

### TECHNISCHE UNIVERSITÄT MÜNCHEN

Master's Thesis in Informatics

# Formal Verification of an Earley Parser

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# Formal Verification of an Earley Parser Formale Verifikation eines Earley Parsers

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I confirm that this master's th all sources and material used	nesis in informatics is d.	my own work and I have o	documented
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# **Abstract**

TODO: Abstract

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# 1 Questions:

- How long? Min/Max?
- How to define Earley inductively?

## 2 Introduction

#### 2.1 Motivation

some introduction about parsing, formal development of correct algorithms: an example based on earley's recogniser, the benefits of formal methods, LocalLexing and the Bachelor thesis.

#### 2.2 Related Work

Tomita [Tomita:1987] presents an generalized LR parsing algorithm for augmented context-free grammars that can handle arbitrary context-free grammars.

Izmaylova *et al* [Izmaylova:2016] develop a general parser combinator library based on memoized Continuation-Passing Style (CPS) recognizers that supports all context-free grammars and constructs a Shared Packed Parse Forest (SPPF) in worst case cubic time and space.

Obua *et al* [Obua:2017] introduce local lexing, a novel parsing concept which interleaves lexing and parsing whilst allowing lexing to be dependent on the parsing process. They base their development on Earley's algorithm and have verified the correctness with respect to its local lexing semantics in the theorem prover Isabelle/HOL. The background theory of this Master's thesis is based upon the local lexing entry [LocalLexing-AFP] in the Archive of Formal Proofs.

Lasser et al [Lasser:2019] verify an LL(1) parser generator using the Coq proof assistant.

Barthwal *et al* [Barthwal:2009] formalize background theory about context-free languages and grammars, and subsequently verify an SLR automaton and parser produced by a parser generator.

Blaudeau *et al* [**Blaudeau:2020**] formalize the metatheory on Parsing expression grammars (PEGs) and build a verified parser interpreter based on higher-order parsing combinators for expression grammars using the PVS specification language and verification system. Koprowski *et al* [**Koprowski:2011**] present TRX: a parser interpreter formally developed in Coq which also parses expression grammars.

Jourdan *et al* [Jourdan:2012] present a validator which checks if a context-free grammar and an LR(1) parser agree, producing correctness guarantees required by verified

compilers.

Lasser *et al* [Lasser:2021] present the verified parser CoStar based on the ALL(\*) algorithm. They proof soundness and completeness for all non-left-recursive grammars using the Coq proof assistant.

#### 2.3 Structure

#### 2.4 Contributions

#### SNIPPET:

Context-free grammars have been used extensively for describing the syntax of programming languages and natural languages. Parsing algorithms for context-free grammars consequently play a large role in the implementation of compilers and interpreters for programming languages and of programs which understand or translate natural languages. Numerous parsing algorithms have been developed. Some are general, in the sense that they can handle all context-free grammars, while others can handle only subclasses of grammars. The latter, restricted algorithms tend to be much more efficient The algorithm described here seems to be the most efficient of the general algorithms, and also it can handle a larger class of grammars in linear time than most of the restricted algorithms.

#### **SNIPPET:**

The Computer Science community has been able to automatically generate parsers for a very wide class of context free languages. However, many parsers are still written manually, either using tool support or even completely by hand. This is partly because in some application areas such as natural language processing and bioinformatics we don not have the luxury of designing the language so that it is amendable to know parsing techniques, but also it is clear that left to themselves computer language designers do not naturally write LR(1) grammars. A grammar not only defines the syntax of a language, it is also the starting point for the definition of the semantics, and the grammar which facilitates semantics definition is not usually the one which is LR(1). Given this difficulty in constructing natural LR(1) grammars that support desired semantics, the general parsing techniques, such as the CYK Younger [Younger:1967], Earley [Earley:1970] and GLR Tomita [Tomita:1985] algorithms, developed for natural language processing are also of interest to the wider computer science community. When using grammars as the starting point for semantics definition, we distinguish between recognizers which simply determine whether or not a given string is in the language defined by a given grammar, and parserwhich also return some form of derivation of the string, if one exists. In their basic form the CYK and Earley

algorithms are recognizers while GLR-style algorithms are designed with derivation tree construction, and hence parsing, in mind.

There is no known liner time parsing or recognition algorithm that can be used with all context free grammars. In their recognizer forms the CYK algorithm is worst case cubic on grammars in Chomsky normal form and Earley's algorithm is worst case cubic on general context free grammers and worst case n2 on non-ambibuous grammars. General recognizers must, by definition, be applicable to ambiguous grammars. Tomita's GLR algorithm is of unbounded polynomial order in the worst case. Expanding general recognizers to parser raises several problems, not least because there can be exponentially many or even infinitely many derivations for a given input string. A cubic recognizer which was modified to simply return all derivations could become an unbounded parser. Of course, it can be argued that ambiguous grammars reflect ambiguous semantics and thus should not be used in practice. This would be far too extreme a position to take. For example, it is well known that the if-else statement in hthe AnSI-standard grammar for C is ambiguous, but a longest match resolution results in a linear time parser that attach the else to the most recent if, as specified by the ANSI-C semantics. The ambiguous ANSI-C grammar is certainly practical for parser implementation. However, in general ambiguity is not so easily handled, and it is well known that grammar ambiguity is in fact undecidable Hopcroft et al [Hopcroft:2006], thus we cannot expect a parser generator simply to check for ambiguity in the grammar and report the problem back to the user. Another possiblity is to avoid the issue by just returning one derivation. However, if only one derivation is returned then this creates problems for a user who wants all derivations and, even in the case where only one derivation is required, there is the issue of ensuring that it is the required derivation that is returned. A truely general parser will reutrn all possible derivations in some form. Perhaps the most well known representation is the shared packed parse foreset SPPF described and used by Tomita [Tomita:1985]. Tomita's description of the representation does ont allow for the infinitely many derivations which arise from grammars which contain cycles, the source adapt the SPPF representation to allow these. Johnson [Johnson:1991] has shown that Tomita-style SPPFs are worst case unbounded polynomial size. Thus using such structures will alo turn any cubic recognition technique into a worst case unbounded polynomial parsing technique. Leaving aside the potential increase in complexity when turning a recogniser into a parser, it is clear that this process is often difficult to carry out correctly. Earley gave an algorithm for constructing derivations of a string accepted by his recognizer, but this was subsequently shown by Tomita [Tomita:1985] to return spurious derivations in certain cases. Tomita's original version of his algorithm failed to terminate on grammars with hidden left recursio and, as remarked above, had no mechanism for contructing complete SPPFs for grammers with cycles.

# 3 Earley's Algorithm

We present a slightly simplified version of Earley's original recognizer algorithm [Earley:1970], omitting Earley's proposed look-ahead since it's primary purpose is to increase the efficiency of the resulting recognizer. Throughout this thesis we are working with a running example. The considered grammar is a tiny excerpt of a toy arithmetic expression grammar:  $\mathcal{G} := S \rightarrow x \mid S \rightarrow S + S$  and the input is  $\omega = x + x + x$ .

Intuitively, Earley's recognizer works in principle like a top-down parser carrying along all possible parses simultaneously in an efficient manner. In detail, the algorithm works as follows: it scans the input  $\omega = a_0, \ldots, a_n$ , constructing n+1 Earley bins  $B_i$  that are sets of Earley items. An inital bin  $B_0$  and one bin  $B_{i+1}$  for each symbol  $a_i$  of the input. In general, an Earley item  $A \to \alpha \bullet \beta, i, j$  consists of four parts: a production rule of the grammar that we are currently scanning, a bullet signalling how much of the production's right-hand side we have recognized so far, an origin i describing the position of  $\omega$  where we started scanning, and an end j indicating the position of  $\omega$  we are currently considering next for the remaining right-hand side of the production rule. Note that there will be only one set of earley items or only one bin B and we say an item is conceptually part of bin  $B_j$  if it's end is the index j. Table 3.1 lists the items for our example grammar. Bin  $B_4$  contains for example the item  $S \to S + \bullet S$ , 2, 4. Or, we are scanning the rule  $S \to S + S$ , have recognized the substring from 2 to 4 (the first index being inclusive the second one exclusive) of  $\omega$  by  $\alpha = S+$ , and are trying to scan  $\beta = S$  from position 4 in  $\omega$ .

The algorithm initializes *B* by applying the *Init* operation. It then proceeds to execute the *Scan*, *Predict* and *Complete* operations listed in figure 3.1 until there are no more new items being generated and added to *B*. Next we describe these four operations in detail:

- 1. The *Init* operation adds items  $S \to \bullet \alpha$ , 0, 0 for each production rule containing the start symbol S on its left-hand side.
  - For our example *Init* adds the items  $S \to \bullet x$ , 0, 0 and  $S \to \bullet S + S$ , 0, 0.
- 2. The *Scan* operation applies if there is a terminal to the right side of the bullet, or items of the form  $A \to \alpha \bullet a\beta, i, j$ , and the *j*-th symbol of  $\omega$  matches the terminal symbol following the bullet. We add one new item  $A \to \alpha a \bullet \beta, i, j + 1$  to B

moving the bullet over the scanned terminal symbol.

Considering our example, bin  $B_3$  contains the item  $S \to S \bullet + S, 2, 3$ , the third element of  $\omega$  is the terminal +, so we add the item  $S \to S + \bullet S, 2, 4$  to the conceptual bin  $B_4$ .

- 3. The *Predict* operation is applicable to an item when there is a non-terminal to the right of the bullet or items of the form  $A \to \alpha \bullet B\beta$ , i, j. It adds one new item  $B \to \bullet \gamma$ , j, j to the bin for each alternate  $B \to \gamma$  of that non-terminal.
  - E.g. for the item  $S \to S + \bullet S$ , 0, 2 in  $B_2$  we add the two items  $S \to \bullet x$ , 2, 2 and  $S \to \bullet S + S$ , 2, 2 corresponding to the two alternates of S. The bullet is set to the beginning of the right-hand side of the production rule, the origin and end are set to j = 2 to indicate that we are starting to scan in the current bin and have not scanned anything so far.
- 4. The *Complete* operation applies if we process an item with the bullet at the end of the right side of its production rule. For an item  $B \to \gamma \bullet$ , j,k we have successfully scanned the substring  $\omega[j...k)$  and are now going back to the origin bin  $B_j$  where we predicted this non-terminal. There we look for any item of the form  $A \to \alpha \bullet B\beta$ , i,j containing a bullet in front of the non-terminal we completed, or the reason we predicted it on the first place. Since we scanned the predicted non-terminal successfully, we are allowed to move over the bullet, resulting in one new item  $A \to \alpha B \bullet \beta$ , i,k. Note in particular the origin and end indices.

Looking back at our example, we can add the item  $S \to S + S \bullet$ , 0,5 for two different reasons corresponding conceptually to the two different ways we can derive  $\omega$ . When processing  $S \to x \bullet$ , 4,5 we find  $S \to S + \bullet S$ , 0,4 in the origin bin  $B_4$  which corresponds to recognizing (x + x) + x. We 'add' the same item again while applying the *Complete* operation to  $S \to S + S \bullet$ , 2,5 and  $S \to S + \bullet S$ , 0,2 which corresponds to recognizing the input as x + (x + x).

To proof the correctness of Earley's recognizer algorithm we need to show the following theorem:

$$S \to \alpha \bullet, 0, |\omega| + 1 \in B \text{ iff } S \stackrel{*}{\Rightarrow} \omega$$

It follows from the following three lemmas:

- 1. Termination: there only exist a finite number of Earley items
- 2. Soundness: for every generated item there exists an according derivation:  $A \to \alpha \bullet \beta, i, j \in B$  implies  $A \stackrel{*}{\Rightarrow} \omega[i..j)\beta$
- 3. Completeness: for every derivation we generate an according item:  $A \stackrel{*}{\Rightarrow} \omega[i..j)\beta$  implies  $A \to \alpha \bullet \beta, i, j \in B$

Init
$$\frac{A \to \alpha \bullet a \ \beta, i, j \quad \omega[j] = a}{S \to \bullet \alpha, 0, 0} = \frac{A \to \alpha \bullet a \ \beta, i, j \quad \omega[j] = a}{A \to \alpha \bullet \alpha \bullet \beta, i, j + 1} = \frac{A \to \alpha \bullet B \ \beta, i, j \quad B \to \gamma \in \mathcal{G}}{B \to \bullet \gamma, j, j}$$

$$\frac{Complete}{A \to \alpha \bullet B \ \beta, i, j \quad B \to \gamma \bullet, j, k}{A \to \alpha B \bullet \beta, i, k}$$

Figure 3.1: Earley inference rules

Table 3.1: Earley items for the grammar  $\mathcal{G}: S \to x$ ,  $S \to S + S$ 

$B_0$	$B_1$	$B_2$
$S \rightarrow \bullet x, 0, 0$	$S \rightarrow x \bullet, 0, 1$	$\mid S \rightarrow S + \bullet S, 0, 2 \mid$
$S \rightarrow \bullet S + S, 0, 0$	$S \rightarrow S \bullet + S, 0, 1$	$S \rightarrow \bullet x, 2, 2$
		$S \rightarrow \bullet S + S, 2, 2$
B <sub>3</sub>	$\mid B_4 \mid$	B <sub>5</sub>
$S \rightarrow x \bullet, 2, 3$	$S \rightarrow S + \bullet S, 2, 4$	$S \rightarrow x \bullet , 4, 5$
$S \rightarrow S + S \bullet, 0, 3$	$S \rightarrow S + \bullet S, 0, 4$	$S \rightarrow S + S \bullet, 2, 5$
$S \rightarrow S \bullet + S, 2, 3$	$S \rightarrow \bullet x, 4, 4$	$S \rightarrow S + S \bullet, 0, 5$
$S \rightarrow S \bullet + S, 0, 3$	$S \rightarrow \bullet S + S, 4, 4$	$S \rightarrow S \bullet + S, 4, 5$
		$S \rightarrow S \bullet +S, 2, 5$
		0 7 0 4 7 5,2,5

# 4 Earley's Algorithm Formalization

In this chapter we shortly introduce the interactive theorem prover Isabelle/HOL [Nipkow:2002] used as the tool for verification in this thesis and recap some of the formalism of context-free grammars and its representation in Isabelle. Finally we formalize the simplified Earley recognizer algorithm presented in Chapter 3; discussing the implementation and the proofs for termination, soundness and completeness. Note that most of the definitions of Sections 4.1 and 4.2 are not our own work but only slightly adapted from [Obua:2017] [LocalLexing-AFP]. All of the proofs in this chapter are our own work.

### 4.1 Context-free grammars and Isabelle/HOL

Isabelle/HOL [**Nipkow:2002**] is an interactive theorem prover based on a fragment of higher-order logic. It supports the core concepts commonly known from functional programming languages. The notation  $t::\tau$  means that term t has type  $\tau$ . Basic types include *bool*, nat; type variables are written 'a, 'b, etc. Pairs are written (a, b); triples and so forth are written (a, b, c) but are internally represented as nested pairs; the nesting is on the first component of a pair. Functions fst and snd return the first and second component of a pair; the operator  $(\times)$  represents pairs at the type level. Most type constructors are written postfix, e.g. 'aset and 'alist; the function space arrow is  $\Rightarrow$ ; function set converts a list into a set. Type synonyms are introduced via the  $type\_synonym$  command. Algebraic data types are defined with the keyword datatype. Non-recursive definitions are introduced with the definition keyword.

It is standard to define a language as a set of strings over a finite set of symbols. We deviate slightly by introducing a type variable 'a for the type of symbols. Thus a string corresponds to a list of symbols and a language is formalized as a set of lists of symbols. We represent a context-free grammar as the datatype CFG. An instance cfg consists of (1) a list of nonterminals ( $\mathfrak{N}$  cfg), (2) a list of terminals ( $\mathfrak{T}$  cfg), (3) a list of production rules ( $\mathfrak{R}$  cfg), and a start symbol ( $\mathfrak{S}$  cfg) where  $\mathfrak{N}$ ,  $\mathfrak{T}$ ,  $\mathfrak{R}$  and  $\mathfrak{S}$  are projections accessing the specific part of the instance cfg of the datatype CFG. Each rule consists of a left-hand side or rule-head, a single symbol, and a right-hand side or rule-body, a list of symbols. The productions with a particular nonterminal N on their left-hand sides are called the alternatives of N. We make the usual assumptions about

the well-formedness of a context-free grammar: the intersection of the set of terminals and the set of nonterminals is empty; the start symbol is a nonterminal; the rule head of a production is a nonterminal and its rule body consists of only symbols. Additionally, since we are working with a list of productions, we make the assumption that this list is distinct.

```
type-synonym 'a rule = 'a \times 'a list
type-synonym 'a rules = 'a rule list
datatype 'a cfg =
 CFG
   (\mathfrak{N}: 'a \ list)
   (\mathfrak{T}: 'a \ list)
   (\mathfrak{R}: 'a \ rules)
   (\mathfrak{S}: 'a)
definition rule-head :: 'a rule \Rightarrow 'a where
 rule-head = fst
definition rule-body :: 'a rule \Rightarrow 'a list where
 rule-body = snd
definition disjunct-symbols :: 'a cfg \Rightarrow bool where
 disjunct-symbols cfg \equiv set (\mathfrak{N} \ cfg) \cap set (\mathfrak{T} \ cfg) = \{\}
definition wf-startsymbol :: 'a cfg \Rightarrow bool where
 wf-startsymbol cfg \equiv \mathfrak{S} cfg \in set (\mathfrak{N} cfg)
definition wf-rules :: 'a \ cfg \Rightarrow bool \ where
 wf-rules cfg \equiv \forall (N, \alpha) \in set (\mathfrak{R} cfg). N \in set (\mathfrak{R} cfg) \land (\forall s \in set \alpha. s \in set (\mathfrak{R} cfg) \cup set (\mathfrak{T} cfg))
definition distinct-rules :: 'a cfg \Rightarrow bool where
 distinct-rules cfg \equiv distinct (\Re cfg)
definition wf-cfg :: 'a \ cfg \Rightarrow bool \ where
 wf-cfg cfg \equiv disjunct-symbols cfg \land wf-startsymbol cfg \land wf-rules cfg \land distinct-rules cfg
```

Furthermore, in Isabelle, lists are constructed from the empty list [] via the infix consoperator (#); the operator (@) appends two lists. Sets follow the standard mathematical notation including the commonly found set builder notation or set comprehensions  $\{x \mid Px\}$ , and can also be defined inductively using the keyword *inductive\_set*.

Next we formalize the concept of a derivation. We use lowercase letters a, b, c indicating terminal symbols; capital letters A, B, C denote nonterminals; lists of symbols are represented by greek letters:  $\alpha$ ,  $\beta$ ,  $\gamma$ , occasionally also by lowercase letters u, v, w.

The empty list in the context of a language is  $\epsilon$ . A sentential is a list consisting of only symbols. A sentence is a sentential if it only contains terminal symbols. We first define a predicate derives1 cfg u v which expresses that we can derive v from u in a single step or the predicate holds if there exist  $\alpha$ ,  $\beta$ , N and  $\gamma$  such that  $u=\alpha @ [N] @ \beta$ ,  $v=\alpha @ \gamma @ \beta$  and  $(N,\gamma)$  is a production rule. We then can define the set of single-step derivations using derives1, and subsequently the set of all derivations given a particular grammar is the reflexive-transitive closure of the set of single-step derivations. Finally, we say v can be derived from u given a grammar cfg, or derives cfg u v if  $(u,v) \in derivations$  cfg.

```
type-synonym 'a sentential = 'a list
definition is-terminal :: 'a cfg \Rightarrow 'a \Rightarrow bool where
 is-terminal cfg \ s \equiv s \in set \ (\mathfrak{T} \ cfg)
definition is-nonterminal :: 'a cfg \Rightarrow 'a \Rightarrow bool where
 is-nonterminal cfg \ s \equiv s \in set \ (\mathfrak{N} \ cfg)
definition is-symbol :: 'a cfg \Rightarrow 'a \Rightarrow bool where
 is-symbol cfg s \equiv is-terminal cfg s \lor is-nonterminal cfg s
definition wf-sentential :: 'a cfg \Rightarrow 'a sentential \Rightarrow bool where
 wf-sentential cfg s \equiv \forall x \in set \ s. \ is-symbol cfg x
definition is-sentence :: 'a cfg \Rightarrow 'a sentential \Rightarrow bool where
 is-sentence cfg \ s \equiv \forall \ x \in set \ s. is-terminal cfg \ x
definition derives1 :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a sentential \Rightarrow bool where
 derives1 \ cfg \ u \ v \equiv
    \exists \alpha \beta N \gamma.
        u = \alpha @ [N] @ \beta
      \wedge v = \alpha @ \gamma @ \beta
      \land (N, \gamma) \in set (\Re cfg)
definition derivations 1 :: 'a cfg \Rightarrow ('a sentential \times 'a sentential) set where
 derivations1 \ cfg = \{ (u,v) \mid u \ v. \ derives1 \ cfg \ u \ v \}
definition derivations :: 'a cfg \Rightarrow ('a \ sentential \times 'a \ sentential) set where
 derivations\ cfg = (derivations1\ cfg)^*
```

**definition** *derives* :: 'a  $cfg \Rightarrow$  'a sentential  $\Rightarrow$  'a sentential  $\Rightarrow$  bool where

*derives cfg*  $u v \equiv (u, v) \in derivations cfg$ 

Potentially recursive but provably total functions that may make use of pattern matching are defined with the *fun* and *function* keywords; partial functions are defined

via partial\_function. Take for example the function *slice* defined below. Term *slice* i j xs computes the slice of a list xs between indices i (inclusive) and j (exclusive), e.g. *slice* 2 4 [a, b, c, d, e] evaluates to [c, d].

```
fun slice :: nat \Rightarrow nat \Rightarrow 'a \ list \Rightarrow 'a \ list where slice - - [] = [] | slice - 0 \ (x\#xs) = [] | slice 0 \ (Suc b) \ (x\#xs) = x \# slice 0 b \ xs | slice \ (Suc a) \ (Suc b) \ (x\#xs) = slice \ a \ b \ xs
```

Lemmas, theorems and corollaries are presented using the keywords lemma, theorem, corollary respectively, followed by their names. They consist of zero or more assumptions marked by assumes keywords and one conclusion indicated by shows. E.g. we can proof a simple lemma about the interaction between the slice function and the append operator (@), stating the conditions under which we can split one slice into two.

```
lemma slice-append:

assumes i \le j \ j \le k

shows slice i \ j \ xs @ slice \ j \ k \ xs = slice \ i \ k \ xs
```

### 4.2 Earley's Algorithm

Next we formalize the algorithm presented in Chapter 3. First we define the datatype *item* representing Earley items. For example, the item  $S \to S + \bullet S$ , 2, 4 consists of four parts: a production rule (*item-rule*), a natural number (*item-bullet*) indicating the position of the bullet in the production rule, and two natural numbers (*item-origin* inclusive, *item-end* exclusive) representing the portion of the input string  $\omega$  that has been scanned by the item. Additionally we introduce a few useful abbreviations: the functions *item-rule-head* and *item-rule-body* access the *rule-head* respectively *rule-body* of an item. Functions *item-\alpha* and *item-\beta\beta* split the production rule body at the bullet, e.g.  $S \to \alpha \bullet \beta$ . We call an item *complete* if the bullet is at the end of the production rule body. The next symbol (*next-symbol*) of an item is either *None* if it is complete, or *Some* s where s is the symbol in the production rule body following the bullet. An item is finished if the item rule head is the start symbol, the item is complete, and the whole input has been scanned or *item-origin item* = 0 and *item-end item* =  $|\omega|$ . Finally, we call a set of items *recognizing* if it contains at least one finished item, indicating that this set of items recognizes the input  $\omega$ .

```
datatype 'a item =

Item
(item-rule: 'a rule)
(item-bullet : nat)
(item-origin : nat)
```

```
(item-end: nat)
type-synonym 'a items = 'a item set
definition item-rule-head :: 'a item \Rightarrow 'a where
 item-rule-head x = rule-head (item-rule x)
definition item-rule-body :: 'a item \Rightarrow 'a sentential where
 item-rule-body x = rule-body (item-rule x)
definition item-\alpha :: 'a item \Rightarrow 'a sentential where
 item-\alpha x = take (item-bullet x) (item-rule-body x)
definition item-\beta :: 'a item \Rightarrow 'a sentential where
 item-\beta x = drop (item-bullet x) (item-rule-body x)
definition is-complete :: 'a item \Rightarrow bool where
 is-complete x \equiv item-bullet x \geq length (item-rule-body x)
definition next-symbol :: 'a item \Rightarrow 'a option where
 next-symbol x \equiv if is-complete x then None else Some ((item-rule-body x)! (item-bullet x))
definition is-finished :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a item \Rightarrow bool where
 is-finished cfg \omega x \equiv
   item-rule-head x = \mathfrak{S} \operatorname{cfg} \wedge
   item-origin x = 0 \land
  item-end x = length \omega \wedge
   is-complete x
definition recognizing :: 'a items \Rightarrow 'a cfg \Rightarrow 'a sentential \Rightarrow bool where
 recognizing I cfg \omega \equiv \exists x \in I. is-finished cfg \omega x
```

Normally we don't construct items directly via the *Item* constructor but use two auxiliary constructors: the function *init-item* is used by the *Init* and *Predict* operations. It sets the *item-bullet* to 0 or the beginning of the production rule body, initializes the *item-rule*, and indicates that this is an initial item by assigning *item-origin* and *item-end* to the current position in the input. The function *inc-item* returns a new item moving the bullet over the next symbol (assuming there is one) and setting the *item-end* to the current position in the input, leaving the item rule and origin untouched. It is utilized by the *Scan* and *Complete* operations.

```
definition init-item :: 'a rule \Rightarrow nat \Rightarrow 'a item where init-item r k = Item r 0 k k
```

```
definition inc-item :: 'a item \Rightarrow nat \Rightarrow 'a item where inc-item x \ k = Item (item-rule x) (item-bullet x + 1) (item-origin x) k
```

There are different approaches of defining the set of Earley items in accordance with the rules of Figure 3.1. We can take an abstract approach and define the set inductively using Isabelle's inductive sets, or a more operational point of view. We take the latter approach and discuss the reasoning for this decision end the end of this section.

Note that, as mentioned previously, even though we are only constructing one set of Earley items, conceptually all items with the same item end form one Earley bin. Our operational approach is then the following: we generate Earley items bin by bin in ascending order, starting from the 0-th bin which contains all initial items computed by the *Init* operation. The three operations *Scan*, *Predict*, and *Complete* all take as arguments the index of the current bin and the current set of Earley items. For the k-th bin the *Scan* operation initializes the k+1-th bin, whereas the *Predict* and *Complete* operations only generate items belonging to the k-th bin. We then define a function E-step (short for Earley step) that returns the union of applying the three operations to a set of Earley items and this set itself. We complete the k-th bin and initialize the k+1-th bin by iterating E-step until the set of items stabilizes, captured by the E-bin definition. The function  $\mathcal E$  then generates the bins up to the n-th bin by applying the E-bin function first to the initial set of items E-bin and continuing in ascending order bin by bin. Finally, we compute the set of Earley items by applying  $\mathcal E$  to the length of the input.

```
definition bin :: 'a items \Rightarrow nat \Rightarrow 'a items where
 bin I k = \{ x \cdot x \in I \land item\text{-end } x = k \}
definition Init :: 'a cfg \Rightarrow 'a items where
 Init cfg = { init-item r 0 \mid r. r \in set (\Re cfg) \land fst r = (\mathfrak{S} cfg) }
definition Scan :: nat \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow 'a \ items \ where
 Scan k \omega I =
   { inc-item x (k+1) | x a.
       x \in bin\ I\ k \land
       \omega!k = a \wedge
       k < length \omega \wedge
       next-symbol x = Some \ a  }
definition Predict :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ items \Rightarrow 'a \ items where
 Predict k cfg I =
   \{ init-item \ r \ k \mid r \ x. \}
       r \in set (\Re cfg) \land
       x \in bin\ I\ k \land
       next-symbol x = Some (rule-head r)
```

```
definition Complete :: nat \Rightarrow 'a \text{ items} \Rightarrow 'a \text{ items} where
 Complete k I =
    \{ inc-item x k \mid x y. \}
       x \in bin\ I\ (item-origin\ y)\ \land
       y \in bin I k \wedge
       is-complete y \land
        next-symbol x = Some (item-rule-head y) }
definition E-step :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow 'a \ items where
  E-step k cfg \omega I = I \cup Scan k \omega I \cup Complete k I \cup Predict k cfg I
fun funpower :: ('a \Rightarrow 'a) \Rightarrow nat \Rightarrow ('a \Rightarrow 'a) where
 funpower f 0 x = x
| funpower f (Suc n) x = f (funpower f n x)
definition natUnion :: (nat \Rightarrow 'a set) \Rightarrow 'a set where
 natUnion f = \bigcup \{fn \mid n. True \}
definition limit :: ('a \ set \Rightarrow 'a \ set) \Rightarrow 'a \ set \Rightarrow 'a \ set where
 limit f x = natUnion (\lambda n. funpower f n x)
definition E-bin :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow 'a \ items where
  E-bin k cfg \omega I = limit (E-step k <math>cfg \omega) I
fun \mathcal{E} :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \ where
  \mathcal{E} \ 0 \ \text{cfg} \ \omega = \text{E-bin} \ 0 \ \text{cfg} \ \omega \ (\text{Init cfg})
|\mathcal{E}(Suc n) cfg \omega = E-bin(Suc n) cfg \omega(\mathcal{E} n cfg \omega)
definition earley :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a items where
 earley cfg \omega = \mathcal{E} (length \omega) cfg \omega
```

We followed the operational approach of defining the set of Earley items primarily for two reasons: first of all, we adapted most of the definitions of this chapter from the work on Local Lexing [Obua:2017] [LocalLexing-AFP], which takes the more operational approach and already defines useful lemmas, for example on function iteration. Secondly, the operational approach maps more easily to the list-based implementation of the next chapter which necessarily takes an ordered approach to generating Earley items. Nonetheless, in hindsight, defining the set of Earley items inductively seems to be not only the more elegant approach but also might simplify some of the proofs of this chapter.

#### 4.3 Well-formedness

Due to the operational view of generating the set of Earley items, the proofs of, not only, well-formedness, but also soundness and completeness follow the same structure: we first proof a property about the basic building blocks, the *Init*, *Scan*, *Predict*, and *Complete* operations. Then, we proof that this property is maintained iterating the function *E-step*, and thus holds for the *E-bin* operation. Finally, we show that the function  $\mathcal{E}$  maintains this property for all conceptual bins and thus for the *earley* definition, or the set of Earley items.

Before we start to proof soundness and completeness of the generated set of Earley items, especially the completeness proof is more involved, we highlight the general proof structure once in detail, for a simpler property: well-formedness of the items, allowing us to concentrate only on the core aspects for the soundness and completeness proofs.

An Earley item is well-formed (*wf-item*) if the item rule is a rule of the grammar; the item bullet is bounded by the length of the item rule body; the item origin does not exceed the item end, and finally the item end is at most the length of the input.

```
definition wf-item :: 'a cfg \Rightarrow 'a sentential => 'a item \Rightarrow bool where
 wf-item cfg \omega x \equiv
   item-rule x \in set (\Re cfg) \land
   item-bullet x \leq length (item-rule-body x) \land
   item-origin x \leq item-end x \wedge
   item-end x \leq length \omega
definition wf-items :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a items \Rightarrow bool where
 wf-items cfg \omega I \equiv \forall x \in I. wf-item cfg \omega x
lemma wf-Init:
 shows wf-items cfg \omega (Init cfg)
lemma wf-Scan-Predict-Complete:
 assumes wf-items cfg \omega I
 shows wf-items cfg \omega (Scan k \omega I \cup Predict k cfg I \cup Complete k I)
lemma wf-E-step:
 assumes wf-items cfg \omega I
 shows wf-items cfg \omega (E-step k cfg \omega I)
```

Lemmas *wf-Init*, *wf-Scan-Predict-Complete*, and *wf-E-step* follow trivially by definition of the respective operations.

```
lemma wf-funpower: assumes wf-items cfg \omega I
```

```
shows wf-items cfg \omega (funpower (E-step k cfg \omega) n I)

lemma wf-E-bin:
assumes wf-items cfg \omega I
shows wf-items cfg \omega (E-bin k cfg \omega I)

lemma wf-E-bin0:
shows wf-items cfg \omega (E-bin 0 cfg \omega (Init cfg))
```

We proof the lemma *wf-funpower* by induction on *n* using *wf-E-step*, and lemmas wf-E-bin and wf-E-bin0 follow immediately using additionally the fact that  $x \in limit f X \equiv \exists n. x \in funpower f n X$  and lemma wf-Init.

```
lemma wf-\mathcal{E}: shows wf-items cfg \omega (\mathcal{E} n cfg \omega)

lemma wf-earley: shows wf-items cfg \omega (earley cfg \omega)
```

Finally, lemma wf- $\mathcal{E}$  is proved by induction on n using lemmas wf-E-bin0; lemma wf-earley follows by definition.

#### 4.4 Soundness

Next, we proof the soundness of the generated items, or:  $A \to \alpha \bullet \beta$ ,  $i, j \in B$  implies  $A \stackrel{*}{\Rightarrow} \omega[i..j)\beta$  which is stated in terms of our formalization by the *sound-item* definition below. As mentioned previously, the general proof structure follows the proof for well-formedness. Thus, we only highlight one slightly more involved lemma stating the soundness of the *Complete* operation while stating the remaining lemmas without explicit proof. Additionally, proving lemma *sound-Complete* provides some insight into working with and proving properties about derivations.

```
definition sound-item :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a item \Rightarrow bool where sound-item cfg \omega x = derives cfg [item-rule-head x] (slice (item-origin x) (item-end x) \omega @ item-\beta x) definition sound-items :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a items \Rightarrow bool where sound-items cfg \omega I \equiv \forall x \in I. sound-item cfg \omega x
```

Obua [Obua:2017] [LocalLexing-AFP] defines derivations at two different abstraction levels. The first representation is as the reflexive-transitive closure of the set of one-step derivations as introduced earlier in this chapter. The second representation is again more operational. He defines a predicate  $Derives1 \ cfg \ u \ i \ r \ v$  that is conceptually analogous to the predicate  $derives1 \ cfg \ u \ v$  but also captures the rule r used for a single rewriting step and the position i in u where the rewriting occurs.

```
definition Derives1 :: 'a cfg \Rightarrow 'a sentential \Rightarrow nat \Rightarrow 'a rule \Rightarrow 'a sentential \Rightarrow bool where
Derives1 cfg u i r v \equiv
\exists \alpha \beta N \gamma.

u = \alpha @ [N] @ \beta
\land v = \alpha @ \gamma @ \beta
\land (N, \gamma) \in set (\Re cfg)
\land r = (N, \gamma) \land i = length \alpha
```

We then define the type of a *derivation* as a list of pairs representing precisely the positions and rules used to apply each rewrite step. The predicate *Derivation* is defined recursively as follows:  $\alpha \Rightarrow \beta$  only holds for the empty derivation or list. If the derivation consists of at least one rewrite pair (i,r), or *Derivation cfg*  $\alpha$  ((i,r) # D)  $\beta$ , then there must exist a  $\gamma$  such that *Derives1 cfg*  $\alpha$  i r  $\gamma$  and *Derivation cfg*  $\gamma$  D  $\beta$ . Obua then proves that both notions of a derivation are equivalent (lemma *derives-equiv-Derivation*)

```
type-synonym 'a derivation = (nat \times 'a \ rule) list
```

```
fun Derivation :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a derivation \Rightarrow 'a sentential \Rightarrow bool where Derivation - \alpha [] \beta = (\alpha = \beta) | Derivation cfg \alpha (d#D) \beta = (\exists \gamma. Derives1 cfg <math>\alpha (fst d) (snd d) \gamma \land Derivation cfg \gamma D \beta)
```

**lemma** derives-equiv-Derivation:

```
shows derives cfg \alpha \beta \equiv \exists D. Derivation cfg \alpha D \beta
```

Next, we state a small but useful lemma about rewriting derivations using the more operational definition of derivations defined above without explicit proof.

```
lemma Derivation-append-rewrite:

assumes Derivation cfg \alpha D (\beta @ \gamma @ \delta)

assumes Derivation cfg \gamma E \gamma'

shows \exists F. Derivation cfg \alpha F (\beta @ \gamma' @ \delta)
```

And finally, we proof soundness of the *Complete* operation:

```
lemma sound-Complete:

assumes wf: wf-items cfg \ \omega \ I

assumes sound: sound-items cfg \ \omega \ I

shows sound-items cfg \ \omega \ (Complete \ k \ I)
```

*Proof.* Let z denote an arbitrary but fixed item of *Complete k I*. By the definition of the *Complete* operation there exist items x and y such that:  $x \in bin\ I$  (item-origin y),  $y \in bin\ I$  k, is-complete y, next-symbol x = Some (item-rule-head y), and z = inc-item x k.

Since y is in bin k, it is complete and the set I is sound (assumption *sound*), there exists a derivation E such that

Derivation cfg [item-rule-head y] E (slice (item-origin y) (item-end y)  $\omega$ )

by lemma *derives-equiv-Derivation*. Similarly, since x is in bin *item-origin* y and due to assumption *sound*, there exists a derivation D such that

```
Derivation cfg [item-rule-head x] D (slice (item-origin x) (item-origin y) \omega @ item-\beta x)
```

Note that  $item-\beta x = item-rule-head y \# tl (item-\beta x)$  since the next symbol of x is equal to the item rule head of y. Thus, by lemma Derivation-append-rewrite, and the definition of D and E, there exists a derivation F such that

```
Derivation cfg [item-rule-head x] F (slice (item-origin x) (item-origin y) \omega) @ slice (item-origin y) (item-end y) \omega @ tl (item-\beta x)
```

Additionally, we know that x and y are well-formed items due to the facts that x is in bin *item-origin* y, y is in bin k, and the assumption wf-items  $cfg \ \omega \ I$ . Thus, we can discharge the assumptions of lemma slice-append (item-origin  $x \le item$ -origin y and item-origin  $y \le item$ -end y) and have

```
Derivation cfg [item-rule-head x] F (slice (item-origin x) (item-end y) \omega @ tl (item-\beta x))
```

Moreover, since z = inc-item x k and the next symbol of x is the item rule head of y, it follows that tl (item- $\beta$  x) = item- $\beta$  z, and ultimately sound-item cfg  $\omega$  z, again by the definition of z and lemma derives-equiv-Derivation.

```
lemma sound-Init: shows sound-items cfg\ \omega\ (Init\ cfg)

lemma sound-Scan: assumes wf-items cfg\ \omega\ I assumes sound-items cfg\ \omega\ I shows sound-items cfg\ \omega\ (Scan\ k\ \omega\ I)

lemma sound-Predict: assumes sound-items cfg\ \omega\ I shows sound-items cfg\ \omega\ (Predict\ k\ cfg\ I)

lemma sound-E-step: assumes wf-items cfg\ \omega\ I assumes sound-items cfg\ \omega\ I shows sound-items cfg\ \omega\ I shows sound-items cfg\ \omega\ I lemma sound-items cfg\ \omega\ I shows sound-items cfg\ \omega\ I
```

```
assumes wf-items cfg \ \omega \ I
assumes sound-items cfg \ \omega \ I
shows sound-items cfg \ \omega \ (funpower \ (E\text{-}step \ k \ cfg \ \omega) \ n \ I)
lemma sound-E-bin:
assumes wf-items cfg \ \omega \ I
assumes sound-items cfg \ \omega \ I
shows sound-items cfg \ \omega \ (E\text{-}bin \ k \ cfg \ \omega \ I)
lemma sound-E-bin0:
shows sound-items cfg \ \omega \ (E\text{-}bin \ 0 \ cfg \ \omega \ (Init \ cfg))
lemma sound-E:
shows sound-items cfg \ \omega \ (E \ k \ cfg \ \omega)
```

Finally, using *sound-earley* and the definitions of *sound-item*, *recognizing*, *is-finished* and *is-complete* the final theorem follows: if the generated set of Earley items is *recognizing*, or contains a *finished* item then there exists a derivation from the start symbol of the grammar to the input  $\omega$ .

```
theorem soundness: assumes recognizing (earley cfg \omega) cfg \omega shows derives cfg [\mathfrak{S} cfg] \omega
```

### 4.5 Completeness

Next, we prove completeness and consequently obtain a concluded correctness proof using theorem *soundness*. The completeness proof is by far the most involved proof of this chapter. Thus, we present it in greater detail, and also slightly deviate from the proof structure of the well-formedness and soundness proofs presented previously. We directly start to prove three properties of the  $\mathcal E$  function that correspond conceptually to the three different operations that can occur while generating the bins.

We need three simple lemmas concerning the *E-bin* function, stated without explicit proof: (1) *E-bin* k cfg  $\omega$  I only (potentially) changes bins k and k+1 (lemma *E-bin-bin-idem*); (2) the *E-step* operation is subsumed by the *E-bin* operation, since it computes the limit of *E-step* (lemma *E-step-sub-E-bin*); and (3) the function *E-bin* is idempotent (lemma *E-bin-idem*).

```
lemma E-bin-bin-idem: assumes i \neq k
```

```
assumes i \neq k+1

shows bin (E-bin k cfg \omega I) i = bin I i

lemma E-step-sub-E-bin:

shows E-step k cfg \omega I \subseteq E-bin k cfg inp I

lemma E-bin-idem:

shows E-bin k cfg \omega (E-bin k cfg \omega I) = E-bin k cfg \omega I
```

Next, we proof lemma  $Scan-\mathcal{E}$  in detail: it describes under which assumptions the function  $\mathcal{E}$  generates a 'scanned' item:

```
lemma Scan-\mathcal{E}:

assumes \ i+1 \le k

assumes \ x \in bin \ (\mathcal{E} \ k \ cfg \ \omega) \ i

assumes \ next-symbol \ x = Some \ a

assumes \ k \le length \ \omega

assumes \ \omega!i = a

shows \ inc-item \ x \ (i+1) \in \mathcal{E} \ k \ cfg \ \omega
```

*Proof.* The proof is by induction in *k* for arbitrary *i*, *x*, and *a*:

The base case k = 0 is trivial, since we have the assumption  $i + 1 \le 0$ .

For the induction step we can assume  $i+1 \le k+1$ ,  $k+1 \le |\omega|$ ,  $x \in bin(\mathcal{E}(k+1) \operatorname{cfg} \omega)$  i, next-symbol  $x = Some\ a$ , and  $\omega_{[i]} = a$ . Assumptions  $x \in bin(\mathcal{E}(k+1) \operatorname{cfg} \omega)$  i and  $i+1 \le k+1$  imply that  $x \in bin(\mathcal{E} \operatorname{kcfg} \operatorname{inp})$  i by lemma E-bin-bin-idem.

We then consider two cases:

- $i+1 \le k$ : We can apply the induction hypothesis using assumptions  $k+1 \le |\omega|$ , next-symbol  $x = Some\ a$ ,  $\omega_{[i]} = a$  and additionally  $x \in bin\ (\mathcal{E}\ k\ cfg\ inp)\ i$  and have inc-item  $x\ (i+1) \in \mathcal{E}\ k\ cfg\ \omega$ . The statement to proof follows by lemma E-step-sub-E-bin and the definition of E-step.
- k < i+1: We have i=k, since  $i+1 \le k+1$ . Thus, we have inc-item x  $(i+1) \in Scan \ k \ \omega \ (\mathcal{E} \ k \ cfg \ \omega)$  using assumptions  $k+1 \le |\omega|$ , next-symbol  $x=Some \ a, \ \omega_{[i]}=a$ , and additionally  $x \in bin \ (\mathcal{E} \ k \ cfg \ inp) \ i$  by the definition of the Scan operation. This in turn implies inc-item x  $(i+1) \in E$ -step k  $cfg \ \omega \ (\mathcal{E} \ k \ cfg \ \omega)$  by lemma E-step-sub-E-bin and the definition of E-step. Since the function E-bin is idempotent (lemma E-bin-idem), we have inc-item x  $(i+1) \in \mathcal{E} \ k \ cfg \ \omega$  by definition of  $\mathcal{E}$ . And again, the final statement follows by lemma E-step-sub-E-bin and the definition of E-step.

```
lemma Predict-E:
 assumes i \leq k
 assumes x \in bin (\mathcal{E} \ k \ cfg \ \omega) \ i
 assumes next-symbol x = Some N
 assumes (N,\alpha) \in set (\Re cfg)
 shows init-item (N,\alpha) i \in \mathcal{E} k cfg \omega
lemma Complete-E:
 assumes i \leq j
 assumes j \le k
 assumes x \in bin (\mathcal{E} \ k \ cfg \ \omega) i
 assumes next-symbol x = Some N
 assumes (N,\alpha) \in set \ (\Re \ cfg)
 assumes y \in bin (\mathcal{E} \ k \ cfg \ \omega) \ j
 assumes item-rule y = (N, \alpha)
 assumes i = item-origin y
 assumes is-complete y
 shows inc-item x j \in \mathcal{E} k \operatorname{cfg} \omega
```

The proof of lemmas  $Predict-\mathcal{E}$  and  $Complete-\mathcal{E}$  are similar in structure to the proof of lemma  $Scan-\mathcal{E}$  with the exception of the base case that is in both cases non-trivial but can be proven with the help of lemmas E-step-sub-E-bin and E-bin-idem, the definition of E-bin and the definitions of Predict and Predict

The core idea for the completeness proof is the following: if there exists an item of the form  $N \to \alpha \bullet \beta, i, j$  in a set of items I and there exists a derivation  $\beta \stackrel{D}{\Rightarrow} \omega[j..k)$ , then I also contains the complete item  $N \to \alpha\beta \bullet, i, k$ . Note that this statement (lemma partially-completed-upto below) holds only if  $j \le k, k \le |\omega|$ , all items of I are well-formed and most importantly I must be partially-completed up to the length of the derivation D.

Intuitively, a set I is partially-completed if for each non-complete item x in I, the existence of a derivation D from the next symbol of x implies that the item that can be obtained by moving the bullet over the next symbol of x is also present in I. The full definition of partially-completed is slightly more involved since we need to keep track of the validity of the indices and the fact that we sometimes want to limit derivations to a certain depth as done above.

```
definition partially-completed :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow ('a \ derivation \Rightarrow bool) \Rightarrow bool where partially-completed <math>k \ cfg \ \omega \ I \ P \equiv \forall i \ j \ x \ a \ D. i \le j \land j \le k \land k \le length \ \omega \land x \in bin \ I \ i \land next-symbol \ x = Some \ a \land Derivation \ cfg \ [a] \ D \ (slice \ i \ j \ \omega) \land P \ D \longrightarrow inc-item \ x \ j \in I
```

To proof lemma *partially-completed-upto*, we need an auxiliary lemma about derivations: a derivation  $\alpha\beta \stackrel{D}{\Rightarrow} \gamma$ , can be split into two derivations E and F whose length is bounded by the length of D, and there exist  $\alpha'$  and  $\beta'$  such that  $\alpha \stackrel{E}{\Rightarrow} \alpha'$ ,  $\beta \stackrel{F}{\Rightarrow} \beta'$  and  $\gamma = \alpha' \otimes \beta'$ .

```
lemma Derivation-append-split:
 assumes Derivation cfg (\alpha@\beta) D \gamma
 shows \exists E \ F \ \alpha' \ \beta'. Derivation cfg \alpha \ E \ \alpha' \land Derivation cfg \beta \ F \ \beta' \land \gamma = \alpha' @ \beta' \land A
   length E \leq length D \wedge length F \leq length D
Proof.
                                                                                                                          lemma partially-completed-upto:
 assumes wf-items cfg \omega I
 assumes i < k
 assumes k \leq length inp
 assumes x = Item(N,\alpha) b i j
 assumes x \in I
 assumes Derivation cfg (item-\beta x) D (slice j k \omega)
 assumes partially-completed k cfg \omega I (\lambda D'. length D' \leq length D)
 shows Item (N,\alpha) (length \alpha) i k \in I
lemma partially-completed-\mathcal{E}:
 assumes wf-cfg cfg
 shows partially-completed k cfg inp (\mathcal{E} \ k \ cfg \ \omega) \ (\lambda-. True)
lemma slice-singleton:
 assumes b \le length xs
 assumes [x] = slice \ a \ b \ xs
 shows b = a + 1
lemma slice-nth:
 assumes a < length xs
 shows slice a (a+1) xs = [xs!a]
lemma partially-completed-earley:
 assumes wf-cfg cfg
 shows partially-completed (length \omega) cfg \omega (earley cfg \omega) (\lambda-. True)
lemma Derivation-S1:
 assumes wf-cfg cfg
 assumes is-sentence cfg \omega
 assumes Derivation cfg [\mathfrak{S} cfg] D \omega
 shows \exists \alpha \ E. Derivation cfg \ \alpha \ E \ \omega \land (\mathfrak{S} \ cfg,\alpha) \in set (\mathfrak{R} \ cfg)
```

```
theorem completeness:

assumes wf-cfg cfg
assumes is-sentence cfg \omega
assumes derives cfg [\mathfrak S cfg] \omega
shows recognizing (earley cfg \omega) cfg \omega

corollary correctness:
assumes wf-cfg cfg
assumes is-sentence cfg \omega
shows recognizing (earley cfg inp) cfg \omega \longleftrightarrow derives cfg [\mathfrak S cfg] \omega
```

#### 4.6 Finiteness

At last, we prove that the generated set of Earley items is finite. In Chapter 5 we are using this result to prove the termination of an executable version of the algorithm.

Since earley cfg  $\omega$  only generates well-formed items (lemma wf-earley) it suffices to prove that there only exists a finite number of well-formed items. Define

$$T = set (\Re cfg) \times \{0..m\} \times \{0..|\omega|\} \times \{0..|\omega|\}$$

where  $m = Max \{ | rule\text{-body } r | | r \in set (\Re cfg) \}$ . The set T is finite and  $\{ x | wf\text{-item } cfg \ \omega \ x \}$  is a subset of mapping the Item constructor over T (strictly speaking we need to first unpack the quadruple).

```
lemma finiteness-UNIV-wf-item: 
shows finite \{x \mid x. \text{ wf-item cfg } \omega x \}
theorem finiteness: 
shows finite (earley cfg \omega)
```

# 5 Earley Recognizer Implementation

#### 5.1 Draft

- introduce auxiliary definitions: filter\_with\_index, pointer, entry in more detail most everything else in text
- overview over earley implementation with linked list and pointers and the mapping into a functional setting
- introduce Init\_it, Scan\_it, Predict\_it and Complete\_it, compare them with the set notation and discuss performance improvements (Grammar in more specific form) Why do they all return a list?!
- discus bin(s)\_upd(s) functions. Why bin\_upds like this -> easier than fold for proofs!
- discuss pi\_it and why it is a partial function -> only terminates for valid input and foreshadow how this is done in isabelle
- introduce remaining definitions (analog to sets)
- discuss wf proofs quickly and go into detail about isabelle specifics about termination and the custom induction scheme using finiteness
- outline the approach to proof correctness aka subsumption in both directions
- discuss list to set proofs
- discuss soundness proofs (maybe omit since obvious)

- discuss completeness proof focusing on the complete case shortly explaining scan and predict which don't change via iteration and order does not matter
- highlight main theorems

Table 5.1: Earley items with pointers for the grammar  $\mathcal{G}: S \to x$ ,  $S \to S + S$ 

	$B_0$	$B_1$	$B_2$
0	$S \rightarrow \bullet x, 0, 0;$	$S \rightarrow x \bullet, 0, 1; 0$	$S \rightarrow S + \bullet S, 0, 2; 1$
1	$S \rightarrow \bullet S + S, 0, 0;$	$S \rightarrow S \bullet +S, 0, 1; (0, 1, 0)$	$S \rightarrow \bullet x, 2, 2;$
2			$S \rightarrow \bullet S + S, 2, 2;$
	$B_3$	$B_4$	B <sub>5</sub>
0	$S \rightarrow x \bullet, 2, 3; 1$	$S \rightarrow S + \bullet S, 2, 4; 2$	$S \rightarrow x \bullet, 4, 5; 2$
1	$S \to S + S \bullet, 0, 3; (2, 0, 0)$	$S \rightarrow S + \bullet S, 0, 4; 3$	$S \rightarrow S + S \bullet, 2, 5; (4,0,0)$
2	$S \rightarrow S \bullet +S, 2, 3; (2,2,0)$	$S \rightarrow \bullet x, 4, 4;$	$S \rightarrow S + S \bullet, 0, 5; (4, 1, 0), (2, 0, 1)$
3	$S \rightarrow S \bullet +S, 0, 3; (0, 1, 1)$	$S \rightarrow \bullet S + S, 4, 4;$	$S \rightarrow S \bullet +S, 4, 5; (4,3,0)$
4			$S \rightarrow S \bullet +S, 2, 5; (2,2,1)$
5			$S \rightarrow S \bullet +S, 0, 5; (0, 1, 2)$

### 5.2 Definitions

```
fun filter-with-index':: nat \Rightarrow ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow ('a \times nat) \ list where filter-with-index' - [] = []  
| filter-with-index' i P (x#xs) = (
    if P x then (x,i) # filter-with-index' (i+1) P xs
    else filter-with-index' (i+1) P xs)

definition filter-with-index :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow ('a \times nat) \ list where filter-with-index P xs = filter-with-index' 0 P xs

datatype pointer = Null | Pre nat | PreRed nat × nat × nat (nat × nat × nat) list

datatype 'a entry = Entry
```

```
(item: 'a item)
 (pointer: pointer)
type-synonym 'a bin = 'a entry list
type-synonym 'a bins = 'a bin list
definition items :: 'a bin \Rightarrow 'a item list where
 items b = map item b
definition pointers :: 'a bin \Rightarrow pointer list where
 pointers b = map pointer b
definition bins-eq-items :: 'a bins \Rightarrow 'a bins \Rightarrow bool where
 bins-eq-items bs0 bs1 \longleftrightarrow map items bs0 = map items bs1
definition bins-items :: 'a bins \Rightarrow 'a items where
 bins-items bs = \bigcup \{ set (items (bs!k)) | k. k < length bs \}
definition bin-items-upto :: 'a bin \Rightarrow nat \Rightarrow 'a items where
 bin-items-up to b i = \{ items b ! j | j, j < i \land j < length (items b) \}
definition bins-items-upto :: 'a bins \Rightarrow nat \Rightarrow nat \Rightarrow 'a items where
 bins-items-upto bs k i = \bigcup \{ \text{ set (items (bs ! l))} \mid l. l < k \} \cup \text{ bin-items-upto (bs ! k) } i
definition wf-bin-items :: 'a cfg \Rightarrow 'a sentential \Rightarrow nat \Rightarrow 'a item list \Rightarrow bool where
 wf-bin-items cfg inp k xs \equiv \forall x \in set xs. wf-item cfg inp x \land item-end x = k
definition wf-bin :: 'a cfg \Rightarrow 'a sentential \Rightarrow nat \Rightarrow 'a bin \Rightarrow bool where
 wf-bin cfg inp k b \equiv distinct (items b) \land wf-bin-items cfg inp k (items b)
definition wf-bins :: 'a cfg \Rightarrow 'a list \Rightarrow 'a bins \Rightarrow bool where
 wf-bins cfg inp bs \equiv \forall k < length bs. wf-bin cfg inp k (bs!k)
definition nonempty-derives :: 'a \ cfg \Rightarrow bool \ \mathbf{where}
 nonempty-derives cfg \equiv \forall N. N \in set (\mathfrak{N} cfg) \longrightarrow \neg derives cfg [N] []
definition Init-list :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins where
 Init-list cfg inp \equiv
   let rs = filter (\lambda r. rule-head r = \mathfrak{S} cfg) (\mathfrak{R} cfg) in
   let b0 = map(\lambda r. (Entry(init-item r 0) Null)) rs in
   let bs = replicate (length inp + 1) ([]) in
   bs[0 := b0]
```

**definition** Scan-list ::  $nat \Rightarrow 'a$  sentential  $\Rightarrow 'a \Rightarrow 'a$  item  $\Rightarrow nat \Rightarrow 'a$  entry list where

```
Scan-list k inp a x pre \equiv
   if inp!k = a then
    let x' = inc\text{-item } x (k+1) in
    [Entry x' (Pre pre)]
   else []
definition Predict-list :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ entry \ list where
 Predict-list k \ cfg \ X \equiv
   let rs = filter(\lambda r. rule-head r = X) (\Re cfg) in
   map(\lambda r. (Entry(init-item r k) Null)) rs
definition Complete-list :: nat \Rightarrow 'a \text{ item} \Rightarrow 'a \text{ bins} \Rightarrow nat \Rightarrow 'a \text{ entry list } \mathbf{where}
 Complete-list k y bs red \equiv
   let orig = bs! (item-origin y) in
   let is = filter-with-index (\lambda x. next-symbol x = Some (item-rule-head y)) (items orig) in
   map (\lambda(x, pre)). (Entry (inc-item x k) (PreRed (item-origin y, pre, red) []))) is
fun bin-upd :: 'a entry \Rightarrow 'a bin \Rightarrow 'a bin where
 bin-upd e'[] = [e']
| bin-upd e'(e\#es) = (
   case (e', e) of
    (Entry\ x\ (PreRed\ px\ xs), Entry\ y\ (PreRed\ py\ ys)) \Rightarrow
      if x = y then Entry x (PreRed py (px#xs@ys)) # es
      else e # bin-upd e' es
    | - ⇒
      if item e' = item e then e # es
      else e # bin-upd e'es)
fun bin-upds :: 'a entry list \Rightarrow 'a bin \Rightarrow 'a bin where
 bin-upds [] b = b
| bin-upds (e\#es) b = bin-upds es (bin-upd e b)
definition bins-upd :: 'a bins \Rightarrow nat \Rightarrow 'a entry list \Rightarrow 'a bins where
 bins-upd bs k es = bs[k := bin-upds es (bs!k)]
partial-function (tailrec) E-list' :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ bins \Rightarrow nat \Rightarrow 'a \ bins \ where
 E-list' k cfg inp bs i = (
   if i \ge length (items (bs!k)) then bs
   else
    let x = items (bs!k) ! i in
    let bs' =
      case next-symbol x of
        Some a \Rightarrow
         if is-terminal cfg a then
```

```
if k < length inp then bins-upd bs (k+1) (Scan-list k inp a x i) else bs
else bins-upd bs k (Predict-list k cfg a)
| None \Rightarrow bins-upd bs k (Complete-list k x bs i)
in E-list' k cfg inp bs' (i+1))

definition E-list :: nat \Rightarrow 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins \Rightarrow 'a bins where
E-list k cfg inp bs = E-list' k cfg inp bs 0

fun E-list :: nat \Rightarrow 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins where
E-list 0 cfg inp = E-list 0 cfg inp (Init-list cfg inp)
| E-list (Suc n) cfg inp = E-list (Suc n) cfg inp (E-list n cfg inp)

definition earley-list :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins where
earley-list cfg inp = E-list (length inp) cfg inp
```

#### 5.3 Wellformedness

```
lemma wf-bin-bin-upd:
 assumes wf-bin cfg inp k b wf-item cfg inp (item e) item-end (item e) = k
 shows wf-bin cfg inp k (bin-upd e b)
lemma wf-bin-bin-upds:
 assumes wf-bin cfg inp k b distinct (items es)
 assumes \forall x \in set (items es). wf-item cfg inp x \land item-end x = k
 shows wf-bin cfg inp k (bin-upds es b)
lemma wf-bins-bins-upd:
 assumes wf-bins cfg inp bs distinct (items es)
 assumes \forall x \in set (items es). wf-item cfg inp x \land item-end x = k
 shows wf-bins cfg inp (bins-upd bs k es)
lemma wf-bins-Init-list:
 assumes wf-cfg cfg
 shows wf-bins cfg inp (Init-list cfg inp)
lemma wf-bins-Scan-list:
 assumes wf-bins cfg inp bs k < length bs x \in set (items (bs!k)) k < length inp next-symbol x \neq None
 shows \forall y \in set (items (Scan-list k inp a x pre)). wf-item cfg inp y \land item-end y = k+1
lemma wf-bins-Predict-list:
 assumes wf-bins cfg inp bs k < length bs k \leq length inp wf-cfg cfg
 shows \forall y \in set (items (Predict-list k cfg X)). wf-item cfg inp y \land item-end y = k
lemma wf-bins-Complete-list:
 assumes wf-bins cfg inp bs k < length bs y \in set (items (bs!k))
 shows \forall x \in set (items (Complete-list k y bs red)). wf-item cfg inp x \land item-end x = k
fun earley-measure :: nat \times 'a cfg \times 'a sentential \times 'a bins \Rightarrow nat \Rightarrow nat where
 earley-measure (k, cfg, inp, bs) i = card \{ x \mid x. wf-item cfg inp x \land item-end x = k \} - i
```

```
definition wf-earley-input :: (nat \times 'a cfg \times 'a sentential \times 'a bins) set where
 wf-earley-input = {
  (k, cfg, inp, bs) \mid k cfg inp bs.
    k \leq length inp \land
    length bs = length inp + 1 \land
    wf-cfg cfg \wedge
    wf-bins cfg inp bs
lemma wf-earley-input-Init-list:
 assumes k \le length inp wf-cfg cfg
 shows (k, cfg, inp, Init-list cfg inp) \in wf-earley-input
lemma wf-earley-input-Complete-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input \neg length (items (bs!k)) \leq i
 assumes x = items (bs!k)!i next-symbol <math>x = None
 shows (k, cfg, inp, bins-upd bs k (Complete-list k x bs red)) \in wf-earley-input
lemma wf-earley-input-Scan-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input \neg length (items (bs!k)) \leq i
 assumes x = items (bs!k)!i next-symbol <math>x = Some a
 assumes is-terminal cfg a k < length inp
 shows (k, cfg, inp, bins-upd bs (k+1) (Scan-list k inp a x pre)) \in wf-earley-input
lemma wf-earley-input-Predict-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input \neg length (items (bs!k)) \leq i
 assumes x = items (bs!k)!i next-symbol <math>x = Some \ a \neg is-terminal \ cfg \ a
 shows (k, cfg, inp, bins-upd bs k (Predict-list k cfg a)) \in wf-earley-input
lemma wf-earley-input-E-list':
 assumes (k, cfg, inp, bs) \in wf-earley-input
 shows (k, cfg, inp, E-list' k cfg inp bs i) \in wf-earley-input
lemma wf-earley-input-E-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 shows (k, cfg, inp, E-list \ k \ cfg \ inp \ bs) \in wf-earley-input
lemma wf-earley-input-E-list:
 assumes k \le length inp wf-cfg cfg
 shows (k, cfg, inp, \mathcal{E}\text{-list } k cfg inp) \in wf\text{-earley-input}
lemma wf-earley-input-earley-list:
 assumes k \le length inp wf-cfg cfg
 shows (k, cfg, inp, earley-list cfg inp) \in wf-earley-input
lemma wf-bins-E-list':
 assumes (k, cfg, inp, bs) \in wf-earley-input
 shows wf-bins cfg inp (E-list' k cfg inp bs i)
lemma wf-bins-E-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 shows wf-bins cfg inp (E-list k cfg inp bs)
```

```
lemma wf-bins-\mathcal{E}-list:

assumes k \leq length inp wf-cfg cfg

shows wf-bins cfg inp (\mathcal{E}-list k cfg inp)

lemma wf-bins-earley-list:

assumes wf-cfg cfg

shows wf-bins cfg inp (earley-list cfg inp)
```

### 5.4 Soundness

```
lemma Init-list-eq-Init:
 shows bins-items (Init-list cfg inp) = Init cfg
lemma Scan-list-sub-Scan:
 assumes wf-bins cfg inp bs bins-items bs \subseteq I x \in set (items (bs!k))
 assumes k < length bs k < length inp next-symbol x = Some a
 shows set (items (Scan-list k inp a x pre)) \subseteq Scan k inp I
lemma Predict-list-sub-Predict:
 assumes wf-bins cfg inp bs bins-items bs \subseteq I x \in set (items (bs!k)) k < length bs
 assumes next-symbol x = Some X
 shows set (items (Predict-list k cfg X)) \subseteq Predict k cfg I
lemma Complete-list-sub-Complete:
 assumes wf-bins cfg inp bs bins-items bs \subseteq I y \in set (items (bs!k)) k < length bs
 assumes next-symbol y = None
 shows set (items (Complete-list k y bs red)) \subseteq Complete k I
lemma E-list'-sub-E:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes bins-items bs \subseteq I
 shows bins-items (E-list' k cfg inp bs i) \subseteq E k cfg inp I
lemma E-list-sub-E:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes bins-items bs \subseteq I
 shows bins-items (E-list k cfg inp bs) \subseteq E k cfg inp I
lemma \mathcal{E}-list-sub-\mathcal{E}:
 assumes k \le length inp wf-cfg cfg
 shows bins-items (\mathcal{E}-list k cfg inp) \subseteq \mathcal{E} k cfg inp
lemma earley-list-sub-earley:
 assumes wf-cfg cfg
 shows bins-items (earley-list cfg inp) \subseteq earley cfg inp
```

# 5.5 Completeness

```
lemma impossible-complete-item:
assumes wf-cfg cfg wf-item cfg inp x sound-item cfg inp x
```

```
assumes is-complete x item-origin x = k item-end x = k nonempty-derives cfg
 shows False
lemma Complete-Un-eq-terminal:
 assumes next-symbol z = Some a is-terminal cfg a wf-items cfg inp I wf-item cfg inp z wf-cfg cfg
 shows Complete k (I \cup \{z\}) = Complete k I
lemma Complete-Un-eq-nonterminal:
 assumes next-symbol z = Some a is-nonterminal cfg a sound-items cfg inp I item-end z = k
 assumes wf-items cfg inp I wf-item cfg inp z wf-cfg cfg nonempty-derives cfg
 shows Complete k (I \cup \{z\}) = Complete k I
lemma Complete-sub-bins-Un-Complete-list:
 assumes Complete k \ I \subseteq bins-items bs I \subseteq bins-items bs is-complete z \ wf-bins cfg inp bs wf-item cfg
inp z
 shows Complete k (I \cup \{z\}) \subseteq bins-items bs \cup set (items (Complete-list k z bs red))
lemma E-list'-mono:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 shows bins-items bs \subseteq bins-items (E-list' k cfg inp bs i)
lemma E-step-sub-E-list':
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes E-step k cfg inp (bins-items-upto bs k i) \subseteq bins-items bs
 assumes sound-items cfg inp (bins-items bs) is-sentence cfg inp nonempty-derives cfg
 shows E-step k cfg inp (bins-items bs) \subseteq bins-items (E-list' k cfg inp bs i)
lemma E-step-sub-E-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes E-step k cfg inp (bins-items-upto bs k 0) \subseteq bins-items bs
 assumes sound-items cfg inp (bins-items bs) is-sentence cfg inp nonempty-derives cfg
 shows E-step k cfg inp (bins-items bs) \subseteq bins-items (E-list k cfg inp bs)
lemma E-list'-bins-items-eq:
 assumes (k, cfg, inp, as) \in wf-earley-input
 assumes bins-eq-items as bs wf-bins cfg inp as
 shows bins-eq-items (E-list' k cfg inp as i) (E-list' k cfg inp bs i)
lemma E-list'-idem:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes i \le j sound-items cfg inp (bins-items bs) nonempty-derives cfg
 shows bins-items (E-list' k cfg inp (E-list' k cfg inp bs i) j) = bins-items (E-list' k cfg inp bs i)
lemma E-list-idem:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes sound-items cfg inp (bins-items bs) nonempty-derives cfg
 shows bins-items (E-list k cfg inp (E-list k cfg inp bs)) = bins-items (E-list k cfg inp bs)
lemma funpower-E-step-sub-E-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes E-step k cfg inp (bins-items-upto bs k 0) \subseteq bins-items bs sound-items cfg inp (bins-items bs)
 assumes is-sentence cfg inp nonempty-derives cfg
 shows funpower (E-step k cfg inp) n (bins-items bs) \subseteq bins-items (E-list k cfg inp bs)
lemma E-sub-E-list:
```

```
assumes (k, cfg, inp, bs) ∈ wf-earley-input

assumes E-step k cfg inp (bins-items-upto bs k 0) \subseteq bins-items bs sound-items cfg inp (bins-items bs)

assumes is-sentence cfg inp nonempty-derives cfg

shows E k cfg inp (bins-items bs) \subseteq bins-items (E-list k cfg inp bs)

lemma E-sub-E-list:

assumes k \leq length inp wf-cfg cfg

assumes is-sentence cfg inp nonempty-derives cfg

shows E k cfg inp \subseteq bins-items (E-list k cfg inp)

lemma earley-sub-earley-list:

assumes wf-cfg cfg is-sentence cfg inp nonempty-derives cfg

shows earley earley earley-list earley-list
```

#### 5.6 Main Theorem

```
definition recognizing-list :: 'a bins \Rightarrow 'a cfg \Rightarrow 'a sentential \Rightarrow bool where recognizing-list I cfg inp \equiv \exists x \in set (items (I! length inp)). is-finished cfg inp x theorem recognizing-list-iff-earley-recognized:

assumes wf-cfg cfg is-sentence cfg inp nonempty-derives cfg

shows recognizing-list (earley-list cfg inp) cfg inp \longleftrightarrow recognizing (earley cfg inp) cfg inp

corollary correctness-list:

assumes wf-cfg cfg is-sentence cfg inp nonempty-derives cfg

shows recognizing-list (earley-list cfg inp) cfg inp \longleftrightarrow derives cfg [\mathfrak S cfg] inp

SNIPPET:
```

It is this latter possibility, adding items to  $S_i$  while representing sets as lists, which causes grief with epsilon-rules. When Completer processes an item A -> dot, j which corresponds to the epsilon-rule A -> epsilon, it must look through  $S_i$  for items with the dot before an A. Unfortunately, for epsilon-rule items, j is always equal to i. Completer is thus looking through the partially constructed set  $S_i$ . Since implementations process items in  $S_i$  in order, if an item B -> alpha dot A beta, k is added to  $S_i$  after Completer has processed A -> dot, j, Completer will never add B ->  $\alpha$ A dot  $\beta$ , k to  $S_i$ . In turn, items resulting directly and indirectly from B ->  $\alpha$ A dot  $\beta$ , k will be omitted too. This effectively prunes protential derivation paths which might cause correct input to be rejected. (EXAMPLE) Aho et al [Aho:1972] propose the stay clam and keep running the Predictor and Completer in turn until neither has anything more to add. Earley himself suggest to have the Completer note that the dot needed to be moved over A, then looking for this whenever future items were added to  $S_i$ . For efficiency's sake the collection of on-terminals to watch for should be stored in a data structure which allows fast access. Neither approach is very satisfactory. A third solution [Aycoack:2002] is a simple modification of the Predictor based on the idea of nullability. A non-terminal A

is said to be nullable if A derives star epsilon. Terminal symbols of course can never be nullable. The nullability of non-terminals in a grammar may be precomputed using well-known techniques [Appel:2003] [Fischer:2009] Using this notion the Predictor can be stated as follows: if A ->  $\alpha$ dot B  $\beta$ , j is in  $S_i$ , add B -> dot  $\gamma$ , i to  $S_i$  for all rules B ->  $\gamma$ . If B is nullable, also add A ->  $\alpha$ B dot  $\beta$ , j to  $S_i$ . Explanation why I decided against it. Involves every grammar can be rewritten to not contain epsilon productions. In other words we eagerly move the dot over a nonterminal if that non-terminal can derive epsilon and effectivley disappear. The source implements this precomputation by constructing a variant of a LR(0) deterministic finite automata (DFA). But for an earley parser we must keep track of which parent pointers and LR(0) items belong together which leads to complex and inelegant implementations [McLean:1996]. The source resolves this problem by constructing split epsilon DFAs, but still need to adjust the classical earley algorithm by adding not only predecessor links but also causal links, and to construct the split epsilon DFAs not the original grammar but a slightly adjusted equivalent grammar is used that encodes explicitly information that is crucial to reconstructing derivations, called a grammar in nihilist normal form (NNF) which might increase the size of the grammar whereas the authors note empirical results that the increase is quite modest (a factor of 2 at most).

Example: S -> AAAA, A -> a, A -> E, E -> epsilon, input a *S*<sub>0</sub> S -> dot AAAA,0, A -> dot a, 0, A -> dot E, 0, E -> dot, 0, A -> E dot, 0, S -> A dot AAA, 0 *S*<sub>1</sub> A -> a dot, 0, S -> A dot AAA, 0, S -> AA dot AA, 0, A -> dot a, 1, A -> dot E, 1, E -> dot, 1, A -> E dot, 1, S -> AAA dot A, 0

# 6 Earley Parser Implementation

#### 6.1 Draft

## 6.2 Pointer lemmas

```
definition predicts :: 'a item \Rightarrow bool where
  predicts x \equiv item-origin x = item-end x \land item-bullet x = 0
definition scans :: 'a sentential \Rightarrow nat \Rightarrow 'a item \Rightarrow 'a item \Rightarrow bool where
  scans inp k \ x \ y \equiv y = inc-item x \ k \land (\exists a. next-symbol x = Some \ a \land inp!(k-1) = a)
definition completes :: nat \Rightarrow 'a \text{ item} \Rightarrow 'a \text{ item} \Rightarrow 'a \text{ item} \Rightarrow bool \text{ where}
   completes k \ x \ y \ z \equiv y = inc-item x \ k \land is-complete z \land item-origin z = item-end x \land item-origin z = item-end z \land item-origin z \rightarrow item-
       (\exists N. next\text{-symbol } x = Some \ N \land N = item\text{-rule-head } z)
definition sound-null-ptr :: 'a entry \Rightarrow bool where
   sound-null-ptr e \equiv pointer \ e = Null \longrightarrow predicts \ (item \ e)
definition sound-pre-ptr :: 'a sentential \Rightarrow 'a bins \Rightarrow nat \Rightarrow 'a entry \Rightarrow bool where
   sound-pre-ptr inp bs k e \equiv \forall pre. pointer e = Pre pre \longrightarrow
      k > 0 \land pre < length (bs!(k-1)) \land scans inp k (item (bs!(k-1)!pre)) (item e)
definition sound-prered-ptr :: 'a bins \Rightarrow nat \Rightarrow 'a entry \Rightarrow bool where
   sound-prered-ptr bs k \in \exists \forall p \text{ ps } k' \text{ pre red. pointer } e = \text{PreRed } p \text{ ps } \land (k', \text{pre, red}) \in \text{set } (p \# ps) \longrightarrow
      k' < k \land pre < length (bs!k') \land red < length (bs!k) \land completes k (item (bs!k'!pre)) (item e) (item
(bs!k!red))
definition sound-ptrs :: 'a sentential \Rightarrow 'a bins \Rightarrow bool where
   sound-ptrs inp bs \equiv \forall k < length bs. \forall e \in set (bs!k).
      sound-null-ptr e \wedge
      sound-pre-ptr inp bs k \in \Lambda
      sound-prered-ptr bs k e
definition mono-red-ptr :: 'a bins \Rightarrow bool where
   mono-red-ptr bs \equiv \forall k < length bs. \forall i < length (bs!k).
      \forall k' \text{ pre red ps. pointer } (bs!k!i) = PreRed (k', pre, red) \text{ ps} \longrightarrow red < i
```

```
lemma sound-ptrs-bin-upd:
 assumes sound-ptrs inp bs k < length bs es = bs!k distinct (items es)
 assumes sound-null-ptr e sound-pre-ptr inp bs k e sound-prered-ptr bs k e
 shows sound-ptrs inp (bs[k := bin-upd \ e \ es])
lemma mono-red-ptr-bin-upd:
 assumes mono-red-ptr bs k < length bs es = bs!k distinct (items es)
 assumes \forall k' pre red ps. pointer e = PreRed(k', pre, red) ps \longrightarrow red < length es
 shows mono-red-ptr (bs[k := bin-upd \ e \ es])
lemma sound-mono-ptrs-bin-upds:
 assumes sound-ptrs inp bs mono-red-ptr bs k < length bs b = bs!k distinct (items b) distinct (items
es)
 assumes \forall e \in set \ es. \ sound-null-ptr \ e \land sound-pre-ptr \ inp \ bs \ k \ e \land sound-prered-ptr \ bs \ k \ e
 assumes \forall e \in set \ es. \ \forall k' \ pre \ red \ ps. \ pointer \ e = PreRed \ (k', pre, red) \ ps \longrightarrow red < length \ b
 shows sound-ptrs inp (bs[k := bin-upds es b]) \land mono-red-ptr <math>(bs[k := bin-upds es b])
lemma sound-mono-ptrs-E-list':
 assumes (k, cfg, inp, bs) \in wellformed-bins
 assumes sound-ptrs inp bs sound-items cfg inp (bins-items bs)
 assumes mono-red-ptr bs
 assumes nonempty-derives cfg wf-cfg cfg
 shows sound-ptrs inp (E-list' k cfg inp bs i) \land mono-red-ptr (E-list' k cfg inp bs i)
lemma sound-mono-ptrs-E-list:
 assumes (k, cfg, inp, bs) \in wellformed-bins
 assumes sound-ptrs inp bs sound-items cfg inp (bins-items bs)
 assumes mono-red-ptr bs
 assumes nonempty-derives cfg wf-cfg cfg
 shows sound-ptrs inp (E-list k cfg inp bs) \land mono-red-ptr (E-list k cfg inp bs)
lemma sound-ptrs-Init-list:
 shows sound-ptrs inp (Init-list cfg inp)
lemma mono-red-ptr-Init-list:
 shows mono-red-ptr (Init-list cfg inp)
lemma sound-mono-ptrs-E-list:
 assumes k \le length inp wf-cfg cfg nonempty-derives cfg wf-cfg cfg
 shows sound-ptrs inp (\mathcal{E}-list k cfg inp) \wedge mono-red-ptr (\mathcal{E}-list k cfg inp)
lemma sound-mono-ptrs-earley-list:
 assumes wf-cfg cfg nonempty-derives cfg
 shows sound-ptrs inp (earley-list cfg inp) \land mono-red-ptr (earley-list cfg inp)
```

#### 6.3 Trees and Forests

```
datatype 'a tree =

Leaf 'a

| Branch 'a 'a tree list
```

```
fun yield-tree :: 'a tree \Rightarrow 'a sentential where
 yield-tree (Leaf a) = [a]
| yield-tree (Branch - ts) = concat (map yield-tree ts)
fun root-tree :: 'a tree \Rightarrow 'a where
 root-tree (Leaf a) = a
| root-tree (Branch N -) = N
fun wf-rule-tree :: 'a cfg \Rightarrow 'a tree \Rightarrow bool where
 wf-rule-tree - (Leaf a) \longleftrightarrow True
| wf-rule-tree cfg (Branch N ts) \longleftrightarrow (
   (\exists r \in set \ (\Re \ cfg). \ N = rule-head \ r \land map \ root-tree \ ts = rule-body \ r) \land
   (\forall t \in set \ ts. \ wf-rule-tree \ cfg \ t))
fun wf-item-tree :: 'a cfg \Rightarrow 'a item \Rightarrow 'a tree \Rightarrow bool where
 wf-item-tree cfg - (Leaf a) \longleftrightarrow True
| wf-item-tree cfg x (Branch N ts) \longleftrightarrow (
   N = item-rule-head x \land map root-tree ts = take (item-bullet x) (item-rule-body x) \land
   (\forall t \in set \ ts. \ wf-rule-tree \ cfg \ t))
definition wf-yield-tree :: 'a sentential \Rightarrow 'a item \Rightarrow 'a tree \Rightarrow bool where
 wf-yield-tree inp x t \equiv yield-tree t = slice (item-origin x) (item-end x) inp
datatype 'a forest =
 FLeaf 'a
 | FBranch 'a 'a forest list list
fun combinations :: 'a list list \Rightarrow 'a list list where
 combinations [] = [[]]
| combinations (xs\#xss) = [x\#cs \cdot x < -xs, cs < -combinations xss]
fun trees :: 'a forest \Rightarrow 'a tree list where
 trees(FLeaf a) = [Leaf a]
| trees (FBranch N fss) = (
   let tss = (map (\lambda fs. concat (map (\lambda f. trees f) fs)) fss) in
   map (\lambda ts. Branch N ts) (combinations tss)
 )
```

# 6.4 A Single Parse Tree

```
partial-function (option) build-tree' :: 'a bins \Rightarrow 'a sentential \Rightarrow nat \Rightarrow 'a tree option where build-tree' bs inp k i = ( let e = bs!k!i in (
```

```
case pointer e of
    Null \Rightarrow Some (Branch (item-rule-head (item e)) [])
   | Pre pre \Rightarrow (
      do {
        t \leftarrow build-tree' bs inp (k-1) pre;
       case t of
         Branch N ts \Rightarrow Some (Branch N (ts @ [Leaf (inp!(k-1))]))
        | - \Rightarrow None
      })
   | PreRed(k', pre, red) \rightarrow (
      do {
       t \leftarrow build-tree' bs inp k' pre;
       case t of
         Branch N ts \Rightarrow
           do {
             t \leftarrow build-tree' bs inp k red;
             Some (Branch N (ts @ [t]))
        | - \Rightarrow None
      })
 ))
definition build-tree :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins \Rightarrow 'a tree option where
 build-tree cfg inp bs \equiv
   let k = length bs - 1 in (
   case filter-with-index (\lambda x. is-finished cfg inp x) (items (bs!k)) of
     [] \Rightarrow None
   |(-,i)\#-\Rightarrow build-tree' bs inp k i)
fun build-tree'-measure :: ('a bins \times 'a sentential \times nat \times nat) \Rightarrow nat where
 build-tree'-measure (bs, inp, k, i) = foldl (+) 0 (map length (take k bs)) + i
definition wf-tree-input :: ('a bins \times 'a sentential \times nat \times nat) set where
 wf-tree-input = {
   (bs, inp, k, i) \mid bs inp k i.
    sound-ptrs inp bs \land
    mono-red-ptr\ bs\ \land
    k < length bs \land
    i < length (bs!k)
 }
lemma wf-tree-input-pre:
 assumes (bs, inp, k, i) \in wf-tree-input
 assumes e = bs!k!i pointer e = Pre pre
```

```
shows (bs, inp, (k-1), pre) \in wf-tree-input
lemma wf-tree-input-prered-pre:
 assumes (bs, inp, k, i) \in wf-tree-input
 assumes e = bs!k!i pointer e = PreRed(k', pre, red) ps
 shows (bs, inp, k', pre) \in wf-tree-input
lemma wf-tree-input-prered-red:
 assumes (bs, inp, k, i) \in wf-tree-input
 assumes e = bs!k!i pointer e = PreRed(k', pre, red) ps
 shows (bs, inp, k, red) \in wf-tree-input
lemma build-tree'-termination:
 assumes (bs, inp, k, i) \in wf-tree-input
 shows \exists N ts. build-tree' bs inp k i = Some (Branch N ts)
lemma wf-item-tree-build-tree':
 assumes (bs, inp, k, i) \in wf-tree-input
 assumes wf-bins cfg inp bs
 assumes k < length bs i < length (bs!k)
 assumes build-tree' bs inp k i = Some t
 shows wf-item-tree cfg (item (bs!k!i)) t
lemma wf-yield-tree-build-tree':
 assumes (bs, inp, k, i) \in wf-tree-input
 assumes wf-bins cfg inp bs
 assumes k < length bs i < length (bs!k) k \leq length inp
 assumes build-tree' bs inp k i = Some t
 shows wf-yield-tree inp (item (bs!k!i)) t
theorem wf-rule-root-yield-tree-build-tree:
 assumes wf-bins cfg inp bs sound-ptrs inp bs mono-red-ptr bs length bs = length inp + 1
 assumes build-tree cfg inp bs = Some t
 shows wf-rule-tree cfg t \land root-tree t = \mathfrak{S} cfg \land yield-tree t = inp
corollary wf-rule-root-yield-tree-build-tree-earley-list:
 assumes wf-cfg cfg nonempty-derives cfg
 assumes build-tree cfg inp (earley-list cfg inp) = Some t
 shows wf-rule-tree cfg t \land root-tree t = \mathfrak{S} cfg \land yield-tree t = inp
theorem correctness-build-tree-earley-list:
 assumes wf-cfg cfg is-sentence cfg inp nonempty-derives cfg
 shows (\exists t. build-tree \ cfg \ inp \ (earley-list \ cfg \ inp) = Some \ t) \longleftrightarrow derives \ cfg \ [\mathfrak{S} \ cfg] \ inp
```

#### 6.5 All Parse Trees

```
fun insert-group :: ('a \Rightarrow 'k) \Rightarrow ('a \Rightarrow 'v) \Rightarrow 'a \Rightarrow ('k \times 'v \ list) \ list \Rightarrow ('k \times 'v \ list) \ list where insert-group K \ V \ a \ [] = [(K \ a, [V \ a])] | insert-group K \ V \ a \ ((k, vs) \# xs) = ( if K \ a = k \ then \ (k, V \ a \# vs) \# xs else (k, vs) \# insert-group \ K \ V \ a \ xs
```

```
)
fun group-by :: ('a \Rightarrow 'k) \Rightarrow ('a \Rightarrow 'v) \Rightarrow 'a \ list \Rightarrow ('k \times 'v \ list) \ list \ where
 group-by KV[] = []
| group-by \ K \ V \ (x\#xs) = insert-group \ K \ V \ x \ (group-by \ K \ V \ xs)
partial-function (option) build-trees':: 'a bins \Rightarrow 'a sentential \Rightarrow nat \Rightarrow nat \Rightarrow nat set \Rightarrow 'a forest
list option where
 build-trees' bs inp k i I = (
   let e = bs!k!i in (
   case pointer e of
    Null \Rightarrow Some ([FBranch (item-rule-head (item e)) []])
   | Pre pre \Rightarrow (
      do {
        pres \leftarrow build\text{-}trees' bs inp (k-1) pre \{pre\};
        those (map (\lambda f.
          case f of
            FBranch\ N\ fss \Rightarrow Some\ (FBranch\ N\ (fss\ @\ [[FLeaf\ (inp!(k-1))]]))
          | - \Rightarrow None
        ) pres)
      })
   | PreRed p ps \Rightarrow (
      let ps' = filter(\lambda(k', pre, red). red \notin I)(p#ps) in
       let gs = group-by (\lambda(k', pre, red), (k', pre)) (\lambda(k', pre, red), red) ps' in
      map-option concat (those (map (\lambda((k', pre), reds)).
          pres \leftarrow build-trees' bs inp k' pre \{pre\};
          rss \leftarrow those \ (map \ (\lambda red. \ build-trees' \ bs \ inp \ k \ red \ (I \cup \{red\})) \ reds);
          those (map (\lambda f.
            case f of
              FBranch\ N\ fss \Rightarrow Some\ (FBranch\ N\ (fss\ @\ [concat\ rss]))
            | - \Rightarrow None
          ) pres)
      ) gs))
 ))
definition build-trees :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins \Rightarrow 'a forest list option where
 build-trees cfg inp bs \equiv
   let k = length bs - 1 in
   let finished = filter-with-index (\lambda x. is-finished cfg inp x) (items (bs!k)) in
   map-option concat (those (map (\lambda(-, i)). build-trees' bs inp k i {i}) finished))
```

```
fun build-forest'-measure :: ('a bins \times 'a sentential \times nat \times nat \times nat set) \Rightarrow nat where
 build-forest'-measure\ (bs, inp, k, i, I) = foldl\ (+)\ 0\ (map\ length\ (take\ (k+1)\ bs)) - card\ I
definition wf-trees-input :: ('a bins \times 'a sentential \times nat \times nat \times nat set) set where
 wf-trees-input = {
   (bs, inp, k, i, I) \mid bs inp k i I.
    sound-ptrs inp bs \wedge
    k < length bs \land
    i < length (bs!k) \land
    I \subseteq \{0..< length\ (bs!k)\} \land
    i \in I
 }
lemma wf-trees-input-pre:
 assumes (bs, inp, k, i, I) \in wf-trees-input
 assumes e = bs!k!i pointer e = Pre pre
 shows (bs, inp, (k-1), pre, \{pre\}) \in wf-trees-input
lemma wf-trees-input-prered-pre:
 assumes (bs, inp, k, i, I) \in wf-trees-input
 assumes e = bs!k!i pointer e = PreRed p ps
 assumes ps' = filter(\lambda(k', pre, red). red \notin I)(p#ps)
 assumes gs = group-by(\lambda(k', pre, red), (k', pre))(\lambda(k', pre, red), red) ps'
 assumes ((k', pre), reds) \in set gs
 shows (bs, inp, k', pre, \{pre\}) \in wf-trees-input
lemma wf-trees-input-prered-red:
 assumes (bs, inp, k, i, I) \in wf-trees-input
 assumes e = bs!k!i pointer e = PreRed p ps
 assumes ps' = filter(\lambda(k', pre, red). red \notin I)(p#ps)
 assumes gs = group-by(\lambda(k', pre, red), (k', pre))(\lambda(k', pre, red), red) ps'
 assumes ((k', pre), reds) \in set \ gs \ red \in set \ reds
 shows (bs, inp, k, red, I \cup \{red\}) \in wf-trees-input
lemma build-trees'-termination:
 assumes (bs, inp, k, i, I) \in wf-trees-input
 shows \exists fs. build-trees' bs inp k i I = Some fs \land (\forall f \in set fs. \exists N fss. f = FBranch N fss)
lemma wf-item-tree-build-trees':
 assumes (bs, inp, k, i, I) \in wf-trees-input
 assumes wf-bins cfg inp bs
 assumes k < length bs i < length (bs!k)
 assumes build-trees' bs inp k i I = Some fs
 assumes f \in set fs
 assumes t \in set (trees f)
 shows wf-item-tree cfg (item (bs!k!i)) t
lemma wf-yield-tree-build-trees':
 assumes (bs, inp, k, i, I) \in wf-trees-input
```

```
assumes wf-bins cfg inp bs
 assumes k < length bs i < length (bs!k) k \leq length inp
 assumes build-trees' bs inp k i I = Some fs
 assumes f \in set fs
 assumes t \in set (trees f)
 shows wf-yield-tree inp (item (bs!k!i)) t
theorem wf-rule-root-yield-tree-build-trees:
 assumes wf-bins cfg inp bs sound-ptrs inp bs length bs = length inp + 1
 assumes build-trees cfg inp bs = Some fs f \in set fs t \in set (trees f)
 shows wf-rule-tree cfg t \land root-tree t = \mathfrak{S} cfg \land yield-tree t = inp
corollary wf-rule-root-yield-tree-build-trees-earley-list:
 assumes wf-cfg cfg nonempty-derives cfg
 assumes build-trees cfg inp (earley-list cfg inp) = Some fs f \in set fs t \in set (trees f)
 shows wf-rule-tree cfg t \land root-tree t = \mathfrak{S} cfg \land yield-tree t = inp
theorem soundness-build-trees-earley-list:
 assumes wf-cfg cfg is-sentence cfg inp nonempty-derives cfg
 assumes build-trees cfg inp (earley-list cfg inp) = Some fs f \in set fs t \in set (trees f)
 shows derives cfg [\mathfrak{S} cfg] inp
theorem termination-build-tree-earley-list:
 assumes wf-cfg cfg nonempty-derives cfg derives cfg [\mathfrak{S} \ cfg] inp
 shows \exists fs. build-trees cfg inp (earley-list cfg inp) = Some fs
```

## 6.6 A Word on Completeness

#### **SNIPPET:**

A shared packed parse forest SPPF is a representation designed to reduce the space required to represent multiple derivation trees for an ambiguous sentence. In an SPPF, nodes which have the same tree below them are shared and nodes which correspond to different derivations of the same substring from the same non-terminal are combined by creating a packed node for each family of children. Nodes can be packed only if their yields correspond to the same portion of the input string. Thus, to make it easier to determine whether two alternates can be packed under a given node, SPPF nodes are labelled with a triple (x,i,j) where  $a_{j+1} \dots a_i$  is a substring matched by x. To obtain a cubic algorithm we use binarised SPPFs which contain intermediate additional nodes but which are of worst case cubic size. (EXAMPIE SPPF running example???)

We can turn earley's algorithm into a correct parser by adding pointers between items rather than instances of non-terminals, and labelling the pointers in a way which allows a binariesd SPPF to be constructed by walking the resulting structure. However, inorder to construct a binarised SPPF we also have to introduce additional nodes for grammar rules of length greater than two, complicating the final algorithm.

# 7 Usage

```
definition \varepsilon-free :: 'a cfg \Rightarrow bool where
 \textit{$\epsilon$-free cfg} \longleftrightarrow (\forall \, r \in \textit{set } (\mathfrak{R} \textit{ cfg}). \, \textit{rule-body } r \neq [])
lemma \varepsilon-free-impl-non-empty-deriv:
 \varepsilon-free cfg \Longrightarrow N \in set (\mathfrak{N} cfg) \Longrightarrow \neg derives cfg [N] []
datatype t = x \mid plus
datatype n = S
datatype s = Terminal \ t \mid Nonterminal \ n
definition nonterminals :: s list where
 nonterminals = [Nonterminal S]
definition terminals :: s list where
 terminals = [Terminal x, Terminal plus]
definition rules :: s rule list where
 rules = [
   (Nonterminal S, [Terminal x]),
   (Nonterminal S, [Nonterminal S, Terminal plus, Nonterminal S])
definition start-symbol :: s where
 start-symbol = Nonterminal S
definition cfg :: s cfg where
 cfg = CFG nonterminals terminals rules start-symbol
definition inp :: s list where
 inp = [Terminal x, Terminal plus, Terminal x, Terminal plus, Terminal x]
lemma wf-cfg:
 shows wf-cfg cfg
lemma is-sentence-inp:
 shows is-sentence cfg inp
lemma nonempty-derives:
 shows nonempty-derives cfg
lemma correctness:
```

 $\textbf{shows} \textit{ recognizing-list (earley-list \textit{ cfg inp) cfg inp}} \longleftrightarrow \textit{derives \textit{cfg} [\mathfrak{S}\textit{ cfg] inp}}$ 

# 8 Conclusion

## 8.1 Summary

#### 8.2 Future Work

Different approaches:

- (1) SPPF style parse trees as in Scott et al -> need Imperative/HOL for this Performance improvements:
- (1) Look-ahead of k or at least 1 like in the original Earley paper. (2) Optimize the representation of the grammar instead of single list, group by production, ... (3) Keep a set of already inserted items to not double check item insertion. (4) Use a queue instead of a list for bins. (5) Refine the algorithm to an imperative version using a single linked list and actual pointers instead of natural numbers.

Parse tree disambiguation:

Parser generators like YACC resolve ambiguities in context-free grammers by allowing the user the specify precedence and associativity declarations restricting the set of allowed parses. But they do not handle all grammatical restrictions, like 'dangling else' or interactions between binary operators and functional 'if'-expressions.

Grammar rewriting:

Adams *et al* [Adams:2017] describe a grammar rewriting approach reinterpreting CFGs as the tree automata, intersectiong them with tree automata encoding desired restrictions and reinterpreting the results back into CFGs.

Afroozeh *et al* [Afroozeh:2013] present an approach to specifying operator precedence based on declarative disambiguation rules basing their implementation on grammar rewriting.

Thorup [Thorup:1996] develops two concrete algorithms for disambiguation of grammars based on the idea of excluding a certain set of forbidden sub-parse trees.

Parse tree filtering:

Klint *et al* [Klint:1997] propose a framework of filters to describe and compare a wide range of disambiguation problems in a parser-independent way. A filter is a function that selects from a set of parse trees the intended trees.

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