

TECHNISCHE UNIVERSITÄT MÜNCHEN

Master's Thesis in Informatics

Formal Verification of an Earley Parser

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Formal Verification of an Earley Parser Formale Verifikation eines Earley Parsers

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I confirm that this master's th all sources and material used	nesis in informatics is d.	my own work and I have o	documented
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Abstract

TODO: Abstract

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1 Snippets

1.1 Earley

Context-free grammars have been used extensively for describing the syntax of programming languages and natural languages. Parsing algorithms for context-free grammars consequently play a large role in the implementation of compilers and interpreters for programming languages and of programs which understand or translate natural languages. Numerous parsing algorithms have been developed. Some are general, in the sense that they can handle all context-free grammars, while others can handle only subclasses of grammars. The latter, restricted algorithms tend to be much more efficient The algorithm described here seems to be the most efficient of the general algorithms, and also it can handle a larger class of grammars in linear time than most of the restricted algorithms.

1.2 Scott

The Computer Science community has been able to automatically generate parsers for a very wide class of context free languages. However, many parsers are still written manually, either using tool support or even completely by hand. This is partly because in some application areas such as natural language processing and bioinformatics we don not have the luxury of designing the language so that it is amendable to know parsing techniques, but also it is clear that left to themselves computer language designers do not naturally write LR(1) grammars. A grammar not only defines the syntax of a language, it is also the starting point for the definition of the semantics, and the grammar which facilitates semantics definition is not usually the one which is LR(1). Given this difficulty in constructing natural LR(1) grammars that support desired semantics, the general parsing techniques, such as the CYK Younger [Younger:1967], Earley [Earley:1970] and GLR Tomita [Tomita:1985] algorithms, developed for natural language processing are also of interest to the wider computer science community. When using grammars as the starting point for semantics definition, we distinguish between recognizers which simply determine whether or not a given string is in the language defined by a given grammar, and parserwhich also return some form of derivation of the string, if one exists. In their basic form the CYK and Earley

algorithms are recognizers while GLR-style algorithms are designed with derivation tree construction, and hence parsing, in mind.

There is no known liner time parsing or recognition algorithm that can be used with all context free grammars. In their recognizer forms the CYK algorithm is worst case cubic on grammars in Chomsky normal form and Earley's algorithm is worst case cubic on general context free grammers and worst case n2 on non-ambibuous grammars. General recognizers must, by definition, be applicable to ambiguous grammars. Tomita's GLR algorithm is of unbounded polynomial order in the worst case. Expanding general recognizers to parser raises several problems, not least because there can be exponentially many or even infinitely many derivations for a given input string. A cubic recognizer which was modified to simply return all derivations could become an unbounded parser. Of course, it can be argued that ambiguous grammars reflect ambiguous semantics and thus should not be used in practice. This would be far too extreme a position to take. For example, it is well known that the if-else statement in hthe AnSI-standard grammar for C is ambiguous, but a longest match resolution results in a linear time parser that attach the else to the most recent if, as specified by the ANSI-C semantics. The ambiguous ANSI-C grammar is certainly practical for parser implementation. However, in general ambiguity is not so easily handled, and it is well known that grammar ambiguity is in fact undecidable Hopcroft et al [Hopcroft:2006], thus we cannot expect a parser generator simply to check for ambiguity inthe grammar and report the problem back to the user. Another possiblity is to avoid the issue by just returning one derivation. However, if only one derivation is returned then this creates problems for a user who wants all derivations and, even in the case where only one derivation is required, there is the issue of ensuring that it is the required derivationthat is returned. A truely general parser will reutrn all possible derivations in some form. Perhaps the most well known representation is the shared packed parse foreset SPPF described and used by Tomita [Tomita:1985]. Tomita's description of the representation does ont allow for the infinitely many derivations which arise from grammars which contain cycles, the source adapt the SPPF representation to allow these. Johnson [Johnson:1991] has shown that Tomita-style SPPFs are worst case unbounded polynomial size. Thus using such structures will alo turn any cubic recognition technique into a worst case unbounded polynomial parsing technique. Leaving aside the potential increase in complexity when turning a recogniser into a parser, it is clear that this process is often difficult to carry out correctly. Earley gave an algorithm for constructing derivations of a string accepted by his recognizer, but this was subsequently shown by Tomita [Tomita:1985] to return spurious derivations in certain cases. Tomita's original version of his algorithm failed to terminate on grammars with hidden left recursio and, as remarked above, had no mechanism for contructing complete SPPFs for grammers with cycles.

A shared packed parse forest SPPF is a representation designed to reduce the space required to represent multiple derivation trees for an ambiguous sentence. In an SPPF, nodes which have the same tree below them are shared and nodes which correspond to different derivations of the same substring from the same non-terminal are combined by creating a packed node for each family of children. Nodes can be packed only if their yields correspond to the same portion of the input string. Thus, to make it easier to determine whether two alternates can be packed under a given node, SPPF nodes are labelled with a triple (x,i,j) where $a_{j+1} \dots a_i$ is a substring matched by x. To obtain a cubic algorithm we use binarised SPPFs which contain intermediate additional nodes but which are of worst case cubic size. (EXAMPLE SPPF running example???)

We can turn earley's algorithm into a correct parser by adding pointers between items rather than instances of non-terminals, and labelling the pointers in a way which allows a binariesd SPPF to be constructed by walking the resulting structure. However, inorder to construct a binarised SPPF we also have to introduce additional nodes for grammar rules of length greater than two, complicating the final algorithm.

1.3 Aycock

Earley's parsing algorithm is a general algorithm, capable of parsing according to any context-free grammar. General parsing algorithms like Earley parsing allow unfettered expression of ambiguous grammar contructs which come up often in practice (REFERENCE).

In terms of implementation, the Earley sets are built in increasing order as the input is read. Also, each set is typically represented as a list of items. This list representation of a set is particularly convenient, because the list of items acts as a work queue when building the sets: items are examined in order, applying the transformations as necessary: items added to the set are appended onto the end of the list.

At any given point i in the parse, we have two partially constructed sets. Scanner may add items to S_{i+1} and S_i may have items added to it by Predictor and Completer. It is this latter possibility, adding items to S_i while representing sets as lists, which causes grief with epsilon-rules. When Completer processes an item A -> dot, j which corresponds to the epsilon-rule A -> epsilon, it must look through S_j for items with the dot before an A. Unfortunately, for epsilon-rule items, j is always equal to i. Completer is thus looking through the partially constructed set S_i . Since implementations process items in S_i in order, if an item B -> alpha dot A beta, k is added to S_i after Completer has processed A -> dot, j, Completer will never add B -> α A dot β , k to S_i . In turn, items resulting directly and indirectly from B -> α A dot β , k will be omitted too. This effectively prunes protential derivation paths which might cause correct input to be

rejected. (EXAMPLE) Aho et al [Aho:1972] propose the stay clam and keep running the Predictor and Completer in turn until neither has anything more to add. Earley himself suggest to have the Completer note that the dot needed to be moved over A, then looking for this whenever future items were added to S_i . For efficiency's sake the collection of on-terminals to watch for should be stored in a data structure which allows fast access. Neither approach is very satisfactory. A third solution [Aycoack:2002] is a simple modification of the Predictor based on the idea of nullability. A non-terminal A is said to be nullable if A derives star epsilon. Terminal symbols of course can never be nullable. The nullability of non-terminals in a grammar may be precomputed using well-known techniques [Appel:2003] [Fischer:2009] Using this notion the Predictor can be stated as follows: if A -> α dot B β , j is in S_i , add B -> dot γ , i to S_i for all rules B -> γ . If B is nullable, also add A -> α B dot β , j to S_i . Explanation why I decided against it. Involves every grammar can be rewritten to not contain epsilon productions. In other words we eagerly move the dot over a nonterminal if that non-terminal can derive epsilon and effectivley disappear. The source implements this precomputation by constructing a variant of a LR(0) deterministic finite automata (DFA). But for an earley parser we must keep track of which parent pointers and LR(0) items belong together which leads to complex and inelegant implementations [McLean:1996]. The source resolves this problem by constructing split epsilon DFAs, but still need to adjust the classical earley algorithm by adding not only predecessor links but also causal links, and to construct the split epsilon DFAs not the original grammar but a slightly adjusted equivalent grammar is used that encodes explicitly information that is crucial to reconstructing derivations, called a grammar in nihilist normal form (NNF) which might increase the size of the grammar whereas the authors note empirical results that the increase is quite modest (a factor of 2 at most).

Example: S -> AAAA, A -> a, A -> E, E -> epsilon, input a *S*₀ S -> dot AAAA,0, A -> dot a, 0, A -> dot E, 0, E -> dot, 0, A -> E dot, 0, S -> A dot AAA, 0 *S*₁ A -> a dot, 0, S -> A dot AAA, 0, S -> AA dot AA, 0, A -> dot a, 1, A -> dot E, 1, E -> dot, 1, A -> E dot, 1, S -> AAA dot A, 0

2 Introduction

2.1 Motivation

some introduction about parsing, formal development of correct algorithms: an example based on earley's recogniser, the benefits of formal methods, LocalLexing and the Bachelor thesis.

2.2 Related Work

Tomita [Tomita:1987] presents an generalized LR parsing algorithm for augmented context-free grammars that can handle arbitrary context-free grammars.

Izmaylova *et al* [Izmaylova:2016] develop a general parser combinator library based on memoized Continuation-Passing Style (CPS) recognizers that supports all context-free grammars and constructs a Shared Packed Parse Forest (SPPF) in worst case cubic time and space.

Obua *et al* [Obua:2017] introduce local lexing, a novel parsing concept which interleaves lexing and parsing whilst allowing lexing to be dependent on the parsing process. They base their development on Earley's algorithm and have verified the correctness with respect to its local lexing semantics in the theorem prover Isabelle/HOL. The background theory of this Master's thesis is based upon the local lexing entry [LocalLexing-AFP] in the Archive of Formal Proofs.

Lasser et al [Lasser:2019] verify an LL(1) parser generator using the Coq proof assistant.

Barthwal *et al* [Barthwal:2009] formalize background theory about context-free languages and grammars, and subsequently verify an SLR automaton and parser produced by a parser generator.

Blaudeau *et al* [**Blaudeau:2020**] formalize the metatheory on Parsing expression grammars (PEGs) and build a verified parser interpreter based on higher-order parsing combinators for expression grammars using the PVS specification language and verification system. Koprowski *et al* [**Koprowski:2011**] present TRX: a parser interpreter formally developed in Coq which also parses expression grammars.

Jourdan *et al* [Jourdan:2012] present a validator which checks if a context-free grammar and an LR(1) parser agree, producing correctness guarantees required by verified

compilers.

Lasser *et al* [Lasser:2021] present the verified parser CoStar based on the ALL(*) algorithm. They proof soundness and completeness for all non-left-recursive grammars using the Coq proof assistant.

2.3 Structure

2.4 Contributions

3 Earley's Algorithm

We present a slightly simplified version of Earley's original recognizer algorithm [Earley:1970], omitting Earley's proposed look-ahead since it's primary purpose is to increase the efficiency of the resulting recognizer. Throughout this thesis we are working with a running example. The considered grammar is a tiny excerpt of a toy arithmetic expression grammar: $\mathcal{G} := S \rightarrow x \mid S \rightarrow S + S$ and the input is $\omega = x + x + x$.

Intuitively, Earley's recognizer works in principle like a top-down parser carrying along all possible parses simultaneously in an efficient manner. In detail, the algorithm works as follows: it scans the input $\omega = a_0, \ldots, a_n$, constructing n+1 Earley bins B_i which are sets of Earley items. An inital bin B_0 and one bin B_{i+1} for each symbol a_i of the input. In general, an Earley item $A \to \alpha \bullet \beta, i, j$ consists of four parts: a production rule of the grammar which we are currently scanning, a bullet signalling how much of the production's right-hand side we have recognized so far, an origin i describing the position of ω where we started scanning, and an end j indicating the position of ω we are currently considering next for the remaining right-hand side of the production rule. Note that there will be only one set of earley items or only one bin B and we say an item is conceptually part of bin B_j if it's end is the index j. Table 3.1 lists the items for our example grammar. Bin B_4 contains for example the item $S \to S + \bullet S, 2, 4$. Or, we are scanning the rule $S \to S + S$, have recognized the substring from 2 to 4 (the first index being inclusive the second one exclusive) of ω by $\alpha = S+$, and are trying to scan $\beta = S$ from position 4 in ω .

The algorithm initializes *B* by applying the *Init* operation. It then proceeds to execute the *Scan*, *Predict* and *Complete* operations listed in figure 3.1 until there are no more new items being generated and added to *B*. Next we describe these four operations in detail:

- 1. The *Init* operation adds items $S \to \bullet \alpha$, 0, 0 for each production rule containing the start symbol S on its left-hand side.
 - For our example *Init* adds the items $S \to \bullet x$, 0, 0 and $S \to \bullet S + S$, 0, 0.
- 2. The *Scan* operation applies if there is a terminal to the right side of the bullet, or items of the form $A \to \alpha \bullet a\beta, i, j$, and the *j*-th symbol of ω matches the terminal symbol following the bullet. We add one new item $A \to \alpha a \bullet \beta, i, j + 1$ to B

moving the bullet over the scanned terminal symbol.

Considering our example, bin B_3 contains the item $S \to S \bullet + S, 2, 3$, the third element of ω is the terminal +, so we add the item $S \to S + \bullet S, 2, 4$ to the conceptual bin B_4 .

- 3. The *Predict* operation is applicable to an item when there is a non-terminal to the right of the bullet or items of the form $A \to \alpha \bullet B\beta$, i, j. It adds one new item $B \to \bullet \gamma$, j, j to the bin for each alternate $B \to \gamma$ of that non-terminal.
 - E.g. for the item $S \to S + \bullet S$, 0, 2 in B_2 we add the two items $S \to \bullet x$, 2, 2 and $S \to \bullet S + S$, 2, 2 corresponding to the two alternates of S. The bullet is set to the beginning of the right-hand side of the production rule, the origin and end are set to j = 2 to indicate that we are starting to scan in the current bin and have not scanned anything so far.
- 4. The *Complete* operation applies if we process an item with the bullet at the end of the right side of its production rule. For an item $B \to \gamma \bullet, j, k$ we have successfully scanned the substring $\omega[j...k)$ and are now going back to the origin bin B_j where we predicted this non-terminal. There we look for any item of the form $A \to \alpha \bullet B\beta, i, j$ containing a bullet in front of the non-terminal we completed, or the reason we predicted it on the first place. Since we scanned the predicted non-terminal successfully, we are allowed to move over the bullet, resulting in one new item $A \to \alpha B \bullet \beta, i, k$. Note in particular the origin and end indices.

Looking back at our example, we can add the item $S \to S + S \bullet$, 0, 5 for two different reasons corresponding conceptually to the two different ways we can derive ω . When processing $S \to x \bullet$, 4, 5 we find $S \to S + \bullet S$, 0, 4 in the origin bin B_4 which conceptually corresponds to recognizing (x + x) + x. We ,add 'the same item again while applying the *Complete* operation to $S \to S + S \bullet$, 2, 5 and $S \to S + \bullet S$, 0, 2 which corresponds to recognizing the input as x + (x + x).

To proof the correctness of Earley's recognizer algorithm we need to show the following theorem:

$$S \to \alpha \bullet, 0, |\omega| + 1 \in B \text{ iff } S \stackrel{*}{\Rightarrow} \omega$$

It follows from the following three lemmas:

- 1. Termination: there only exist a finite number of Earley items
- 2. Soundness: for every generated item there exists an according derivation: $A \to \alpha \bullet \beta, i, j \in B$ implies $A \stackrel{*}{\Rightarrow} \omega[i..j)$
- 3. Completeness: for every derivation we generate an according item: $A \stackrel{*}{\Rightarrow} \omega[i..j)$ implies $A \rightarrow \alpha \bullet \beta, i, j \in B$

Init
$$\frac{A \to \alpha \bullet a \ \beta, i, j \quad \omega[j] = a}{S \to \bullet \alpha, 0, 0} = \frac{A \to \alpha \bullet a \ \beta, i, j \quad \omega[j] = a}{A \to \alpha \bullet \alpha \bullet \beta, i, j + 1} = \frac{A \to \alpha \bullet B \ \beta, i, j \quad B \to \gamma \in \mathcal{G}}{B \to \bullet \gamma, j, j}$$

$$\frac{Complete}{A \to \alpha \bullet B \ \beta, i, j \quad B \to \gamma \bullet, j, k}{A \to \alpha B \bullet \beta, i, k}$$

Figure 3.1: Earley inference rules

Table 3.1: Earley items for the grammar $\mathcal{G}: S \to x$, $S \to S + S$

B_0	B_1	B_2
$S \rightarrow \bullet x, 0, 0$	$S \rightarrow x \bullet, 0, 1$	$S \rightarrow S + \bullet S, 0, 2$
$S \rightarrow \bullet S + S, 0, 0$	$S \rightarrow S \bullet + S, 0, 1$	$S \rightarrow \bullet x, 2, 2$
		$S \rightarrow \bullet S + S, 2, 2$
B ₃	B_4	B_5
$S \rightarrow x \bullet, 2, 3$	$S \rightarrow S + \bullet S, 2, 4$	$S \rightarrow x \bullet , 4, 5$
$S \rightarrow S + S \bullet, 0, 3$	$S \rightarrow S + \bullet S, 0, 4$	$S \rightarrow S + S \bullet, 2, 5$
$S \rightarrow S \bullet + S, 2, 3$	$S \rightarrow \bullet x, 4, 4$	$S \rightarrow S + S \bullet, 0, 5$
	, ,	-
$S \rightarrow S \bullet + S, 0, 3$	$S \rightarrow \bullet S + S, 4, 4$	$S \rightarrow S \bullet + S, 4, 5$
$S \rightarrow S \bullet + S, 0, 3$	· · ·	

4 Earley's Algorithm Formalization

In this chapter we shortly introduce the interactive theorem prover Isabelle/HOL [Nipkow:2002] used as the tool for verification in this thesis and recap some of the formalism of context-free grammars and its representation in Isabelle. Finally we formalize the simplified Earley recognizer algorithm presented in Chapter 3; discussing the implementation and the proofs for termination, soundness and completeness. Note that most of the definitions of Sections 4.1 and 4.2 are not our own work but only slightly adapted from [Obua:2017] [LocalLexing-AFP]. All of the proofs in this chapter are our own work.

4.1 Context-free grammars and Isabelle/HOL

Isabelle/HOL [**Nipkow:2002**] is an interactive theorem prover based on a fragment of higher-order logic. It supports the core concepts commonly known from functional programming languages. The notation $t::\tau$ means that term t has type τ . Basic types include *bool*, nat; type variables are written 'a, 'b, etc. Pairs are written (a, b); triples and so forth are written (a, b, c) but are internally represented as nested pairs; the nesting is on the first component of a pair. Functions fst and snd return the first and second component of a pair; the operator (\times) represents pairs at the type level. Most type constructors are written postfix, e.g. 'aset and 'alist; the function space arrow is \Rightarrow ; function set converts a list into a set. Type synonyms are introduced via the $type_synonym$ command. Algebraic data types are defined with the keyword datatype. Non-recursive definitions are introduced with the definition keyword.

It is standard to define a language as a set of strings over a finite set of symbols. We deviate slightly by introducing a type variable 'a for the type of symbols. Thus a string corresponds to a list of symbols and a language is formalized as a set of lists of symbols. We represent a context-free grammar as the datatype CFG. An instance cfg consists of (1) a list of nonterminals (\mathfrak{N} cfg), (2) a list of terminals (\mathfrak{T} cfg), (3) a list of production rules (\mathfrak{R} cfg), and a start symbol (\mathfrak{S} cfg) where \mathfrak{N} , \mathfrak{T} , \mathfrak{R} and \mathfrak{S} are projections accessing the specific part of the instance cfg of the datatype CFG. Each rule consists of a left-hand side or rule-head, a single symbol, and a right-hand side or rule-body, a list of symbols. The productions with a particular nonterminal N on their left-hand sides are called the alternatives of N. We make the usual assumptions

about the well-formedness of a context-free grammar: the intersection of the set of terminals and the set of nonterminals is empty; the start symbol \mathfrak{S} is a nonterminal; the rule head of a production is a nonterminal and its rule body consists of only symbols. Additionally, since we are working with a list of productions, we make the assumption that this list is distinct.

```
type-synonym 'a rule = 'a \times 'a list
type-synonym 'a rules = 'a rule list
datatype 'a cfg =
 CFG
   (\mathfrak{N}: 'a \ list)
   (\mathfrak{T}: 'a \ list)
   (\mathfrak{R}: 'a \ rules)
   (\mathfrak{S}: 'a)
definition rule-head :: 'a rule \Rightarrow 'a where
 rule-head = fst
definition rule-body :: 'a rule \Rightarrow 'a list where
 rule-body = snd
definition disjunct-symbols :: 'a cfg \Rightarrow bool where
 disjunct-symbols cfg \equiv set \ (\mathfrak{N} \ cfg) \cap set \ (\mathfrak{T} \ cfg) = \{\}
definition wf-startsymbol :: 'a \ cfg \Rightarrow bool where
 wf-startsymbol cfg \equiv \mathfrak{S} cfg \in set (\mathfrak{N} cfg)
definition wf-rules :: 'a \ cfg \Rightarrow bool \ where
 wf-rules cfg \equiv \forall (N, \alpha) \in set (\mathfrak{R} cfg). N \in set (\mathfrak{R} cfg) \land (\forall s \in set \alpha. s \in set (\mathfrak{R} cfg) \cup set (\mathfrak{T} cfg))
definition distinct-rules :: 'a cfg \Rightarrow bool where
 distinct-rules cfg \equiv distinct (\Re cfg)
definition wf-cfg :: 'a \ cfg \Rightarrow bool \ where
 wf-cfg cfg \equiv disjunct-symbols cfg \land wf-startsymbol cfg \land wf-rules cfg \land distinct-rules cfg
```

Furthermore, in Isabelle, lists are constructed from the empty list [] via the infix consoperator (#); the operator (@) appends two lists. Sets follow the standard mathematical notation including the commonly found set builder notation or set comprehensions $\{x \mid Px\}$, and can also be defined inductively using the keyword *inductive_set*.

Next we formalize the concept of a derivation. We use lowercase letters a, b, c indicating terminal symbols; capital letters A, B, C denote nonterminals; lists of symbols are represented by greek letters: α , β , γ , occasionally also by lowercase letters u, v, w.

The empty list in the context of a language is ϵ . A sentential is a list α consisting of only symbols. A sentence is a sentential if it only contains terminal symbols. We first define a predicate *derives1* which expresses that we can derive v from u in a single step or *derives1* $cfg\ u\ v$ holds if there exist α , β , N and γ such that $u=\alpha\ @\ [N]\ @\ \beta$, $v=\alpha\ @\ \gamma\ @\ \beta$ and (N,γ) is a production rule. We then can define the set of single-step derivations, and subsequently the set of all derivations given a particular grammar is the reflexive-transitive closure of the set of single-step derivations. Finally, we say v can be derived from u given a grammar cfg, or $derives\ cfg\ u\ v$ if $(u,v)\in derivations\ cfg$.

```
type-synonym 'a sentential = 'a list
definition is-terminal :: 'a cfg \Rightarrow 'a \Rightarrow bool where
 is-terminal cfg \ s \equiv s \in set \ (\mathfrak{T} \ cfg)
definition is-nonterminal :: 'a cfg \Rightarrow 'a \Rightarrow bool where
 is-nonterminal cfg \ s \equiv s \in set \ (\mathfrak{N} \ cfg)
definition is-symbol :: 'a cfg \Rightarrow 'a \Rightarrow bool where
 is-symbol cfg s \equiv is-terminal cfg s \lor is-nonterminal cfg s
definition wf-sentential :: 'a cfg \Rightarrow 'a sentential \Rightarrow bool where
 wf-sentential cfg s \equiv \forall x \in set \ s. \ is-symbol cfg x
definition is-sentence :: 'a cfg \Rightarrow 'a sentential \Rightarrow bool where
 is-sentence cfg \ s \equiv \forall \ x \in set \ s. is-terminal cfg \ x
definition derives1 :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a sentential \Rightarrow bool where
 derives1 \ cfg \ u \ v \equiv
    \exists \alpha \beta N \gamma.
        u = \alpha @ [N] @ \beta
      \wedge v = \alpha @ \gamma @ \beta
      \land (N, \gamma) \in set (\Re cfg)
definition derivations 1 :: 'a cfg \Rightarrow ('a sentential \times 'a sentential) set where
 derivations1 \ cfg = \{ (u,v) \mid u \ v. \ derives1 \ cfg \ u \ v \}
definition derivations :: 'a cfg \Rightarrow ('a \ sentential \times 'a \ sentential) set where
 derivations\ cfg = (derivations1\ cfg)^*
```

definition *derives* :: 'a $cfg \Rightarrow$ 'a sentential \Rightarrow 'a sentential \Rightarrow bool where

derives cfg $u v \equiv (u, v) \in derivations cfg$

Potentially recursive but provably total functions that may make use of pattern matching are defined with the *fun* and *function* keywords; partial functions are defined

via *partial_function* Take for example the function *slice* defined below. Term *slice* i j xs computes the slice of a list xs between indices i (inclusive) and j (exclusive), e.g. *slice* 2 4 [a, b, c, d, e] evaluates to [c, d].

```
fun slice :: nat \Rightarrow nat \Rightarrow 'a \ list \Rightarrow 'a \ list where slice - - [] = [] | slice - 0 \ (x\#xs) = [] | slice 0 \ (Suc b) \ (x\#xs) = x \# slice 0 b \ xs | slice (Suc a) \ (Suc b) \ (x\#xs) = slice a b \ xs
```

Lemmas, theorems and corollaries are presented using the keywords *lemma*, *theorem*, *corollary* respectively, followed by their names. They consist of zero or more assumptions marked by *assumes* keywords and one conclusion indicated by *shows*. E.g. we can proof a simple lemma about the interaction between the *slice* function and the append operator (@), stating the conditions under which we can split one slice into two.

```
lemma slice-append:

assumes i \le j j \le k

shows slice i j xs @ slice j k xs = slice i k xs
```

4.2 Earley's Algorithm

Now we are ready to formalize the algorithm presented in Chapter 3. First we define the datatype *item* representing Earley items. For example, the item $S \to S + \bullet S$, 2, 4 consists of four parts: a production rule (*item-rule*), a natural number (*item-bullet*) indicating the position of the bullet in the production rule, and two natural numbers (*item-origin* inclusive, *item-end* exclusive) representing the portion of the input string ω that has been scanned by the item. Additionally we introduce a few useful abbreviations: the functions *item-rule-head* and *item-rule-body* access the *rule-head* respectively *rule-body* of an item. Functions *item-\alpha* and *item-\beta* split the production rule body at the bullet, e.g. $S \to \alpha \bullet \beta$. We call an item *complete* if the bullet is at the end of the production rule body. The next symbol (*next-symbol*) of an item is either *None* if it is complete, or *Some* s where s is the symbol in the production rule body following the bullet. An item is finished if the item rule head is the start symbol, the item is complete, and the whole input has been scanned or *item-origin item* = 0 and *item-end item* = $|\omega|$. Finally, we call a set of items *recognizing* if it contains at least one finished item.

```
datatype 'a item =
Item
(item-rule: 'a rule)
(item-bullet : nat)
(item-origin : nat)
(item-end : nat)
```

```
type-synonym 'a items = 'a item set
definition item-rule-head :: 'a item \Rightarrow 'a where
 item-rule-head x = rule-head (item-rule x)
definition item-rule-body :: 'a item \Rightarrow 'a sentential where
 item-rule-body x = rule-body (item-rule x)
definition item-\alpha :: 'a item \Rightarrow 'a sentential where
 item-\alpha x = take (item-bullet x) (item-rule-body x)
definition item-\beta :: 'a item \Rightarrow 'a sentential where
 item-\beta x = drop (item-bullet x) (item-rule-body x)
definition is-complete :: 'a item \Rightarrow bool where
 is-complete x \equiv item-bullet x \geq length (item-rule-body x)
definition next-symbol :: 'a item \Rightarrow 'a option where
 next-symbol x \equiv if is-complete x then None else Some ((item-rule-body x)! (item-bullet x))
definition is-finished :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a item \Rightarrow bool where
 is-finished cfg inp x \equiv
   item-rule-head x = \mathfrak{S} \operatorname{cfg} \wedge
   item-origin x = 0 \land
   item-end x = length inp \land
  is-complete x
definition recognizing :: 'a items \Rightarrow 'a cfg \Rightarrow 'a sentential \Rightarrow bool where
 recognizing I cfg inp \equiv \exists x \in I. is-finished cfg inp x
```

Normally we don't construct items directly via the *Item* constructor but use two auxiliary constructors: the function *init-item* is used by the *Init* and *Predict* operations. It sets the *item-bullet* to 0 or the beginning of the production rule body, initializes the *item-rule*, and indicates that this is an initial item by assigning *item-origin* and *item-end* to the current position in the input. The function *inc-item* returns a new item moving the bullet over the next symbol (assuming there is one) and setting the *item-end* to the current position in the input, leaving the item rule and origin untouched. It is utilized by the *Scan* and *Complete* operations.

```
definition init-item :: 'a rule \Rightarrow nat \Rightarrow 'a item where init-item r k = Item r 0 k k

definition inc-item :: 'a item \Rightarrow nat \Rightarrow 'a item where
```

```
inc-item x k = Item (item-rule x) (item-bullet x + 1) (item-origin x) k
```

There are different approaches of defining the set of Earley items in accordance the rules of Figure 3.1. We can take an abstract approach and define the set inductively using Isabelle's inductive sets, or a more operational point of view. We take the latter approach and discuss the reasoning for this decision end the end of this section.

Note that, even though we are only constructing one set of Earley items, conceptually all items with the same item end form one Earley bin. Our operational approach is then the following: we generate Earley items bin by bin in ascending order, starting from the 0-th bin which contains all initial items. The three operations Scan, Predict, and Complete all take as an arguments the index of the current bin and the current set of Earley items. For the k-th bin the Scan operation initializes the k+1-th bin, whereas the Predict and Complete operations only generate items belonging to the k-th bin. We then define a function E-step (short for Earley step) that returns the union of applying the three operations to a set of Earley items and this set itself. We complete the k-th bin and initialize the k+1-th bin by iterating E-step until the set of items stabilizes, captured by the E-bin definition. The function $\mathcal E$ generates the bins up to the n-th bin by applying the E-bin function first to the initial set of items Init and continuing in ascending order bin by bin. Finally, we compute the set of Earley items by applying $\mathcal E$ to the length of the input.

```
definition bin :: 'a items \Rightarrow nat \Rightarrow 'a items where
 bin I k = \{ x \cdot x \in I \land item\text{-end } x = k \}
definition Init :: 'a cfg \Rightarrow 'a items where
 \textit{Init cfg} = \{ \textit{ init-item } r \textit{ 0} \mid r. \textit{ } r \in \textit{set } (\mathfrak{R}\textit{ cfg}) \land \textit{fst } r = (\mathfrak{S}\textit{ cfg}) \ \}
definition Scan :: nat \Rightarrow 'a \text{ sentential} \Rightarrow 'a \text{ items} \Rightarrow 'a \text{ items} where
 Scan k inp I =
   { inc-item x (k+1) | x a.
       x \in bin\ I\ k \land
        inp!k = a \land
       k < length inp \land
        next-symbol x = Some \ a  }
definition Predict :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ items \Rightarrow 'a \ items where
 Predict k cfg I =
    { init-item r k | r x.
       r \in set (\Re cfg) \land
       x \in bin\ I\ k \land
       next-symbol x = Some (rule-head r) }
definition Complete :: nat \Rightarrow 'a \text{ items} \Rightarrow 'a \text{ items} where
```

```
Complete kI =
    \{ inc\text{-}item \ x \ k \mid x \ y. \}
       x \in bin\ I\ (item-origin\ y)\ \land
       y \in bin\ I\ k \land
       is-complete y \land
       next-symbol x = Some (item-rule-head y) }
definition E-step :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow 'a \ items where
 E-step k cfg inp I = I \cup Scan \ k inp I \cup Complete \ k \ I \cup Predict \ k cfg I
fun funpower :: ('a \Rightarrow 'a) \Rightarrow nat \Rightarrow ('a \Rightarrow 'a) where
 funpower f 0 x = x
| funpower f (Suc n) x = f (funpower f n x)
definition natUnion :: (nat \Rightarrow 'a set) \Rightarrow 'a set where
 natUnion f = \bigcup \{fn \mid n. True \}
definition limit :: ('a \ set \Rightarrow 'a \ set) \Rightarrow 'a \ set \Rightarrow 'a \ set where
 limit f x = nat Union (\lambda n. funpower f n x)
definition E-bin :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow 'a \ items where
 E-bin k cfg inp I = limit (E-step k cfg inp) I
fun \mathcal{E} :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \ where
 \mathcal{E} 0 cfg inp = E-bin 0 cfg inp (Init cfg)
\mid \mathcal{E} (Suc \, n) \, cfg \, inp = E\text{-}bin \, (Suc \, n) \, cfg \, inp \, (\mathcal{E} \, n \, cfg \, inp)
definition earley :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a items where
 earley cfg inp = \mathcal{E} (length inp) cfg inp
```

We followed this operational approach of defining the set of Earley items primarily for two reasons: first of all, we adapted most of the definitions of this chapter from the work on Local Lexing [Obua:2017] [LocalLexing-AFP], which takes the more operational approach and already defines useful lemmas for example on function iteration. Secondly, the operational approach maps more easily to the list-based implementation of the next chapter which necessarily takes an ordered approach to generating Earley items. Nonetheless, in hindsight defining the set of Earley items seems to be not only the more elegant approach but also might simplify some of the proofs of this chapter.

4.3 Well-formedness

TODO:

We define what it means for an item to be well-formed (*wf-item*): the item rule must be in the rules of the grammar; the item bullet has to be bounded by the length of the item rule body; the item origin should not exceed the item end, and finally the item end is at most the length of the input.

```
definition wf-item :: 'a cfg \Rightarrow 'a sentential => 'a item \Rightarrow bool where
 wf-item cfg inp x \equiv
  item-rule x \in set (\Re cfg) \land
  item-bullet x \leq length (item-rule-body x) \land
  item-origin x \leq item-end x \wedge
  item-end x \leq length inp
definition wf-items :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a items \Rightarrow bool where
 wf-items cfg inp I \equiv \forall x \in I. wf-item cfg inp x
lemma wf-Init:
 assumes x \in Init\ cfg
 shows wf-item cfg inp x
  by definition
lemma wf-Scan-Predict-Complete:
 assumes wf-items cfg inp I
 shows wf-items cfg inp (Scan k inp I \cup Predict \ k \ cfg \ I \cup Complete \ k \ I)
  by definition
lemma wf-E-step:
 assumes wf-items cfg inp I
 shows wf-items cfg inp (E-step k cfg inp I)
  wf-Scan-Predict-Complete by definition
lemma wf-funpower:
 assumes wf-items cfg inp I
 shows wf-items cfg inp (funpower (E-step k cfg inp) n I)
  wf-E-step, by induction on n
lemma wf-E-bin:
 assumes wf-items cfg inp I
 shows wf-items cfg inp (E-bin k cfg inp I)
  wf-funpower by definition
lemma wf-E-bin0:
```

```
shows wf-items cfg inp (E-bin 0 cfg inp (Init cfg))
  wf-Init wf-E by definition
lemma wf-\mathcal{E}:
 shows wf-items cfg inp (\mathcal{E} n cfg inp)
  wf-E-bin0 wf-E-bin by induction on n
lemma wf-earley:
 shows wf-items cfg inp (earley cfg inp)
  wf-\mathcal{E} by definition
4.4 Soundness
TODO:
definition sound-item :: 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ item \Rightarrow bool \ where
 sound-item cfg inp x = derives cfg [item-rule-head x] (slice (item-origin x) (item-end x) inp @ item-\beta
x)
definition sound-items :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a items \Rightarrow bool where
 sound-items cfg inp I \equiv \forall x \in I. sound-item cfg inp x
lemma sound-Init:
 shows sound-items cfg inp (Init cfg)
lemma sound-item-inc-item:
 assumes wf-item cfg inp x sound-item cfg inp x
 assumes next-symbol x = Some \ a \ k < length \ inp \ inp!k = a \ item-end \ x = k
 shows sound-item cfg inp (inc-item x (k+1))
lemma sound-Scan:
 assumes wf-items cfg inp I sound-items cfg inp I
 shows sound-items cfg inp (Scan k inp I)
lemma sound-Predict:
 assumes sound-items cfg inp I
 shows sound-items cfg inp (Predict k cfg I)
lemma sound-Complete:
 assumes wf-items cfg inp I sound-items cfg inp I
 shows sound-items cfg inp (Complete k I)
lemma sound-E-step:
 assumes wf-items cfg inp I sound-items cfg inp I
 shows sound-items cfg inp (E-step k cfg inp I)
lemma sound-funpower:
 assumes wf-items cfg inp I sound-items cfg inp I
 shows sound-items cfg inp (funpower (E-step k cfg inp) n I)
```

```
lemma sound-E-bin:
  assumes wf-items cfg inp I sound-items cfg inp I
 shows sound-items cfg inp (E-bin k cfg inp I)
lemma sound-E-bin0:
  shows sound-items cfg inp (E-bin 0 cfg inp (Init cfg))
lemma sound-E:
  shows sound-items cfg inp (\mathcal{E}\ k\ cfg\ inp)
lemma sound-earley:
  shows sound-items cfg inp (earley cfg inp)
theorem soundness:
  assumes recognizing (earley cfg inp) cfg inp
 shows derives cfg [\mathfrak{S} cfg] inp
4.5 Completeness
TODO:
lemma Scan-E:
  assumes i+1 \le k \ k \le length inp \ x \in bin \ (\mathcal{E} \ k \ cfg \ inp) \ i
 assumes next-symbol x = Some \ a \ inp!i = a
  shows inc-item x (i+1) \in \mathcal{E} k cfg inp
lemma Predict-E:
  assumes i \le k \ x \in bin \ (\mathcal{E} \ k \ cfg \ inp) \ i \ next-symbol \ x = Some \ N \ (N,\alpha) \in set \ (\Re \ cfg)
  shows init-item (N,\alpha) i \in \mathcal{E} k cfg inp
lemma Complete-E:
  assumes i \le j \ j \le k \ x \in bin \ (\mathcal{E} \ k \ cfg \ inp) \ i \ next-symbol \ x = Some \ N \ (N,\alpha) \in set \ (\Re \ cfg)
  assumes i = item-origin y \in bin (\mathcal{E} \ k \ cfg \ inp) \ j \ item-rule y = (N, \alpha) is-complete y
  shows inc-item x j \in \mathcal{E} k cfg inp
type-synonym 'a derivation = (nat \times 'a \ rule) list
definition Derives 1 :: 'a cfg \Rightarrow 'a sentential \Rightarrow nat \Rightarrow 'a rule \Rightarrow 'a sentential \Rightarrow bool where
 Derives 1 cfg u i r v \equiv
    \exists x y N \alpha.
        u = x @ [N] @ y
      \wedge v = x @ \alpha @ y
      \land (N, \alpha) \in set (\Re cfg)
       \wedge r = (N, \alpha) \wedge i = length x
fun Derivation :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a derivation \Rightarrow 'a sentential \Rightarrow bool where
  Derivation - a[]b = (a = b)
Derivation cfg a (d#D) b = (\exists x. Derives1 cfg a (fst d) (snd d) x \land Derivation cfg x D b)
definition partially-completed :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ items \Rightarrow ('a \ derivation \Rightarrow bool) \Rightarrow
```

bool where

```
partially-completed k cfg inp I P \equiv
   \forall i j x a D.
    i \leq j \wedge j \leq k \wedge k \leq length inp \wedge
    x \in bin\ I\ i \land next\text{-symbol}\ x = Some\ a \land
    Derivation cfg [a] D (slice i j inp) \land P D \longrightarrow
    inc-item x j \in I
lemma fully-completed:
 assumes j \le k \ k \le length inp
 assumes x = Item(N,\alpha) dij x \in I wf-items cfg inp I
 assumes Derivation cfg (item-\beta x) D (slice j k inp)
 assumes partially-completed k cfg inp I (\lambda D'. length D' \leq length D)
 shows Item (N,\alpha) (length \alpha) i k \in I
lemma partially-completed-\mathcal{E}:
 assumes wf-cfg cfg
 shows partially-completed k cfg inp (\mathcal{E} k cfg inp) (\lambda-. True)
lemma partially-completed-earley:
 assumes wf-cfg cfg
 shows partially-completed (length inp) cfg inp (earley cfg inp) (\lambda-. True)
theorem completeness:
 assumes derives cfg [\mathfrak{S} cfg] inp is-sentence cfg inp wf-cfg cfg
 shows recognizing (earley cfg inp) cfg inp
corollary
 assumes wf-cfg cfg is-sentence cfg inp
 shows recognizing (earley cfg inp) cfg inp \longleftrightarrow derives cfg [\mathfrak{S} cfg] inp
```

4.6 Finiteness

```
lemma finiteness-UNIV-wf-item: shows finite \{ x \mid x. wf-item cfg inp x \} theorem finiteness: shows finite (earley cfg inp)
```

5 Draft

- introduce auxiliary definitions: filter_with_index, pointer, entry in more detail most everything else in text
- overview over earley implementation with linked list and pointers and the mapping into a functional setting
- introduce Init_it, Scan_it, Predict_it and Complete_it, compare them with the set notation and discuss performance improvements (Grammar in more specific form) Why do they all return a list?!
- discus bin(s)_upd(s) functions. Why bin_upds like this -> easier than fold for proofs!
- discuss pi_it and why it is a partial function -> only terminates for valid input and foreshadow how this is done in isabelle
- introduce remaining definitions (analog to sets)
- discuss wf proofs quickly and go into detail about isabelle specifics about termination and the custom induction scheme using finiteness
- outline the approach to proof correctness aka subsumption in both directions
- discuss list to set proofs
- discuss soundness proofs (maybe omit since obvious)

- discuss completeness proof focusing on the complete case shortly explaining scan and predict which don't change via iteration and order does not matter
- highlight main theorems

6 Earley Recognizer Implementation

Table 6.1: Earley items with pointers for the grammar $\mathcal{G}: S \to x$, $S \to S + S$

	$\mid B_0 \mid$	B_1	B_2
0	$S \rightarrow \bullet x, 0, 0;$	$S \rightarrow x \bullet, 0, 1; 0$	$S \rightarrow S + \bullet S, 0, 2; 1$
1	$S \rightarrow \bullet S + S, 0, 0;$	$S \rightarrow S \bullet +S, 0, 1; (0, 1, 0)$	$S \rightarrow \bullet x, 2, 2;$
2			$S \rightarrow \bullet S + S, 2, 2;$
	B ₃	B_4	B ₅
0	$S \rightarrow x \bullet, 2, 3; 1$	$S \rightarrow S + \bullet S, 2, 4; 2$	$S \rightarrow x \bullet , 4,5;2$
0 1	$\begin{vmatrix} S \rightarrow x \bullet, 2, 3; 1 \\ S \rightarrow S + S \bullet, 0, 3; (2, 0, 0) \end{vmatrix}$	$S \rightarrow S + \bullet S, 2, 4; 2$ $S \rightarrow S + \bullet S, 0, 4; 3$	$ S \rightarrow x \bullet, 4, 5; 2 S \rightarrow S + S \bullet, 2, 5; (4, 0, 0) $
1	$S \rightarrow S + S \bullet, 0, 3; (2, 0, 0)$	$S \rightarrow S + \bullet S, 0, 4; 3$	$S \rightarrow S + S \bullet, 2, 5; (4,0,0)$
1 2	$S \to S + S \bullet, 0, 3; (2, 0, 0)$ $S \to S \bullet + S, 2, 3; (2, 2, 0)$	$S \rightarrow S + \bullet S, 0, 4; 3$ $S \rightarrow \bullet x, 4, 4;$	$S \rightarrow S + S \bullet, 2, 5; (4,0,0)$ $S \rightarrow S + S \bullet, 0, 5; (4,1,0), (2,0,1)$

6.1 Definitions

```
fun filter-with-index':: nat \Rightarrow ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow ('a \times nat) \ list where filter-with-index' - - [] = [] | filter-with-index' i P (x#xs) = (
    if P x then (x,i) # filter-with-index' (i+1) P xs
    else filter-with-index' (i+1) P xs)

definition filter-with-index :: ('a \Rightarrow bool) \Rightarrow 'a \ list \Rightarrow ('a \times nat) \ list where filter-with-index P xs = filter-with-index' 0 P xs

datatype pointer = Null | Pre nat | PreRed nat × nat × nat (nat × nat × nat) list

datatype 'a entry =
```

```
Entry
 (item: 'a item)
 (pointer: pointer)
type-synonym 'a bin = 'a entry list
type-synonym 'a bins = 'a bin list
definition items :: 'a bin \Rightarrow 'a item list where
 items b = map item b
definition pointers :: 'a bin \Rightarrow pointer list where
 pointers b = map pointer b
definition bins-eq-items :: 'a bins \Rightarrow 'a bins \Rightarrow bool where
 bins-eq-items bs0 bs1 \longleftrightarrow map items bs0 = map items bs1
definition bins-items :: 'a bins \Rightarrow 'a items where
 bins-items bs = \bigcup \{ set (items (bs!k)) | k. k < length bs \}
definition bin-items-upto :: 'a bin \Rightarrow nat \Rightarrow 'a items where
 bin-items-up to b i = \{ items b ! j | j, j < i \land j < length (items b) \}
definition bins-items-upto :: 'a bins \Rightarrow nat \Rightarrow nat \Rightarrow 'a items where
 bins-items-upto bs k i = \bigcup \{ \text{ set (items (bs ! l))} \mid l, l < k \} \cup \text{ bin-items-upto (bs ! k) } i
definition wf-bin-items :: 'a cfg \Rightarrow 'a sentential \Rightarrow nat \Rightarrow 'a item list \Rightarrow bool where
 wf-bin-items cfg inp k xs \equiv \forall x \in set xs. wf-item cfg inp x \land item-end x = k
definition wf-bin :: 'a cfg \Rightarrow 'a sentential \Rightarrow nat \Rightarrow 'a bin \Rightarrow bool where
 wf-bin cfg inp k b \equiv distinct (items b) \wedge wf-bin-items cfg inp k (items b)
definition wf-bins :: 'a cfg \Rightarrow 'a list \Rightarrow 'a bins \Rightarrow bool where
 wf-bins cfg inp bs \equiv \forall k < length bs. wf-bin cfg inp k (bs!k)
definition nonempty-derives :: 'a \ cfg \Rightarrow bool \ \mathbf{where}
 nonempty-derives cfg \equiv \forall N. N \in set (\mathfrak{N} \ cfg) \longrightarrow \neg \ derives \ cfg \ [N] \ []
definition Init-list :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins where
 Init-list cfg inp \equiv
   let rs = filter (\lambda r. rule-head r = \mathfrak{S} cfg) (\mathfrak{R} cfg) in
   let b0 = map(\lambda r. (Entry(init-item r 0) Null)) rs in
   let bs = replicate (length inp + 1) ([]) in
   bs[0 := b0]
```

```
definition Scan-list :: nat \Rightarrow 'a sentential \Rightarrow 'a \Rightarrow 'a item \Rightarrow nat \Rightarrow 'a entry list where
 Scan-list k inp a x pre \equiv
   if inp!k = a then
    let x' = inc\text{-item } x (k+1) in
     [Entry x' (Pre pre)]
   else []
definition Predict-list :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \Rightarrow 'a \ entry \ list where
 Predict-list k cfg X \equiv
   let rs = filter(\lambda r. rule-head r = X) (\Re cfg) in
   map (\lambda r. (Entry (init-item r k) Null)) rs
definition Complete-list :: nat \Rightarrow 'a \text{ item} \Rightarrow 'a \text{ bins} \Rightarrow nat \Rightarrow 'a \text{ entry list } \mathbf{where}
 Complete-list k y bs red \equiv
   let orig = bs! (item-origin y) in
   let is = filter-with-index (\lambda x. next-symbol x = Some (item-rule-head y)) (items orig) in
   map (\lambda(x, pre)). (Entry (inc-item x k) (PreRed (item-origin y, pre, red) []))) is
fun bin-upd :: 'a entry \Rightarrow 'a bin \Rightarrow 'a bin where
 bin-upd e'[] = [e']
| bin-upd e'(e\#es) = (
   case (e', e) of
     (Entry\ x\ (PreRed\ px\ xs),\ Entry\ y\ (PreRed\ py\ ys)) \Rightarrow
      if x = y then Entry x (PreRed py (px#xs@ys)) # es
      else e # bin-upd e' es
     | - ⇒
      if item e' = item e then e # es
      else e # bin-upd e' es)
fun bin-upds :: 'a entry list \Rightarrow 'a bin \Rightarrow 'a bin where
 bin-upds [] b = b
| bin-upds (e\#es) b = bin-upds es (bin-upd e b)
definition bins-upd :: 'a bins \Rightarrow nat \Rightarrow 'a entry list \Rightarrow 'a bins where
 bins-upd bs k es = bs[k := bin-upds es (bs!k)]
partial-function (tailrec) E-list' :: nat \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow 'a \ bins \Rightarrow nat \Rightarrow 'a \ bins \ where
 E-list' k cfg inp bs i = (
   if i \ge length (items (bs!k)) then bs
     let x = items (bs!k) ! i in
    let bs' =
      case next-symbol x of
        Some a \Rightarrow
```

```
if is-terminal cfg a then

if k < length inp then bins-upd bs (k+1) (Scan-list k inp a x i)

else bs

else bins-upd bs k (Predict-list k cfg a)

| None \Rightarrow bins-upd bs k (Complete-list k x bs i)

in E-list' k cfg inp bs' (i+1))

definition E-list :: nat \Rightarrow 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins \Rightarrow 'a bins where

E-list k cfg inp bs = E-list' k cfg inp bs 0

fun E-list :: nat \Rightarrow 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins where

E-list 0 cfg inp = E-list 0 cfg inp (Init-list cfg inp)

| E-list (Suc n) cfg inp = E-list (Suc n) cfg inp (E-list n cfg inp)

definition earley-list :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins where

earley-list cfg inp = E-list (length inp) cfg inp
```

6.2 Wellformedness

```
lemma wf-bin-bin-upd:
 assumes wf-bin cfg inp k b wf-item cfg inp (item e) item-end (item e) = k
 shows wf-bin cfg inp k (bin-upd e b)
lemma wf-bin-bin-upds:
 assumes wf-bin cfg inp k b distinct (items es)
 assumes \forall x \in set (items es). wf-item cfg inp x \land item-end x = k
 shows wf-bin cfg inp k (bin-upds es b)
lemma wf-bins-bins-upd:
 assumes wf-bins cfg inp bs distinct (items es)
 assumes \forall x \in set (items es). wf-item cfg inp x \land item-end x = k
 shows wf-bins cfg inp (bins-upd bs k es)
lemma wf-bins-Init-list:
 assumes wf-cfg cfg
 shows wf-bins cfg inp (Init-list cfg inp)
lemma wf-bins-Scan-list:
 assumes wf-bins cfg inp bs k < length bs x \in set (items (bs!k)) k < length inp next-symbol x \neq None
 shows \forall y \in set (items (Scan-list k inp a x pre)). wf-item cfg inp y \land item-end y = k+1
lemma wf-bins-Predict-list:
 assumes wf-bins cfg inp bs k < length bs k \leq length inp wf-cfg cfg
 shows \forall y \in set (items (Predict-list k cfg X)). wf-item cfg inp y \land item-end y = k
lemma wf-bins-Complete-list:
 assumes wf-bins cfg inp bs k < length bs y \in set (items (bs!k))
 shows \forall x \in set (items (Complete-list k y bs red)). wf-item cfg inp x \land item-end x = k
fun earley-measure :: nat \times 'a cfg \times 'a sentential \times 'a bins \Rightarrow nat \Rightarrow nat where
```

```
earley-measure (k, cfg, inp, bs) i = card \{ x \mid x. wf-item cfg inp x \land item-end x = k \} - i
definition wf-earley-input :: (nat \times 'a cfg \times 'a sentential \times 'a bins) set where
 wf-earley-input = {
  (k, cfg, inp, bs) \mid k cfg inp bs.
    k \leq length inp \land
    length\ bs = length\ inp + 1 \land
    wf-cfg cfg \wedge
    wf-bins cfg inp bs
lemma wf-earley-input-Init-list:
 assumes k \leq length inp wf-cfg cfg
 shows (k, cfg, inp, Init-list cfg inp) \in wf-earley-input
lemma wf-earley-input-Complete-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input \neg length (items (bs!k)) \leq i
 assumes x = items (bs!k)!i next-symbol <math>x = None
 shows (k, cfg, inp, bins-upd bs k (Complete-list k x bs red)) \in wf-earley-input
lemma wf-earley-input-Scan-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input \neg length (items (bs!k)) < i
 assumes x = items (bs!k)!i next-symbol <math>x = Some \ a
 assumes is-terminal cfg a k < length inp
 shows (k, cfg, inp, bins-upd bs (k+1) (Scan-list k inp a x pre)) \in wf-earley-input
lemma wf-earley-input-Predict-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input \neg length (items (bs!k)) \leq i
 assumes x = items (bs!k)!i next-symbol <math>x = Some \ a \neg is-terminal \ cfg \ a
 shows (k, cfg, inp, bins-upd bs k (Predict-list k cfg a)) \in wf-earley-input
lemma wf-earley-input-E-list':
 assumes (k, cfg, inp, bs) \in wf-earley-input
 shows (k, cfg, inp, E-list' k cfg inp bs i) \in wf-earley-input
lemma wf-earley-input-E-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 shows (k, cfg, inp, E-list k cfg inp bs) \in wf-earley-input
lemma wf-earley-input-E-list:
 assumes k \le length inp wf-cfg cfg
 shows (k, cfg, inp, \mathcal{E}\text{-list } k cfg inp) \in wf\text{-earley-input}
lemma wf-earley-input-earley-list:
 assumes k \le length inp wf-cfg cfg
 shows (k, cfg, inp, earley-list cfg inp) \in wf-earley-input
lemma wf-bins-E-list':
 assumes (k, cfg, inp, bs) \in wf-earley-input
 shows wf-bins cfg inp (E-list' k cfg inp bs i)
lemma wf-bins-E-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input
```

```
shows wf-bins cfg inp (E-list k cfg inp bs)

lemma wf-bins-\mathcal{E}-list:

assumes k \leq length inp wf-cfg cfg

shows wf-bins cfg inp (\mathcal{E}-list k cfg inp)

lemma wf-bins-earley-list:

assumes wf-cfg cfg

shows wf-bins cfg inp (earley-list cfg inp)
```

6.3 Soundness

```
lemma Init-list-eq-Init:
 shows bins-items (Init-list cfg inp) = Init cfg
lemma Scan-list-sub-Scan:
 assumes wf-bins cfg inp bs bins-items bs \subseteq I x \in set (items (bs!k))
 assumes k < length bs k < length inp next-symbol x = Some a
 shows set (items (Scan-list k inp a x pre)) \subseteq Scan k inp I
lemma Predict-list-sub-Predict:
 assumes wf-bins cfg inp bs bins-items bs \subseteq I x \in set (items (bs!k)) k < length bs
 assumes next-symbol x = Some X
 shows set (items (Predict-list k cfg X)) \subseteq Predict k cfg I
lemma Complete-list-sub-Complete:
 assumes wf-bins cfg inp bs bins-items bs \subseteq I y \in set (items (bs!k)) k < length bs
 assumes next-symbol y = None
 shows set (items (Complete-list k y bs red)) \subseteq Complete k I
lemma E-list'-sub-E:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes bins-items bs \subseteq I
 shows bins-items (E-list' k cfg inp bs i) \subseteq E k cfg inp I
lemma E-list-sub-E:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes bins-items bs \subseteq I
 shows bins-items (E-list k cfg inp bs) \subseteq E k cfg inp I
lemma \mathcal{E}-list-sub-\mathcal{E}:
 assumes k \leq length inp wf-cfg cfg
 shows bins-items (\mathcal{E}-list k cfg inp) \subseteq \mathcal{E} k cfg inp
lemma earley-list-sub-earley:
 assumes wf-cfg cfg
 shows bins-items (earley-list cfg inp) \subseteq earley cfg inp
```

6.4 Completeness

lemma *impossible-complete-item*:

```
assumes wf-cfg cfg wf-item cfg inp x sound-item cfg inp x
 assumes is-complete x item-origin x = k item-end x = k nonempty-derives cfg
 shows False
lemma Complete-Un-eq-terminal:
 assumes next-symbol z = Some a is-terminal cfg a wf-items cfg inp I wf-item cfg inp z wf-cfg cfg
 shows Complete k (I \cup \{z\}) = Complete k I
lemma Complete-Un-eq-nonterminal:
 assumes next-symbol z = Some a is-nonterminal cfg a sound-items cfg inp I item-end z = k
 assumes wf-items cfg inp I wf-item cfg inp z wf-cfg cfg nonempty-derives cfg
 shows Complete k (I \cup \{z\}) = Complete k I
lemma Complete-sub-bins-Un-Complete-list:
 inp z
 shows Complete k (I \cup \{z\}) \subseteq bins-items bs \cup set (items (Complete-list k z bs red))
lemma E-list'-mono:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 shows bins-items bs \subseteq bins-items (E-list' k cfg inp bs i)
lemma E-step-sub-E-list':
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes E-step k cfg inp (bins-items-upto bs k i) \subseteq bins-items bs
 assumes sound-items cfg inp (bins-items bs) is-sentence cfg inp nonempty-derives cfg
 shows E-step k cfg inp (bins-items bs) \subseteq bins-items (E-list' k cfg inp bs i)
lemma E-step-sub-E-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes E-step k cfg inp (bins-items-upto bs k \ 0) \subseteq bins-items bs
 assumes sound-items cfg inp (bins-items bs) is-sentence cfg inp nonempty-derives cfg
 shows E-step k cfg inp (bins-items bs) \subseteq bins-items (E-list k cfg inp bs)
lemma E-list'-bins-items-eq:
 assumes (k, cfg, inp, as) \in wf-earley-input
 assumes bins-eq-items as bs wf-bins cfg inp as
 shows bins-eq-items (E-list' k cfg inp as i) (E-list' k cfg inp bs i)
lemma E-list'-idem:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes i \le j sound-items cfg inp (bins-items bs) nonempty-derives cfg
 shows bins-items (E-list' k cfg inp (E-list' k cfg inp bs i) j) = bins-items (E-list' k cfg inp bs i)
lemma E-list-idem:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes sound-items cfg inp (bins-items bs) nonempty-derives cfg
 shows bins-items (E-list k cfg inp (E-list k cfg inp bs)) = bins-items (E-list k cfg inp bs)
lemma funpower-E-step-sub-E-list:
 assumes (k, cfg, inp, bs) \in wf-earley-input
 assumes E-step k cfg inp (bins-items-upto bs k 0) \subseteq bins-items bs sound-items cfg inp (bins-items bs)
 assumes is-sentence cfg inp nonempty-derives cfg
 shows funpower (E-step k cfg inp) n (bins-items bs) \subseteq bins-items (E-list k cfg inp bs)
```

6.5 Main Theorem

```
definition recognizing-list :: 'a \ bins \Rightarrow 'a \ cfg \Rightarrow 'a \ sentential \Rightarrow bool \ \mathbf{where} recognizing-list I \ cfg \ inp \equiv \exists \ x \in set \ (items \ (I! \ length \ inp)). is-finished cfg \ inp \ x theorem recognizing-list-iff-earley-recognized: assumes \ wf-cfg \ cfg \ is-sentence cfg \ inp \ nonempty-derives cfg \ shows \ recognizing-list (earley-list cfg \ inp) \ cfg \ inp \longleftrightarrow recognizing \ (earley \ cfg \ inp) \ cfg \ inp \ corollary \ correctness-list: assumes \ wf-cfg \ cfg \ is-sentence cfg \ inp \ nonempty-derives cfg \ shows \ recognizing-list (earley-list cfg \ inp) \ cfg \ inp \longleftrightarrow derives \ cfg \ [\mathfrak{S} \ cfg] \ inp
```

7 Earley Parser Implementation

7.1 Draft

7.2 Pointer lemmas

```
definition predicts :: 'a item \Rightarrow bool where
 predicts x \equiv item-origin x = item-end x \land item-bullet x = 0
definition scans :: 'a sentential \Rightarrow nat \Rightarrow 'a item \Rightarrow 'a item \Rightarrow bool where
 scans inp k \ x \ y \equiv y = inc-item x \ k \land (\exists a. next-symbol x = Some \ a \land inp!(k-1) = a)
definition completes :: nat \Rightarrow 'a \text{ item} \Rightarrow 'a \text{ item} \Rightarrow 'a \text{ item} \Rightarrow bool \text{ where}
 completes k \ x \ y \ z \equiv y = \text{inc-item} \ x \ k \land \text{is-complete} \ z \land \text{item-origin} \ z = \text{item-end} \ x \land
   (\exists N. next\text{-symbol } x = Some \ N \land N = item\text{-rule-head } z)
definition sound-null-ptr :: 'a entry \Rightarrow bool where
 sound-null-ptr e \equiv pointer \ e = Null \longrightarrow predicts \ (item \ e)
definition sound-pre-ptr :: 'a sentential \Rightarrow 'a bins \Rightarrow nat \Rightarrow 'a entry \Rightarrow bool where
 sound-pre-ptr inp bs k e \equiv \forall pre. pointer e = Pre pre \longrightarrow
   k > 0 \land pre < length (bs!(k-1)) \land scans inp k (item (bs!(k-1)!pre)) (item e)
definition sound-prered-ptr :: 'a bins \Rightarrow nat \Rightarrow 'a entry \Rightarrow bool where
 sound-prered-ptr bs k \in \exists \forall p \text{ ps } k' \text{ pre red. pointer } e = \text{PreRed } p \text{ ps } \land (k', \text{pre, red}) \in \text{set } (p \# ps) \longrightarrow
   k' < k \land pre < length (bs!k') \land red < length (bs!k) \land completes k (item (bs!k'!pre)) (item e) (item
(bs!k!red))
definition sound-ptrs :: 'a sentential \Rightarrow 'a bins \Rightarrow bool where
 sound-ptrs inp bs \equiv \forall k < length bs. \forall e \in set (bs!k).
   sound-null-ptr e \wedge
   sound-pre-ptr inp bs k \in \Lambda
   sound-prered-ptr bs k e
definition mono-red-ptr :: 'a bins \Rightarrow bool where
 mono-red-ptr bs \equiv \forall k < length bs. \forall i < length (bs!k).
   \forall k' \text{ pre red ps. pointer } (bs!k!i) = PreRed (k', pre, red) \text{ ps} \longrightarrow red < i
```

```
lemma sound-ptrs-bin-upd:
 assumes sound-ptrs inp bs k < length bs es = bs!k distinct (items es)
 assumes sound-null-ptr e sound-pre-ptr inp bs k e sound-prered-ptr bs k e
 shows sound-ptrs inp (bs[k := bin-upd \ e \ es])
lemma mono-red-ptr-bin-upd:
 assumes mono-red-ptr bs k < length bs es = bs!k distinct (items es)
 assumes \forall k' pre red ps. pointer e = PreRed(k', pre, red) ps \longrightarrow red < length es
 shows mono-red-ptr (bs[k := bin-upd \ e \ es])
lemma sound-mono-ptrs-bin-upds:
 assumes sound-ptrs inp bs mono-red-ptr bs k < length bs b = bs!k distinct (items b) distinct (items
es)
 assumes \forall e \in set es. sound-null-ptr e \land sound-pre-ptr inp bs k e \land sound-prered-ptr bs k e
 assumes \forall e \in set \ es. \ \forall k' \ pre \ red \ ps. \ pointer \ e = PreRed \ (k', pre, red) \ ps \longrightarrow red < length \ b
 shows sound-ptrs inp (bs[k := bin-upds es b]) \land mono-red-ptr <math>(bs[k := bin-upds es b])
lemma sound-mono-ptrs-E-list':
 assumes (k, cfg, inp, bs) \in wellformed-bins
 assumes sound-ptrs inp bs sound-items cfg inp (bins-items bs)
 assumes mono-red-ptr bs
 assumes nonempty-derives cfg wf-cfg cfg
 shows sound-ptrs inp (E-list' k cfg inp bs i) \land mono-red-ptr (E-list' k cfg inp bs i)
lemma sound-mono-ptrs-E-list:
 assumes (k, cfg, inp, bs) \in wellformed-bins
 assumes sound-ptrs inp bs sound-items cfg inp (bins-items bs)
 assumes mono-red-ptr bs
 assumes nonempty-derives cfg wf-cfg cfg
 shows sound-ptrs inp (E-list k cfg inp bs) \land mono-red-ptr (E-list k cfg inp bs)
lemma sound-ptrs-Init-list:
 shows sound-ptrs inp (Init-list cfg inp)
lemma mono-red-ptr-Init-list:
 shows mono-red-ptr (Init-list cfg inp)
lemma sound-mono-ptrs-E-list:
 assumes k \le length inp wf-cfg cfg nonempty-derives cfg wf-cfg cfg
 shows sound-ptrs inp (\mathcal{E}-list k cfg inp) \wedge mono-red-ptr (\mathcal{E}-list k cfg inp)
lemma sound-mono-ptrs-earley-list:
 assumes wf-cfg cfg nonempty-derives cfg
 shows sound-ptrs inp (earley-list cfg inp) \land mono-red-ptr (earley-list cfg inp)
```

7.3 Trees and Forests

```
datatype 'a tree =
Leaf 'a
| Branch 'a 'a tree list
```

```
fun yield-tree :: 'a tree \Rightarrow 'a sentential where
 yield-tree (Leaf a) = [a]
| yield-tree (Branch - ts) = concat (map yield-tree ts)
fun root-tree :: 'a tree \Rightarrow 'a where
 root-tree (Leaf a) = a
| root-tree (Branch N -) = N
fun wf-rule-tree :: 'a cfg \Rightarrow 'a tree \Rightarrow bool where
 wf-rule-tree - (Leaf a) \longleftrightarrow True
| wf-rule-tree cfg (Branch N ts) \longleftrightarrow (
   (\exists r \in set \ (\Re \ cfg). \ N = rule-head \ r \land map \ root-tree \ ts = rule-body \ r) \land
   (\forall t \in set \ ts. \ wf-rule-tree \ cfg \ t))
fun wf-item-tree :: 'a cfg \Rightarrow 'a item \Rightarrow 'a tree \Rightarrow bool where
 wf-item-tree cfg - (Leaf a) \longleftrightarrow True
| wf-item-tree cfg x (Branch N ts) \longleftrightarrow (
   N = item-rule-head x \land map root-tree ts = take (item-bullet x) (item-rule-body x) \land
   (\forall t \in set \ ts. \ wf-rule-tree \ cfg \ t))
definition wf-yield-tree :: 'a sentential \Rightarrow 'a item \Rightarrow 'a tree \Rightarrow bool where
 wf-yield-tree inp x t \equiv yield-tree t = slice (item-origin x) (item-end x) inp
datatype 'a forest =
 FLeaf 'a
 | FBranch 'a 'a forest list list
fun combinations :: 'a list list \Rightarrow 'a list list where
 combinations [] = [[]]
| combinations (xs\#xss) = [x\#cs \cdot x < -xs, cs < -combinations xss]
fun trees :: 'a forest \Rightarrow 'a tree list where
 trees(FLeaf a) = [Leaf a]
| trees (FBranch N fss) = (
   let tss = (map (\lambda fs. concat (map (\lambda f. trees f) fs)) fss) in
   map (\lambda ts. Branch N ts) (combinations tss)
 )
```

7.4 A Single Parse Tree

```
partial-function (option) build-tree' :: 'a bins \Rightarrow 'a sentential \Rightarrow nat \Rightarrow nat \Rightarrow 'a tree option where build-tree' bs inp k i = ( let e = bs!k!i in (
```

```
case pointer e of
    Null \Rightarrow Some (Branch (item-rule-head (item e)) [])
   | Pre pre \Rightarrow (
      do {
        t \leftarrow build-tree' bs inp (k-1) pre;
       case t of
         Branch N ts \Rightarrow Some (Branch N (ts @ [Leaf (inp!(k-1))]))
        | - \Rightarrow None
      })
   | PreRed(k', pre, red) \rightarrow (
      do {
       t \leftarrow build-tree' bs inp k' pre;
       case t of
         Branch N ts \Rightarrow
           do {
             t \leftarrow build-tree' bs inp k red;
             Some (Branch N (ts @ [t]))
        | - \Rightarrow None
      })
 ))
definition build-tree :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins \Rightarrow 'a tree option where
 build-tree cfg inp bs \equiv
   let k = length bs - 1 in (
   case filter-with-index (\lambda x. is-finished cfg inp x) (items (bs!k)) of
     [] \Rightarrow None
   |(-,i)\#-\Rightarrow build-tree' bs inp k i)
fun build-tree'-measure :: ('a bins \times 'a sentential \times nat \times nat) \Rightarrow nat where
 build-tree'-measure (bs, inp, k, i) = foldl (+) 0 (map length (take k bs)) + i
definition wf-tree-input :: ('a bins \times 'a sentential \times nat \times nat) set where
 wf-tree-input = {
   (bs, inp, k, i) \mid bs inp k i.
    sound-ptrs inp bs \land
    mono-red-ptr\ bs\ \land
    k < length bs \land
    i < length (bs!k)
 }
lemma wf-tree-input-pre:
 assumes (bs, inp, k, i) \in wf-tree-input
 assumes e = bs!k!i pointer e = Pre pre
```

```
shows (bs, inp, (k-1), pre) \in wf-tree-input
lemma wf-tree-input-prered-pre:
 assumes (bs, inp, k, i) \in wf-tree-input
 assumes e = bs!k!i pointer e = PreRed(k', pre, red) ps
 shows (bs, inp, k', pre) \in wf-tree-input
lemma wf-tree-input-prered-red:
 assumes (bs, inp, k, i) \in wf-tree-input
 assumes e = bs!k!i pointer e = PreRed(k', pre, red) ps
 shows (bs, inp, k, red) \in wf-tree-input
lemma build-tree'-termination:
 assumes (bs, inp, k, i) \in wf-tree-input
 shows \exists N ts. build-tree' bs inp k i = Some (Branch N ts)
lemma wf-item-tree-build-tree':
 assumes (bs, inp, k, i) \in wf-tree-input
 assumes wf-bins cfg inp bs
 assumes k < length bs i < length (bs!k)
 assumes build-tree' bs inp k i = Some t
 shows wf-item-tree cfg (item (bs!k!i)) t
lemma wf-yield-tree-build-tree':
 assumes (bs, inp, k, i) \in wf-tree-input
 assumes wf-bins cfg inp bs
 assumes k < length bs i < length (bs!k) k \leq length inp
 assumes build-tree' bs inp k i = Some t
 shows wf-yield-tree inp (item (bs!k!i)) t
theorem wf-rule-root-yield-tree-build-tree:
 assumes wf-bins cfg inp bs sound-ptrs inp bs mono-red-ptr bs length bs = length inp + 1
 assumes build-tree cfg inp bs = Some t
 shows wf-rule-tree cfg t \land root-tree t = \mathfrak{S} cfg \land yield-tree t = inp
corollary wf-rule-root-yield-tree-build-tree-earley-list:
 assumes wf-cfg cfg nonempty-derives cfg
 assumes build-tree cfg inp (earley-list cfg inp) = Some t
 shows wf-rule-tree cfg t \land root-tree t = \mathfrak{S} cfg \land yield-tree t = inp
theorem correctness-build-tree-earley-list:
 assumes wf-cfg cfg is-sentence cfg inp nonempty-derives cfg
 shows (\exists t. build-tree \ cfg \ inp \ (earley-list \ cfg \ inp) = Some \ t) \longleftrightarrow derives \ cfg \ [\mathfrak{S} \ cfg] \ inp
```

7.5 All Parse Trees

```
fun insert-group :: ('a \Rightarrow 'k) \Rightarrow ('a \Rightarrow 'v) \Rightarrow 'a \Rightarrow ('k \times 'v \ list) \ list \Rightarrow ('k \times 'v \ list) \ list where insert-group K \ V \ a \ [] = [(K \ a, [V \ a])] | insert-group K \ V \ a \ ((k, vs) \# xs) = ( if K \ a = k \ then \ (k, V \ a \# vs) \# xs else (k, vs) \# insert-group \ K \ V \ a \ xs
```

```
)
fun group-by :: ('a \Rightarrow 'k) \Rightarrow ('a \Rightarrow 'v) \Rightarrow 'a \ list \Rightarrow ('k \times 'v \ list) \ list \ where
 group-by KV[] = []
| group-by \ K \ V \ (x\#xs) = insert-group \ K \ V \ x \ (group-by \ K \ V \ xs)
partial-function (option) build-trees':: 'a bins \Rightarrow 'a sentential \Rightarrow nat \Rightarrow nat \Rightarrow nat set \Rightarrow 'a forest
list option where
 build-trees' bs inp k i I = (
   let e = bs!k!i in (
   case pointer e of
    Null \Rightarrow Some ([FBranch (item-rule-head (item e)) []])
   | Pre pre \Rightarrow (
      do {
        pres \leftarrow build\text{-}trees' bs inp (k-1) pre \{pre\};
        those (map (\lambda f.
          case f of
            FBranch\ N\ fss \Rightarrow Some\ (FBranch\ N\ (fss\ @\ [[FLeaf\ (inp!(k-1))]]))
          | - \Rightarrow None
        ) pres)
      })
   | PreRed p ps \Rightarrow (
      let ps' = filter(\lambda(k', pre, red). red \notin I)(p#ps) in
       let gs = group-by (\lambda(k', pre, red), (k', pre)) (\lambda(k', pre, red), red) ps' in
      map-option concat (those (map (\lambda((k', pre), reds)).
          pres \leftarrow build-trees' bs inp k' pre \{pre\};
          rss \leftarrow those \ (map \ (\lambda red. \ build-trees' \ bs \ inp \ k \ red \ (I \cup \{red\})) \ reds);
          those (map (\lambda f.
            case f of
              FBranch\ N\ fss \Rightarrow Some\ (FBranch\ N\ (fss\ @\ [concat\ rss]))
            | - \Rightarrow None
          ) pres)
      ) gs))
 ))
definition build-trees :: 'a cfg \Rightarrow 'a sentential \Rightarrow 'a bins \Rightarrow 'a forest list option where
 build-trees cfg inp bs \equiv
   let k = length bs - 1 in
   let finished = filter-with-index (\lambda x. is-finished cfg inp x) (items (bs!k)) in
   map-option concat (those (map (\lambda(-, i)). build-trees' bs inp k i {i}) finished))
```

```
fun build-forest'-measure :: ('a bins \times 'a sentential \times nat \times nat \times nat set) \Rightarrow nat where
 build-forest'-measure\ (bs, inp, k, i, I) = foldl\ (+)\ 0\ (map\ length\ (take\ (k+1)\ bs)) - card\ I
definition wf-trees-input :: ('a bins \times 'a sentential \times nat \times nat \times nat set) set where
 wf-trees-input = {
   (bs, inp, k, i, I) \mid bs inp k i I.
    sound-ptrs inp bs \wedge
    k < length bs \land
    i < length (bs!k) \land
    I \subseteq \{0..< length\ (bs!k)\} \land
    i \in I
 }
lemma wf-trees-input-pre:
 assumes (bs, inp, k, i, I) \in wf-trees-input
 assumes e = bs!k!i pointer e = Pre pre
 shows (bs, inp, (k-1), pre, \{pre\}) \in wf-trees-input
lemma wf-trees-input-prered-pre:
 assumes (bs, inp, k, i, I) \in wf-trees-input
 assumes e = bs!k!i pointer e = PreRed p ps
 assumes ps' = filter(\lambda(k', pre, red). red \notin I)(p#ps)
 assumes gs = group-by(\lambda(k', pre, red), (k', pre))(\lambda(k', pre, red), red) ps'
 assumes ((k', pre), reds) \in set gs
 shows (bs, inp, k', pre, \{pre\}) \in wf-trees-input
lemma wf-trees-input-prered-red:
 assumes (bs, inp, k, i, I) \in wf-trees-input
 assumes e = bs!k!i pointer e = PreRed p ps
 assumes ps' = filter(\lambda(k', pre, red). red \notin I)(p#ps)
 assumes gs = group-by(\lambda(k', pre, red), (k', pre))(\lambda(k', pre, red), red) ps'
 assumes ((k', pre), reds) \in set \ gs \ red \in set \ reds
 shows (bs, inp, k, red, I \cup \{red\}) \in wf-trees-input
lemma build-trees'-termination:
 assumes (bs, inp, k, i, I) \in wf-trees-input
 shows \exists fs. build-trees' bs inp k i I = Some fs \land (\forall f \in set fs. \exists N fss. f = FBranch N fss)
lemma wf-item-tree-build-trees':
 assumes (bs, inp, k, i, I) \in wf-trees-input
 assumes wf-bins cfg inp bs
 assumes k < length bs i < length (bs!k)
 assumes build-trees' bs inp k i I = Some fs
 assumes f \in set fs
 assumes t \in set (trees f)
 shows wf-item-tree cfg (item (bs!k!i)) t
lemma wf-yield-tree-build-trees':
 assumes (bs, inp, k, i, I) \in wf-trees-input
```

```
assumes wf-bins cfg inp bs
 assumes k < length bs i < length (bs!k) k \leq length inp
 assumes build-trees' bs inp k i I = Some fs
 assumes f \in set fs
 assumes t \in set (trees f)
 shows wf-yield-tree inp (item (bs!k!i)) t
theorem wf-rule-root-yield-tree-build-trees:
 assumes wf-bins cfg inp bs sound-ptrs inp bs length bs = length inp + 1
 assumes build-trees cfg inp bs = Some fs f \in set fs t \in set (trees f)
 shows wf-rule-tree cfg t \land root-tree t = \mathfrak{S} cfg \land yield-tree t = inp
corollary wf-rule-root-yield-tree-build-trees-earley-list:
 assumes wf-cfg cfg nonempty-derives cfg
 assumes build-trees cfg inp (earley-list cfg inp) = Some fs f \in set fs t \in set (trees f)
 shows wf-rule-tree cfg t \land root-tree t = \mathfrak{S} cfg \land yield-tree t = inp
theorem soundness-build-trees-earley-list:
 assumes wf-cfg cfg is-sentence cfg inp nonempty-derives cfg
 assumes build-trees cfg inp (earley-list cfg inp) = Some fs f \in set fs t \in set (trees f)
 shows derives cfg [S cfg] inp
theorem termination-build-tree-earley-list:
 assumes wf-cfg cfg nonempty-derives cfg derives cfg [\mathfrak{S} \ cfg] inp
 shows \exists fs. build-trees cfg inp (earley-list cfg inp) = Some fs
```

7.6 A Word on Completeness

8 Usage

```
definition \varepsilon-free :: 'a cfg \Rightarrow bool where
 \textit{$\epsilon$-free cfg} \longleftrightarrow (\forall \, r \in \textit{set } (\mathfrak{R} \textit{ cfg}). \, \textit{rule-body } r \neq [])
lemma \varepsilon-free-impl-non-empty-deriv:
 \varepsilon-free cfg \Longrightarrow N \in set (\mathfrak{N} cfg) \Longrightarrow \neg derives cfg [N] []
datatype t = x \mid plus
datatype n = S
datatype s = Terminal \ t \mid Nonterminal \ n
definition nonterminals :: s list where
 nonterminals = [Nonterminal S]
definition terminals :: s list where
 terminals = [Terminal x, Terminal plus]
definition rules :: s rule list where
 rules = [
   (Nonterminal S, [Terminal x]),
   (Nonterminal S, [Nonterminal S, Terminal plus, Nonterminal S])
definition start-symbol :: s where
 start-symbol = Nonterminal S
definition cfg :: s cfg where
 cfg = CFG nonterminals terminals rules start-symbol
definition inp :: s list where
 inp = [Terminal x, Terminal plus, Terminal x, Terminal plus, Terminal x]
lemma wf-cfg:
 shows wf-cfg cfg
lemma is-sentence-inp:
 shows is-sentence cfg inp
lemma nonempty-derives:
 shows nonempty-derives cfg
lemma correctness:
```

 $\textbf{shows} \textit{ recognizing-list (earley-list \textit{ cfg inp) cfg inp}} \longleftrightarrow \textit{derives \textit{cfg} [\mathfrak{S}\textit{ cfg] inp}}$

9 Conclusion

9.1 Summary

9.2 Future Work

Different approaches:

- (1) SPPF style parse trees as in Scott et al -> need Imperative/HOL for this Performance improvements:
- (1) Look-ahead of k or at least 1 like in the original Earley paper. (2) Optimize the representation of the grammar instead of single list, group by production, ... (3) Keep a set of already inserted items to not double check item insertion. (4) Use a queue instead of a list for bins. (5) Refine the algorithm to an imperative version using a single linked list and actual pointers instead of natural numbers.

Parse tree disambiguation:

Parser generators like YACC resolve ambiguities in context-free grammers by allowing the user the specify precedence and associativity declarations restricting the set of allowed parses. But they do not handle all grammatical restrictions, like 'dangling else' or interactions between binary operators and functional 'if'-expressions.

Grammar rewriting:

Adams *et al* [Adams:2017] describe a grammar rewriting approach reinterpreting CFGs as the tree automata, intersectiong them with tree automata encoding desired restrictions and reinterpreting the results back into CFGs.

Afroozeh *et al* [Afroozeh:2013] present an approach to specifying operator precedence based on declarative disambiguation rules basing their implementation on grammar rewriting.

Thorup [Thorup:1996] develops two concrete algorithms for disambiguation of grammars based on the idea of excluding a certain set of forbidden sub-parse trees.

Parse tree filtering:

Klint *et al* [Klint:1997] propose a framework of filters to describe and compare a wide range of disambiguation problems in a parser-independent way. A filter is a function that selects from a set of parse trees the intended trees.

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