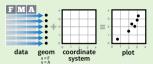
Data Visualization with ggplot2

Cheat Sheet

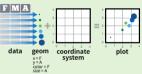


Basics

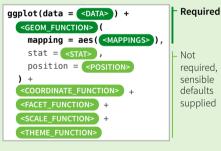
ggplot2 is based on the grammar of graphics, the idea that you can build every graph from the same components: a data set, a coordinate system, and geoms—visual marks that represent data points.



To display values, map variables in the data to visual properties of the geom (aesthetics) like size, color, and **x** and **y** locations.



Complete the template below to build a graph.



ggplot(data = mpg, aes(x = cty, y = hwy))

Begins a plot that you finish by adding layers to. Add one geom function per layer.



aplot(x = cty, y = hwy, data = mpg, geom = "point")

Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

last plot()

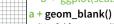
Returns the last plot

ggsave("plot.png", width = 5, height = 5)

Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension. Geoms - Use a geom function to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

Graphical Primitives

a <- ggplot(economics, aes(date, unemploy)) b <- ggplot(seals, aes(x = long, y = lat))



(Useful for expanding limits)





x, y, alpha, color, group, linetype, size



+ geom polygon(aes(group = group)) x, y, alpha, color, fill, group, linetype, size



xmax = long + 1, ymax = lat + 1) - xmax, xmin, vmax, vmin, alpha, color, fill, linetype, size

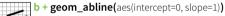
+ geom rect(aes(xmin = long, ymin=lat,

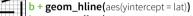


+ geom_ribbon(aes(ymin=unemploy - 900, ymax=unemploy + 900)) - x, ymax, ymin alpha, color, fill, group, linetype, size

Line Segments

common aesthetics: x, y, alpha, color, linetype, size





b + **geom vline**(aes(xintercept = long)) **b + geom segment(**aes(yend=lat+1, xend=long+1))

b + **geom spoke(**aes(angle = 1:1155, radius = 1)**)**

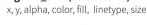
One Variable

Continuous

c <- ggplot(mpg, aes(hwy)); c2 <- ggplot(mpg)



c + geom area(stat = "bin")

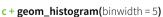






c + geom_freqpoly()





x, y, alpha, color, fill, linetype, size, weight



Discrete d <- ggplot(mpg, aes(fl))



x, alpha, color, fill, linetype, size, weight

Two Variables

Continuous X. Continuous Y

e <- ggplot(mpg, aes(cty, hwy))



e + geom_label(aes(label = cty), nudge_x = 1 nudge_y = 1, check_overlap = TRUE) x. v. label, alpha, angle, color, family, fontface. hjust, lineheight, size, vjust

e + geom iitter(height = 2, width = 2) x, y, alpha, color, fill, shape, size



e + geom_point()

x, y, alpha, color, fill, shape, size, stroke



x, y, alpha, color, group, linetype, size, weight



e + geom_rug(sides = "bl")







e + geom text(aes(label = ctv), nudge x = 1. nudge_v = 1, check_overlap = TRUE) x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust

Discrete X, Continuous Y

f <- ggplot(mpg, aes(class, hwy))



+ geom_col()

x, y, alpha, color, fill, group, linetype, size

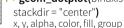


+ geom boxplot()

x, y, lower, middle, upper, ymax, ymin, alpha, color, fill, group, linetype, shape, size, weight



+ geom dotplot(binaxis = "v".





+ geom violin(scale = "area")

x, y, alpha, color, fill, group, linetype, size,

Discrete X, Discrete Y

g <- ggplot(diamonds, aes(cut, color))



g + geom_count()

x, y, alpha, color, fill, shape, size, stroke

Continuous Bivariate Distribution

h <- ggplot(diamonds, aes(carat, price))



 $h + geom_bin2d(binwidth = c(0.25, 500))$ x, y, alpha, color, fill, linetype, size, weight



h + geom densitv2d() x, y, alpha, colour, group, linetype, size



h + geom hex()

x, y, alpha, colour, fill, size

Continuous Function

i <- ggplot(economics, aes(date, unemploy))



+ geom_area()

x, y, alpha, color, fill, linetype, size



+ geom_line() x, y, alpha, color, group, linetype, size



+ geom step(direction = "hv") x, y, alpha, color, group, linetype, size

Visualizing error

df < -data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)i <- ggplot(df, aes(grp, fit, ymin = fit-se, ymax = fit+se))</pre>



geom_crossbar(fatten = 2)

x, y, ymax, ymin, alpha, color, fill, group, linetype, size

geom errorbar()

x, ymax, ymin, alpha, color, group, linetype, size, width (also **geom_errorbarh()**)

+ geom_linerange()

x, ymin, ymax, alpha, color, group, linetype, size



+ geom_pointrange() x, y, ymin, ymax, alpha, color, fill, group, linetype, shape, size

data <- data.frame(murder = USArrests\$Murder, state = tolower(rownames(USArrests))) map <- map_data("state") k <- ggplot(data, aes(fill = murder))



k + geom_map(aes(map_id = state), map = map) + expand limits(x = map\$long, y = map\$lat) map id, alpha, color, fill, linetype, size

Three Variables

seals\$z <- with(seals, sqrt(delta long^2 + delta lat^2)) l <- ggplot(seals, aes(long, lat))</pre>



 $geom_contour(aes(z = z))$

x, y, z, alpha, colour, group, linetype, size,



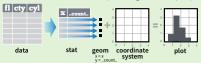
geom_raster(aes(fill = z), hjust=0.5, vjust=0.5, interpolate=FALSE) x, y, alpha, fill



geom tile(aes(fill = z)) x, y, alpha, color, fill, linetype, size, width

Stats - An alternative way to build a layer

A stat builds new variables to plot (e.g., count, prop).



Visualize a stat by changing the default stat of a geom function, geom_bar(stat="count") or by using a stat function, stat count(geom="bar"), which calls a default geom to make a layer (equivalent to a geom function).

Use ..name.. syntax to map stat variables to aesthetics.



c + stat_bin(binwidth = 1, origin = 10) 1D distributions

x, y | ..count.., ..ncount.., ..density.., ..ndensity..

c + stat_count(width = 1) x, y, | ..count.., ..prop.. c + stat_density(adjust = 1, kernel = "gaussian")

x, y, | ..count.., ..density.., ..scaled..

e + stat_bin_2d(bins = 30, drop = T) 2D distributions x, y, fill | ..count... ..density...

e + stat bin hex(bins=30) x, y, fill | ...count..., ..density...

e + stat density 2d(contour = TRUE, n = 100) x, y, color, size | ..level..

e + stat_ellipse(level = 0.95, segments = 51, type = "t")

l + stat_contour(aes(z = z)) x, y, z, order | ..level..

 $l + stat_summary_hex(aes(z = z), bins = 30, fun = max)$ x, y, z, fill | ..value..

 $l + stat_summary_2d(aes(z = z), bins = 30, fun = mean)$ x, y, z, fill | ..value.. 3 Variables

Comparisons f + stat boxplot(coef = 1.5)

x, y | ..lower.., ..middle.., ..upper.., ..width.., ..ymin.., ..ymax.. f + stat_ydensity(kernel = "gaussian", scale = "area") x, y | ..density..., ..scaled..., ..count..., ..n..., ..violinwidth..., ..width...

Functions e + stat_ecdf(n = 40) x, y | ..x.., ..y..

e + stat quantile(quantiles = c(0.1, 0.9). formula = $y \sim log(x)$, method = "rq") x, y | ...quantile...

 $e + stat_smooth(method = "lm", formula = y \sim x,$ se=T, level=0.95) x, y | ..se.., ..x.., ..y.., ..ymin.., ..ymax..

ggplot() + stat_function(aes(x = -3:3), n = 99, fun = dnorm, args = list(sd=0.5)) x | ..x.., ..y..

e + stat identity(na.rm = TRUE)

ggplot() + stat_qq(aes(sample=1:100), dist = qt, dparam=list(df=5)) sample, x, y | ..sample.., ..theoretical..

e + **stat_sum() x**, **y**, **size** | ..n.., ..prop..

e + stat_summary(fun.data = "mean_cl_boot")

h + stat_summary_bin(fun.y = "mean", geom = "bar")

e + stat_unique()

General Purpose

Scales map data values to the visual values of an aesthetic. To change a mapping, add a new scale.



(n <- d + geom bar(aes(fill = fl)))

aesthetic prepackaged to adjust scale to use n + scale fill manual(

values = c("skyblue", "royalblue", "blue", "navy"), limits = c("d", "e", "p", "r"), breaks =c("d", "e", "p", "r"),

name = "fuel", labels = c("D", "E", "P", "R"))

title to use in legend/axis labels to use in legend/axis

General Purpose scales

Use with most aesthetics

scale * continuous() - map cont' values to visual ones scale * discrete() - map discrete values to visual ones scale * identity() - use data values as visual ones

scale * manual(values = c()) - map discrete values to manually chosen visual ones

scale_*_date(date_labels = "%m/%d"), date breaks = "2 weeks") - treat data values as dates.

scale * datetime() - treat data x values as date times.

Use same arguments as scale_x_date(). See ?strptime for label formats.

X and Y location scales

Use with x or y aesthetics (x shown here)

scale x log10() - Plot x on log10 scale scale x reverse() - Reverse direction of x axis scale_x_sqrt() - Plot x on square root scale

Color and fill scales (Discrete) n < -d + geom bar(aes(fill = fl))



+ scale_fill_brewer(palette = "Blues") For palette choices: RColorBrewer::display.brewer.all()

n + scale_fill_grey(start = 0.2, end = 0.8, na.value = "red")

Color and fill scales (Continuous)

o <- c + geom dotplot(aes(fill = ..x..))

o + scale_fill_distiller(palette = "Blues")

o + scale fill gradient(low="red", high="vellow")

o + scale_fill_gradient2(low="red", high="blue", mid = "white", midpoint = 25)

o + scale fill gradientn(colours=topo.colors(6)) Also: rainbow(), heat.colors(), terrain.colors(), cm.colors(), RColorBrewer::brewer.pal()

Shape and size scales

p <- e + geom point(aes(shape = fl, size = cyl))

p + scale_shape() + scale_size()

p + scale shape manual(values = c(3:7))

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25

p + scale size area(max size = 6)

p + scale_radius(range = c(1,6)) Maps to radius of

Coordinate Systems

r <- d + geom bar()



r + coord fixed(ratio = 1/2)

ratio, xlim, vlim

Cartesian coordinates with fixed aspect ratio between x and y units



r + coord flip()

xlim, ylim Flipped Cartesian coordinates



r + coord polar(theta = "x", direction=1) theta, start, direction Polar coordinates



r + coord trans(vtrans = "sgrt")

xtrans, ytrans, limx, limy Transformed cartesian coordinates. Set xtrans and vtrans to the name of a window function.

 π + coord quickmap()

 π + coord map(projection = "ortho". orientation=c(41, -74, 0))

projection, orientation, xlim, ylim Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.)

Faceting

Facets divide a plot into supplots based on the values of one or more discrete variables

t <- ggplot(mpg, aes(ctv, hwv)) + geom_point()



wrap facets into a rectangular layout

Set **scales** to let axis limits vary across facets t + facet grid(dry ~ fl. scales = "free")

x and v axis limits adjust to individual facets

• "free x" - x axis limits adjust

• "free v" - v axis limits adjust

Set labeller to adjust facet labels

t + facet grid(. ~ fl, labeller = label both) fl: c fl: d fl: e fl: p

t + facet_grid(fl ~ ., labeller = label_bquote(alpha ^ .(fl))) α^c α^d α^e α^p α^r

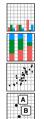
t + facet_grid(. ~ fl, labeller = label_parsed)

c d e

Position Adjustments

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

s <- ggplot(mpg, aes(fl, fill = drv))



s + geom_bar(position = "dodge") Arrange elements side by side

s + geom_bar(position = "fill") Stack elements on top of one another, normalize height

e + geom point(position = "jitter") Add random noise to X and Y position of each

element to avoid overplotting e + geom label(position = "nudge") Nudge labels away from points

s + geom bar(position = "stack") Stack elements on top of one another

Each position adjustment can be recast as a function with manual width and height arguments

s + geom bar(position = position dodge(width = 1))

Themes





Grey background (default theme) + theme_dark()

dark for contrast

r + theme_classic() r + theme light()

+ theme linedraw() + theme minimal() Minimal themes

theme void() Empty theme

Labels

t + labs(x = "New x axis label", y = "New y axis label",

title ="Add a title above the plot", subtitle = "Add a subtitle below title". caption = "Add a caption below plot", <AES> = "New <AES> legend title")

t + annotate(geom = "text", x = 8, y = 9, label = "A")

geom to place manual values for geom's aesthetics

Legends

n + theme(legend.position = "bottom") Place legend at "bottom", "top", "left", or "right"

n + guides(fill = "none")

Set legend type for each aesthetic: colorbar, legend, or none (no legend)

n + scale fill discrete(name = "Title". labels = c("A", "B", "C", "D", "E"))

Set legend title and labels with a scale function.

Zooming



Without clipping (preferred) t + coord cartesian(

xlim = c(0, 100), ylim = c(10, 20)With clipping (removes unseen data points)



t + xlim(0.100) + vlim(10.20)t + scale_x_continuous(limits = c(0, 100)) +

 $scale_y_continuous(limits = c(0, 100))$