**MINI PROJECT- II**

**(2019-2020)**

# **Snake Game**

# **Using**

# **Python**

# 

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**SYNOPSIS**



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**About the Project:**we want to write a game where a graphical representation of a

snake moves across the screen. When it encounters a piece of food, the

snake grows longer and we gain a point. If it hits the wall or runs into itself, we

die.

**Motivation:** Motivation is a core concept to consumer behavior and they have close connection to each other in many way. In my nearby vicinity we see a person to play game more efficiently and easily.

**Future Prospects:** Developing a System by using python which will help us to analyze customer demand to play game.

**Requirements:**

1. **Hardware**

* **PC with pyhton**

1. **Software:**

* **Python**
* **Java Script**
* **Html and CSS**