GREAT OUTDOORS- ECOM CASE STUDY

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Contents

1 Great Outdoors – Company Overview			utdoors – Company Overview	2
	1.1		oduction	
1.2		Proc	Product Categories	
	1.3 Other Highlights		er Highlights	.3
		Curi	rent Strategy & Implementation	.3
		Curi	rent IT Environment	.4
2 Returns Reduction Project		Reduction Project	5	
	2.1	Obje	ective	5
	2.2		ctional Requirements - Key Features	
2.2. 2.2. 2.2. 2.2.		1	Order Management	5
		2	Change Revenue Mix	
		3	Returns Management	
		4	Retail Store Inventory	
2.3	2.3	noN	n-functional Requirements	
	2.3.		Performance Requirements	
	2.4	Pla	tform Requirements	

1 Great Outdoors – Company Overview

1.1 Introduction

Great Outdoors (GO) is an electronic distributor of outdoor products. GO sources the products from various manufacturers and supplies it to Retailers across various countries.

Due to the lack of intermediaries, GO has been able to price its products very competitively offering significant discounts as compared to its "brick and mortar" rivals. This has helped their revenue grow very rapidly. GO's gross profit is quite healthy. However, they continue to make investments into the business to drive growth as a result of which their net profit margins are very thin and at times become red as well. So, there is a constant pressure to optimize on costs and enhance profitability so that they can fuel further growth. GO is always looking at opportunities for cost optimization in order to enhance profitability

In terms of market presence, they have:

- a strong presence in the Americas
- have made good inroads in Europe
- are relatively nonexistent in the emerging economies

1.2 Product Categories

They primarily deal with 5 product categories:

- 1. Camping Equipment
 - \circ This is the second largest contributor ($\sim 35\%$) to GO's top line
 - \circ Gross profit % is ~36% 37% and is much lower than the overall average of 40% 41%
- 2. Golf Equipment
 - o Contributes to ~ 15% of the overall revenue
 - o Gross profit is around 18% 20% higher than the overall average
- 3. Mountaineering Equipment
 - o Since its launch in 2011, this has been doing well and contributes to around 10% 12 % of the top line with Gross profit % at the same level as the overall average
- 4. Outdoor Protection
 - This is the most profitable category. Gross profit is around 50% higher than the overall average. This
 category is a cause for concern esp. as its contribution to the top line has reduced significantly year
 on year from 4% in 2010 to 0.4% in the 2013 (till July)
- 5. Personal Accessories
 - o This is the largest and the best performing category
 - Revenue share is 40+%
 - Gross Profit is in the same range as the overall Gross profit of GO

1.3 Other Highlights

- Since 2010, Great Outdoor's revenue has been increasing at a rapid rate of > 26% per year on year
- Gross Profit is quite healthy at 40+%. In fact till 2012, Gross profit has been increasing even as the annual revenue base has been increasing from ~0.91B USD in 2010 to 1.5 B USD in 2012. This is quite remarkable
 - One of the major factors contributing to the increase in profits is the reduction in the share of telephone and "sales visit" driven sales which require human intervention and hence a corresponding cost and an increase in the share of web and email driven orders
 - In 2012, web contributed to 89.6% of all the orders (by value). In 2013, for the first seven months, web contributed to 91.1% of all the orders (by value)
 - In 2013, email contributed to 1.6% of all the orders (by value). In 2013, for the first seven months, web contributed to 1.5% of all the orders (by value)
- Both for Top and Bottom line, the quarter on quarter performance is still not predictable. There are huge variations swinging from positive to negative growth. Consistent quarter on quarter performance is essential for the company to go public. This is a major concern for the GO leadership as they have been aiming to go public in order to raise funds for future growth
- It seems that "Returns" has been increasing over the years. Returns can be due to multiple reasons:
 - Unsatisfactory product
 - Defective product
 - o Incomplete product
 - Wrong product ordered
 - Wrong product shipped
- Off late, some retailers have been reluctant to carry certain products as the "time to sell" post receipt of these products has increased significantly. This negatively impacts the throughput of GO and the Retailer and is a "lose lose" situation for both. However, this data is currently not captured in the IT systems and hence there is no way to measure and improve this parameter

1.4 Current Strategy& Implementation

- Enhance Profitability
 - o Reduce the share of orders from sales visits from 4.9 % in 2012to 4 % in 2013
 - o Increase the share of Outdoor protection from 0.7% in 2012 to 1.5% in 2013
 - O Senior management feels that the decrease in net sales due to "Returns" has increased over the years. While, there is data on the number of items returned across the product categories, data is not readily available on how much this translated into in USD. There is a need to find out the financial impact of "returns" on net sales and minimize the same.
 - Reduce the cost of inventory carried by the Retailers due to certain products taking more time to sell at the Retailer's end
- Maintain the Revenue growth at current rates of 25% 30% year on year
 - o Increase the throughput of products at Retailers

The execution of the above strategies requires changes to be made across the board to acquire new **business capabilities** for which new **business initiatives** have to be conceptualized and implemented. The changes cut across the following departments/functions:

- Supply Chain
- Sales
- Product Design
- Operations
- IT
- Finance

1.5 Current IT Environment

- GO does not have much legacy and most IT systems are quite new
- They use TIBCO to drive Enterprise Integration
- Go recently implemented a BI solution powered by Cognos to enhance supply chain and sales efficiencies.

2 Returns Reduction Project

2.1 Objective

To enhance the profitability of GO by helping implement the strategy leveraging the current implementation and enhancing it wherever required

2.2 Functional Requirements - Key Features

2.2.1 Order Management

Reduction of Order received from "Sales visits". Redirection of these orders either through the web or email

- Incentive for Retailers by offering attractive discounts to change the mix. The discount should not be >20% of the cost savings
 - Provide monthly/quarterly/annual reports and alerts if the target is
 - Met
 - o Not Met
 - Exceeded
- Reduction in Bonus for sales folks if their contribution to the sales of a retailer goes up from the levels of 2012
 - Provide monthly/quarterly/annual reports and alerts if the target is
 - Met
 - Not Met
 - o Exceeded

Also, provide the amount in each case above

2.2.2 Change Revenue Mix

The focus is on increasing the share of Outdoor protection in the overall sales

- Monthly and quarterly promotional discounts for limited period on Outdoor production items. The discounts should not reduce the current Gross profit from these items by more than 20%
 - Ability to make ad hoc checks on the change in revenue due to these promotional events and provide reports
 - On the amount of change (in USD)
 - o % Change
 - Month on Month
 - Ouarter on Ouarter
 - Year on Year
 - o For every reporting period, color code the data as follows
 - Green if the Revenue growth is greater than or equal to 10%

- Amber if the revenue growth is between 2% to 10%
- Red if the revenue growth is 2% or less
- Provide monthly/quarterly/annual reports and alerts if the discount target is
 - o Met
 - o Not Met
 - o Exceeded

2.2.3 Returns Management

Reduce Returns by targeting the categories that is in the direct control of GO Operations (where there is no or minimal dependence on the customer):

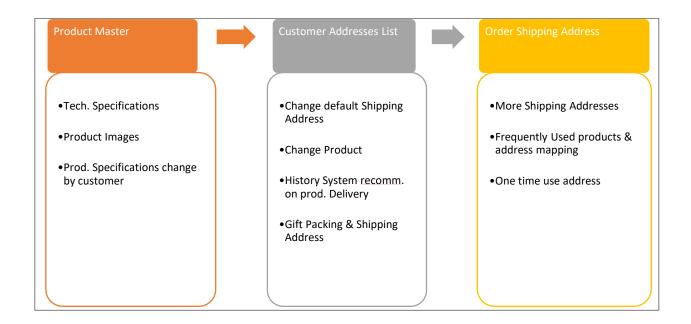
- Incomplete Product
- Wrong Product Shipped
 - o Provide month on month /quarter or quarter /year on year reports on the reduction in Returns for both the reasons (above):
 - # items returned for each reason
 - USD value of these returns
 - % change
 - Color code the change
 - \circ Green value of reduction (in a given period) is >= 10%
 - \circ Amber value of reduction is $\geq 3\%$ but < 10%
 - Red value of reduction is < 3%
 - Ability to drill down into the reasons for Amber and Red, above
 - o Provide alerts in cases when the wrong product is shipped

Apart from tracking/monitoring product returns, Sr. Management has decided to implement proactive solutions also.

Based on analysis, below are the primary causes for the returns:

- 1. Inadequate product specification details while ordering
- 2. Default shipping address was selected to deliver the products to the customers

Below are the functional requirements to eradicate above mentioned causes of returns:



A. Build Product Master:

- 1. Build product master with product details, technical specifications along with product sample images
- 2. Customer should be able to view all the product details, technical specifications and selected product images, color and product dimensions while ordering.
- 3. An Option to suggest changes to the product specifications by customer.

B. Manage Product Shipping Addresses:

- 4. Shipping Address selection should be made available for each product in the Customer Order
- 5. There should be an option to change the default Shipping Address for each product of the Customer Order
- 6. Ask customer if the selected product needs gift packing or not. If customer says yes then ask explicitly whether change of shipping address is needed or not.
- 7. Based on customer's purchase and delivery pattern, system should suggest customer to change the Shipping Address using customer orders history.
- 8. An Option to change the product if the customer order is not yet processed.
- 9. An option to change the shipping address if the customer order is not yet sent for delivery.

C. Maintain Customer Addresses List:

- 10. There should be an option to define more than one shipping addresses at Customer level so that customer can pick up the right shipping address for each product while ordering.
- 11. Customer should be able to create a new address (if address doesn't exist that he/she wants) and able to mark it as a onetime use address or add it to his/her addresses list.
- 12. An option to build frequently purchasing products and its' associated delivery addresses by the customer. System should be able to suggest this list based on order history.

2.2.4 Retail Store Inventory

Reduce the inventory at Retail stores

- Provide month on month /quarter or quarter /year on year reports on the time that an item stays on the shelf of the Retailer
 - Report the change
- Track the time taken for the items to reach the Retailer from the warehouses of GO
 - o Find out the outliers the ones that take the least and maximum time
 - At Product category level
 - At item level within the Outlier Product category
 - At item level, irrespective of the Outlier Product category

2.3 Non-functional Requirements

2.3.1 Performance Requirements

- All canned reports should be published in < 10 seconds
- All ad hoc reports should be published in < 5 seconds
- Product Master screen should not take more than 2 sec to create a product
- Customer Order screen should be able complete submission of customer order within 3 sec including all validations on shipping address.
- Customer Address List screen should not take more than 2 sec

2.4 Platform Requirements

Above application needs to be developed using Java Tech Stack (Java Full Stack).

- Architecture of the application should be non-Monolithic or Microservices (Domain Driven Design) based. It can have multi layered architecture.
- For Presentation Layer: React JS /Angular 8, HTML5, CSS/Bootstrap has to be used
- For Middle Layer: Spring Framework /Spring Boot (Micro services Architecture) can be used
- For Database Layer: Either Hibernate/JPA/JDBC based implementation can be done
- Database: Oracle/MySQL/Sql Server

- **Java 8** and above should be used.
- OS: Windows for developer machine and for production environment Linux/Windows should be there
- Application Server: Tomcat/Wild fly latest versions can be used
- Unit Testing: JUNIT5 or Mockito (All the use cases must have the unit test cases)
- Build and Configuration: Maven, Jenkin
- Code Repository/Version Control System: Git / GitHub / Bit Bucket
- Browser compatibility: IE, Fire Fox, Safari, Chrome, Edge
- **DevOps Tools:** Docker, Docker Swarm, Chef, Cloud Environment (Azure/AWS/GCP)