

MATH704 Differential Geometry

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Lecture Eight: Geometry And Curvature Of Regular Surfaces

1 Lecture Eight: Geometry And Curvature Of Regular Surfaces

- Geometry Of Surfaces
- Orientation And The Gauss Map
- Curvature

Lecture Eight: Geometry And Curvature Of Regular Surfaces - Geometry Of Surfaces

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Length and Angle of Tangent Vectors

Definition

Let X be a tangent vector. Then its length is defined to be

$$|X|_g := \sqrt{g(X, X)}.$$

Definition

The angle, θ between two tangent vectors X, Y (at the same point $x \in S!$) is defined by

$$\cos \theta = \frac{g(X, Y)}{|X||Y|} = g\left(\frac{X}{|X|}, \frac{Y}{|Y|}\right).$$

Cauchy Schwartz Inequality

Lemma

$$|g(X, Y)| \leq |X| |Y|.$$

See https://en.wikipedia.org/wiki/Cauchy%E2%80%93Schwarz_inequality#First_proof

Rearranging Cauchy-Schwarz inequality for $X, Y \neq 0$ gives

$$\frac{g(X, Y)}{|X| |Y|} \in [-1, 1]$$

and θ is well defined after choosing an inverse arccos.

The simplest is to take $\theta \in [0, \pi]$.

Arc Length

Definition

Let $\gamma : (a, b) \rightarrow S$ be a smooth curve. The *arc-length* of γ is

$$L(\gamma) = \int_a^b |\gamma'(t)| dt.$$

As for plane and space curves, define the arc length parameter

$$s(t) = \int_a^t |\gamma'(\tau)| d\tau$$

so that $s'(t) = |\gamma'(t)|$ is smoothly invertible for *regular* curves (i.e. with $\gamma'(t) \neq 0$).

Then we may parametrise γ by arclength:

$$\gamma(s) = \gamma(t(s))$$

satisfying $|\gamma'| \equiv 1$.

Area

Let

$$X_u = d\varphi(e_u) = \partial_u \varphi, \quad X_v = d\varphi(e_v) = \partial_v \varphi$$

be coordinate vectors.

Since $d\varphi$ is injective, X_u, X_v form a basis for $T_x M$.

In fact X_u, X_v determines a parallelogram $X_u \wedge X_v \subseteq T_x M$.

Taking a small rectangle $R = \{(u, v) \in (u_0, u_0 + \Delta u) \times (v_0, v_0 + \Delta v)\}$, we approximate the area of $\varphi(R) \subseteq S$ by

$$\text{Area}(\varphi(S)) \simeq \text{Area}(X_u \wedge X_v) = |X_u \times X_v| \text{Area}(R) = |X_u \times X_v| \Delta u \Delta v.$$

Note that $|X_u \times X_v|^2 = \det \lambda^T \lambda = \det g$ where $\lambda = (X_u \ X_v)$!

Area is the limit of a Riemann sum: for any region $\Omega = \varphi(W) \subseteq \varphi(U)$

$$\text{Area}(\Omega) = \int_W \sqrt{\det g(u, v)} du dv.$$

Intrinsic Geometry

- Notice that thinking of $\gamma : (a, b) \rightarrow \mathbb{R}^3$ we have

$$g(\gamma'(0), \gamma'(0)) = \langle \gamma'(0), \gamma'(0) \rangle_{\mathbb{R}^3}$$

so that the length of tangent vectors and hence the length of curves is precisely the lengths obtained in \mathbb{R}^3 .

- Similar for angles and for area in terms of X_u, X_v .
- The point is that, if we know g , we may do geometry on S without any reference to how it sits in \mathbb{R}^3 ! This is *intrinsic geometry*.
- But what exactly is the definition of g if we don't refer to \mathbb{R}^3 ?

At this point, the best we can do is say that g is determined by a collection of smooth, matrix valued maps $(u, v) \in U \mapsto (g_{ij}(u, v))$ in each local parametrisation that are symmetric and positive definite at each point (u, v) . We also require that under a change of coordinates, τ we have

$$g_{ab}^{\varphi \circ \tau} = \sum_{ij} g_{ij}^{\varphi} \partial_{y^a} \tau^i \partial_{y^b} \tau^j.$$

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Orientation of Euclidean Space

Definition

An orientation on \mathbb{R}^n is an equivalence class of *ordered* bases $\mathcal{E} = \{e_1, \dots, e_n\}$ where $\mathcal{E} \sim \mathcal{F}$ if the change of basis matrix $A_{\mathcal{E}\mathcal{F}}$ has positive determinant.

Since $\det(A_{\mathcal{E}\mathcal{F}}A_{\mathcal{F}\mathcal{G}}) = \det(A_{\mathcal{E}\mathcal{F}})\det(A_{\mathcal{F}\mathcal{G}})$, we do indeed have an equivalence relation, and there are *precisely two equivalence classes*.

Example

Compute the change of basis from $\mathcal{E} = \{e_1, e_2\}$ to $\{e_1, e_1 + e_2\}$, $\{e_1, -e_2\}$, $\{e_2, e_1\}$.

Example

Right hand orientation: $\{e_1, e_2, e_3\}, \{e_1, e_3, -e_2\}, \dots$

Left hand orientation: $\{e_2, e_1, e_3\}, \{e_1, -e_2, e_3\}, \dots$

Orientation preserving and reversing linear maps

Choose an orientation $\mathcal{O} = \{e_1, \dots, e_n\}$ on \mathbb{R}^n .

Definition

An *invertible* linear map $T : \mathbb{R}^n \rightarrow \mathbb{R}^n$ is orientation preserving if $T(\mathcal{O}) = \mathcal{O}$. That is, if

$$\det(T(e_1), \dots, T(e_n)) = \det(e_1, \dots, e_n)$$

or equivalently if $\det T > 0$.

Example

Preserving: $T = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \quad T = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix}, \quad T = \begin{pmatrix} 2 & 1 \\ 3 & 5 \end{pmatrix}.$

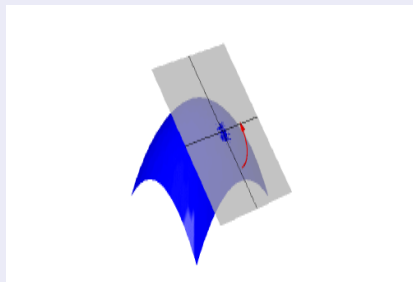
Reversing: $T = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \quad T = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad T = \begin{pmatrix} 2 & 1 \\ 3 & 1 \end{pmatrix}.$

Orientation of the tangent plane

Tangent Plane Orientations

Local parametrisation: $\varphi : U \rightarrow S$.

$$\left\{ \frac{\partial \varphi}{\partial u}, \frac{\partial \varphi}{\partial v} \right\}, \quad \left\{ \frac{\partial \varphi}{\partial v}, \frac{\partial \varphi}{\partial u} \right\}$$



Definition

The orientation induced by φ is *compatible* with the orientation induced by ψ if $\det d(\psi \circ \phi^{-1}) > 0$. A regular surface, S is *orientable* if there is a cover $\varphi_\alpha : U_\alpha \rightarrow S$ such that $\det(\tau_{\alpha\beta}) > 0$ for all α, β .

Examples

- The sphere is orientable
- The Möbius strip is *not* orientable
- Graphs, are orientable
- Inverse images of regular point are orientable: here $F : \mathbb{R}^3 \rightarrow \mathbb{R}$, $S = F^{-1}(0)$ where dF_x has maximal rank (i.e. rank 1) for all $p \in \mathbb{R}^3$ such that $F(p) = 0$.

Orientation of surfaces

Theorem

A surface S is orientable if and only if there is a differentiable field, N of unit normal vectors. That is, if and only if there exists a differentiable map $N : S \rightarrow \mathbb{R}^3$ such that $|N(x)| = 1$ for all $x \in S$ and such that $N(x) \perp X$ for all $X \in T_x S$.

Remember there are precisely two orientations!

There are two possible unit normal fields, N and $-N$. Choosing an orientation is equivalent to choosing a normal field.

- The proof of the theorem follows from the following lemma:

Lemma

Let $\varphi(u, v) : U \subseteq \mathbb{R}^2 \rightarrow S$ and $\psi(s, t) : V \subseteq \mathbb{R}^2 \rightarrow S$ be local parametrisations. Then

$$\partial_u \varphi \times \partial_v \varphi = [\det d(\psi^{-1} \circ \varphi)] \partial_s \psi \times \partial_t \psi.$$

Gauss Map

Definition

An orientable surface S along with a choice of orientation is called an *oriented surface*.

Definition

Let S be an oriented surface. The *Gauss Map* is the unit normal map

$$x \in S \mapsto N(x) \in \mathbb{S}^2 = \{X \in \mathbb{R}^3 : \|X\| = 1\}.$$

With respect to a local parametrisation

$$N = \frac{\partial_u \varphi \times \partial_v \varphi}{|\partial_u \varphi \times \partial_v \varphi|}.$$

Examples

Sphere:

$$S = \{x^2 + y^2 + z^2 = 1\}, \quad N(p) = p$$

Graph:

$$S = \{(x, y, f(x, y))\}, \quad N(x, y, f(x, y)) = \frac{1}{\sqrt{1 + f_x^2 + f_y^2}}(-f_x, -f_y, 1).$$

Inverse image of regular point

$$S = \{F^{-1}(c)\}, \quad N(p) = \frac{\nabla F(p)}{|\nabla F(p)|}.$$

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Weingarten Shape Operator

Definition

The *Weingarten* or *Shape* Operator at $p \in S$ is the linear map

$$\mathcal{W} = -dN_p : T_p S \rightarrow T_p S.$$

Note that $N : S \rightarrow \mathbb{S}^2$ so that $dN_p : T_p S \rightarrow T_{N(p)}\mathbb{S}^2$. But by definition

$$N(p) \perp T_p S$$

On the sphere, $N_{\mathbb{S}^2}(p) = p$ and hence

$$N(p) \perp T_{N(p)}\mathbb{S}^2.$$

Therefore, $T_{N(p)}\mathbb{S}^2$ is parallel to $T_p S$ so we may *identify* them.

Examples

Plane

$$S = \{ax + by + cz = 0\}$$

$$N(p) = (a, b, c)$$

$$dN_p \equiv 0$$

Sphere

$$S = \mathbb{S}^2 = \{x^2 + y^2 + z^2 = 1\}$$

$$N(p) = p$$

$$dN_p = \text{Id}.$$

Examples

Cylinder

$$C = \{x^2 + y^2 = 1, -1 < z < 1\}$$

$$N(p) = \pi_{(x,y)}(p) : N(x, y, z) = (x, y, 0).$$

$$dN_p = \pi_{x,y}$$

Tangent vectors at $p = (\cos \theta, \sin \theta, z_0)$:

$$X = (-\sin \theta, \cos \theta, 0), \quad Y = (0, 0, 1)$$

$$dN_p X = \left. \frac{d}{dt} \right|_{t=0} N(\cos(\theta + t), \sin(\theta + t), z) = X$$

$$dN_p Y = \left. \frac{d}{dt} \right|_{t=0} N(\cos \theta, \sin \theta, z + t) = 0.$$

Interpretation of \mathcal{W}

Curvature of a plane curve

$$\kappa = \langle \partial_s T, N \rangle = -\langle T, \partial_s N \rangle = -dN(T).$$

Measures the change of T , or equivalently, N along the curve.

Curvature of a surface

- For surfaces $T_p S$ is *two-dimensional*.
- $\mathcal{W}(V) = -dN(V)$ measures change of N in the direction V :
Let γ be a curve with $\gamma(0) = p$, and $V = \gamma'(0)$. Then

$$dN_p(V) = \partial_t|_{t=0} N(\gamma(t)) = \text{deviation of } N \text{ along the curve } \gamma.$$

- Thus dN measures how the surface is curved in two-dimensions.