, Julio

Sanz Calvar, Juan Luis

Agenda (items to be addressed):

Today, in the first meeting we have to study the project, see which project we choose between the two we have (one per pair) and address the first points of the project to each person. Finally, we need to see that everything from the project chosen works correctly and it has every point from Interaction 2

Addressed items and decisions taken	Responsable and due date
Structure opaque	Sanz Calvar, Juan Luis
Inventory module	Cabria Fernández, Julio
Link module	Soëtard Garcia, Pablo Ernesto
Data file and organization files	Marcos Martin, David

Meeting feedback. Issues to improve:

After the meeting, we have seen that there are many problems making the structure of game module opaque, as it is more difficult than we expected. Therefore, more members of the group will be working in this point. We will try to make until point 9 of the practice in this week.

Items to address in the next meeting: For the next meeting in the following week we will see if we have solve the problems with the opaque structure and if there has emerged more problems. Moreover, we will address new work.

Date: 29/03/2019