CCNA4 v 4.0 Exam chapter 3 Frame Relay

1. Which best describes the benefit of using Frame Relay as opposed to a leased line or ISDN service?

Customers can define their virtual circuit needs in far greater combinations, with increments as small as 64 kbps.

Customers pay for an end-to-end connection that includes the local loop and the network link.

Customers only pay for the local loop and the bandwidth they purchase from the network provider.

Connecting new sites requires new lower cost circuit installations when compared to ISDN dialup costs or adding additional hardware for leased service.

2. What two methods does Frame Relay technology use to process frames that contain errors? (Choose two.)

Frame Relay services depend on the upper layer protocols to handle error recovery.

It requires the receiving device to request that the sender retransmit erroneous frames.

FECN, BECN, and DE bits are set in the frames to minimize errors.

The receiving device drops any frames that contain errors without notifying the sender.

The frame relay switch notifies the sender that errors were detected.

3. What best describes the use of a data-link connection identifier (DLCI)?

local address identifying a destination router across a Frame Relay network

locally significant address used to identify a virtual circuit

logical address identifying the interface between a router and a Frame Relay switch

logical address used to identify the DCE

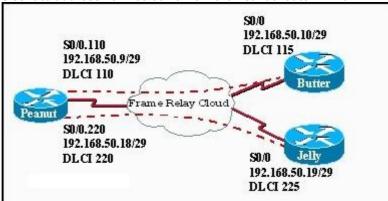
4. What is created between two DTEs in a Frame Relay network?

ISDN circuit limited access circuit switched parallel circuit virtual circuit

5. Which two items allow the router to map data link layer addresses to network layer addresses in a Frame Relay network? (Choose two.)

ARP
RARP
Proxy ARP
Inverse ARP
LMI status messages
ICMP

6. Refer to the exhibit. A ping is sent to address 192.168.50.10 from the Peanut router. Which DLCI will be used to send the ping?



110

115

220

7. Refer to the exhibit. Which two outcomes occur from the configuration shown? (Choose two.)

RT_1(config)# interface serial 0/0/0
RT_1(config-if)# ip address 10.1.1.18 255.255.255.0
RT_1(config-if)# encapsulation frame-relay
RT_1(config-if)# frame-relay map ip 10.1.1.22 22
RT_1(config-if)# exit

The broadcasts will be forwarded to 10.1.1.1.

The router will use DLCI 22 to forward data to 10.1.1.1.

DLCI 22 will replace the MAC address in the ARP table for entry 10.1.1.1

Frames arriving on interface serial 0/0/0 of RT_1 will have a data link layer address of 22.

Inverse-ARP will now add an entry for 10.1.1.1 into the Frame Relay map table using DLCI 22.

interface Serial0/0.110 point-to-point ip address 10.1.1.1 255.255.255.252 bandwidth 64 frame-relay interface-dlci 110

It helps to conserve IP addresses.

It establishes multiple PVC connections to multiple physical interfaces.

It eliminates split horizon issues without increasing the likelihood of routing loops.

It requires the configuration of the **encapsulation** command on the subinterface.

9. Which three actions does a Frame Relay switch perform when it detects an excessive build-up of frames in its queue? (Choose three.)

puts a hold on accepting frames in excess of the CIR drops frames from the queue that have the DE bit set reduces the number of frames it sends over the link re-negotiates flow control with the connected device sets the FECN bit on all frames it receives on the congested link sets the BECN bit on all frames it places on the congested link

10. Refer to the exhibit. Which two statements are true given the output shown? (Choose two.)

Router# show frame-relay map

Serial1/2 (up): ip 172.16.1.4 dlci 401(0x191,0x6410), dynamic, broadcast,, status defined, active

The IP address of the local Frame Relay interface is 172.16.1.4.

The local DLCI number is 401.

Inverse ARP is being used on this connection.

This interface is in the active state and in the process of negotiating configuration parameters.

Multicast is not enabled on this connection.

11. Refer to the exhibit. When troubleshooting a Frame Relay connection, an administrator entered the show interfaces s0/0 command and received the output shown in the exhibit. What are two probable reasons for this problem? (Choose two.)

Singapore# sh int S0/0 Serial0/0 is up, line protocol is down Hardware is PowerQUICC Serial Internet Address is 192.168.192.4/24

MTU 1500 bytes, B/W 128 Kbit, DLY 20000 usec, reliability 255/255, txload 1/255, rxload 1/255

Encapsulation FRAME-RELAY, loopback not set

Keepalive set (10 sec)

LMI eng sent 43, LMI stat recvd 0, LMI upd recvd 0, DTE LMI down

LMI eng recvd 0, LMI stat sent 0, LMI upd sent 0

LMI DLCI 0 LMI type is ANSI ANNEX D framerelay DTE

Broacdast queue 0/64, broadcasts sent/dropped 12/0, interface broadcast 8

Last input 00:00:01, output hang never

Last clearing of "show interface" counters 00:07:13

<output text omitted>

The cable between the CSU/DSU and the router is disconnected.

The serial 0/0 interface is shutdown.

The router is not configured for the same Frame Relay PVC as the switch.

The LMI type on the Frame Relay switch is NOT ANSI.

The address of the Frame Relay switch is not in the routing table.

12. Refer to the exhibit. What can be determined about the Frame Relay switch from the output shown?

PVC Statistics for interface Serial0 (Frame Relay DTE)									
l	Act	tive	Inactive	Deleted	S	tatic			
Local		1	0	0	0				
Switch	ned	0	0	0	0				
Unuse	d	0	0	0	0				
l									
DLCI = 100, DLCI USAGE = LOCAL, PVC STATUS = ACTIVE, INTERFACE =									
Serial0									
l									
				•			ytes 2212100	0	
out by	tes 2	21802	2000 dr	opped pkt	s 4	iг	i FECN pkts 14	47	
in BEC	N pk	ts 19	2 out l	FECN pkts	259	01	ut BECN pkts :	214	
in DE pkts 12 out DE pkts 34									
out bcast pkts 107 out bcast bytes 19722									
pvc create time 00:25:50, last time pvc status changed 00:25:40									
l									
l									

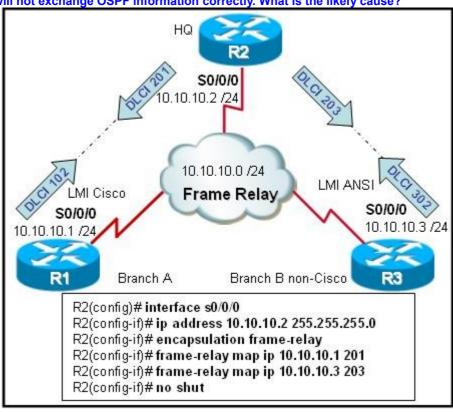
It is currently not transmitting data.

It is in the process of establishing the PVC.

It has put a hold on processing frames in excess of the CIR.

It is experiencing congestion.

13. Refer to the exhibit. Router R2 is part of a Frame Relay network that uses OSPF for IP routing. After the commands that are shown are entered, R2 will not exchange OSPF information correctly. What is the likely cause?



The frame-relay map command requires the broadcast keyword.

The DLCIs on each end of the PVCs are not identical.

The R2 S0/0/0 interface has not been brought online.

The LMI or Inverse ARP or both are not working.

14. Which statement about Frame Relay subinterfaces is correct?

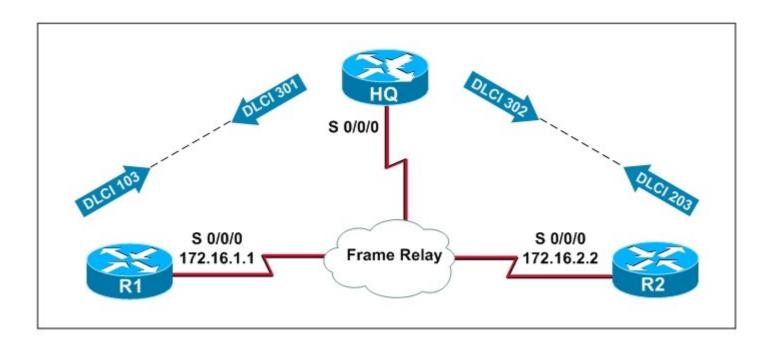
Multipoint interfaces will automatically forward routing broadcasts but will consume more IP addresses than point-to-point subinterfaces will consume.

Point-to-point subinterfaces act like leased lines and eliminate split-horizon routing issues.

Interfaces with multiple PVCs require a separate subinterface for each PVC.

Multipoint configurations cannot use subinterfaces.

15. Refer to the exhibit. You are a network administrator who has been tasked with completing the Frame Relay topology that interconnects two remote sites. Router HQ belongs to both the 172.16.1.0/24 and 172.16.2.0/24 subnets with IP addresses of 172.16.1.3 and 172.16.2.3 respectively. Traffic between R1 and R2 must travel through HQ first. How should the serial interface on HQ be configured to complete the topology?



one multipoint subinterface

two point-to-point subinterfaces

with the physical interface configured with two ip addresses one IP address on a point-to-point subinterface and one IP address on the physical interface

16. What consideration must be taken into account if RIP is used on Frame Relay multiaccess networks?

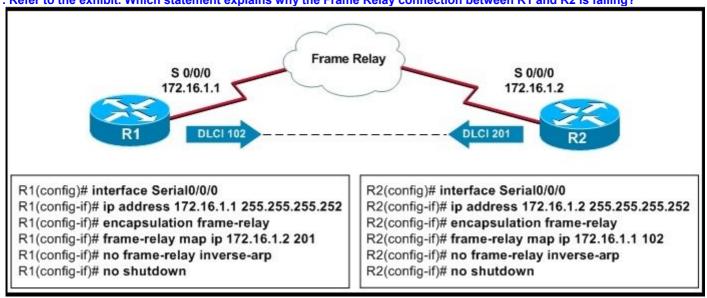
To forward routing updates, address-to-DLCI mapping must be done via the use of the frame-relay map command coupled with the broadcast keyword.

Inverse ARP must be enabled to turn routing update broadcasts into unicast traffic that can be propagated to other Frame Relay nodes.

Because broadcast traffic is not supported, RIPv1 cannot be implemented on Frame Relay networks.

To forward broadcast routing updates, dynamic mapping must be enabled.

17. Refer to the exhibit. Which statement explains why the Frame Relay connection between R1 and R2 is failing?



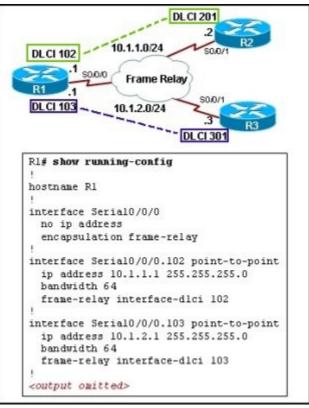
Split horizon must be disabled.

The LMI type must be specified.

Logical subinterfaces must be used instead.

The frame-relay map commands are using incorrect DLCIs.

18. Refer to the exhibit. Router R1 has been configured for Frame Relay connectivity to routers R2 and R3. Which set of configuration options for routers R2 and R3 would provide each router connectivity to R1?



R2(config)# interface serial0/0/1 R2(config-if)# frame-relay map ip 10.1.1.1 102 R3(config)# interface serial0/0/1 R3(config-if)# frame-relay map ip 10.1.2.1 103 R2(config)# interface serial0/0/1 R2(config-if)# frame-relay map ip 10.1.1.1 102 R2(config-if)# frame-relay map ip 10.1.2.3 301 R3(config)# interface serial0/0/1 R3(config-if)# frame-relay map ip 10.1.2.1 103 R3(config-if)# frame-relay map ip 10.1.1.2 201 R2(config)# interface serial0/0/1.201 point-to-point R2(config-if)# no frame-relay invers-arp R3(config)# interface serial0/0/1.301 point-to-point R3(config-if)# no frame-relay invers-arp R2(config)# interface serial0/0/1.201 point-to-point R2(config-if)# frame-relay interface-dlci 201 R3(config)# interface serial0/0/1.301 point-to-point R3(config-if)# frame-relay interface-dlci 301

19. Refer to the exhibit. What can be known about the configuration of router R1 from the output?

Serial0/0/0 is up, line protocol is up Hardware is M4T Internet address is 172.16.4.2/24 MTU 1500 bytes, BW 1544 Kbit, DLY 20000 usec, reliability 255/255, txload 1/255, rxload 1/255

Encapsulation FRAME-RELAY IETF, crc 16, loopback not set

Keepalive set (10 sec)

R1# show interfaces serial 0/0/0

Restart-Delay is 0 secs

LMI enq sent 155, LMI stat recvd 109, LMI upd recvd 0, DTE LMI up

LMI eng recvd 45, LMI stat sent 0, LMI upd sent 0

LMI DLCI 1023 LMI type is CISCO frame relay DTE

<output omitted>

The Frame Relay LMI DLCI has been incorrectly configured as DLCI 1023.

The Frame Relay LMI type has been changed from its default.

The Serial 0/0/0 interface has been configured as a data communications equipment device.

The command encapsulation frame-relay ietf has been used on the Serial 0/0/0 interface.

R1# show frame-relay lmi

LMI Statistics for interface Serial0/0/0 (Frame Relay DTE) LMI TYPE = CISCO

Invalid Unnumbered info 0
Invalid Prot Disc 0
Invalid Msg Type 0
Invalid Status Message 0
Invalid Information ID 0
Invalid Report Request 0
Invalid Prot Disc 0
Invalid Msg Type 0
Invalid Lock Shift 0
Invalid Report IE Len 0
Invalid Keep IE Len 0

Num Status Enq. Sent 120

Num Status msgs Rcvd 74

Num Update Status Rcvd 0

Last Full Status Reg 00:00:04

Num Status msgs Rcvd 74

Num Status Timeouts 46

Last Full Status Rcvd 00:00:04

LMI updates are not being received properly.

The LMI type for the Serial 0/0/0 interface has been left to its default configuration.

Cisco HDLC is used as a Layer 2 encapsulation protocol on the Serial 0/0/0 interface.

The Serial 0/0/0 interface has been configured as a data communications equipment device.

21. Refer to the exhibit. What can be determined from the output?

R1# show frame-relay map

Serial0/0/0 (up): ip 172.16.4.3 dlci 201(0xC9,0x3090), dynamic, broadcast, status defined, active

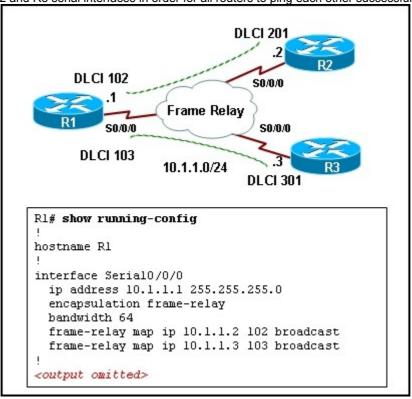
Serial 0/0/0 has been configured with an DLCI of 201.

Serial 0/0/0 has the feature frame-relay inverse-arp enabled.

Serial 0/0/0 has been configured with an IP address of 172.16.4.3.

Serial 0/0/0 has been configured with the command frame-relay map ip 172.16.4.3 201 broadcast.

22. Refer to the exhibit. Router R1 has been configured for Frame Relay connectivity to routers R2 and R3. What configuration option should be configured on the R2 and R3 serial interfaces in order for all routers to ping each other successfully?



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R2(config-if)# frame-relay interface-dlci 201 broadcast R3(config-if)# frame-relay interface-dlci 301 broadcast R2(config-if)# frame-relay map ip 10.1.1.1 201 broadcast R3(config-if)# frame-relay map ip 10.1.1.3 201 broadcast R2(config-if)# frame-relay map ip 10.1.1.3 201 broadcast R3(config-if)# frame-relay map ip 10.1.1.2 301 broadcast R2(config-if)# frame-relay map ip 10.1.1.1 201 broadcast R2(config-if)# frame-relay map ip 10.1.1.3 201 broadcast R3(config-if)# frame-relay map ip 10.1.1.1 301 broadcast R3(config-if)# frame-relay map ip 10.1.1.2 301 broadcast R3(config-if)# frame-relay map ip 10.1.1.2 301 broadcast
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