CareShare

Med-fi Prototype:

https://www.figma.com/proto/fauccy9bho7R9T5enYD0z5/CareShare?node-id=70%3A2&scaling=scale-down

How to use:

We used Figma to implement our medium-fidelity prototype. Figma allows us to create a prototype that emulates an iPhone application with the right dimensions, and interactivity like clickable elements with transitions and animations. Because in this prototype we are only aiming at demonstrating how certain types of interactions would work, not everything that would be clickable in a high-fidelity prototype is clickable. If you are not sure what is clickable, simply click somewhere in the iPhone screen and a blue rectangle will indicate what the clickable elements are.

To use our medium-fi prototype simply go to the link above, and click on the CareShare app in the iPhone home screen which will take you to CareShare's home screen.

Limitations:

As mentioned above, not everything that would be clickable in a high-fidelity prototype is clickable for our medium-fidelity prototype. While there are many possible interactions that the user can make in our application, there are only a handful of types of interactions, and, for instance, creating a unique page for every challenge on the screen on Figma would simply be too time consuming, so we opted for showing one or two examples for each type of interaction.

Furthermore because of Figma limitations such as not having memory easily being able to type, a user of our prototype can't actually create a challenge and see it on their challenge list. The same goes for updates within a challenge. Lastly, minor features such as liking a post or challenge, and adding a friend to the user's friend list were not demoed for the sake of simplicity.

Hard-coded +Wizard of Oz:

Because our application is so dependent on user's creating the content that appears on it, a very large portion of our prototype is hard coded. For example, all the challenges that the user is participating in as well as the posts within it are hardcoded. Furthermore, all the trending challenges in the explore challenges screens are hard-coded to simply serve as examples of what that page may look like along with the posts within those challenges. As mentioned above for the sake of simplicity, anything within which the user would have to actually type such as the search bar is hard-coded as well.