

### TECHNISCHE UNIVERSITÄT MÜNCHEN

Master's Thesis in Informatics

# Formal Verification of an Earley Parser

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# Formal Verification of an Earley Parser Formale Verifikation eines Earley Parsers

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I confirm that this master's th all sources and material used	nesis in informatics is d.	my own work and I have o	documented
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# **Abstract**

TODO

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# 1 Introduction

#### 1.1 Motivation

some introduction about parsing, formal development of correct algorithms: an example based on earley's recogniser, the benefits of formal methods, LocalLexing and the Bachelor thesis.

#### 1.2 Related Work

Tomita [Tomita:1987] presents an generalized LR parsing algorithm for augmented context-free grammars that can handle arbitrary context-free grammars.

Izmaylova *et al* [**Izmaylova:2016**] develop a general parser combinator library based on memoized Continuation-Passing Style (CPS) recognizers that supports all context-free grammars and constructs a Shared Packed Parse Forest (SPPF) in worst case cubic time and space.

Obua *et al* [Obua:2017] introduce local lexing, a novel parsing concept which interleaves lexing and parsing whilst allowing lexing to be dependent on the parsing process. They base their development on Earley's algorithm and have verified the correctness with respect to its local lexing semantics in the theorem prover Isabelle/HOL. The background theory of this Master's thesis is based upon the local lexing entry [LocalLexing-AFP] in the Archive of Formal Proofs.

Lasser et al [Lasser:2019] verify an LL(1) parser generator using the Coq proof assistant.

Barthwal *et al* [Barthwal:2009] formalize background theory about context-free languages and grammars, and subsequently verify an SLR automaton and parser produced by a parser generator.

Blaudeau *et al* [**Blaudeau:2020**] formalize the metatheory on Parsing expression grammars (PEGs) and build a verified parser interpreter based on higher-order parsing combinators for expression grammars using the PVS specification language and verification system. Koprowski *et al* [**Koprowski:2011**] present TRX: a parser interpreter formally developed in Coq which also parses expression grammars.

Jourdan *et al* [Jourdan:2012] present a validator which checks if a context-free grammar and an LR(1) parser agree, producing correctness guarantees required by verified

compilers.

Lasser *et al* [Lasser:2021] present the verified parser CoStar based on the ALL(\*) algorithm. They proof soundness and completeness for all non-left-recursive grammars using the Coq proof assistant.

#### 1.3 Structure

#### 1.4 Contributions

#### SNIPPET:

Context-free grammars have been used extensively for describing the syntax of programming languages and natural languages. Parsing algorithms for context-free grammars consequently play a large role in the implementation of compilers and interpreters for programming languages and of programs which understand or translate natural languages. Numerous parsing algorithms have been developed. Some are general, in the sense that they can handle all context-free grammars, while others can handle only subclasses of grammars. The latter, restricted algorithms tend to be much more efficient The algorithm described here seems to be the most efficient of the general algorithms, and also it can handle a larger class of grammars in linear time than most of the restricted algorithms.

#### **SNIPPET:**

The Computer Science community has been able to automatically generate parsers for a very wide class of context free languages. However, many parsers are still written manually, either using tool support or even completely by hand. This is partly because in some application areas such as natural language processing and bioinformatics we don not have the luxury of designing the language so that it is amendable to know parsing techniques, but also it is clear that left to themselves computer language designers do not naturally write LR(1) grammars. A grammar not only defines the syntax of a language, it is also the starting point for the definition of the semantics, and the grammar which facilitates semantics definition is not usually the one which is LR(1). Given this difficulty in constructing natural LR(1) grammars that support desired semantics, the general parsing techniques, such as the CYK Younger [Younger:1967], Earley [Earley:1970] and GLR Tomita [Tomita:1985] algorithms, developed for natural language processing are also of interest to the wider computer science community. When using grammars as the starting point for semantics definition, we distinguish between recognizers which simply determine whether or not a given string is in the language defined by a given grammar, and parserwhich also return some form of derivation of the string, if one exists. In their basic form the CYK and Earley

algorithms are recognizers while GLR-style algorithms are designed with derivation tree construction, and hence parsing, in mind.

There is no known liner time parsing or recognition algorithm that can be used with all context free grammars. In their recognizer forms the CYK algorithm is worst case cubic on grammars in Chomsky normal form and Earley's algorithm is worst case cubic on general context free grammers and worst case n2 on non-ambibuous grammars. General recognizers must, by definition, be applicable to ambiguous grammars. Tomita's GLR algorithm is of unbounded polynomial order in the worst case. Expanding general recognizers to parser raises several problems, not least because there can be exponentially many or even infinitely many derivations for a given input string. A cubic recognizer which was modified to simply return all derivations could become an unbounded parser. Of course, it can be argued that ambiguous grammars reflect ambiguous semantics and thus should not be used in practice. This would be far too extreme a position to take. For example, it is well known that the if-else statement in hthe AnSI-standard grammar for C is ambiguous, but a longest match resolution results in a linear time parser that attach the else to the most recent if, as specified by the ANSI-C semantics. The ambiguous ANSI-C grammar is certainly practical for parser implementation. However, in general ambiguity is not so easily handled, and it is well known that grammar ambiguity is in fact undecidable Hopcroft et al [Hopcroft:2006], thus we cannot expect a parser generator simply to check for ambiguity in the grammar and report the problem back to the user. Another possiblity is to avoid the issue by just returning one derivation. However, if only one derivation is returned then this creates problems for a user who wants all derivations and, even in the case where only one derivation is required, there is the issue of ensuring that it is the required derivation that is returned. A truely general parser will reutrn all possible derivations in some form. Perhaps the most well known representation is the shared packed parse foreset SPPF described and used by Tomita [Tomita:1985]. Tomita's description of the representation does ont allow for the infinitely many derivations which arise from grammars which contain cycles, the source adapt the SPPF representation to allow these. Johnson [Johnson:1991] has shown that Tomita-style SPPFs are worst case unbounded polynomial size. Thus using such structures will alo turn any cubic recognition technique into a worst case unbounded polynomial parsing technique. Leaving aside the potential increase in complexity when turning a recogniser into a parser, it is clear that this process is often difficult to carry out correctly. Earley gave an algorithm for constructing derivations of a string accepted by his recognizer, but this was subsequently shown by Tomita [Tomita:1985] to return spurious derivations in certain cases. Tomita's original version of his algorithm failed to terminate on grammars with hidden left recursio and, as remarked above, had no mechanism for contructing complete SPPFs for grammers with cycles.

# 2 Earley's Recognizer

We present a slightly simplified version of Earley's original recognizer algorithm [Earley:1970], omitting Earley's proposed look-ahead since its primary purpose is to increase the efficiency of the resulting recognizer. Throughout this thesis we are working with a running example. The considered grammar is a tiny excerpt of a toy arithmetic expression grammar:  $\mathcal{G} ::= S \to x \mid S \to S + S$  and the, rather trivial, input is  $\omega = x + x + x$ .

The algorithm initializes *B* by applying the *Init* operation. It then proceeds to execute the *Scan*, *Predict* and *Complete* operations listed in Figure 2.1 until there are no more new items being generated and added to *B*. Next we describe these four operations in detail:

- 1. The *Init* operation adds items  $S \to \bullet \alpha$ , 0, 0 for each production rule containing the start symbol S on its left-hand side.
  - For our example *Init* adds the items  $S \to \bullet x$ , 0, 0 and  $S \to \bullet S + S$ , 0, 0.
- 2. The *Scan* operation applies if there is a terminal to the right-hand side of the bullet, or items of the form  $A \to \alpha \bullet a\beta, i, j$ , and the j-th symbol of  $\omega$  matches the terminal symbol following the bullet. We add one new item  $A \to \alpha a \bullet \beta, i, j + 1$

to *B* moving the bullet over the parsed terminal symbol.

Considering our example, bin  $B_3$  contains the item  $S \to S \bullet + S, 2, 3$ , the third symbol of  $\omega$  is the terminal +, so we add the item  $S \to S + \bullet S, 2, 4$  to the conceptual bin  $B_4$ .

- 3. The *Predict* operation is applicable to an item when there is a non-terminal to the right-hand side of the bullet or items of the form  $A \to \alpha \bullet B\beta$ , i,j. It adds one new item  $B \to \bullet \gamma$ , j,j to the bin for each alternate  $B \to \gamma$  of that non-terminal. E.g. for the item  $S \to S + \bullet S$ , 0, 2 in  $B_2$  we add the two items  $S \to \bullet x$ , 2, 2 and  $S \to \bullet S + S$ , 2, 2 corresponding to the two alternates of S. The bullet is set to the beginning of the right-hand side of the production rule, the origin and end are set to j = 2 to indicate that we are starting to parse in the current bin and have not parsed anything so far.
- 4. The *Complete* operation applies if we process an item with the bullet at the end of the right-hand side of its production rule. For an item  $B \to \gamma \bullet, j, k$  we have successfully parsed the substring  $\omega[j..k\rangle$ , as mentioned before indices j and k being inclusive respectively exclusive, and are now going back to the origin bin  $B_j$  where we predicted this non-terminal. There we look for any item of the form  $A \to \alpha \bullet B\beta, i, j$  containing a bullet in front of the non-terminal we completed, or the reason we predicted it on the first place. Since we parsed the predicted non-terminal successfully, we are allowed to move over the bullet, resulting in one new item  $A \to \alpha B \bullet \beta, i, k$ . Note in particular the origin and end indices.

Looking back at our example, we can add the item  $S \to S + S \bullet$ , 0,5 for two different reasons corresponding to the two different ways we can derive  $\omega$ . When processing  $S \to x \bullet$ , 4,5 we find  $S \to S + \bullet S$ , 0,4 in the origin bin  $B_4$  which corresponds to recognizing (x + x) + x. We would add the same item again while applying the *Complete* operation to  $S \to S + S \bullet$ , 2,5 and  $S \to S + \bullet S$ , 0,2 which corresponds to recognizing the input as x + (x + x).

If the algorithm encounters an item of the form  $S \to \alpha, 0, |\omega| + 1$ , it returns *true*, otherwise it returns *false*. For the tiny arithmetic expression grammar we generate the item  $S \to S + S \bullet , 0, 5$  and return the correct answer *true*, since there exist derivations for  $\omega = x + x + x$ , e.g.  $S \Rightarrow S + S \Rightarrow x + S \Rightarrow x + S \Rightarrow x + x + x$  or  $S \Rightarrow S + S \Rightarrow x + x + x \Rightarrow x + x + x \Rightarrow x + x + x$ .

To proof the correctness of Earley's recognizer algorithm we need to show the following theorem:

$$S \to \alpha \bullet 0, |\omega| + 1 \in B \text{ iff } S \Rightarrow^* \omega$$

It follows from the following three lemmas:

- 1. Soundness: for every generated item there exists an according derivation:  $A \to \alpha \bullet \beta, i, j \in B$  implies  $A \Rightarrow^* \omega[i..j\rangle\beta$
- 2. Completeness: for every derivation we generate an according item:  $A \Rightarrow^* \omega[i..j\rangle\beta$  implies  $A \to \alpha \bullet \beta, i,j \in B$
- 3. Finiteness: there only exist a finite number of Earley items

Init 
$$\frac{A \to \alpha \bullet a \ \beta, i, j \quad \omega[j] = a}{S \to \bullet \alpha, 0, 0} = \frac{A \to \alpha \bullet a \ \beta, i, j \quad \omega[j] = a}{A \to \alpha \bullet a \bullet \beta, i, j + 1} = \frac{A \to \alpha \bullet B \ \beta, i, j \quad (B \to \gamma) \in \mathcal{G}}{B \to \bullet \gamma, j, j}$$

$$\frac{Complete}{A \to \alpha \bullet B \ \beta, i, j \quad B \to \gamma \bullet, j, k}{A \to \alpha B \bullet \beta, i, k}$$

Figure 2.1: Earley inference rules

Table 2.1: Earley items for the grammar  $\mathcal{G}: S \to x$ ,  $S \to S + S$   $\mid B_0 \mid B_1 \mid B_2 \mid$ 

D0	$D_1$	D2
$S \rightarrow \bullet x, 0, 0$	$S \rightarrow x \bullet, 0, 1$	$S \rightarrow S + \bullet S, 0, 2$
$S \rightarrow \bullet S + S, 0, 0$	$S \rightarrow S \bullet + S, 0, 1$	$S \rightarrow \bullet x, 2, 2$
		$S \rightarrow \bullet S + S, 2, 2$
B <sub>3</sub>	$\mid B_4 \mid$	B <sub>5</sub>
$S \rightarrow x \bullet, 2, 3$	$S \rightarrow S + \bullet S, 2, 4$	$S \rightarrow x \bullet , 4, 5$
$S \rightarrow S + S \bullet, 0, 3$	$S \rightarrow S + \bullet S, 0, 4$	$S \rightarrow S + S \bullet, 2, 5$
$S \rightarrow S \bullet + S, 2, 3$	$S \rightarrow \bullet x, 4, 4$	$S \rightarrow S + S \bullet , 0, 5$
$S \rightarrow S \bullet + S, 0, 3$	$S \rightarrow \bullet S + S, 4, 4$	$S \rightarrow S \bullet + S, 4, 5$
		$S \rightarrow S \bullet +S, 2, 5$
		$\mid S \rightarrow S \bullet + S, 0, 5 \mid$

# 3 Earley Recognizer Formalization

In this chapter we shortly introduce the interactive theorem prover Isabelle/HOL [Nipkow:2002] used as the tool for verification in this thesis and recap some of the formalism of context-free grammars and their representation in Isabelle. Then we formalize the simplified Earley recognizer algorithm presented in Chapter 2; discussing the implementation and the proofs for soundness, completeness, and finiteness. Note that most of the basic definitions of Sections 3.1 and 3.2 are not our own work but only slightly adapted from Obua's work on *Local Lexing* [Obua:2017] [LocalLexing-AFP]. All of the proofs in this chapter are our own work.

### 3.1 Context-free grammars and Isabelle/HOL

Isabelle/HOL [**Nipkow:2002**] is an interactive theorem prover based on a fragment of higher-order logic. It supports the core concepts commonly known from functional programming languages. The notation  $t::\tau$  means that term t has type  $\tau$ . Basic types include *bool*, nat; type variables are written 'a, 'b, etc. Pairs are written (a, b); triples are written (a, b, c) and so forth but are internally represented as nested pairs; the nesting is on the first component of a pair. Functions fst and snd return the first and second component of a pair; the operator  $(\times)$  represents pairs at the type level. Most type constructors are written postfix, e.g. 'aset and 'alist; the function space arrow is  $\Rightarrow$ ; function set converts a list into a set. Type synonyms are introduced via the  $type\_synonym$  command. Algebraic data types are defined with the keyword datatype. Non-recursive definitions are introduced with the definition keyword.

It is standard to define a language as a set of strings over a finite set of symbols. We deviate slightly by introducing a type variable 'a for the type of symbols. Thus a string corresponds to a list of symbols and a language is formalized as a set of lists of symbols, a symbol being either a terminal or a non-terminal. We represent a context-free grammar as the datatype CFG. An instance  $\mathcal G$  consists of (1) a list of non-terminals ( $\mathfrak R \mathcal G$ ), (2) a list of terminals ( $\mathfrak R \mathcal G$ ), (3) a list of production rules ( $\mathfrak R \mathcal G$ ), and a start symbol ( $\mathfrak S \mathcal G$ ) where  $\mathfrak R$ ,  $\mathfrak R$  and  $\mathfrak S$  are projections accessing the specific part of an instance  $\mathcal G$  of the datatype CFG. Each rule consists of a left-hand side or *rule-head*, a single symbol, and a right-hand side or *rule-body*, a list of symbols. The productions with a particular non-terminal N on their left-hand sides are called the alternatives

of *N*. We make the usual assumptions about the well-formedness of a context-free grammar: the intersection of the set of terminals and the set of non-terminals is empty; the start symbol is a non-terminal; the rule head of a production is a non-terminal and its rule body consists of only symbols. Additionally, since we are working with a list of productions, we make the assumption that this list is distinct.

```
type-synonym 'a rule = 'a \times 'a list
type-synonym 'a rules = 'a rule list
datatype 'a cfg =
  CFG (\mathfrak{N}: 'a \ list) (\mathfrak{T}: 'a \ list) (\mathfrak{R}: 'a \ rules) (\mathfrak{S}: 'a)
definition rule-head :: 'a rule \Rightarrow 'a where
 rule-head = fst
definition rule-body :: 'a rule \Rightarrow 'a list where
 rule-body = snd
definition disjunct-symbols :: 'a \ cfg \Rightarrow bool \ \mathbf{where}
 disjunct-symbols \mathcal{G} \equiv set \ (\mathfrak{N} \ \mathcal{G}) \cap set \ (\mathfrak{T} \ \mathcal{G}) = \{\}
definition wf-startsymbol :: 'a cfg \Rightarrow bool where
  wf-startsymbol \mathcal{G} \equiv \mathfrak{S} \mathcal{G} \in set (\mathfrak{N} \mathcal{G})
definition wf-rules :: 'a \ cfg \Rightarrow bool where
 wf-rules \mathcal{G} \equiv \forall (N, \alpha) \in set (\mathfrak{R} \mathcal{G}). N \in set (\mathfrak{R} \mathcal{G}) \land (\forall s \in set \alpha. s \in set (\mathfrak{R} \mathcal{G}) \cup set (\mathfrak{T} \mathcal{G}))
definition distinct-rules :: 'a cfg \Rightarrow bool where
 distinct-rules \mathcal{G} \equiv distinct (\mathfrak{R} \mathcal{G})
definition wf-\mathcal{G} :: 'a \ cfg \Rightarrow bool where
 wf-\mathcal{G} \mathcal{G} \equiv disjunct-symbols \mathcal{G} \wedge wf-startsymbol \mathcal{G} \wedge wf-rules \mathcal{G} \wedge distinct-rules \mathcal{G}
```

Furthermore, in Isabelle, lists are constructed from the empty list [] via the infix cons-operator (#); the operator (@) appends two lists; |xs| denotes the length and xs! n returns the n-th item of the list xs. Sets follow the standard mathematical notation including the commonly found set builder notation or set comprehensions  $\{x \mid P x\}$ . Sets can also be defined inductively using the keyword  $inductive\_set$ .

Next we formalize the concept of a derivation. We use lowercase letters a, b, c indicating terminal symbols; capital letters A, B, C denote non-terminals; lists of symbols are represented by greek letters:  $\alpha$ ,  $\beta$ ,  $\gamma$ , occasionally also by lowercase letters u, v, w. The empty list in the context of a language is  $\epsilon$ . A sentential is a list consisting

of only symbols. A sentence is a sentential if it only contains terminal symbols. We first define a predicate  $derives1~\mathcal{G}~u~v$  which expresses that we can derive v from u in a single step or the predicate holds if there exist  $\alpha$ ,  $\beta$ , N and  $\gamma$  such that  $u=\alpha \otimes [N] \otimes \beta$ ,  $v=\alpha \otimes \gamma \otimes \beta$  and  $(N,\gamma)$  is a production rule. We also introduce some slightly more convenient notation:  $derives1~\mathcal{G}~u~v$  is written  $\mathcal{G}\vdash u\Rightarrow v$  in the following. We then can define the set of single-step derivations using derives1, and subsequently the set of all derivations given a particular grammar is the reflexive-transitive closure of the set of single-step derivations. Finally, we say v can be derived from u given a grammar  $\mathcal{G}$  or  $derives~\mathcal{G}~u~v$  if  $(u,v)\in derivations~\mathcal{G}$ . A slightly more convenient notation is again:  $derives~\mathcal{G}~u~v=\mathcal{G}\vdash u\Rightarrow^*v$ 

```
type-synonym 'a sentential = 'a list
```

```
definition is-terminal :: 'a cfg \Rightarrow 'a \Rightarrow bool where is-terminal \mathcal{G} s \equiv s \in set (\mathfrak{T} \mathcal{G})
```

```
definition is-nonterminal :: 'a cfg \Rightarrow 'a \Rightarrow bool where is-nonterminal \mathcal{G} s \equiv s \in set (\mathfrak{N} \mathcal{G})
```

```
definition is-symbol :: 'a cfg \Rightarrow 'a \Rightarrow bool where is-symbol \mathcal{G} s \equiv is-terminal \mathcal{G} s \vee is-nonterminal \mathcal{G} s
```

```
definition wf-sentential :: 'a cfg \Rightarrow 'a sentential \Rightarrow bool where wf-sentential \mathcal{G} s \equiv \forall x \in set s. is-symbol <math>\mathcal{G} x
```

```
definition is-sentence :: 'a cfg \Rightarrow 'a sentential \Rightarrow bool where is-sentence \mathcal{G} s \equiv \forall x \in set s. is-terminal \mathcal{G} x
```

```
definition derives 1: 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ sentential \Rightarrow bool \ \mathbf{where} derives 1 \ \mathcal{G} \ u \ v \equiv \exists \ \alpha \ \beta \ N \ \gamma. u = \alpha \ @ \ [N] \ @ \ \beta  \land v = \alpha \ @ \ \gamma \ @ \ \beta  \land (N, \gamma) \in set \ (\Re \ \mathcal{G})
```

```
definition derivations1 :: 'a cfg \Rightarrow ('a sentential \times 'a sentential) set where derivations1 \mathcal{G} = \{ (u,v) \mid u \ v. \ \mathcal{G} \vdash u \Rightarrow v \}
```

```
definition derivations :: 'a cfg \Rightarrow ('a sentential \times 'a sentential) set where derivations \mathcal{G} = (derivations1\ \mathcal{G})^*
```

```
definition derives :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a sentential \Rightarrow bool where derives \mathcal{G} u v \equiv (u, v) \in derivations \mathcal{G}
```

Potentially recursive but provably total functions that may make use of pattern matching are defined with the *fun* and *function* keywords; partial functions are defined via *partial\_function*. Take for example the function *slice* defined below. Term *slice* xs i j computes the slice of a list xs between indices i (inclusive) and j (exclusive), e.g. *slice* [a, b, c, d, e] 2 4 evaluates to [c, d]. We also introduce a shorthand notation: e.g. *slice* xs i j is written xs[i...j) in the following.

```
fun slice :: 'a list \Rightarrow nat \Rightarrow nat \Rightarrow 'a list where slice [] - - = [] 
| slice (x#xs) - 0 = [] 
| slice (x#xs) 0 (Suc b) = x # slice xs 0 b 
| slice (x#xs) (Suc a) (Suc b) = slice xs a b
```

Lemmas, theorems and corollaries are presented using the keywords *lemma*, *theorem*, *corollary* respectively, followed by their names. They consist of zero or more assumptions marked by *assumes* keywords and one conclusion indicated by *shows*. E.g. we can proof a simple lemma about the interaction between the *slice* function and the append operator (@), stating the conditions under which we can split one slice into two.

```
lemma slice-append:

assumes i \le j

assumes j \le k

shows xs[i..j) @ xs[j..k) = xs[i..k)
```

### 3.2 The Formalized Algorithm

Next we formalize the algorithm presented in Chapter 2. First we define the datatype *item* representing Earley items. For example, the item  $S \to S + \bullet S$ , 2, 4 consists of four parts: a production rule (*item-rule*), a natural number (*item-bullet*) indicating the position of the bullet in the production rule, and two natural numbers (*item-origin* inclusive, *item-end* exclusive) representing the portion of the input string  $\omega$  that has been parsed by the item. Additionally, we introduce a few useful abbreviations: the functions *item-rule-head* and *item-rule-body* access the *rule-head* respectively *rule-body* of an item. Functions *item-\alpha* and *item-\beta* split the production rule body at the bullet, e.g.  $S \to \alpha \bullet \beta$ . We call an item *complete* if the bullet is at the end of the production rule body. The next symbol (*next-symbol*) of an item is either *None* if it is complete, or *Some* s where s is the symbol in the production rule body following the bullet. An item is finished if the item rule head is the start symbol, the item is complete, and the whole input has been parsed or *item-origin item* = 0 and *item-end item* =  $|\omega|$ . Finally, we call a set of items *recognizing* if it contains at least one finished item, indicating that this set of items recognizes the input  $\omega$ .

```
datatype 'a item =
 Item (item-rule: 'a rule) (item-bullet: nat) (item-origin: nat) (item-end: nat)
type-synonym 'a items = 'a item set
definition item-rule-head :: 'a item \Rightarrow 'a where
 item-rule-head x = rule-head (item-rule x)
definition item-rule-body :: 'a item \Rightarrow 'a sentential where
 item-rule-body x = rule-body (item-rule x)
definition item-\alpha :: 'a item \Rightarrow 'a sentential where
 item-\alpha x = take (item-bullet x) (item-rule-body x)
definition item-\beta :: 'a item \Rightarrow 'a sentential where
 item-\beta x = drop (item-bullet x) (item-rule-body x)
definition is-complete :: 'a item \Rightarrow bool where
 is-complete x \equiv item-bullet x \geq |item-rule-body x|
definition next-symbol :: 'a item \Rightarrow 'a option where
 next-symbol x \equiv if is-complete x then None else Some (item-rule-body x! item-bullet x)
definition is-finished :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a item \Rightarrow bool where
 is-finished G \omega x \equiv
   item-rule-head x = \mathfrak{S} \mathcal{G} \wedge
  item-origin x = 0 \land
  item-end x = |\omega| \wedge
  is-complete x
definition recognizing :: 'a items \Rightarrow 'a cfg \Rightarrow 'a sentential \Rightarrow bool where
 recognizing I \mathcal{G} \omega \equiv \exists x \in I. is-finished \mathcal{G} \omega x
```

Normally we don't construct items directly via the *Item* constructor but use two auxiliary constructors: the function *init-item* is used by the *Init* and *Predict* operations. It sets the *item-bullet* to 0 or the beginning of the production rule body, initializes the *item-rule*, and indicates that this is an initial item by assigning *item-origin* and *item-end* to the current position in the input. The function *inc-item* returns a new item, moving the bullet over the next symbol (assuming there is one), and setting the *item-end* to the current position in the input, leaving the item rule and origin untouched. It is utilized by the *Scan* and *Complete* operations.

```
definition init-item :: 'a rule \Rightarrow nat \Rightarrow 'a item where init-item r k = Item r 0 k k
```

```
definition inc-item :: 'a item \Rightarrow nat \Rightarrow 'a item where inc-item x \ k = Item (item-rule x) (item-bullet x + 1) (item-origin x) k
```

There are different approaches of defining the set of Earley items in accordance with the rules of Figure 2.1. We can take an abstract approach and define the set inductively using Isabelle's inductive sets, or a more operational point of view. We take the latter approach and discuss the reasoning for this decision end the end of this section.

Note that, as mentioned previously, even though we are only constructing one set of Earley items, conceptually all items with the same item end form one Earley bin. Our operational approach is then the following: we generate Earley items bin by bin in ascending order, starting from the 0-th bin that contains all initial items computed by the *Init* operation. The three operations Scan, Predict, and Complete all take as arguments the index of the current bin and the current set of Earley items. For the k-th bin the Scan operation initializes the k+1-st bin, whereas the Predict and Complete operations only generate items belonging to the k-th bin. We then define a function Earley-step that returns the union of the set itself and applying the three operations to a set of Earley items. We complete the k-th bin and initialize the k+1-th bin by iterating Earley-step until the set of items converges, captured by the Earley-bin definition. The function Earley then generates the bins up to the n-th bin by applying the Earley-bin function first to the initial set of items Earley items by applying function Earley to the length of the input.

```
definition bin :: 'a items \Rightarrow nat \Rightarrow 'a items where
 bin I k = \{ x \cdot x \in I \land item\text{-end } x = k \}
definition Init :: 'a cfg \Rightarrow 'a items where
  Init \mathcal{G} = \{ \text{ init-item } r \ 0 \mid r. \ r \in \text{set } (\mathfrak{R} \ \mathcal{G}) \land \text{fst } r = (\mathfrak{S} \ \mathcal{G}) \}
definition Scan :: nat \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow 'a \ items \ where
  Scan k \omega I =
    { inc-item x (k+1) | x a.
        x \in bin\ I\ k \land
        \omega!k = a \wedge
        k < |\omega| \land
        next-symbol x = Some \ a 
definition Predict :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ items \Rightarrow 'a \ items where
  Predict k \mathcal{G} I =
    \{ init-item \ r \ k \mid r \ x. \}
        r \in set (\mathfrak{R} \mathcal{G}) \wedge
        x \in bin\ I\ k \land
        next-symbol x = Some (rule-head r) }
```

```
definition Complete :: nat \Rightarrow 'a \text{ items} \Rightarrow 'a \text{ items} where
 Complete k I =
   \{ inc-item x k \mid x y. \}
       x \in bin\ I\ (item-origin\ y)\ \land
       y \in bin\ I\ k \land
       is-complete y \land
        next-symbol x = Some (item-rule-head y) }
definition Earley-step :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow 'a \ items  where
 Earley-step k \mathcal{G} \omega I = I \cup Scan k \omega I \cup Complete k I \cup Predict k \mathcal{G} I
fun funpower :: ('a \Rightarrow 'a) \Rightarrow nat \Rightarrow ('a \Rightarrow 'a) where
 funpower f 0 x = x
| funpower f (Suc n) x = f (funpower f n x)
definition natUnion :: (nat \Rightarrow 'a set) \Rightarrow 'a set where
 natUnion f = \bigcup \{fn \mid n. True \}
definition limit :: ('a set \Rightarrow 'a set) \Rightarrow 'a set \Rightarrow 'a set where
 limit f x = natUnion (\lambda n. funpower f n x)
definition Earley-bin :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow 'a \ items  where
 Earley-bin k \mathcal{G} \omega I = limit (Earley-step k \mathcal{G} \omega) I
fun Earley :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \ where
 Earley 0 \mathcal{G} \omega = \text{Earley-bin } 0 \mathcal{G} \omega \text{ (Init } \mathcal{G}\text{)}
| Earley (Suc n) \mathcal{G} \omega = \text{Earley-bin (Suc n) } \mathcal{G} \omega \text{ (Earley n } \mathcal{G} \omega)
definition \mathcal{E} arley :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a items where
 Earley \mathcal{G} \omega = \text{Earley } |\omega| \mathcal{G} \omega
```

We follow the operational approach of defining the set of Earley items primarily for two reasons: first of all, we reuse and only slightly adapt most of the basic definitions of this chapter from the work of Obua on *Local Lexing* [Obua:2017] [LocalLexing-AFP], who takes the more operational approach and already defines useful lemmas, for example on function iteration. Secondly, the operational approach maps more easily to the list-based implementation of the next chapter that necessarily takes an ordered approach to generating Earley items. Nonetheless, in hindsight, defining the set of Earley items inductively seems to be not only the more elegant approach but also might simplify some of the proofs of this chapter, and is consequently future work worth considering.

#### 3.3 Well-formedness

Due to the operational view of generating the set of Earley items, the proofs of, not only, well-formedness, but also soundness and completeness follow a similar structure: we first proof a property about the basic building blocks, the *Init*, *Scan*, *Predict*, and *Complete* operations. Then we proof that this property is maintained iterating the function *Earley-step*, and thus holds for the *Earley-bin* operation. Finally, we show that the function *Earley* maintains this property for all bins and thus for the *Earley* definition, or the set of Earley items.

Before we start to proof soundness and completeness of the generated set of Earley items, especially the completeness proof is more involved, we highlight the general proof structure once in detail, for a simpler property: well-formedness of the items, allowing us to concentrate only on the core aspects for the soundness and completeness proofs.

An Earley item is well-formed (*wf-item*) if the item rule is a rule of the grammar; the item bullet is bounded by the length of the item rule body; the item origin does not exceed the item end, and finally the item end is at most the length of the input.

```
definition wf-item :: 'a cfg \Rightarrow 'a sentential => 'a item \Rightarrow bool where
 wf-item \mathcal{G} \omega x \equiv
   item-rule x \in set (\mathfrak{R} \mathcal{G}) \wedge
   item-bullet x \leq |item-rule-body x| \wedge
   item-origin x \leq item-end x \wedge
   item-end x \leq |\omega|
definition wf-items :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a items \Rightarrow bool where
  wf-items \mathcal{G} \omega I \equiv \forall x \in I. wf-item \mathcal{G} \omega x
lemma wf-Init:
  shows wf-items \mathcal{G} \omega (Init \mathcal{G})
lemma wf-Scan-Predict-Complete:
  assumes wf-items \mathcal{G} \omega I
  shows wf-items \mathcal{G} \omega (Scan k \omega I \cup Predict k \mathcal{G} I \cup Complete k I)
lemma wf-Earley-step:
  assumes wf-items \mathcal{G} \omega I
  shows wf-items \mathcal{G} \omega (Earley-step k \mathcal{G} \omega I)
```

Lemmas *wf-Init*, *wf-Scan-Predict-Complete*, and *wf-Earley-step* follow trivially by definition of the respective operations.

```
lemma wf-funpower: assumes wf-items \mathcal{G} \omega I
```

```
shows wf-items \mathcal{G} \omega (funpower (Earley-step k \mathcal{G} \omega) n I)

lemma wf-Earley-bin:
assumes wf-items \mathcal{G} \omega I
shows wf-items \mathcal{G} \omega (Earley-bin k \mathcal{G} \omega I)

lemma wf-Earley-bin0:
shows wf-items \mathcal{G} \omega (Earley-bin 0 \mathcal{G} \omega (Init \mathcal{G}))
```

We proof the lemma wf-funpower by induction on n using lemma wf-Earley-step, and lemmas wf-Earley-bin and wf-Earley-bin0 follow immediately using additionally the fact that  $x \in limit \ f \ X \equiv \exists \ n. \ x \in funpower \ f \ n \ X$  and lemma wf-Init.

```
lemma wf-Earley:

shows wf-items \mathcal{G} \omega (Earley n \mathcal{G} \omega)

lemma wf-Earley:

shows wf-items \mathcal{G} \omega (Earley \mathcal{G} \omega)
```

Finally, lemma wf-Earley is proved by induction on n using lemmas wf-Earley-bin and wf-Earley-bin0; lemma wf-Earley follows by definition of  $\mathcal{E}$ arley.

#### 3.4 Soundness

Next we proof the soundness of the generated items, or:  $A \to \alpha \bullet \beta, i, j \in B$  implies  $A \stackrel{*}{\Rightarrow} \omega[i..j)\beta$  which is stated in terms of our formalization by the *sound-item* definition below. As mentioned previously, the general proof structure follows the proof for well-formedness. Thus, we only highlight one slightly more involved lemma stating the soundness of the *Complete* operation while stating the remaining lemmas without explicit proof. Additionally, proving lemma *sound-Complete* provides some insight into working with and proving properties about derivations.

```
definition sound-item :: 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ item \Rightarrow bool \ where sound-item \mathcal{G} \ \omega \ x = \mathcal{G} \vdash [item-rule-head \ x] \Rightarrow^* \omega[item-origin \ x..item-end \ x\rangle @ item-\beta \ x definition sound-items :: 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow bool \ where sound-items \mathcal{G} \ \omega \ I \equiv \forall \ x \in I. sound-item \mathcal{G} \ \omega \ x
```

Obua [**Obua:2017**] [**LocalLexing-AFP**] defines derivations at two different abstraction levels. The first representation is as the reflexive-transitive closure of the set of one-step derivations as introduced earlier in this chapter. The second representation is again more operational. He defines a predicate  $Derives1 \ \mathcal{G} \ u \ i \ r \ v$  that is conceptually analogous to the predicate  $\mathcal{G} \vdash u \Rightarrow v$  but also captures the rule r used for a single rewriting step and the position i in u where the rewriting occurs.

```
definition Derives1 :: 'a cfg \Rightarrow 'a sentential \Rightarrow nat \Rightarrow 'a rule \Rightarrow 'a sentential \Rightarrow bool where Derives1 \mathcal{G} u i r v \equiv \exists \alpha \beta N \gamma.

u = \alpha @ [N] @ \beta
\land v = \alpha @ \gamma @ \beta
\land (N, \gamma) \in set (\mathfrak{R} \mathcal{G})
\land r = (N, \gamma) \land i = |\alpha|
```

He then defines the type of a *derivation* as a list of pairs representing precisely the positions and rules used to apply each rewrite step. The predicate *Derivation* is defined recursively as follows: *Derivation*  $\alpha$  []  $\beta$  holds only if  $\alpha = \beta$ . If the derivation consists of at least one rewrite pair (i,r), or *Derivation*  $\mathcal{G}$   $\alpha$  ((i,r) # D)  $\beta$ , then there must exist a  $\gamma$  such that *Derives1*  $\mathcal{G}$   $\alpha$  i r  $\gamma$  and *Derivation*  $\mathcal{G}$   $\gamma$  D  $\beta$ . Note that we introduce once again a more convenient notation: e.g. *Derivation*  $\alpha$  D  $\beta$  is written  $\mathcal{G} \vdash \alpha \Rightarrow^D \beta$  in the following. Obua then proves that both notions of a derivation are equivalent (lemma *derives-equiv-Derivation*)

```
type-synonym 'a derivation = (nat \times 'a \ rule) list
```

```
fun Derivation :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a derivation \Rightarrow 'a sentential \Rightarrow bool where Derivation - \alpha [] \beta = (\alpha = \beta) | Derivation \mathcal{G} \alpha (d#D) \beta = (\exists \gamma. Derives1 \mathcal{G} \alpha (fst d) (snd d) \gamma \land Derivation \mathcal{G} \gamma D \beta)
```

```
lemma derives-equiv-Derivation: shows \mathcal{G} \vdash \alpha \Rightarrow^* \beta \equiv \exists D. \ \mathcal{G} \vdash \alpha \Rightarrow^D \beta
```

Next we state a small but useful lemma about rewriting derivations using the more operational definition of derivations defined above without explicit proof.

```
lemma Derivation-append-rewrite: assumes \mathcal{G} \vdash \alpha \Rightarrow^D \beta @ \gamma @ \delta assumes \mathcal{G} \vdash \gamma \Rightarrow^E \gamma' shows \exists F. \mathcal{G} \vdash \alpha \Rightarrow^F \beta @ \gamma' @ \delta
```

And finally, we proof soundness of the *Complete* operation:

```
lemma sound-Complete:

assumes wf: wf-items \mathcal{G} \omega I

assumes sound: sound-items \mathcal{G} \omega I

shows sound-items \mathcal{G} \omega (Complete k I)
```

*Proof.* Let z denote an arbitrary but fixed item of *Complete k I*. By the definition of the *Complete* operation there exist items x and y such that:

$$x \in bin\ I\ (item-origin\ y)$$
 (1) next-symbol  $x = Some\ (item-rule-head\ y)$  (2)  $y \in bin\ I\ k$  (3) is-complete  $y$  (4)  $z = inc\text{-}item\ x\ k$  (5)

Since y is in bin k (3), it is complete (4) and the set I is sound (assumption *sound*), there exists a derivation E such that

$$\mathcal{G} \vdash [item\text{-rule-head } y] \Rightarrow^{E} \omega[item\text{-origin } y..item\text{-end } y)$$
 (6)

by lemma *derives-equiv-Derivation*. Similarly, since x is in bin *item-origin* y (1) and due to assumption *sound*, there exists a derivation D such that

$$\mathcal{G} \vdash [item\text{-}rule\text{-}head\ x] \Rightarrow^D \omega[item\text{-}origin\ x..item\text{-}origin\ y\rangle\ @\ item\text{-}\beta\ x$$
 (7)

Note that  $item-\beta x = item-rule-head y \# tl (item-\beta x)$  since the next symbol of x is equal to the item rule head of y (2). Thus, by lemma Derivation-append-rewrite, and the definition of D (7) and E (6), there exists a derivation F such that

$$\mathcal{G} \vdash [item\text{-}rule\text{-}head\ x] \Rightarrow^F \omega[item\text{-}origin\ x..item\text{-}origin\ y\rangle @ \omega[item\text{-}origin\ y..item\text{-}end\ y\rangle @ tl\ (item\text{-}\beta\ x)$$

Additionally, we know that x and y are well-formed items due to the facts that x is in bin item-origin y (1), y is in bin k (3), and the assumption wf- $items \mathcal{G} \ \omega \ I$ . Thus, we can discharge the assumptions of lemma slice-append (item-origin  $x \le item$ -origin y and item-origin  $y \le item$ -end y) and have

$$\mathcal{G} \vdash [item-rule-head \ x] \Rightarrow^F \omega[item-origin \ x..item-end \ y\rangle @ tl \ (item-\beta \ x)$$

Moreover, since z = inc-item x k (5) and the next symbol of x is the item rule head of y (2), it follows that tl (item- $\beta$  x) = item- $\beta$  z, and ultimately sound-item  $\mathcal{G}$   $\omega$  z, again by the definition of z (5) and lemma derives-equiv-Derivation.

lemma sound-Init:

**shows** *sound-items*  $\mathcal{G}$   $\omega$  (*Init*  $\mathcal{G}$ )

lemma sound-Scan: assumes wf-items  $\mathcal{G}$   $\omega$  Iassumes sound-items  $\mathcal{G}$   $\omega$  I 

```
shows sound-items \mathcal{G} \omega (Scan k \omega I)
lemma sound-Predict:
  assumes sound-items \mathcal{G} \omega I
 shows sound-items \mathcal{G} \omega (Predict k \mathcal{G} I)
lemma sound-Earley-step:
 assumes wf-items \mathcal{G} \omega I
 assumes sound-items \mathcal{G} \omega I
 shows sound-items \mathcal{G} \omega (Earley-step k \mathcal{G} \omega I)
lemma sound-funpower:
  assumes wf-items \mathcal{G} \omega I
 assumes sound-items \mathcal{G} \omega I
 shows sound-items \mathcal{G} \omega (funpower (Earley-step k \mathcal{G} \omega) n I)
lemma sound-Earley-bin:
  assumes wf-items \mathcal{G} \omega I
 assumes sound-items \mathcal{G} \omega I
 shows sound-items \mathcal{G} \omega (Earley-bin k \mathcal{G} \omega I)
lemma sound-Earley-bin0:
 shows sound-items \mathcal{G} \omega (Earley-bin 0 \mathcal{G} \omega (Init \mathcal{G}))
lemma sound-Earley:
 shows sound-items \mathcal{G} \omega (Earley k \mathcal{G} \omega)
lemma sound-Earley:
  shows sound-items \mathcal{G} \omega (Earley \mathcal{G} \omega)
```

Finally, using *sound-Earley* and the definitions of *sound-item*, *recognizing*, *is-finished* and *is-complete* the final theorem follows: if the generated set of Earley items is *recognizing*, or contains a *finished* item, then there exists a derivation of the input  $\omega$  from the start symbol of the grammar.

```
theorem soundness: assumes recognizing (Earley \mathcal{G} \omega) \mathcal{G} \omega shows \mathcal{G} \vdash [\mathfrak{S} \mathcal{G}] \Rightarrow^* \omega
```

## 3.5 Completeness

Next we prove completeness and consequently obtain a concluded correctness proof using theorem *soundness*. The completeness proof is by far the most involved proof of this chapter. Thus we present it in greater detail, and also slightly deviate from the

proof structure of the well-formedness and soundness proofs presented previously. We directly start to prove three properties of the Earley function that correspond conceptually to the three different operations that can occur while generating the bins.

We need three simple lemmas concerning the Earley-bin function, stated without explicit proof: (1) Earley-bin  $k \mathcal{G} \omega I$  only (potentially) changes bins k and k+1 (lemma Earley-bin-bin-idem); (2) the Earley-step operation is subsumed by the Earley-bin operation, since it computes the limit of Earley-step (lemma Earley-step-sub-Earley-bin); and (3) the function Earley-bin is idempotent (lemma Earley-bin-idem).

```
assumes i \neq k
 assumes i \neq k+1
 shows bin (Earley-bin k \mathcal{G} \omega I) i = bin I i
lemma Earley-step-sub-Earley-bin:
 shows Earley-step k \mathcal{G} \omega I \subseteq Earley-bin k \mathcal{G} \omega I
lemma Earley-bin-idem:
 shows Earley-bin k \mathcal{G} \omega (Earley-bin k \mathcal{G} \omega I) = Earley-bin k \mathcal{G} \omega I
```

Next, we proof lemma Scan-Earley in detail: it describes under which assumptions the function *Earley* generates a 'scanned' item:

```
lemma Scan-Earley:
 assumes i+1 ≤ k
 assumes x \in bin (Earley k \mathcal{G} \omega) i
 assumes next-symbol x = Some a
 assumes k < |\omega|
 assumes \omega!i = a
 shows inc-item x (i+1) \in Earley k \mathcal{G} \omega
```

**lemma** *Earley-bin-bin-idem*:

*Proof.* The proof is by induction in *k* for arbitrary *i*, *x*, and *a*: The base case k = 0 is trivial, since we have the assumption  $i + 1 \le 0$ .

For the induction step we can assume

$$i+1 \leq k+1$$
 (1)  $k+1 \leq |\omega|$  (2)  $x \in bin (Earley (k+1) \mathcal{G} \omega) i$  (3)  $next\text{-symbol } x = Some \ a$  (4)  $\omega ! i = a$  (5)

Assumptions (1) and (3) imply that  $x \in bin$  (Earley  $k \mathcal{G} \omega$ ) i by lemma Earley-bin-bin-idem. We then consider two cases:

•  $i + 1 \le k$ : We can apply the induction hypothesis using assumptions (2), (4), (5), and fact  $x \in bin$  (Earley  $k \mathcal{G} \omega$ ) i and have inc-item x (i + 1)  $\in$  Earley  $k \mathcal{G} \omega$ . The

statement to proof follows by lemma *Earley-step-sub-Earley-bin* and the definition of *Earley-step*.

• k < i+1: hence we have i=k by assumption (1). Thus, we have *inc-item* x  $(i+1) \in Scan \ k \ \omega$  (Earley  $k \ \mathcal{G} \ \omega$ ) using assumptions (2), (4), (5), and fact  $x \in bin$  (Earley  $k \ \mathcal{G} \ \omega$ ) i by the definition of the Scan operation. This in turn implies  $inc-item \ x$   $(i+1) \in Earley-step \ k \ \mathcal{G} \ \omega$  (Earley  $k \ \mathcal{G} \ \omega$ ) by lemma Earley-step-sub-Earley-bin and the definition of Earley-step. Since the function Earley-bin is idempotent (lemma Earley-bin-idem), we have Earley-bin-idem0 by lemma Earley-step-sub-Earley-bin0 and the definition of Earley-step1.

```
lemma Predict-Earley:
 assumes i \leq k
 assumes x \in bin (Earley k \mathcal{G} \omega) i
 assumes next-symbol x = Some N
 assumes (N,\alpha) \in set (\mathfrak{R} \mathcal{G})
 shows init-item (N,\alpha) i \in Earley \ k \ \mathcal{G} \ \omega
lemma Complete-Earley:
 assumes i \leq j
 assumes j \le k
 assumes x \in bin (Earley k \mathcal{G} \omega) i
 assumes next-symbol x = Some N
 assumes (N,\alpha) \in set (\mathfrak{R} \mathcal{G})
 assumes y \in bin (Earley k \mathcal{G} \omega) j
 assumes item-rule y = (N,\alpha)
 assumes i = item-origin y
 assumes is-complete y
 shows inc-item x j \in Earley k \mathcal{G} \omega
```

The proof of lemmas *Predict-Earley* and *Complete-Earley* are similar in structure to the proof of lemma *Scan-Earley* with the exception of the base case that is in both cases non-trivial but can be proven with the help of lemmas *Earley-step-sub-Earley-bin* and *Earley-bin-idem*, the definition of *Earley-bin* and the definitions of *Predict* and *Complete*, respectively.

Next we give some intuition about the core idea of the completeness proof. Assume there exists an item  $N \to \bullet A_0 A_1 \dots A_n$  in a *complete* (we define what exactly this means) set of items I where  $A_i$  are either terminal or non-terminal symbols. Furthermore,

assume there exist the following derivations for  $i_0 \le i_1 \le \cdots \le i_n \le i_{n+1}$ :

$$\mathcal{G} \vdash A_0 \Rightarrow^* \omega[i_0..i_1\rangle$$

$$\mathcal{G} \vdash A_1 \Rightarrow^* \omega[i_1..i_2\rangle$$

$$\dots$$

$$\mathcal{G} \vdash A_n \Rightarrow^* \omega[i_n..i_{n+1}\rangle$$

We have one derivation to move the bullet over each terminal or non-terminal  $A_i$  and consequently the item  $N \to A_0 A_1 \dots A_n \bullet$  should be in I if I is a *complete* set of items.

We formalize this idea as follows: a set I is partially-completed if for each non-complete item x in I, the existence of a derivation D from the next symbol of x implies, that the item that can be obtained by moving the bullet over the next symbol of x, is also present in I. The full definition of partially-completed below is slightly more involved since we need to keep track of the validity of the indices. Note that the definition also requires that an arbitrary predicate P holds for the derivation P. This predicate is necessary since the completeness proof requires a proof on the length of the derivation P, and thus we sometimes need to limit the partially-completed property to derivations that don't exceed a certain length.

Lemma partially-completed-upto then formalizes the core idea: if the item  $N \to \alpha \bullet \beta, i, j$  exists in a set of items I and there exists a derivation  $\beta \stackrel{D}{\Longrightarrow} \omega[j.k)$ , then I also contains the complete item  $N \to \alpha \beta \bullet, i, k$ . Note that this holds only if  $j \le k, k \le |\omega|$ , all items of I are well-formed and most importantly I must be partially-completed up to the length of the derivation D.

**definition** partially-completed ::  $nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow ('a \ derivation \Rightarrow bool) \Rightarrow bool \ where$ 

```
partially-completed k \mathcal{G} \omega I P \equiv \forall i j x a D.

i \leq j \wedge j \leq k \wedge k \leq |\omega| \wedge x \in bin I i \wedge next-symbol x = Some a \wedge \mathcal{G} \vdash [a] \Rightarrow^D \omega[i..j] \wedge P D \longrightarrow inc-item x j \in I
```

To proof lemma *partially-completed-upto*, we need two auxiliary lemmas: The first one is about splitting derivations (lemma *Derivation-append-split*): a derivation  $\alpha\beta \stackrel{D}{\Rightarrow} \gamma$ , can be split into two derivations E and F whose length is bounded by the length of D, and there exist  $\alpha'$  and  $\beta'$  such that  $\alpha \stackrel{E}{\Rightarrow} \alpha'$ ,  $\beta \stackrel{F}{\Rightarrow} \beta'$  and  $\gamma = \alpha' \otimes \beta'$ . The proof is by induction on D for arbitrary  $\alpha$  and  $\beta$  and quite technical since we need to manipulate the exact indices where each rewriting rule is applied in  $\alpha$  and  $\beta$ , and thus we omit it.

The second one is a, in spirit similar, lemma about splitting slices (lemma *slice-append-split*). The proof is straightforward by induction on the computation of the *slice* function, we also omit it, and move on to the proof of lemmas *partially-completed-upto* and *partially-completed-Earley*.

```
lemma Derivation-append-split:
  assumes \mathcal{G} \vdash (\alpha@\beta) \Rightarrow^D \gamma
  shows \exists E \ F \ \alpha' \ \beta' \ \mathcal{G} \vdash \alpha \Rightarrow^E \alpha' \land \mathcal{G} \vdash \beta \Rightarrow^F \beta' \land \gamma = \alpha' @ \beta' \land |E| \leq |D| \land |F| \leq |D|
lemma slice-append-split:
  assumes i < k
  assumes xs[i..k\rangle = ys @ zs
 shows \exists j. \ ys = xs[i..j] \land zs = xs[j..k] \land i \leq b \land b \leq k
lemma partially-completed-upto:
  assumes wf-items \mathcal{G} \omega I
  assumes j \leq k
  assumes k \leq |\omega|
  assumes x = Item(N,\alpha) b i j
  assumes x \in I
  assumes \mathcal{G} \vdash (item - \beta x) \Rightarrow^D \omega[j..k)
  assumes partially-completed k \mathcal{G} \omega I (\lambda D', |D'| \leq |D|)
  shows Item (N,\alpha) |\alpha| i k \in I
```

*Proof.* The proof is by induction on (*item-\beta x*) for arbitrary *b*, *i*, *j*, *k*, *N*,  $\alpha$ , *x*, and *D*:

For the base case we have item- $\beta$  x = [] and need to show that Item  $(N, \alpha)$   $|\alpha|$  i  $k \in I$ : The bullet of x is right before item- $\beta$  x, or item- $\alpha$   $x = \alpha$ . Thus, the value of the bullet must be equal to the length of  $\alpha$ , which implies x = Item  $(N, \alpha)$   $|\alpha|$  i j, since x is a well-formed item and item- $\beta$  x = [].

We also know that j = k: we have  $\mathcal{G} \vdash item - \beta \ x \Rightarrow^D \omega[j..k\rangle$  and  $item - \beta \ x = []$  which in turn implies that  $\omega[j..k\rangle = []$ , and thus j = k as trivial fact about the function *slice* follows.

Hence, the statement follows from the assumption  $x \in I$  and the fact that  $x = Item(N, \alpha) |\alpha| i j$ .

For the induction step we need to show that *Item*  $(N, \alpha) |\alpha| i k \in I$  using assumptions:

$$a \# as = item - \beta x \qquad (1) \qquad wf-items \ \mathcal{G} \ \omega \ I \qquad (2)$$

$$j \leq k \qquad (3) \qquad k \leq |\omega| \qquad (4)$$

$$x = Item \ (N, \alpha) \ b \ i \ j \qquad (5) \qquad x \in I \qquad (6)$$

$$\mathcal{G} \vdash item - \beta \ x \Rightarrow^D \omega [j..k\rangle \qquad (7)$$

$$partially-completed \ k \ \mathcal{G} \ \omega \ I \ (\lambda D'. \ |D'| \leq |D|) \qquad (8)$$

Using assumptions (1), (3), and (7) there exists an index j' and derivations E and F by lemmas *Derivation-append-split* and *slice-append-split* such that

$$\mathcal{G} \vdash [a] \Rightarrow^{E} \omega[j..j'\rangle \qquad (9) \qquad |E| \le |D| \qquad (10)$$

$$\mathcal{G} \vdash as \Rightarrow^{F} \omega[j'..k\rangle \qquad (11) \qquad |F| \le |D| \qquad (12)$$

$$j < j' \qquad (13) \qquad j' < k \qquad (14)$$

We have *next-symbol*  $x = Some\ a$  due to assumption (1), consequently we have *inc-item*  $x\ j' \in I$  using additionally the facts about derivation E (9-10), the bounds on j' (13-14) and the assumptions (4-7) by the definition of *partially-completed*. Note that *inc-item*  $x\ j' = Item\ (N,\alpha)\ (b+1)\ i\ j'$ , which we will from now on refer to as item x'.

From assumption (8) and fact (12) follows partially-completed  $k \ G \ \omega \ I \ (\lambda D'. |D'| \le |F|)$ . We also have  $as = item-\beta \ x'$  and  $x' \in I$  by the definition of x' and x and the assumptions (1,5,6). Hence, we can apply the induction hypothesis for x' using additionally the assumptions (2,4), and the facts about derivation F (11-12) from above, and have  $Item \ (N, \alpha) \ |\alpha| \ i \ k \in I$ , what we intended to show.

**lemma** partially-completed-Earley:

assumes wf- $\mathcal{G}$ 

**shows** partially-completed  $k \mathcal{G} \omega$  (Earley  $k \mathcal{G} \omega$ ) ( $\lambda$ -. True)

*Proof.* Let x, i, a, D, and j be arbitrary but fixed.

By definition of *partially-completed* we need to show *inc-item* x  $j \in Earley$  k G  $\omega$  and can assume

$$i \le j$$
 (1)  $j \le k$  (2)

$$k \le |\omega|$$
 (3)  $x \in bin (Earley k \mathcal{G} \omega) i$  (4)

next-symbol 
$$x = Some \ a \qquad (5) \qquad \mathcal{G} \vdash [a] \Rightarrow^D \omega[i..j\rangle$$
 (6)

We proof this by complete induction on |D| for arbitrary x, i, a, j, and D, and split the proof into two different cases:

- D = []: Since  $\mathcal{G} \vdash [a] \Rightarrow^D \omega[i..j\rangle$ , we have  $[a] = \omega[i..j\rangle$ , and consequently  $\omega ! i = a$  and j = i + 1. Now we discharge the assumptions of lemma *Scan-Earley*, by assumptions (4,5) and the fact  $j \leq |\omega|$  (that follows from assumptions (2,3)), and have *inc-item* x (i + 1)  $\in$  *Earley* k  $\mathcal{G}$   $\omega$  which finishes the proof since j = i + 1.
- $D = d \# \mathcal{D}$ : Due to assumption  $\mathcal{G} \vdash [a] \Rightarrow^{D} \omega[i..j\rangle$ , there exists an  $\alpha$  such that *Derives1*  $\mathcal{G}$  [a] (fst d) (snd d)  $\alpha$  and  $\mathcal{G} \vdash \alpha \Rightarrow^{\mathcal{D}} \omega[i..j\rangle$  by the definition of *Derivation*.

From the definition of *Derives1* we see that there exists a non-terminal N such that a = N,  $(N, \alpha) \in set(\mathfrak{R} \mathcal{G})$ , fst d = 0, and  $snd d = (N, \alpha)$ .

Let y denote  $Item\ (N, \alpha)\ 0\ i\ i$ . Since we have  $i \le k$  (assumptions (1,2)), and assumptions (4,5), and we showed that a = N and  $(N, \alpha) \in set\ (\Re\ \mathcal{G})$ , and y is an initial item, we have  $y \in Earley\ k\ \mathcal{G}\ \omega$  by lemma Predict-Earley.

Next, we use lemma partially-completed-upto to show that we the completed version of item y is also present in the j-th bin of Earley k  $\mathcal{G}$   $\omega$  since we have a derivation  $\mathcal{G} \vdash \alpha \Rightarrow^{\mathcal{D}} \omega[i..j\rangle$ , or Item  $(N,\alpha) \mid \alpha \mid i j \in bin$  (Earley k  $\mathcal{G}$   $\omega$ ) j: we use assumptions (1-3); have proven  $y \in Earley$  k  $\mathcal{G}$   $\omega$ ; and have wf-items  $\mathcal{G}$   $\omega$  (Earley k  $\mathcal{G}$   $\omega$ ) by lemma wf-Earley. Additionally, we know  $\mathcal{G} \vdash item$ - $\beta$   $y \Rightarrow^{\mathcal{D}} \omega[i..j\rangle$  since  $\mathcal{G} \vdash [a] \Rightarrow^{\mathcal{D}} \omega[i..j\rangle$  and a = N, by the definition of item y. Finally, we use the induction hypothesis to show partially-completed k  $\mathcal{G}$   $\omega$  (Earley k  $\mathcal{G}$   $\omega$ ) ( $\lambda E$ .  $|E| \leq |\mathcal{D}|$ ), since  $|\mathcal{D}| \leq |D|$  by definition of partially-completed, using once again all of our assumptions. This in turn implies partially-completed j  $\mathcal{G}$   $\omega$  (Earley k  $\mathcal{G}$   $\omega$ ) ( $\lambda E$ .  $|E| \leq |\mathcal{D}|$ ) since  $j \leq k$  by definition of partially-completed. Now we can use lemma partially-completed-upto, and the statement follows from the definition of a bin.

Finally, we prove *inc-item*  $x j \in Earley \ k \ \mathcal{G} \ \omega$  by lemma *Complete-Earley*: Once again we use assumptions (1,2,4), we also know that *next-symbol*  $x = Some \ N$ , due to assumption (5) and the fact a = N. Moreover, we have  $(N, \alpha) \in set \ (\Re \ \mathcal{G})$  and most importantly  $Item \ (N, \alpha) \ |\alpha| \ i \ j \in bin \ (Earley \ k \ \mathcal{G} \ \omega) \ j$ , which concludes this proof.

Lemma partially-completed- $\mathcal{E}$ arley follows trivially from partially-completed- $\mathcal{E}$ arley by definition of  $\mathcal{E}$ arley.

```
lemma partially-completed-\mathcal{E}arley: assumes wf-\mathcal{G} \mathcal{G} shows partially-completed |\omega| \mathcal{G} \omega (\mathcal{E}arley \mathcal{G} \omega) (\lambda-. True)
```

And finally, we can proof completeness of Earley's algorithm, obtaining corollary *correctness-Earley* due to lemma *soundness*.

```
theorem completeness:

assumes wf-\mathcal{G} \mathcal{G}

assumes is-sentence \mathcal{G} \omega

assumes \mathcal{G} \vdash [\mathfrak{S} \mathcal{G}] \Rightarrow^* \omega

shows recognizing (Earley \mathcal{G} \omega) \mathcal{G} \omega
```

*Proof.* We know that there exists an  $\alpha$  and a derivation D such that  $(\mathfrak{S} \mathcal{G}, \alpha) \in set$   $(\mathfrak{R} \mathcal{G})$  and  $\mathcal{G} \vdash \alpha \Rightarrow^D \omega$ , since  $\mathcal{G} \vdash [\mathfrak{S} \mathcal{G}] \Rightarrow^* \omega$ . Let x denote the item *Item*  $(\mathfrak{S} \mathcal{G}, \alpha) \circ 0 \circ 0$ . By definition of x and the *Init* operation and *Earley* function, and the fact that *Init*  $\mathcal{G} \subseteq Earley k \mathcal{G} \omega$ , we have  $x \in Earley \mathcal{G} \omega$ , moreover we have *partially-completed*  $|\omega| \mathcal{G} \omega$  (*Earley*  $\mathcal{G} \omega$ ) ( $\lambda$ -. *True*) using lemma *partially-completed-Earley* and assumption wf- $\mathcal{G} \mathcal{G}$ , and thus have Item  $(\mathfrak{S} \mathcal{G}, \alpha) |\alpha| \circ |\omega| \in Earley \mathcal{G} \omega$  by lemmas *partially-completed-upto* and wf-Earley and the definition of *partially-completed*. The statement *recognizing* ( $Earley \mathcal{G} \omega$ )  $\mathcal{G} \omega$  follows immediately by the definition of *recognizing*, *is-finished*, and *is-complete*.

```
corollary correctness-Earley:

assumes wf-G G

assumes is-sentence G \omega

shows recognizing (Earley \mathcal{G} \omega) \mathcal{G} \omega \longleftrightarrow \mathcal{G} \vdash [\mathfrak{G} \mathcal{G}] \Rightarrow^* \omega
```

#### 3.6 Finiteness

At last, we prove that the set of Earley items is finite. In Chapter 4 we are using this result to prove the termination of an executable version of the algorithm.

Since  $\mathcal{E}$  arley  $\mathcal{G}$   $\omega$  only generates well-formed items (lemma wf- $\mathcal{E}$  arley) it suffices to prove that there only exists a finite number of well-formed items. Define

$$T = set(\mathfrak{R} \mathcal{G}) \times \{0..m\} \times \{0..|\omega|\} \times \{0..|\omega|\}$$

where  $m = Max \{ | rule\text{-body } r | | r \in set (\mathfrak{R} \mathcal{G}) \}$ . The set T is finite since there exists only a finite number of production rules and  $\{x \mid wf\text{-item } \mathcal{G} \ \omega \ x\}$  is a subset of mapping the Item constructor over T (strictly speaking we need to first unpack the quadruple).

```
lemma finiteness-UNIV-wf-item: shows finite \{x \mid x. \text{ wf-item } \mathcal{G} \text{ } \omega \text{ } x \} theorem finiteness: shows finite (\mathcal{E}arley \mathcal{G} \text{ } \omega)
```

# 4 Earley Recognizer Implementation

### 4.1 The Executable Algorithm

In Chapter 3 we proved correctness of an abstract set-based implementation of Earley's simplified recognizer algorithm. In this chapter we implement an executable version. But instead of re-proving soundness and completeness for the executable algorithm, we follow the approach of Jones [Jones:1972]. We refine our set-based approach from Chapter 3 to a *functional* list-based implementation and prove subsumption in both directions, or each item generated by the list-based approach is also generated by the set-based approach which implies soundness of the executable algorithm, and vice versa which implies in turn completeness. We extend the algorithm of Chapter 3 in a second orthogonal way by already adding the necessary information to construct parse trees. We only introduce and explain the needed data structures but refrain from presenting any proofs in this chapter since constructing parse trees is the primary subject of Chapter 5.

First we introduce a new data representation: instead of a set of Earley items we work with the data structure *bins*: a list of static length ( $|\omega| + 1$ ) containing in turn bins implemented as variable length lists of Earley *entries*. An entry consists of an Earley item and a new data type *pointer* representing conceptually an imperative pointer describing the origin of its accompanying item. Table 4.1 illustrates the bins for our running example. There are three possible reasons, corresponding to the three basic operations, for the existence of an entry with Earley item x in a specific bin k:

- It was predicted. In that case we consider it created from thin air and do not need to track any additional information, thus the pointer is *Null*. For our example, bin  $B_0$  contains the entry  $S \to \bullet x, 0, 0$ ;  $\bot$  consisting of the item  $S \to \bullet x, 0, 0$  and a *Null* pointer denoted by  $\bot$ .
- It was scanned. Then there exists another Earley item x' in the previous bin k-1 from which this item was computed. Hence, we keep a predecessor pointer *Pre pre* where *pre* is a natural number indicating the index of item x' in bin k-1. Table 4.1 contains the entry  $S \to x \bullet$ , 2, 3; 1 in bin  $B_3$ , the predecessor pointer is 1 (we omit the *Pre* constructor for readability) since this item was created by the the item  $S \to x \bullet$ , 2, 2 of the entry at index 1 in  $B_2$ .

Additionally, we define two useful abbreviations *items* and *pointers* that map a given bin to the list of items respectively pointers it consists of.

Table 4.1: Earley items with pointers for the grammar  $\mathcal{G}: S \to x$ ,  $S \to S + S$ 

	$B_0$	$B_1$	$B_2$
0	$S \rightarrow \bullet x, 0, 0; \bot$	$S \rightarrow x \bullet, 0, 1; 0$	$S \rightarrow S + \bullet S, 0, 2; 1$
1	$S \rightarrow \bullet S + S, 0, 0; \bot$	$S \to S \bullet + S, 0, 1; (0, 1, 0)$	$S \rightarrow \bullet x, 2, 2; \bot$
2			$S \rightarrow \bullet S + S, 2, 2; \bot$
	$B_3$	$B_4$	B <sub>5</sub>
0	$S \rightarrow x \bullet, 2, 3; 1$	$S \rightarrow S + \bullet S, 2, 4; 2$	$S \rightarrow x \bullet, 4, 5; 2$
1	$S \to S + S \bullet, 0, 3; (2, 0, 0)$	$S \rightarrow S + \bullet S, 0, 4; 3$	$S \rightarrow S + S \bullet, 2, 5; (4,0,0)$
2	$S \to S \bullet + S, 2, 3; (2, 2, 0)$	$S \rightarrow \bullet x, 4, 4; \bot$	$S \rightarrow S + S \bullet, 0, 5; (4, 1, 0), (2, 0, 1)$
3	$S \to S \bullet + S, 0, 3; (0, 1, 1)$	S  ightarrow ullet S + S, 4, 4; oxdot	$S \rightarrow S \bullet +S, 4, 5; (4,3,0)$
4			$S \rightarrow S \bullet +S, 2, 5; (2,2,1)$
5			$S \rightarrow S \bullet +S, 0, 5; (0, 1, 2)$

```
datatype pointer =
```

Null

Pre nat

| PreRed nat  $\times$  nat  $\times$  nat (nat  $\times$  nat  $\times$  nat) list

**datatype** 'a entry =

Entry (item: 'a item) (pointer: pointer)

```
type-synonym 'a bin = 'a entry list

type-synonym 'a bins = 'a bin list

definition items :: 'a bin \Rightarrow 'a item list where

items b = map item b

definition pointers :: 'a bin \Rightarrow pointer list where

pointers b = map pointer b
```

Next we implement list-based versions of the *Init*, *Scan*, *Predict*, and *Complete* operations. Function *Init-list* creates a list of ( $|\omega|+1$ ) empty lists or bins. Subsequently, it constructs an initial bin containing entries consisting of initial items for all the production rules that have the start symbol on their left-hand sides, and finally overwrites the 0-th bin with this initial bin.

```
definition Init-list :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins where Init-list \mathcal{G} \omega \equiv let bs = replicate (|\omega| + 1) ([]) in let rs = filter (\lambda r. rule-head r = \mathfrak{S} \mathcal{G}) (\mathfrak{R} \mathcal{G}) in let b0 = map (\lambda r. (Entry (init-item r 0) Null)) rs in bs[0 := b0]
```

Functions Scan-list, Predict-list, and Complete-list are defined analogously to the definitions of Scan, Predict, and Complete and we only highlight noteworthy differences. The set-based implementations take accumulated as arguments the index k of the current bin, the grammar  $\mathcal{G}$ , the input  $\omega$ , and the current set of Earley items I. The list-based definitions are more specific. The k-th bin is no longer only conceptional and we replace the argument I in the following ways: function Scan-list takes as arguments the currently considered item x, its next terminal symbol a (as plain value and not wrapped in an option) and the index pre of x in the current bin k, and sets the predecessor pointer accordingly. Function Predict-list only needs access to the next non-terminal symbol N of x, and returns only entries with Null pointers. The implementation of Complete-list is slightly more involved. It takes as arguments again x and the index x of x in the current bin x (since x is a complete reduction item this time), but also the complete bins x0, since it needs to find all potential predecessor items as well as their indices in the origin bin of x1 (see x2 (see x3 find-x4 and sets the reduction triples accordingly.

```
definition Scan-list :: nat \Rightarrow 'a sentential \Rightarrow 'a \Rightarrow 'a item \Rightarrow nat \Rightarrow 'a entry list where Scan-list k \omega a x pre \equiv if \omega!k = a then let x' = inc-item x (k+1) in [Entry x' (Pre pre)]
```

else []

```
definition Predict-list :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ entry \ list where
 Predict-list k \mathcal{G} N \equiv
   let rs = filter(\lambda r. rule-head r = N)(\Re G) in
   map(\lambda r. (Entry(init-item r k) Null)) rs
fun filter-with-index' :: nat \Rightarrow ('a \Rightarrow bool) \Rightarrow 'a list \Rightarrow ('a \times nat) list where
 filter-with-index' - - [] = []
| filter-with-index' i P(x \# xs) = (
   if P x then (x,i) # filter-with-index' (i+1) P xs
   else filter-with-index' (i+1) P xs)
definition filter-with-index :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow ('a \times nat) \ list where
 filter-with-index P xs = filter-with-index ' 0 P xs
definition Complete-list :: nat \Rightarrow 'a \text{ item} \Rightarrow 'a \text{ bins} \Rightarrow nat \Rightarrow 'a \text{ entry list } \mathbf{where}
 Complete-list k x bs red \equiv
   let orig = bs! item-origin x in
   let is = filter-with-index (\lambda x'. next-symbol x' = Some (item-rule-head x)) (items orig) in
   map (\lambda(x', pre)). (Entry (inc-item x'k) (PreRed (item-origin x, pre, red) []))) is
```

In our data representation a bin is just a simple list but it implements a set. Hence we need to make sure that updating a bin (bin-upd) or inserting an additional entry into a bin maintains its set properties. Additionally, since it is possible to generate multiple reduction pointers for the same item, we have to take care to update the pointer information accordingly, in particular merge reduction triples, if the item of the entry to be inserted matches the item of an already present item. Function bin-upds inserts multiple entries into a specific bin. Note that an alternative but equivalent implementation of bin-upds is fold bin-upd es b. We primarily choose the explicit definition since it simplified some of the proofs, but overall the choice is stylistic in nature. Finally, function bins-upd updates the k-th bin by inserting the given list of entries using function bin-upds.

```
fun bin-upd :: 'a entry \Rightarrow 'a bin \Rightarrow 'a bin where bin-upd e' [] = [e'] | bin-upd e' (e#es) = (
  case (e', e) of (Entry x (PreRed px xs), Entry y (PreRed py ys)) \Rightarrow if x = y then Entry x (PreRed py (px#xs@ys)) # es else e # bin-upd e' es | - \Rightarrow if item e' = item e then e # es else e # bin-upd e' es)
```

```
fun bin-upds :: 'a entry list \Rightarrow 'a bin \Rightarrow 'a bin where bin-upds [] b = b | bin-upds (e#es) b = bin-upds es (bin-upd e b) 

definition bins-upd :: 'a bins \Rightarrow nat \Rightarrow 'a entry list \Rightarrow 'a bins where bins-upd bs k es = bs[k := bin-upds es (bs!k)]
```

The central piece for the list-based implementation is the function *Earley-bin-list'* completes the *k*-th bin starting from index *i*. It updates the bins *bs* using function *bins-upd* and the appropriate operation depending on the next symbol of the current item under consideration which can either be some terminal or non-terminal symbol or *None*. We have to define the function as a *partial-function*, since it might never terminate if it keeps appending newly generated items to the *k*-th bin it operates on. We prove termination and highlight the relevant Isabelle specific details in Section 4.4. The function *Earley-bin-list* fully completes the *k*-th bin and thus corresponds to the function *Earley-bin*.

**partial-function** (tailrec) Earley-bin-list'::  $nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ bins \Rightarrow nat \Rightarrow 'a \ bins$  where

```
Earley-bin-list' k \mathcal{G} \omega bs i = (
if i \geq |items\ (bs!k)|\ then\ bs
else
let\ x = items\ (bs!k)\ !\ i in
let\ bs' =
case\ next\text{-symbol}\ x of
Some\ a \Rightarrow
if\ is\text{-terminal}\ \mathcal{G}\ a then
if\ k < |\omega|\ then\ bins\text{-upd}\ bs\ (k+1)\ (Scan-list\ k\ \omega\ a\ x\ i)
else\ bs
else\ bins\text{-upd}\ bs\ k\ (Predict-list\ k\ \mathcal{G}\ a)
|\ None\ \Rightarrow\ bins\text{-upd}\ bs\ k\ (Complete-list\ k\ x\ bs\ i)
in\ Earley\text{-bin-list'}\ k\ \mathcal{G}\ \omega\ bs'\ (i+1))
```

```
definition Earley-bin-list :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ bins \Rightarrow 'a \ bins where Earley-bin-list k \ \mathcal{G} \ \omega \ bs = Earley-bin-list' \ k \ \mathcal{G} \ \omega \ bs \ 0
```

Finally, functions Earley-list and Earley-list are structurally identical to functions Earley respectively Earley, differing only in the type of the used operations and the return type.

```
fun Earley-list :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ bins \ \mathbf{where}
Earley-list \ 0 \ \mathcal{G} \ \omega = Earley-bin-list \ 0 \ \mathcal{G} \ \omega \ (Init-list \ \mathcal{G} \ \omega)
\mid Earley-list \ (Suc \ n) \ \mathcal{G} \ \omega = Earley-bin-list \ (Suc \ n) \ \mathcal{G} \ \omega \ (Earley-list \ n \ \mathcal{G} \ \omega)
```

**definition** Earley-list :: 'a cfg  $\Rightarrow$  'a sentential  $\Rightarrow$  'a bins **where** Earley-list  $\mathcal{G} \omega = \text{Earley-list } |\omega| \mathcal{G} \omega$ 

#### 4.2 A Word on Performance

Earley [Earley:1970] implements his recognizer algorithm in the imperative programming paradigm and provides an informal argument for the running time which is  $\mathcal{O}(n^3)$  where  $n = |\omega|$ . Our implementation is purely functional, and one might expect a quite significant decrease in performance. In this section we provide an informal argument showing that, although we cannot quite achieve the time complexity of an imperative implementation, we are 'only' one order of magnitude slower or the running time of our implementation is  $\mathcal{O}(n^4)$ . Then we summarize Earley's imperative implementation approach and the additional steps that are needed to achieve the desired running time. Additionally, we sketch a slightly different and more complicated functional implementation which achieves a theoretical running time of  $\mathcal{O}(n^3 \log n)$ , and highlight possible further performance improvements. Finally, we discuss the choice for our particular implementation.

We state the running time of our implementation of the algorithm in terms of the length n of the input  $\omega$ , and provide an informal argument that its running time is  $\mathcal{O}(n^4)$ . Each bin  $B_j$  ( $0 \le j \le n$ ) contains only items of the form  $Item\ r\ b\ i\ j$ . The number of possible production rules r, and possible bullet positions b are both independent of n and can thus be considered (possible large) constants. The origin i is bounded by  $0 \le i \le j$  and thus depends on j which is in turn dependent by n. Overall the number of items in each bin  $B_j$  is in  $\mathcal{O}(n)$ .

We have Init-list  $\in \mathcal{O}(n)$  since the function replicate takes time linear in the length of  $\omega$ , and functions filter and map operate at most on the size of the grammar  $\mathcal{G}$ . We also know Scan-list  $\in \mathcal{O}(n)$ . The dominating term is surprisingly ( $\omega$  ! k), since  $0 \le k \le n$ , and it computes at most one new entry. Function Predict-list take time in the the size of the grammar  $\mathcal{G}$ , due to the filter and map functions, and computes at most  $|\mathcal{G}|$  new items. Function Complete-list again takes linear time, since finding the origin bin of the given item x (bs ! item-origin x) takes linear time, and functions items, filter-with-index, and map operate on the origin bin which is of at most linear size. Consequently, the function also computes at most  $\mathcal{O}(n)$  new items.

Updating a bin (bin-upd) with a single entry takes at most linear time, inserting e new entries (bin-upds) thus takes time  $e \cdot \mathcal{O}(n)$ , and hence function bins-upd also runs in time  $e \cdot \mathcal{O}(n)$ . The analysis of function Earley-bin-list' is slightly more involved. It computes the contents of a bin  $B_j$ , or it calls itself recursively at most n times, since the number of items in any bin is in  $\mathcal{O}(n)$ . The time for one function execution is dominated

by the time it takes to update the bins with the newly created items whose number depends on in turn on the operation we applied but is bounded in the worst case by n (Complete-list). All the other operations of the function body run in at most linear time. Overall we have for the body of Earley-bin-list':  $\mathcal{O}(n) + e \cdot \mathcal{O}(n) = \mathcal{O}(n^2)$ . And thus Earley-bin-list'  $\in \mathcal{O}(n^3)$ . The same bound holds trivially for Earley-bin-list. Since functions Earley-list or Earley-list call Earley-bin-list once for each bin  $B_j$  and  $0 \le j \le n$ , the overall running time is  $\mathcal{O}(n^4)$ .

One might be tempted to think that the decrease in performance compared to an imperative implementation is due to the fact that we are representing bins as functional lists and appending to and indexing into bins which takes linear time and not constant time. This is not the case. Earley implements the algorithm as follows. On the top-level bins are no longer a list but an array. Each bin is a single linked list, and pointers are no longer represented by the type pointer but by actual pointers between Earley items. The worst case running time of the algorithm is still  $\mathcal{O}(n^4)$ . The algorithm still iterates over *n* bins, traverses in the worst case  $\mathcal{O}(n)$  items in each bin and for each item, the worst case operation, completion still generates  $\mathcal{O}(n)$  new items that all have to be inserted into the current bin which takes linear time for each new item. To achieve the running time of  $\mathcal{O}(n^3)$  we need to find a way to add a new item into a bin in constant time. In an imperative setting one obvious way is to not only keep a singly-linked list of items and pointers but additionally a map. The keys are the items of the list and the map stores for a specific item a pointer to its position in the list. Insertion of a new item into a bin works then as follows: if the item is already present in the map, we follow the pointer and update the pointers in the list accordingly depending on the kind of item, otherwise we just append the item and its corresponding pointers to the list. Finally, we insert the item and a pointer to its position in the linked list into the map.

Sadly, this approach does not work in a functional setting. Appending an item to a list takes linear and not constant time. But even if we preprend the new item onto the list there is another problem. We cannot simply store pointers in the map which we can follow in constant time to the location of the item in the list, but still have to store the index of the corresponding item. And consequently updating the pointer information takes again linear time due to the indexing. One possible solution is to change one's point of view. In the imperative approach the list serves two purposes: it represents the bin and is at the same time a worklist for the algorithm. The map only optimizes performance. We can obtain a  $\mathcal{O}(n^3 \log n)$  functional implementation if we consider the list only a worklist and the map (or its keys) the bin. We also need to adapt the pointer datatype. Instead of wrapping indices representing predecessor or reduction items in the list, a pointer contains the actual items. E.g. a pointer is either *Null*, or *Pre x'*, or *PreRed* (x', y) *xys*. Overall the running time for inserting a new item into a bin consists of prepending the item onto the worklist, or constant time, and inserting the

item into the map which can be done in logarithmic time. Thus, the overall running time of this approach is  $O(n^3 \log n)$ .

Since we are already talking about performance, we highlight some of the more common performance improvements. We can predict faster if we organize the grammar in a more efficient manner. Currently, the *Predict* operation needs to pass through the whole grammar to find the alternatives for a specific non-terminal. The first performance improvement is to group the production rules by their left-hand side non-terminals. We can also complete more efficiently. The *Complete* operation scans through the origin bin of an complete item, searching for items where the next symbol matches the rule head of the production rule of the complete item. We can optimize this search by keeping an additional map from 'next symbol' non-terminals to their items for each bin. Finally, as mentioned earlier, we omit implementing a lookahead terminal. Note that, although these performance improvements might speed the algorithm quite considerably, none of them improve the worst case running time.

We decided against implementing the map-based functional approach with a running time of  $\mathcal{O}(n^3\log n)$  and 'settle' for the current approach with a running time of  $\mathcal{O}(n^4)$  due to two reasons. The map-based functional approach is more complicated and the improvement of the running time is significant but still does not reach the optimum. If we optimize our approach only to achieve better performance, we would like to achieve optimal performance, at least asymptotically. The current approach, appending items to the list and using natural numbers as pointers, maps more easily to the imperative approach. Our original idea was to refine the algorithm once more to an imperative version. But this exceeded the scope of this thesis.

### 4.3 Sets or Bins as Lists

In this section we prove that the list representation of bins, in particular updating a bin or bins with the functions bin-upd, bin-upds, and bins-upd, fulfills the required set semantics. We define a function bins that accumulates all bins into one set of Earley items. Note that a call of the form Earley-bin- $list'k \mathcal{G} \omega bs i$  iterates through the entries of the k-th bin or the current worklist in ascending order starting at index i. All items at indices  $i \leq j$  are untouched and thus can be considered future work. We make two further definitions capturing the set of items which are already 'done'. The term bin-upto b i represents the items of a bin b up to but not including the i-th index. Similarly, function bins-upto computes the set of items consisting k-th bin up to but not including the i-th index and the items of all previous bins.

```
definition bins :: 'a bins \Rightarrow 'a items where bins bs = \bigcup \{ set (items (bs!k)) \mid k. k < |bs| \}
```

```
definition bin-upto :: 'a bin \Rightarrow nat \Rightarrow 'a items where bin-upto b i = \{ items b ! j | j. j < i \land j < |items b| \} definition bins-upto :: 'a bins \Rightarrow nat \Rightarrow nat \Rightarrow 'a items where bins-upto bs k i = \bigcup { set (items (bs!l)) | l. l < k } \cup bin-upto (bs!k) i
```

The next six lemmas then proof the set semantics of updating one bin with one item (bin-upd), multiple items (bin-upds), or updating a particular bin with multiple items (bins-upd). The proofs are straightforward and respectively by induction on the bin b for an arbitrary item e, by induction on the items es to be inserted for an arbitrary bin b, or by definition of bin-upds and bins using the previously proven lemmas.

```
lemma set-items-bin-upd:
 set (items (bin-upd e b)) = set (items b) \cup \{ item e \}
lemma distinct-bin-upd:
 assumes distinct (items b)
 shows distinct (items (bin-upd e b))
lemma set-items-bin-upds:
 set (items (bin-upds es b)) = set (items b) \cup set (items es)
lemma distinct-bin-upds:
 assumes distinct (items b)
 shows distinct (items (bin-upds es b))
lemma bins-bins-upd:
 assumes k < |bs|
 shows bins (bins-upd bs k es) = bins bs \cup set (items es)
lemma distinct-bins-upd:
 assumes distinct (items (bs!k))
 shows distinct (items (bins-upd bs k es ! k))
```

In our formalization we prove further basic lemmas about functions *bin-upd*, *bin-upds*, and *bins-upd*. In particular how updating bins changes the length of a bin, interacts with indexing into a bin or does not change the ordering of the items in a bin. Furthermore, we prove similar lemmas about functions *bin-upto* and *bins-upto* and their interplay with bin(s) updates. We omit them for brevity.

#### 4.4 Well-formedness and Termination

We also refine the notion of well-formed items to well-formed bin items. An item is a well-formed bin item for a the *k*-th bin if it is a well-formed item and its end index

coincides with *k*. We call a bin well-formed if it only contains well-formed bin items and its items are distinct, and lift this notion of well-formedness to the toplevel list of bins.

```
definition wf-bin-item :: 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow nat \Rightarrow 'a \ item \Rightarrow bool \ \mathbf{where} wf-bin-item \mathcal{G} \ \omega \ k \ x \equiv wf-item \mathcal{G} \ \omega \ x \wedge item-end x = k \mathbf{definition} \ wf-bin-items :: 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow nat \Rightarrow 'a \ item \ list \Rightarrow bool \ \mathbf{where} wf-bin-items \mathcal{G} \ \omega \ k \ xs \equiv \forall \ x \in set \ xs. \ wf-bin-item \mathcal{G} \ \omega \ k \ x \mathbf{definition} \ wf-bin :: 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow nat \Rightarrow 'a \ bin \Rightarrow bool \ \mathbf{where} wf-bin \mathcal{G} \ \omega \ k \ b \equiv distinct \ (items \ b) \wedge wf-bin-items \mathcal{G} \ \omega \ k \ (items \ b) \mathbf{definition} \ wf-bins :: 'a \ cfg \Rightarrow 'a \ list \Rightarrow 'a \ bins \Rightarrow bool \ \mathbf{where} wf-bins \mathcal{G} \ \omega \ bs \equiv \forall \ k < |bs|. \ wf-bin \mathcal{G} \ \omega \ k \ (bs!k)
```

Next we prove that inserting well-formed bin items maintains the well-formedness of a bin or bins. The proofs are structurally analogous to those of Section 4.3.

```
lemma wf-bin-bin-upd:

assumes wf-bin \mathcal{G} \omega k b

assumes wf-bin-item \mathcal{G} \omega k (item e)

shows wf-bin \mathcal{G} \omega k (bin-upd e b)

lemma wf-bin-bin-upds:

assumes wf-bin \mathcal{G} \omega k b

assumes \forall x \in set (items es). wf-bin-item \mathcal{G} \omega k x

assumes distinct (items es)

shows wf-bins-bins-upd:

assumes wf-bins-bins-upd:

assumes wf-bins \mathcal{G} \omega wf-bin-item wf-bin-item wf-bins-bins-upd:

assumes distinct (items es). wf-bin-item wf-bin-item wf-bin-item wf-bins-bins-upd wf-bin-item wf-bin-it
```

In Section 4.1 we had to define the function Earley-bin-list' as a partial function since a call of the form Earley-bin-list' k  $\mathcal{G}$   $\omega$  bs i might never terminate if the function keeps appending new items to the k-th bin it currently operates on.

```
fun earley-measure :: nat \times 'a cfg \times 'a sentential \times 'a bins \Rightarrow nat \Rightarrow nat where earley-measure (k, \mathcal{G}, \omega, bs) i = card \{ x \mid x. wf-bin-item \mathcal{G} \omega k x \} - i

definition wf-earley-input :: (nat \times 'a \ cfg \times 'a \ sentential \times 'a \ bins) set where wf-earley-input = \{ (k, \mathcal{G}, \omega, bs) \mid k \mathcal{G} \omega bs.
```

```
|bs| = |\omega| + 1 \wedge
     wf-\mathcal{G} \mathcal{G} \wedge
     wf-bins G \omega bs
lemma wf-earley-input-Earley-bin-list':
 assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 shows (k, \mathcal{G}, \omega, \textit{Earley-bin-list'} k \mathcal{G} \omega \textit{ bs } i) \in \textit{wf-earley-input}
lemma wf-earley-input-Earley-bin-list:
 assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 shows (k, \mathcal{G}, \omega, \textit{Earley-bin-list } k \mathcal{G} \omega \textit{ bs}) \in \textit{wf-earley-input}
lemma wf-earley-input-Earley-list:
 assumes wf-\mathcal{G}
 assumes k \leq |\omega|
 shows (k, \mathcal{G}, \omega, Earley-list \ k \mathcal{G} \ \omega) \in wf-earley-input
lemma wf-earley-input-Earley-list:
 assumes wf-\mathcal{G}
 assumes k \leq |\omega|
 shows (k, \mathcal{G}, \omega, \mathcal{E}arley-list \mathcal{G}(\omega) \in wf-earley-input
4.5 Soundness
lemma Init-list-eq-Init:
 shows bins (Init-list \mathcal{G} \omega) = Init \mathcal{G}
lemma Scan-list-sub-Scan:
 assumes wf-bins \mathcal{G} \omega bs
 assumes bins bs \subseteq I
 assumes k < |bs|
 assumes k < |\omega|
 assumes x \in set (items (bs!k))
 assumes next-symbol x = Some a
 shows set (items (Scan-list k \omega a x pre)) \subseteq Scan k \omega I
lemma Predict-list-sub-Predict:
 assumes wf-bins \mathcal{G} \omega bs
 assumes bins bs \subseteq I
 assumes k < |bs|
 assumes x \in set (items (bs!k))
 assumes next-symbol x = Some N
```

 $k \leq |\omega| \wedge$ 

```
shows set (items (Predict-list k \in \mathcal{G} N)) \subseteq Predict k \in \mathcal{G} I
lemma Complete-list-sub-Complete:
 assumes wf-bins G \omega bs
 assumes bins bs \subseteq I
  assumes k < |bs|
 assumes x \in set (items (bs!k))
 assumes is-complete x
 lemma Earley-bin-list'-sub-Earley-bin:
  assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 assumes bins bs \subseteq I
 shows bins (Earley-bin-list' k \mathcal{G} \omega bs i) \subseteq Earley-bin k \mathcal{G} \omega I
lemma Earley-bin-list-sub-Earley-bin:
 assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 assumes bins bs \subseteq I
 shows bins (Earley-bin-list k \mathcal{G} \omega bs) \subseteq Earley-bin k \mathcal{G} \omega I
lemma Earley-list-sub-E:
 assumes wf-\mathcal{G}
 assumes k \leq |\omega|
 shows bins (Earley-list k \mathcal{G} \omega) \subseteq Earley k \mathcal{G} \omega
lemma Earley-list-sub-Earley:
  assumes wf-\mathcal{G}
 shows bins (\mathcal{E}arley-list \mathcal{G} \omega) \subseteq \mathcal{E}arley \mathcal{G} \omega
4.6 Completeness
definition nonempty-derives :: 'a cfg \Rightarrow bool where
 nonempty-derives \mathcal{G} \equiv \forall N. N \in set (\mathfrak{N} \mathcal{G}) \longrightarrow \neg (\mathcal{G} \vdash [N] \Rightarrow^* [])
lemma impossible-complete-item: — Detailed
 assumes wf-\mathcal{G}
  assumes nonempty-derives G
 assumes wf-item \mathcal{G} \omega x
  assumes sound-item \mathcal{G} \omega x
 assumes is-complete x
  assumes item-origin x = k
 assumes item-end x = k
  shows False
```

```
lemma Complete-Un-eq-nonterminal: — Detailed
 assumes wf-\mathcal{G}
 assumes wf-items \mathcal{G} \omega I
 assumes sound-items \mathcal{G} \omega I
 assumes nonempty-derives G
 assumes wf-item \mathcal{G} \omega x
 assumes item-end x = k
 assumes next-symbol z = Some a
 assumes is-nonterminal G a
 shows Complete k (I \cup \{x\}) = Complete k I
lemma Earley-step-sub-Earley-bin-list': — Detailed: START WITH THIS
 assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 assumes sound-items \mathcal{G} \omega (bins bs)
 assumes is-sentence \mathcal{G} \omega
 assumes nonempty-derives G
 assumes Earley-step k \mathcal{G} \omega (bins-upto bs k i) \subseteq bins bs
 shows Earley-step k \mathcal{G} \omega (bins bs) \subseteq bins (Earley-bin-list' k \mathcal{G} \omega bs i)
lemma Earley-step-sub-Earley-bin-list:
 assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 assumes sound-items \mathcal{G} \omega (bins bs)
 assumes is-sentence \mathcal{G} \omega
 assumes nonempty-derives G
 assumes Earley-step k \mathcal{G} \omega (bins-upto bs k 0) \subseteq bins bs
 shows Earley-step k \mathcal{G} \omega (bins bs) \subseteq bins (Earley-bin-list k \mathcal{G} \omega bs)
lemma Earley-bin-list'-idem: — Detailed: SECOND IS THIS
 assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 assumes sound-items \mathcal{G} \omega (bins bs)
 assumes nonempty-derives G
 assumes i \leq j
 shows bins (Earley-bin-list' k \mathcal{G} \omega (Earley-bin-list' k \mathcal{G} \omega bs i) j) = bins (Earley-bin-list' k \mathcal{G} \omega bs i)
lemma Earley-bin-list-idem:
 assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 assumes sound-items \mathcal{G} \omega (bins bs)
 assumes nonempty-derives G
 shows bins (Earley-bin-list k \mathcal{G} \omega (Earley-bin-list k \mathcal{G} \omega bs)) = bins (Earley-bin-list k \mathcal{G} \omega bs)
lemma funpower-\pi-step-sub-\pi-it:
 assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 assumes sound-items \mathcal{G} \omega (bins bs)
 assumes is-sentence \mathcal{G} \omega
```

```
assumes nonempty-derives G
 assumes Earley-step k \mathcal{G} \omega (bins-upto bs k 0) \subseteq bins bs
 shows funpower (Earley-step k \mathcal{G} \omega) n (bins bs) \subseteq bins (Earley-bin-list k \mathcal{G} \omega bs)
lemma Earley-bin-sub-Earley-bin-list:
  assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 assumes sound-items \mathcal{G} \omega (bins bs)
 assumes is-sentence \mathcal{G} \omega
 assumes nonempty-derives G
  assumes Earley-step k \mathcal{G} \omega (bins-upto bs k 0) \subseteq bins bs
 shows Earley-bin k \mathcal{G} \omega (bins bs) \subseteq bins (Earley-bin-list k \mathcal{G} \omega bs)
lemma Earley-sub-Earley-list:
  assumes wf-\mathcal{G}
  assumes is-sentence \mathcal{G} \omega
 assumes nonempty-derives G
  assumes k \leq |\omega|
 shows Earley k \mathcal{G} \omega \subseteq bins (Earley-list k \mathcal{G} \omega)
lemma Earley-sub-Earley-list:
  assumes wf-\mathcal{G}
 assumes is-sentence \mathcal{G} \omega
 assumes nonempty-derives G
 shows \mathcal{E} arley \mathcal{G} \omega \subseteq bins (\mathcal{E} arley-list \mathcal{G} \omega)
4.7 Main Theorems
definition recognizing-list :: 'a bins \Rightarrow 'a cfg \Rightarrow 'a sentential \Rightarrow bool where
 recognizing-list I \mathcal{G} \omega \equiv \exists x \in set \ (items \ (I ! |\omega|)). is-finished \mathcal{G} \omega x
theorem recognizing-list-iff-recognizing:
  assumes wf-\mathcal{G}
 assumes is-sentence \mathcal{G} \omega
 assumes nonempty-derives G
 shows recognizing-list (Earley-list \mathcal{G} \omega) \mathcal{G} \omega \longleftrightarrow recognizing (Earley \mathcal{G} \omega) \mathcal{G} \omega
corollary correctness-list:
  assumes wf-\mathcal{G}
 assumes is-sentence \mathcal{G} \omega
 assumes nonempty-derives G
 shows recognizing-list (Earley-list \mathcal{G} \omega) \mathcal{G} \omega \longleftrightarrow \mathcal{G} \vdash [\mathfrak{S} \mathcal{G}] \Rightarrow^* \omega
   SNIPPET:
```

It is this latter possibility, adding items to  $S_i$  while representing sets as lists, which causes grief with epsilon-rules. When Completer processes an item A -> dot, j which corresponds to the epsilon-rule A -> epsilon, it must look through  $S_i$  for items with the dot before an A. Unfortunately, for epsilon-rule items, j is always equal to i. Completer is thus looking through the partially constructed set  $S_i$ . Since implementations process items in  $S_i$  in order, if an item B -> alpha dot A beta, k is added to  $S_i$  after Completer has processed A -> dot, j, Completer will never add B ->  $\alpha$ A dot  $\beta$ , k to  $S_i$ . In turn, items resulting directly and indirectly from B ->  $\alpha$ A dot  $\beta$ , k will be omitted too. This effectively prunes protential derivation paths which might cause correct input to be rejected. (EXAMPLE) Aho et al [Aho:1972] propose the stay clam and keep running the Predictor and Completer in turn until neither has anything more to add. Earley himself suggest to have the Completer note that the dot needed to be moved over A, then looking for this whenever future items were added to  $S_i$ . For efficiency's sake the collection of on-terminals to watch for should be stored in a data structure which allows fast access. Neither approach is very satisfactory. A third solution [Aycock:2002] is a simple modification of the Predictor based on the idea of nullability. A non-terminal A is said to be nullable if A derives star epsilon. Terminal symbols of course can never be nullable. The nullability of non-terminals in a grammar may be precomputed using well-known techniques [Appel:2003] [Fischer:2009] Using this notion the Predictor can be stated as follows: if A ->  $\alpha$ dot B  $\beta$ , j is in  $S_i$ , add B -> dot  $\gamma$ , i to  $S_i$  for all rules B ->  $\gamma$ . If B is nullable, also add A ->  $\alpha$ B dot  $\beta$ , j to  $S_i$ . Explanation why I decided against it. Involves every grammar can be rewritten to not contain epsilon productions. In other words we eagerly move the dot over a nonterminal if that non-terminal can derive epsilon and effectivley disappear. The source implements this precomputation by constructing a variant of a LR(0) deterministic finite automata (DFA). But for an earley parser we must keep track of which parent pointers and LR(0) items belong together which leads to complex and inelegant implementations [McLean:1996]. The source resolves this problem by constructing split epsilon DFAs, but still need to adjust the classical earley algorithm by adding not only predecessor links but also causal links, and to construct the split epsilon DFAs not the original grammar but a slightly adjusted equivalent grammar is used that encodes explicitly information that is crucial to reconstructing derivations, called a grammar in nihilist normal form (NNF) which might increase the size of the grammar whereas the authors note empirical results that the increase is quite modest (a factor of 2 at most).

Example: S -> AAAA, A -> a, A -> E, E -> epsilon, input a *S*<sub>0</sub> S -> dot AAAA,0, A -> dot a, 0, A -> dot E, 0, E -> dot, 0, A -> E dot, 0, S -> A dot AAA, 0 *S*<sub>1</sub> A -> a dot, 0, S -> A dot AAA, 0, S -> AA dot AA, 0, A -> dot a, 1, A -> dot E, 1, E -> dot, 1, A -> E dot, 1, S -> AAA dot A, 0

# 5 Earley Parser Implementation

### 5.1 Pointer lemmas

```
definition predicts :: 'a item \Rightarrow bool where
 predicts x \equiv item-origin x = item-end x \land item-bullet x = 0
definition scans :: 'a sentential \Rightarrow nat \Rightarrow 'a item \Rightarrow 'a item \Rightarrow bool where
 scans \omega k x y \equiv y = inc-item x k \land (\exists a. next-symbol x = Some \ a \land \omega!(k-1) = a)
definition completes :: nat \Rightarrow 'a \ item \Rightarrow 'a \ item \Rightarrow 'a \ item \Rightarrow bool \ where
 completes k x y z \equiv y = inc\text{-item } x k \land
   is-complete z \land
   item-origin z = item-end x \land
   (\exists N. next\text{-symbol } x = Some \ N \land N = item\text{-rule-head } z)
definition sound-null-ptr :: 'a entry \Rightarrow bool where
 sound-null-ptr e \equiv pointer \ e = Null \longrightarrow predicts \ (item \ e)
definition sound-pre-ptr :: 'a sentential \Rightarrow 'a bins \Rightarrow nat \Rightarrow 'a entry \Rightarrow bool where
 sound-pre-ptr \omega bs k \in \exists \forall pre. pointer e = Pre pre \longrightarrow
   k > 0 \land
   pre < |bs!(k-1)| \land
   scans \omega k (item (bs!(k-1)!pre)) (item e)
definition sound-prered-ptr :: 'a bins \Rightarrow nat \Rightarrow 'a entry \Rightarrow bool where
 sound-prered-ptr bs k \in \exists \forall p \text{ ps } k' \text{ pre red. pointer } e = \text{PreRed } p \text{ ps } \land (k', \text{pre, red}) \in \text{set } (p \# ps) \longrightarrow
   k' < k \land
   pre < |bs!k'| \land
   red < |bs!k| \land
   completes k (item (bs!k'!pre)) (item e) (item (bs!k!red))
definition sound-ptrs :: 'a sentential \Rightarrow 'a bins \Rightarrow bool where
 sound-ptrs \omega bs \equiv \forall k < |bs|. \forall e \in set (bs!k).
   sound-null-ptr e \wedge
   sound-pre-ptr \omega bs k e \wedge
   sound-prered-ptr bs k e
```

```
definition mono-red-ptr :: 'a bins \Rightarrow bool where
 mono-red-ptr bs \equiv \forall k < |bs|. \forall i < |bs!k|.
  \forall k' pre red ps. pointer (bs!k!i) = PreRed (k', pre, red) ps \longrightarrow red \langle i \rangle
lemma sound-ptrs-bin-upd:
 assumes k < |bs|
 assumes distinct (items (bs!k))
 assumes sound-ptrs \omega bs
 assumes sound-null-ptr e
 assumes sound-pre-ptr \omega bs k e
 assumes sound-prered-ptr bs k e
 shows sound-ptrs \omega (bs[k := bin-upd\ e\ (bs!k)])
lemma mono-red-ptr-bin-upd:
 assumes k < |bs|
 assumes distinct (items (bs!k))
 assumes mono-red-ptr bs
 assumes \forall k' pre red ps. pointer e = PreRed(k', pre, red) ps \longrightarrow red < |bs!k|
 shows mono-red-ptr (bs[k := bin-upd\ e\ (bs!k)])
lemma sound-mono-ptrs-bin-upds:
 assumes k < |bs|
 assumes distinct (items (bs!k))
 assumes distinct (items es)
 assumes sound-ptrs inp bs
 assumes \forall e \in set \ es. \ sound-null-ptr \ e \land sound-pre-ptr \ inp \ bs \ k \ e \land sound-pre-ptr \ bs \ k \ e
 assumes mono-red-ptr bs
 assumes \forall e \in set \ es. \ \forall \ k' \ pre \ red \ ps. \ pointer \ e = PreRed \ (k', pre, red) \ ps \longrightarrow red < |bs!k|
 shows sound-ptrs inp (bs[k := bin-upds es (bs!k)]) \land mono-red-ptr (bs[k := bin-upds es (bs!k)])
lemma sound-mono-ptrs-Earley-bin-list': — Detailed
 assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 assumes nonempty-derives G
 assumes sound-items \mathcal{G} \omega (bins bs)
 assumes sound-ptrs \omega bs
 assumes mono-red-ptr bs
 shows sound-ptrs \omega (Earley-bin-list' k \mathcal{G} \omega bs i) \wedge mono-red-ptr (Earley-bin-list' k \mathcal{G} \omega bs i)
lemma sound-mono-ptrs-Earley-bin-list:
 assumes (k, \mathcal{G}, \omega, bs) \in wf-earley-input
 assumes nonempty-derives G
 assumes sound-items \mathcal{G} \omega (bins bs)
 assumes sound-ptrs \omega bs
 assumes mono-red-ptr bs
```

```
shows sound-ptrs \omega (Earley-bin-list k \mathcal{G} \omega bs) \wedge mono-red-ptr (Earley-bin-list k \mathcal{G} \omega bs)
lemma sound-mono-ptrs-Init-list:
 shows sound-ptrs \omega (Init-list \mathcal{G} \omega) \wedge mono-red-ptr (Init-list \mathcal{G} \omega)
lemma sound-mono-ptrs-Earley-list:
 assumes wf-\mathcal{G}
 assumes nonempty-derives G
 assumes k < |\omega|
 shows sound-ptrs \omega (Earley-list k \mathcal{G} \omega) \wedge mono-red-ptr (Earley-list k \mathcal{G} \omega)
lemma sound-mono-ptrs-Earley-list:
 assumes wf-\mathcal{G}
 assumes nonempty-derives G
 shows sound-ptrs \omega (Earley-list \mathcal{G} \omega) \wedge mono-red-ptr (Earley-list \mathcal{G} \omega)
5.2 Trees and Forests
datatype 'a tree =
 Leaf 'a
 | Branch 'a 'a tree list
fun yield-tree :: 'a tree \Rightarrow 'a sentential where
 yield-tree (Leaf a) = [a]
| yield-tree (Branch - ts) = concat (map yield-tree ts)
fun root-tree :: 'a tree \Rightarrow 'a where
 root-tree (Leaf a) = a
| root-tree (Branch N -) = N
fun wf-rule-tree :: 'a cfg \Rightarrow 'a tree \Rightarrow bool where
 wf-rule-tree - (Leaf a) \longleftrightarrow True
| wf-rule-tree \mathcal{G} (Branch N ts) \longleftrightarrow (
   (\exists r \in set \ (\Re \mathcal{G}). \ N = rule-head \ r \land map \ root-tree \ ts = rule-body \ r) \land
   (\forall t \in set \ ts. \ wf-rule-tree \ \mathcal{G} \ t))
fun wf-item-tree :: 'a cfg \Rightarrow 'a item \Rightarrow 'a tree \Rightarrow bool where
 wf-item-tree \mathcal{G} - (Leaf a) \longleftrightarrow True
| wf-item-tree \mathcal{G} \times (Branch \ N \ ts) \longleftrightarrow (
   N = item-rule-head x \land
   map root-tree ts = take (item-bullet x) (item-rule-body x) \land
   (\forall t \in set \ ts. \ wf-rule-tree \ \mathcal{G} \ t))
```

**definition** wf-yield-tree :: 'a sentential  $\Rightarrow$  'a item  $\Rightarrow$  'a tree  $\Rightarrow$  bool where

```
 wf\text{-}yield\text{-}tree \ \omega \ x \ t \equiv yield\text{-}tree \ t = \omega[item\text{-}origin \ x..item\text{-}end \ x\rangle   \textbf{datatype} \ 'a \ forest =   FLeaf \ 'a   | FBranch \ 'a \ 'a \ forest \ list \ list   \textbf{fun } combinations :: \ 'a \ list \ list \ \Rightarrow \ 'a \ list \ list \ \textbf{where}   combinations \ [] = [[]]   | combinations \ (xs\#xss) = [ \ x\#cs \ . \ x < - \ xs, \ cs < - \ combinations \ xss \ ]   \textbf{fun } trees :: \ 'a \ forest \ \Rightarrow \ 'a \ tree \ list \ \textbf{where}   trees \ (FLeaf \ a) = [Leaf \ a]   | trees \ (FBranch \ N \ fss) = (  let \ tss = (map \ (\lambda fs. \ concat \ (map \ (\lambda f. \ trees \ f) \ fs)) \ fss) \ in   map \ (\lambda ts. \ Branch \ N \ ts) \ (combinations \ tss)   )
```

### 5.3 A Single Parse Tree

```
partial-function (option) build-tree':: 'a bins \Rightarrow 'a sentential \Rightarrow nat \Rightarrow 'a tree option where
 build-tree' bs \omega k i = (
   let e = bs!k!i in (
   case pointer e of
     Null \Rightarrow Some (Branch (item-rule-head (item e)) [])
   | Pre pre \Rightarrow (
      do {
        t \leftarrow build-tree' bs \omega(k-1) pre;
          Branch N ts \Rightarrow Some (Branch N (ts @ [Leaf (\omega!(k-1))]))
        | - \Rightarrow None
      })
   | PreRed (k', pre, red) - \Rightarrow (
      do {
        t \leftarrow build-tree' bs \omega k' pre;
        case t of
          Branch N ts \Rightarrow
           do {
             t \leftarrow build-tree' bs \omega k red;
             Some (Branch N (ts @ [t]))
            }
        | - \Rightarrow None
      })
 ))
```

```
definition build-tree :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins \Rightarrow 'a tree option where
 build-tree \mathcal{G} \omega bs \equiv
   let k = |bs| - 1 in (
   case filter-with-index (\lambda x. is-finished \mathcal{G} \omega x) (items (bs!k)) of
     ] \Rightarrow None
   |(-,i)\#-\Rightarrow build-tree' bs \omega k i)
fun build-tree'-measure :: ('a bins \times 'a sentential \times nat \times nat) \Rightarrow nat where
 build-tree'-measure (bs, \omega, k, i) = foldl (+) 0 (map length (take k bs)) + i
definition wf-tree-input :: ('a bins \times 'a sentential \times nat \times nat) set where
 wf-tree-input = {
   (bs, \omega, k, i) \mid bs \omega k i.
    sound-ptrs \omega bs \wedge
    mono-red-ptr\ bs\ \land
    k < |bs| \land
    i < |bs!k|
lemma build-tree'-termination:
 assumes (bs, \omega, k, i) \in wf-tree-input
 shows \exists N ts. build-tree' bs \omega k i = Some (Branch N ts)
lemma wf-item-tree-build-tree':
 assumes (bs, \omega, k, i) \in wf-tree-input
 assumes wf-bins \mathcal{G} \omega bs
 assumes k < |bs|
 assumes i < |bs!k|
 assumes build-tree' bs \omega k i = Some t
 shows wf-item-tree G (item (bs!k!i)) t
lemma wf-yield-tree-build-tree':
 assumes (bs, \omega, k, i) \in wf-tree-input
 assumes wf-bins \mathcal{G} \omega bs
 assumes k < |bs|
 assumes k \leq |\omega|
 assumes i < |bs!k|
 assumes build-tree' bs \omega k i = Some t
 shows wf-yield-tree \omega (item (bs!k!i)) t
theorem wf-rule-root-yield-tree-build-tree:
 assumes wf-bins \mathcal{G} \omega bs
 assumes sound-ptrs \omega bs
```

```
assumes mono-red-ptr bs
 assumes |bs| = |\omega| + 1
 assumes build-tree \mathcal{G} \omega bs = Some t
 shows wf-rule-tree \mathcal{G} t \wedge root-tree t = \mathfrak{S} \mathcal{G} \wedge yield-tree t = \omega
corollary wf-rule-root-yield-tree-build-tree-Earley-list:
  assumes wf-\mathcal{G}
  assumes nonempty-derives G
 assumes build-tree \mathcal{G} \omega (Earley-list \mathcal{G} \omega) = Some t
 shows wf-rule-tree \mathcal{G} t \wedge root-tree t = \mathfrak{G} \mathcal{G} \wedge yield-tree t = \omega
theorem correctness-build-tree-Earley-list:
  assumes wf-\mathcal{G}
 assumes is-sentence \mathcal{G} \omega
  assumes nonempty-derives G
 shows (\exists t. build-tree \mathcal{G} \ \omega \ (\mathcal{E}arley-list \mathcal{G} \ \omega) = Some \ t) \longleftrightarrow \mathcal{G} \vdash [\mathfrak{S} \ \mathcal{G}] \Rightarrow^* \omega
5.4 All Parse Trees
fun insert-group :: ('a \Rightarrow 'k) \Rightarrow ('a \Rightarrow 'v) \Rightarrow 'a \Rightarrow ('k \times 'v \text{ list}) \text{ list } \Rightarrow ('k \times 'v \text{ list}) \text{ list } \text{ where}
 insert-group K V a [] = [(K a, [V a])]
| insert-group K V a ((k, vs)#xs) = (
   if K a = k then (k, V a \# vs) \# xs
   else (k, vs) # insert-group K V a xs
fun group-by :: ('a \Rightarrow 'k) \Rightarrow ('a \Rightarrow 'v) \Rightarrow 'a \ list \Rightarrow ('k \times 'v \ list) \ list \ where
 group-by KV[] = []
| group-by \ K \ V \ (x\#xs) = insert-group \ K \ V \ x \ (group-by \ K \ V \ xs)
partial-function (option) build-trees':: 'a bins \Rightarrow 'a sentential \Rightarrow nat \Rightarrow nat \Rightarrow nat set \Rightarrow 'a forest
list option where
 build-trees' bs \omega k i I = (
   let e = bs!k!i in (
   case pointer e of
     Null \Rightarrow Some ([FBranch (item-rule-head (item e)) []])
   | Pre pre \Rightarrow (
       do {
         pres \leftarrow build\text{-}trees' bs \ \omega \ (k-1) \ pre \ \{pre\};
         those (map (\lambda f.
           case f of
             FBranch N fss \Rightarrow Some (FBranch N (fss @ [[FLeaf (\omega!(k-1))]]))
           | - \Rightarrow None
```

```
) pres)
      })
   | PreRed p ps \Rightarrow (
      let ps' = filter(\lambda(k', pre, red). red \notin I)(p#ps) in
       let gs = group-by (\lambda(k', pre, red), (k', pre)) (\lambda(k', pre, red), red) ps' in
       map-option concat (those (map (\lambda((k', pre), reds)).
          pres \leftarrow build-trees' bs \omega k' pre {pre};
          rss \leftarrow those \ (map \ (\lambda red. \ build-trees' \ bs \ \omega \ k \ red \ (I \cup \{red\})) \ reds);
          those (map (\lambda f.
           case f of
             FBranch\ N\ fss \Rightarrow Some\ (FBranch\ N\ (fss\ @\ [concat\ rss]))
          ) pres)
      ) gs))
 ))
definition build-trees :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins \Rightarrow 'a forest list option where
 build-trees G \omega bs \equiv
   let k = |bs| - 1 in
   let finished = filter-with-index (\lambda x. is-finished \mathcal{G} \omega x) (items (bs!k)) in
   map-option concat (those (map (\lambda(-, i)). build-trees' bs \omega k i \{i\}) finished))
fun build-forest'-measure :: ('a bins \times 'a sentential \times nat \times nat \times nat set) \Rightarrow nat where
 build-forest'-measure (bs, \omega, k, i, I) = foldl (+) 0 (map length (take (k+1) bs)) - card I
definition wf-trees-input :: ('a bins \times 'a sentential \times nat \times nat \times nat set) set where
 wf-trees-input = {
   (bs, \omega, k, i, I) \mid bs \omega k i I.
    sound-ptrs \omega bs \wedge
    k < |bs| \land
    i < |bs!k| \land
    I \subseteq \{0..<|bs!k|\} \land
    i \in I
 }
lemma build-trees'-termination:
 assumes (bs, \omega, k, i, I) \in wf-trees-input
 shows \exists fs. build-trees' bs \omega k i I = Some fs \wedge (\forall f \in set fs. \exists N fss. f = FBranch N fss)
lemma wf-item-tree-build-trees':
 assumes (bs, \omega, k, i, I) \in wf-trees-input
```

```
assumes wf-bins \mathcal{G} \omega bs
 assumes k < |bs|
 assumes i < |bs!k|
 assumes build-trees' bs \omega k i I = Some fs
 assumes f \in set fs
 assumes t \in set (trees f)
 shows wf-item-tree G (item (bs!k!i)) t
lemma wf-yield-tree-build-trees':
 assumes (bs, \omega, k, i, I) \in wf-trees-input
 assumes wf-bins \mathcal{G} \omega bs
 assumes k < |bs|
 assumes k \leq |\omega|
 assumes i < |bs!k|
 assumes build-trees' bs \omega k i I = Some fs
 assumes f \in set fs
 assumes t \in set (trees f)
 shows wf-yield-tree \omega (item (bs!k!i)) t
theorem wf-rule-root-yield-tree-build-trees:
 assumes wf-bins \mathcal{G} \omega bs
 assumes sound-ptrs \omega bs
 assumes |bs| = |\omega| + 1
 assumes build-trees \mathcal{G} \omega \mathit{bs} = \mathit{Some} \ \mathit{fs}
 assumes f \in set fs
 assumes t \in set (trees f)
 shows wf-rule-tree \mathcal{G} t \wedge root-tree t = \mathfrak{S} \mathcal{G} \wedge yield-tree t = \omega
corollary wf-rule-root-yield-tree-build-trees-Earley-list:
 assumes wf-\mathcal{G}
 assumes nonempty-derives G
 assumes build-trees \mathcal{G} \omega (Earley-list \mathcal{G} \omega) = Some fs
 assumes f \in set fs
 assumes t \in set (trees f)
 shows wf-rule-tree \mathcal{G} t \wedge root-tree t = \mathfrak{S} \mathcal{G} \wedge yield-tree t = \omega
theorem soundness-build-trees-Earley-list:
 assumes wf-\mathcal{G}
 assumes is-sentence \mathcal{G} \omega
 assumes nonempty-derives G
 assumes build-trees \mathcal{G} \omega (Earley-list \mathcal{G} \omega) = Some fs
 assumes f \in set fs
 assumes t \in set (trees f)
 shows derives \mathcal{G} \ [\mathfrak{S} \ \mathcal{G}] \ \omega
```

```
theorem termination-build-tree-Earley-list:

assumes wf-\mathcal{G} \mathcal{G}

assumes nonempty-derives \mathcal{G}

assumes \mathcal{G} \vdash [\mathfrak{S} \mathcal{G}] \Rightarrow^* \omega

shows \exists fs. build-trees <math>\mathcal{G} \omega (Earley-list \mathcal{G} \omega) = Some fs
```

### 5.5 A Word on Completeness

#### SNIPPET:

A shared packed parse forest SPPF is a representation designed to reduce the space required to represent multiple derivation trees for an ambiguous sentence. In an SPPF, nodes which have the same tree below them are shared and nodes which correspond to different derivations of the same substring from the same non-terminal are combined by creating a packed node for each family of children. Nodes can be packed only if their yields correspond to the same portion of the input string. Thus, to make it easier to determine whether two alternates can be packed under a given node, SPPF nodes are labelled with a triple (x,i,j) where  $a_{j+1} \dots a_i$  is a substring matched by x. To obtain a cubic algorithm we use binarised SPPFs which contain intermediate additional nodes but which are of worst case cubic size. (EXAMPlE SPPF running example???)

We can turn earley's algorithm into a correct parser by adding pointers between items rather than instances of non-terminals, and labelling the pointers in a way which allows a binariesd SPPF to be constructed by walking the resulting structure. However, inorder to construct a binarised SPPF we also have to introduce additional nodes for grammar rules of length greater than two, complicating the final algorithm.

# 6 Usage

```
definition \varepsilon-free :: 'a cfg \Rightarrow bool where
 \varepsilon-free \mathcal{G} \longleftrightarrow (\forall r \in set \ (\mathfrak{R} \ \mathcal{G}). \ rule-body \ r \neq [])
lemma \varepsilon-free-impl-non-empty-deriv:
 \varepsilon-free \mathcal{G} \Longrightarrow N \in set (\mathfrak{N} \mathcal{G}) \Longrightarrow \neg (\mathcal{G} \vdash [N] \Rightarrow^* [])
datatype t = x \mid plus
datatype n = S
datatype s = Terminal \ t \mid Nonterminal \ n
definition nonterminals :: s list where
 nonterminals = [Nonterminal S]
definition terminals :: s list where
 terminals = [Terminal x, Terminal plus]
definition rules :: s rule list where
 rules = [
   (Nonterminal S, [Terminal x]),
   (Nonterminal S, [Nonterminal S, Terminal plus, Nonterminal S])
definition start-symbol :: s where
 start-symbol = Nonterminal S
definition G :: s \ cfg \ where
 G = CFG nonterminals terminals rules start-symbol
definition \omega :: s \ list \ \mathbf{where}
 \omega = [Terminal \ x, Terminal \ plus, Terminal \ x, Terminal \ plus, Terminal \ x]
lemma wf-G:
 shows wf-\mathcal{G}
lemma is-sentence-\omega:
 shows is-sentence \mathcal{G} \omega
lemma nonempty-derives:
```

### **shows** nonempty-derives $\mathcal G$

**lemma** correctness: **shows** recognizing-list (Earley-list  $\mathcal{G}$   $\omega$ )  $\mathcal{G}$   $\omega \longleftrightarrow \mathcal{G} \vdash [\mathfrak{S} \mathcal{G}] \Rightarrow^* \omega$ 

## 7 Conclusion

### 7.1 Summary

### 7.2 Future Work

Different approaches:

- (1) SPPF style parse trees as in Scott et al -> need Imperative/HOL for this Performance improvements:
- (1) Look-ahead of k or at least 1 like in the original Earley paper. (2) Optimize the representation of the grammar instead of single list, group by production, ... (3) Complete faster by keeping a map from nonterminal which are next in the items to the actual items (4) Predict faster by organizing the grammar in an efficient manner by nonterminal (5) Refine the algorithm to an imperative version using a single linked list and actual pointers instead of natural numbers.

Parse tree disambiguation:

Parser generators like YACC resolve ambiguities in context-free grammers by allowing the user the specify precedence and associativity declarations restricting the set of allowed parses. But they do not handle all grammatical restrictions, like 'dangling else' or interactions between binary operators and functional 'if'-expressions.

Grammar rewriting:

Adams *et al* [Adams:2017] describe a grammar rewriting approach reinterpreting CFGs as the tree automata, intersectiong them with tree automata encoding desired restrictions and reinterpreting the results back into CFGs.

Afroozeh *et al* [Afroozeh:2013] present an approach to specifying operator precedence based on declarative disambiguation rules basing their implementation on grammar rewriting.

Thorup [Thorup:1996] develops two concrete algorithms for disambiguation of grammars based on the idea of excluding a certain set of forbidden sub-parse trees.

Parse tree filtering:

Klint *et al* [Klint:1997] propose a framework of filters to describe and compare a wide range of disambiguation problems in a parser-independent way. A filter is a function that selects from a set of parse trees the intended trees.