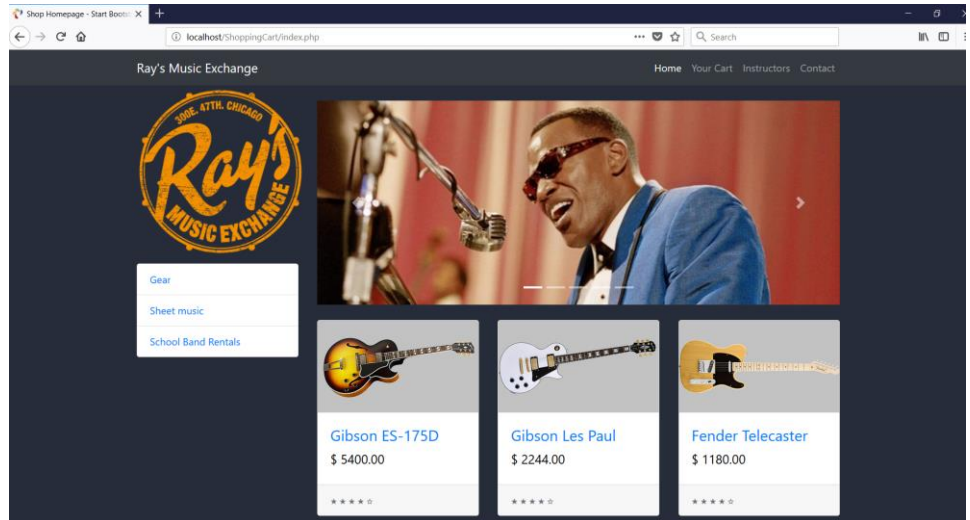


## Assignment – Shopping Cart Part 1 – State Management

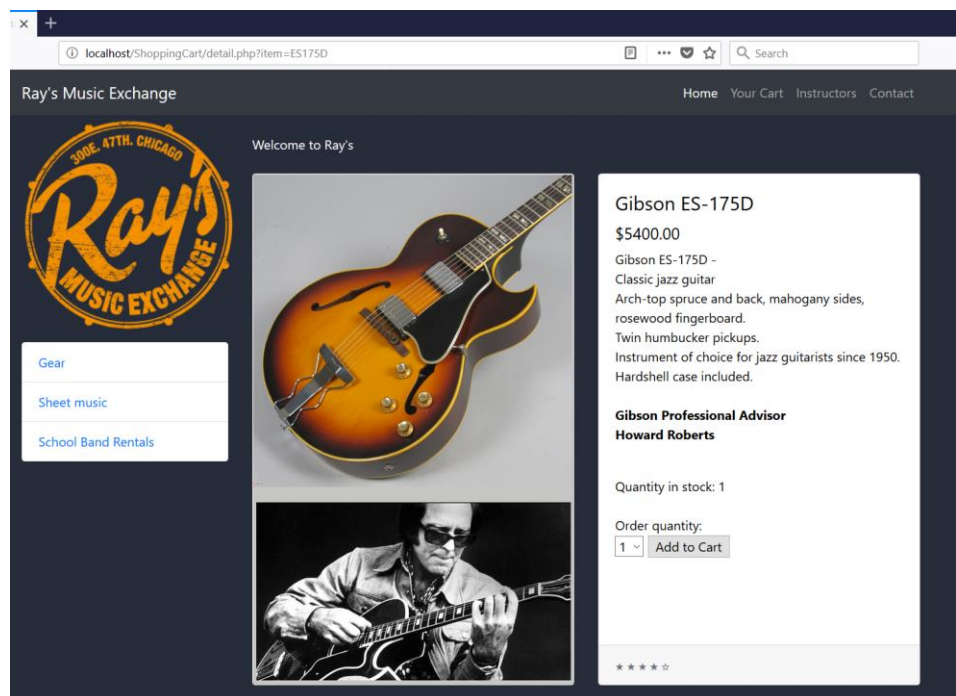
100 pts. – See Canvas for due date

Create a 'shopping cart' application that will allow a user to select items and add them to his/her shopping cart.

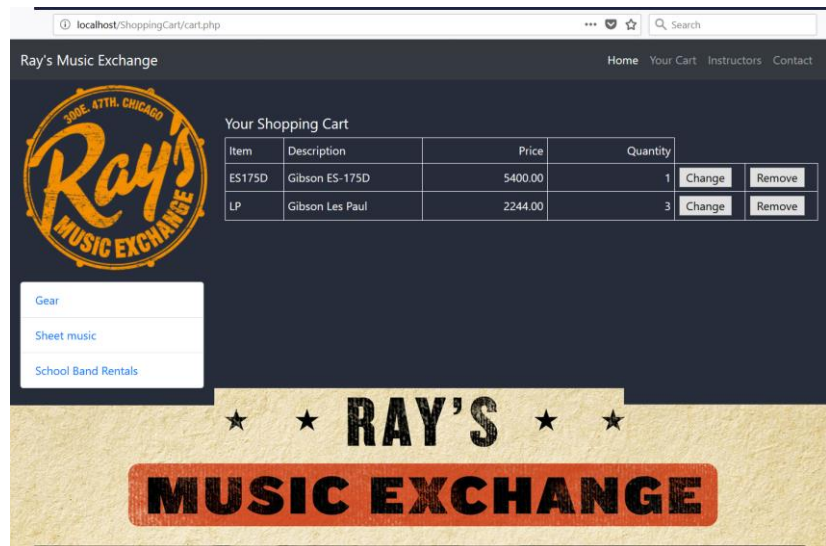


Description:

- Display an initial page that represents items that may be placed in a shopping cart
- When an item is clicked, a second page is displayed which contains more information about that item, an 'Add to Cart' button, a quantity dropdown and a 'Your Cart' link.



- When 'Add to Cart' is clicked a third page is displayed showing the items in a dynamically created table. The table should include a 'Remove' and 'Change' button for each column (see below)



Requirements – your solution should:

- Use Session State Management to hold shopping cart items – this means you'll have to create maintenance routines to perform these tasks
- Provide a server-side database that will contain item information and the URLs of two images of the item (one thumb size, one full size) for each item
- Be 'data driven'
- Include a style sheet and a master page
- Demonstrate good design practices, be attractive and "portfolio worthy"
- This assignment will be extended in a subsequent assignment

Publish / copy your files to your website for grading. Send me an email with a link to your page.