Intentional bugs Acme-Survival 1.0

Development team		
Identifier	Group 88.	
Members	Blanco Ferreira, Juan Miguel; Diment Rodríguez, Daniel; Guerrero Díaz, Alejandro; Jiménez Navarro, Manuel Jesús; López López, Luis Javier; Rodríguez Artacho, Antonio;	
Testing team		
Identifier	Group 19	
Members	Cantón, Adrián. Carpio, Daniel. Fresno, Rafael. Narváez, Pablo. Rebollo, Pablo.	
Indexing data		
Test designers	Blanco Ferreira, Juan Miguel; Guerrero Díaz, Alejandro; Jiménez Navarro, Manuel Jesús; López López, Luis Javier	
Testers	Blanco Ferreira, Juan Miguel; Guerrero Díaz, Alejandro; Jiménez Navarro, Manuel Jesús; López López, Luis Javier	
Notes		

Effectiveness

50% bugs detected

Table of contents

Bug in use case UCO21 – Delete Room	3
Bug in use case UC015 – Delete Room	3
0	
Bug in use case UC009 – Delete Room	3
0	
Bug in use case UC009 — Delete Room	3

Bug in use case UC021 - Delete Room

Description

A player logged as player1 deletes a room, but the system not show a confirm message.

Results

DETECTED

Bug in use case UC015 - Delete Room

Description

The label in year and moth were exchanged.

Results

DETECTED

Bug in use case UC009 - Create/Edit/Delete ItemDesign

Description

The image url could be blank.

Results

NO DETECTED

Bug in use case UC007 - Create gather

Description

After do a gather the summary cannot be displayed.

Results

NO DETECTED