

CFDS® – Chartered Financial Data Scientist Introduction to Python

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1 Data types and structures

1.1 First examples

First examples

• Printing to the standard output:

```
In [ ]:
```

print("Hello World")

First examples

· A calculator:

```
In []:
2+4

In []:
2-4

In []:
2**12
```

- A double asterisk (**) is the operator for taking powers.
- The code in a cell is executed by clicking on "Run" or via the shortcut Shift + Enter.

1.2 Variables

Variables

• The kernel stores data in variables. The assignment operator = assigns a variable name (left-hand side) a value (right-hand side).

```
In []:
a = 5
b = 2
a*b

In []:
savings = 50

In []:
```

Variables

savings

• Calculate the savings value in seven years, given an interest rate of 7%.

```
In []:

r = 0.07
future_value = savings*(1+r)**7
future_value
```

Built-in functions

• A number of built-in functions are available (link (https://docs.python.org/3/library/functions.html)):

		Built-in Functions		
abs()	delattr()	hash()	memoryview()	set()
all()	dict()	help()	min()	setattr()
any()	dir()	hex()	next()	slice()
ascii()	divmod()	id()	object()	sorted()
bin()	enumerate()	input()	oct()	staticmethod()
bool()	eval()	int()	open()	str()
<pre>breakpoint()</pre>	exec()	isinstance()	ord()	sum()
bytearray()	filter()	issubclass()	pow()	super()
bytes()	float()	iter()	print()	tuple()
callable()	format()	len()	property()	type()
chr()	frozenset()	list()	range()	vars()
<pre>classmethod()</pre>	getattr()	locals()	repr()	zip()
compile()	globals()	map()	reversed()	import()
complex()	hasattr()	max()	round()	

Built-in functions

In []:

round(future_value, 4)

Use help() to learn more about functions:

In []:

help(round)

1.3 Basic Data Types

Basic Data Types

d for	Used	Meaning	Object type
bers	Natural numb	Integer value	int
bers	Real numb	Floating-point number	float
false	Something true or fa	Boolean value	bool
, text	Character, word, t	String object	str

Integers

• Zero, natural numbers and their negative counterparts, i.e., $\mathbb{Z} = \{\dots, -3, -2, -1, 0, 1, 2, 3, \dots\}$

```
In [ ]:
a = 4
type(a)
```

Floating point numbers ("floats")

- Computer representation of real numbers, i.e., $\ensuremath{\mathbb{R}}$

```
In []:
1.6 / 4
In []:
type(1.6/4)
```

Integers and floats

```
In []:
int(5)

In []:
float(5)

In []:
```

```
type(5)
```

```
In [ ]:
type(5.)
```

Boolean: True or False

- · Data type associated with logical expressions
- A Boolean is either True or False

```
In []:
type(5>4)

In []:
5 == 3

In []:
5 != 3
```

```
Booleans
```

```
In []:
5 < 3
In []:
5 > 3
In []:
5 >= 3
In []:
5 <= 3</pre>
```

Integer representation of Booleans

```
In []:
int(True)

In []:
int(False)
```

Logical operators: and, or

```
In []:
True and True

In []:
True and False
```

```
In []:

False and False
```

```
In [ ]:
True or False
```

Strings

- Strings represent text, i.e., a string is a sequence of characters.
- The basic object to represent strings is str.
- A string object is defined by wrapping its contents in in single or double quotation marks.

```
In [ ]:
```

```
t = 'this is a string object'
```

```
In [ ]:
```

```
t
```

In []:

```
t = "this is a string object"
t
```

• Simple operations can be achieved with built-in string functions:

In []:

```
t.capitalize()
```

In []:

```
t.split()
```

- \n is used to force a new line.
- Note: Writing t. and hitting the TAB key shows the available built-in functions.

Useful string methods

Method	Arguments	Returns/result
capitalize	()	Copy of the string with first letter capitalized
count	(sub[, start[, end]])	Count of the number of occurrences of substring
decode	([encoding[, errors]])	Decoded version of the string, using encoding (e.g., UTF-8)
encode	([encoding+[, errors]])	Encoded version of the string
find	(sub[, start[, end]])	(Lowest) index where substring is found
join	(seq)	Concatenation of strings in sequence seq
replace	<pre>(old, new[, count])</pre>	Replaces old by new the first count times
split	([sep[, maxsplit]])	List of words in string with sep as separator
splitlines	([keepends])	Separated lines with line ends/breaks if <i>keepends</i> is True
strip	(chars)	Copy of string with leading/lagging characters in chars removed
upper	()	Copy with all letters capitalized

Source: Python for Finance, 2nd ed.

Printing

• Use print() to print strings and other objects.

```
In []:
print('Python for Finance')
In []:
print(t)
```

Printing

```
In []:

i = 0
while i < 4:
    print(i)
    i += 1</pre>
```

```
In []:

i = 0
while i < 4:
    print(i, end='|')
    i += 1</pre>
```

Formatted printing

• The syntax with curly braces ({ }) was introduced in Python 3.7.

```
In []:
'this is an integer %d' % 15

In []:
'this is an integer {:d}'.format(15)

In []:
'this is an integer {:4d}'.format(15)
```

Formatted printing

```
In []:
'this is a float %f' % 15.3456

In []:
'this is a float %.2f' % 15.3456
```

```
In [ ]:
```

```
'this is a float {:f}'.format(15.3456)
```

```
In [ ]:
```

```
'this is a float {:.2f}'.format(15.3456)
```

Another useful way to print is to concatenate strings with a + sign:

```
In [ ]:
```

```
'this is a float ' + str(15.3456)
```

1.4 Basic Data Structures

Basic Data Structures

Used for	Meaning	Object type
Fixed set ob objects, record	Immutable container	tuple
Changing set of objects	Mutable container	list
Key-value store	Mutable container	dict
Collection of unique objects	Mutable container	set

- We shall skip dictionaries and sets here as they will be rarely used (if at all) once we have introduced pandas.
- Similarly, we shall just skim over lists as they are often used as an auxiliary data structure, e.g. in loops.

Tuples

- The elements of a tuple are written between parentheses, or just separated by commas.
- · Tuples are immutable.

```
In [ ]:
```

```
t = 1, 2, 3, 'Tom'
t
```

```
In [ ]:
```

```
t = (1, 2, 3, 'Tom')
t
```

```
In [ ]:
```

```
t[3]
```

NOTE: Indices start at 0, not at 1.

Lists

• A list is created by listing its elements within square brackets, separated by commas.

```
In [ ]:
1 = [1.2,"john", "timmy", "helena"]
1
In [ ]:
1[2]
In [ ]:
type(1)
  NOTE: Indices start at 0, not at 1.
Lists
 · Negative indices: Count from the end
In [ ]:
1
In [ ]:
1[-1]
In [ ]:
1[-2]
Lists
 • Extract elements using [from:to]:
In [ ]:
1
In [ ]:
```

1[1:3]

NOTE: names[from:to] contains the elements from "from" to ("to"-1).

Lists

• Extract sublists, e.g. from index 2 or until index 2:

```
In []:
1[2:]
In []:
[1[:2]
```

Lists

• Extract sublists by using [from:to:step], e.g. every second element or all elements from index 2:

```
In []:

In []:

In []:

I[::2]

In []:
```

Lists

• Use [from:to:step] to reverse a list:

```
In [ ]:
1[::-1]
```

Lists

• Use * and + to repeat and join lists:

```
In []:
1*2
```

```
In [ ]:
1 + 1[::-1]
```

Lists

· Lists are mutable

```
In []:

In []:

In []:

1[0] = "thomas"

In []:

In []:

In []:

1.2:4] = ["hannah", "laura"]

In []:

1.append([4,3])

In []:

1
```

List methods

• To view the methods available to a list, type the list name with a full-stop (e.g. 1.) and press the Tab button.

Method	Arguments	Returns/result
l[i] = x	[i]	Replaces i -th element by x
l[i:j:k] = s	[i:j:k]	Replaces every k -th element from i to $j-1$ by s
append	(x)	Appends x to object
count	(x)	Number of occurrences of object x
del l[<i>i:j:k</i>]	[i:j:k]	Deletes elements with index values i to $j-1$
extend	(s)	Appends all elements of s to object
index	(x[, i[, j]])	First index of x between elements i and $j-1$
insert	(i, x)	Inserts x at/before index i
remove	(i)	Removes element with index i
рор	(i)	Removes element with index i and returns it
reverse	()	Reverses all items in place
sort	([cmp[, key[, reverse]]])	Sorts all items in place

Source: Python for Finance, 2nd ed.

1.5 Control flow

Control flow

• Control flow refers to control structures such as if -statements and for -loops that control the order in which code is executed.

Control flow: if -statements

• The if/elif/else statement executes code based on whether a condition is true or false:

```
In [ ]:
```

```
if 2+2 == 4:
    print("I am a math genius!")
```

- The condition 2+2==4 resolves to true, so the indented code following the condition is executed.
- · Code blocks are delimited by indentation.

Control flow: if -statements

• In the code below the conditions are checked and the first block matching a TRUE condition is executed:

```
In []:

x = 100
if x == 1:
    print(x)
elif x == 2:
    print(x)
elif x == 3:
    print(x)
elif x == 4:
    print(x)
else:
    print("{} > 4".format(x))
```

Control flow: for -loops

A for loop iterates over a sequence of values and executes the respective code block:

```
In [ ]:
```

```
names = ["John", "Alina", "Timmy", "Helena"]
for participant in (names):
    print('{} is taking this lecture.'.format(participant))
```

• If the sequence is a counter, i.e., a sequence of numbers, then the function range () is useful:

```
In [ ]:
```

```
for (i) in range(4):
    print(i)
```

List comprehension allows to generate lists in a one-line for statement:

```
In [ ]:
```

```
l=[i for i in range(4)]
l
```

Control flow: while -statement

The while loop repeatedly executes a block of statements provided the condition remains TRUE:

```
In [ ]:
```

```
a = 4
i = 0
while i < a:
    print("{} is smaller than {}." .format(i, a))
    i = i+1</pre>
```

• The break keyword interrupts control flow:

```
In [ ]:
```

```
for i in range(5):
    print("{} is smaller than {}".format(i, 3))
    if i == 2:
        break
```

1.6 Functions

Functions

- It is useful to group code that is repeatedly used in **functions**.
- A function -block consists of the function header and the function body.
- As with other code blocks, the function body must be indentend.

```
In [ ]:
```

```
def circle_circumference(radius):
    return 2 * 3.14159 * radius * 2
```

```
In [ ]:
```

```
circle_circumference(5)
```

Function syntax

- The syntax for writing a function is:
 - keyword def followed by
 - function's name followed by
 - the arguments of the function, separated by commas, in parentheses followed by a colon (:)
 - function body (indented)
 - optional: within the function body the return keyword can be used to return an object or value

Function syntax

• Function arguments are passed "by reference" meaning that changes to an object can be made within a function:

```
In [ ]:
```

```
def try_to_modify(x, y, z):
    x = 23
    y.append(42)
    z = [99] # new reference
    print(x)
    print(y)
    print(z)

a = 77 # immutable variable
b = [99] # mutable variable
c = [28]

try_to_modify(a, b, c)
print(a)
print(b)
print(c)
```

Function syntax

• Function arguments can be given default values:

```
In [ ]:
```

```
def plus10(x = 50):
    return x + 10
```

```
In [ ]:
```

```
plus10()
```

```
In [ ]:
```

```
plus10(20)
```