Paweł Paczuski

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EXPERIENCE

PACODE | Co-Founder
Nov 2017 – Present
- Managing a team of four talented developers.
- Working directly with clients to analyze their expectations and deliver custom software solutions.
- Leading software revolution at successful Polish startup: Sundose
- Working on socially responsible projects with Fundacja Poza Schematami, e.g. Znajdziesz mnie? – computer game that increases alcohol awareness among teenagers.
- Several projects for the Internet community, e.g. Copypasta.pl – community-driven web portal that aggregates urban legends and funny stories reaching 50 k unique visitors a month, Wasteless.io – virtual fridge that allows users to minimaze the amount of food they waste.
- Conducting research projects in the field of computer graphics, data science, machine learning.
- IT consulting for Polish youtubers, e.g. Jakub Chuptyś (GargamelVlog), Waksy.

UPMEDIC | Co-Founder
May 2015 – present | Warsaw, Poland
- Started as a small side-project that turned into a business supporting radiologists in everyday work at Medical Centers the Medici in Łódź, Poland.
- Conducting research projects in the field of medical informatics, structured reporting, data mining.
- Conducting a presentation at the most prestigious radiological event in Poland – 42 nd Congress of the Polish Medical Society of Radiology.
- Developing EHR (Electronic Health Record) system for a network of clinics .
- Developing telemedical solutions for remote radiological consultations – PoradaLekarza – launching in Summer 2020.
- Merged upmedic into pacode in May 2020 as one of our products.

CI GAMES | Junior C++ Programmer
Jun 2016 – Dec 2016 | Warsaw, Poland
- Implementing rendering tweaks to the CRYENGINE game engine backing Sniper Ghost Warrior 3 for PC, XBOX ONE, PS4.
- Working in a big organization with strict deadlines.
- Working in a team of 15 developers cooperating with game designers, testers, FX artists.

MICROSOFT | Intern
Jul 2014 – Oct 2014 | Warsaw, Poland
- Working in pair with UX Designer to deliver visually stunning applications to the user.
- Developing apps and games for Windows, Windows Phone and Microsoft Azure.
- Working remotely on software projects.

EDUCATION

WARSAW UNIVERSITY OF TECHNOLOGY
Computer Science
2014 - 2020
Master of Engineering in the field of Computer Science
Scholarship for best 10% of students for 9 semesters.
Graduated with 5 (very good) as the overall score.

V LICEUM OGÓLNOKSZTAŁCĄCE IM. KS. J. PONIATOWSKIEGO W WARSZAWIE
High school, Chemistry, Physics, Maths
2011 - 2014

SKILLS

PROGRAMMING
Python • C/C++ • C# • JavaScript • Bash

TECHNOLOGY
Docker • AWS • Azure • Linux • Artificial Intelligence • Relational Databases • React • Redux • Immutablejs • SNOMED CT

SOFT SKILLS
Design thinking • philosophy • language games ig:@paczopaczos

SOCIETIES

FUNDACJA IM. LESŁAWA PAGI
Alumni of the second edition of Young Innovators programme

LINKS

Gitlab:// **paczos**
LinkedIn:// **pawel-paczuski**