



POLITECNICO
MILANO 1863

A.Y 2015-2016
Software Engineering 2: "myTaxiService"

Project Plan
Version 1.0

Massimiliano Paci (mat. 852720)
Giovanni Patruno (mat. 852658)

February 2nd 2016

Contents

1	Introduction	4
1.1	Revision History	4
1.2	Purpose	4
1.3	Scope	4
1.4	Definitions, Acronyms, Abbreviations	4
1.4.1	Acronyms	4
1.5	List of Reference Documents	5
2	Size, Cost and Effort Estimation	6
2.1	Overview	6
2.2	Size Estimation: Function-Points	6
2.2.1	ILF - Internal Logical Files	6
2.2.2	EIFs - Esternal Interface Files	6
2.2.3	EIs - External Inputs	7
2.2.4	EIQs - External Inquires	7
2.2.5	EOs - External Outputs	7
2.2.6	UFP - Un-adjusted Function-Points	7
2.3	COCOMO - COnstructive COst Model	8
2.3.1	Software Scale Drivers	8
2.3.2	Software Cost Drivers - Product	8
2.3.3	Software Cost Drivers - Personnel	8
2.3.4	Software Cost Drivers - Platform	9
2.3.5	Software Cost Drivers - Project	9
3	Tasks	12
3.1	Design phase's tasks identified	12
3.2	Development phase's tasks identified	13
3.3	Task Scheduling	13
3.3.1	RASD Scheduling	13
3.3.2	DD Scheduling	14
3.3.3	Integran Test Plan Scheduling	14
3.3.4	Project Planning Scheduling	14
3.3.5	Development Scheduling	15
4	Project's risks	16
4.1	Project Risks	16
4.1.1	Team's availability	16
4.1.2	Error in the requirements	16
4.2	Technical Risks	16
4.2.1	Server dimension	16
4.2.2	Platform damaged	16
4.2.3	Application's bug	17
4.3	Business Risks	17
4.3.1	Possible competitors	17

5	Appendix	18
5.1	Software and tool used	18
5.2	Working Hours	18

1 Introduction

1.1 Revision History

02/02/2016 : Version 1.0

1.2 Purpose

The purpose of the Project Plan Document is to estimate effort, cost, size and risks of myTaxiService application and with these try to elaborate a schedule of the development work

1.3 Scope

The aim of this project is to create a platform, named **myTaxiService**, to optimize the taxi service of a large city.

Passengers will be able to book a taxi for a certain route, view a cost preview and the relative waiting time.

Taxi drivers will be able to inform the system about their availability in a certain zone, confirm or deny a ride and consult the feedback of the passengers.

The city is divided in taxi zones and each one is associated to a queue of taxis. The system assigns every booking to an available driver in the ride's zone. If there is not a driver available in that specific zone, the system automatically assigns another available driver from another zone.

Taxi drivers will have access to the platform too: they will be able to check their queue state and also see statistics on their routes.

The platform will be scalable and it could be integrated with other applications to implement new functionalities.

1.4 Definitions, Acronyms, Abbreviations

1.4.1 Acronyms

- DD: Design Document
- RASD: Requirement Analysis and Specification Document
- ILF: Internal Logical Files
- EIF: External Interface Files
- EI: External Inputs
- EIQ: External Inquires
- EO: External outputs
- UFP: Un-adjusted Function-Points
- COCOMO: COConstructive COost MOdel
- ITPD: Integration Test Plan Document

1.5 List of Reference Documents

- Project's assignments
- Principles of FP Analysis - <http://www.softwaremetrics.com/Function%20Point%20Training%20Booklet%20New.pdf>
- COCOMO II Model Definition Manual http://csse.usc.edu/csse/research/COCOMOII/cocomo2000.0/CII_modelman2000.0.pdf

2 Size, Cost and Effort Estimation

2.1 Overview

In this section we will show an estimation of the size of project using the algorithmic approach of the Function-Points(FP); after these we will calculate an estimation of cost and effort with COCOMO II.

2.2 Size Estimation: Function-Points

We will present the function-points divided by types specifying a prevision of complexity for each one.

In the following tables there are the weights for each function type:

Function Types		Weight	
	Simple	Medium	Complex
N. Inputs	3	4	6
N. Outputs	4	5	7
N. Inquiry	3	4	6
N. ILF	7	10	15
N. EIF	5	7	10

2.2.1 ILF - Internal Logical Files

The system stores the information about:

- Users - *Simple*
- Bookings - *Medium*
- Rides - *Simple*
- Feedbacks - *Simple*

All these entities, except *Bookings*, have a simple structure of limited number of fields, so we can use the simple weight.

$$3 \times 7 + 1 \times 10 = 31 \text{ FPs}$$

2.2.2 EIFs - External Interface Files

The application manages informations given from entity external from the system:

- OpenStreetMap API provides information of zones and traffic - 2x *Medium*
- Taxi Informations: GPS location, Taxi Availability - 2x *Simple*

The entity provides by the map API are of medium complexity but the taxi informations are very simple.

$$2 \times 5 + 2 \times 7 = 24 \text{ FPs}$$

2.2.3 EIs - External Inputs

The application interacts with the user as follow:

- Login/Logout - 2x *Simple*
- Create/modify/delete booking - 3x *Complex*
- Feedback Releasing - *Complex*
- Release taxi's availability - *Simple*
- Confirm/refuse Ride - *Complex*

Login, Logout and release taxi's availability are simple operations. The others involve more entities (users, bookings, zones, ...) so are considered complex.

$$3 \times 3 + 3 \times 6 = 27 \text{ FPs}$$

2.2.4 EIQs - External Inquires

The application allow users to:

- Visualize profiles - *Simple*
- Visualize bookings - *Medium*
- Visualize feedbacks - *Medium*

$$1 \times 3 + 2 \times 4 = 11 \text{ FPs}$$

2.2.5 EOs - External Outputs

The application generates the following data for the external environment

- User's notifications - *Medium*
- API provide for external applications - *Complex*

$$1 \times 5 + 1 \times 7 = 12 \text{ FPs}$$

2.2.6 UFP - Un-adjusted Function-Points

In conclusion adding all the FPs' values we obtained a first measure of the complexity of the application:

$$31 + 24 + 27 + 11 + 12 = 105 \text{ UFPs}$$

Considering that we will use COCOMO for further estimations, we accept the UFP without adjustments.

2.3 COCOMO - COnstructive COst MOdel

To calculate Effort, Duration and Cost first we have assign a value to each element of the COCOMO model that correspond to a particular multiplier. Then we have used an online tool for the calculus (<http://csse.usc.edu/tools/COCOMOII.php>).

2.3.1 Software Scale Drivers

- Precedentedness - *Very Low* - The team doesn't have previous experience in this kind of project
- Development Flexibility - *High* - The client doesn't set very rigorous rules for the development process
- Achitecture / Risk Resolution - *Nominal* - An average risk analysis
- Team Cohesion - *Very High* - The team members know very well each other and they work together several times
- Process Maturity - *Nominal*

2.3.2 Software Cost Drivers - Product

- Required Software Reliability - *High* - We need an high reliability for the system
- Database Size - *Nominal*
- Product Complexity - *High* - The overall complexity of the project is quite high
- Developed for Reusability - *High*
- Documentation Match to Lifecycle Needs - *High*

2.3.3 Software Cost Drivers - Personnel

- Analyst Capability - *Nominal*
- Programmer Capability - *High*
- Personnel Continuity - *Low*
- Application Experience - *Low*
- Platform Experience - *Low*
- Language and Toolset Experience - *High*

2.3.4 Software Cost Drivers - Platform

- Time Constraint - *Nominal* - We want that the system respond in an average time
- Storage Constraint - *Nominal*
- Platform Volatility - *Nominal*

2.3.5 Software Cost Drivers - Project

- Use of Software Tools - *High*
- Multisite Development - *Very Low*
- REquired Development Schedule - *High*

Software Size Sizing Method Function Points ▼

Unadjusted
Function Points 105 Language Java ▼

Software Scale Drivers

Precedentedness	Very Low ▼	Architecture / Risk Resolution	Nominal ▼	Process Maturity	Nominal ▼
Development Flexibility	High ▼	Team Cohesion	Very High ▼		

Software Cost Drivers

Product

Required Software Reliability	High ▼
Data Base Size	Nominal ▼
Product Complexity	High ▼
Developed for Reusability	High ▼
Documentation Match to Lifecycle Needs	High ▼

Personnel

Analyst Capability	Nominal ▼
Programmer Capability	High ▼
Personnel Continuity	Low ▼
Application Experience	Low ▼
Platform Experience	Low ▼
Language and Toolset Experience	High ▼

Platform

Time Constraint	Nominal ▼
Storage Constraint	Nominal ▼
Platform Volatility	Nominal ▼

Project

Use of Software Tools	High ▼
Multisite Development	Very Low ▼
Required Development Schedule	High ▼

Maintenance Off ▼

Software Labor Rates

Cost per Person-Month (Dollars) 1500

Software Development (Elaboration and Construction)

Effort = 34.6 Person-months
 Schedule = 15.4 Months
 Cost = \$51916

Total Equivalent Size = 5565 SLOC

Acquisition Phase Distribution

Phase	Effort (Person-months)	Schedule (Months)	Average Staff	Cost (Dollars)
Inception	2.1	1.9	1.1	\$3115
Elaboration	8.3	5.8	1.4	\$12460
Construction	26.3	9.6	2.7	\$39457
Transition	4.2	1.9	2.2	\$6230



Software Effort Distribution for RUP/MBASE (Person-Months)

Phase/Activity	Inception	Elaboration	Construction	Transition
Management	0.3	1.0	2.6	0.6
Environment/CM	0.2	0.7	1.3	0.2
Requirements	0.8	1.5	2.1	0.2
Design	0.4	3.0	4.2	0.2
Implementation	0.2	1.1	8.9	0.8
Assessment	0.2	0.8	6.3	1.0
Deployment	0.1	0.2	0.8	1.2

3 Tasks

In the lists below you will find the tasks that will be presented in a detailed Gantt diagram.

3.1 Design phase's tasks identified

- Team creation - choosing of the team's members
- Overview of the product constraint - concerning with the RASD
- Overview of the product constraint
- Overview of the specific requirements
- RASD Introduction - writing
- RASD Overall description - writing
- RASD Specific requirements - writing
- RASD Alloy - creation of the alloy model
- Selection of the architecture design
- Design document Introduction
- Design document architectural design
- Design Document algorithm design
- Design Document User interface design
- Design Document Requirements traceability
- Design Document Requirements traceability
- Selection of the strategy for the integration test plan
- ITPD Introduction
- ITPD Integration Strategy
- ITPD Individual steps and test description
- ITPD Tools and test equipment required
- Function points calculus - points used in the COCOMO model constructed
- COCOMO II model
- Tasks description
- Results analysis

3.2 Development phase's tasks identified

- Development environment setup - setting up the environment on which programmers and analyst will work
- API and external tools setup
- Develop the different Host-side components with a bottom-up approach
- Develop the different Guest-side components with a bottom-up approach
- Unit testing phase of the project
- Final debug
- Bug fix
- Servlet deployment - Deployment of Servlet on the host-machine

3.3 Task Scheduling

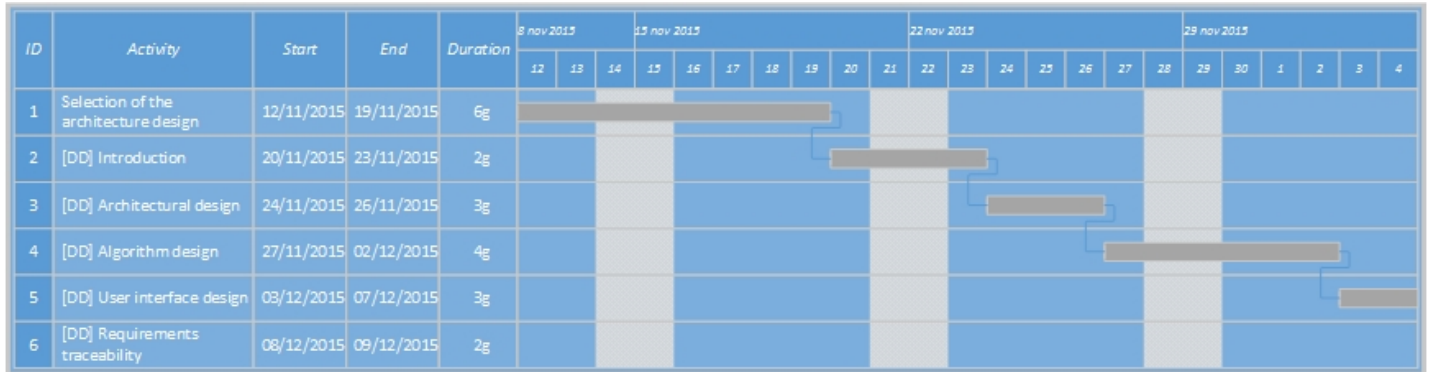
For this scheduling we skipped the task assignment because of the team composition, we are two people and we work every time together because of a logistic reason, so this task will be developed in parallel between the two members: Paci Massimiliano, Patruno Giovanni.

The task scheduling is split in four sections that are the different purposes of the work (RASD, DD, ITPD, Planning and Development) in order to keep the Gantt diagram clear and suitable.

3.3.1 RASD Scheduling



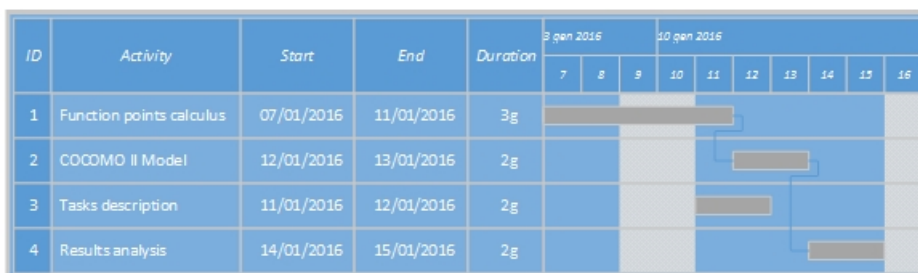
3.3.2 DD Scheduling



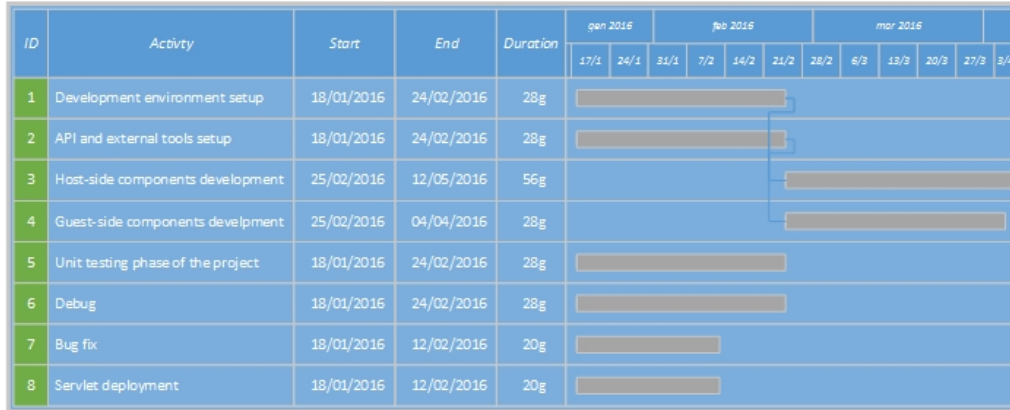
3.3.3 Integrant Test Plan Scheduling



3.3.4 Project Planning Scheduling



3.3.5 Development Scheduling



In this Gantt diagram the final date is cutted in order to keep it clear.

4 Project's risks

4.1 Project Risks

4.1.1 Team's availability

- **Description:** Could happen that the work time estimated for each team's member is more than the real time available
- **Probability:** Moderate
- **Effects:** Not serious
- **Strategy:** If it happens must be chosen between delaying the project ending or engage a new member in the team

4.1.2 Error in the requirements

- **Description:** The requirements thought in the project planning phase contain errors
- **Probability:** Moderate
- **Effects:** Serious
- **Strategy:** Re-write all the documentation (RASD,DD and so forth) and check all the already written code

4.2 Technical Risks

4.2.1 Server dimension

- **Description:** User's set becomes too large and there are many requests in parallel that decrease the system's performance
- **Probability:** High, because of the utility of this application
- **Effects:** Moderate
- **Strategy:** Buy another server, or provide the system with a server that can be easily improved during the life-time of the application

4.2.2 Platform damaged

- **Description:** A generic disaster seriously damage the physical platform on which the server is stated
- **Probability:** Very low
- **Effects:** Catastrophic
- **Strategy:** Could be adopted a cloud solution for the platform or buy more server dislocated in order to avoid this loss of service

4.2.3 Application's bug

- **Description:** A bug in the client platform disables the communication with the server
- **Probability:** Moderate
- **Effects:** Moderate
- **Strategy:** A support team to be called if there are problems in the application

4.3 Business Risks

4.3.1 Possible competitors

- **Description:** New applications rise in this *mobility* field (Car sharing, etc)
- **Probability:** High
- **Effects:** Serious
- **Strategy:** Improve the existing functionality, create new application's features, if the application is not launched yet, move up the releasing date.

5 Appendix

5.1 Software and tool used

In order to redact this document we have used the following softwares:

- – Name: COCOMO tool
- Version: -
- Scope: estimate effort, Duration and Cost
- Reference: <http://csse.usc.edu/tools/COCOM0II.php>

5.2 Working Hours

The Project Plan Document was written in more or less 10 hours divided between the two elements of the group:

- Massimiliano Paci: 5 hours
- Giovanni Patruno: 5 hours

Each element of the group didn't work on specific sections but worked on the whole document