

CSCI 6521

Advance Machine Learning I

Supp. Material:

kNN & Curse of Dim.

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# Simple Approach 2: Nearest Neighbors or kNN:

## kNN Applied to Housing dataset

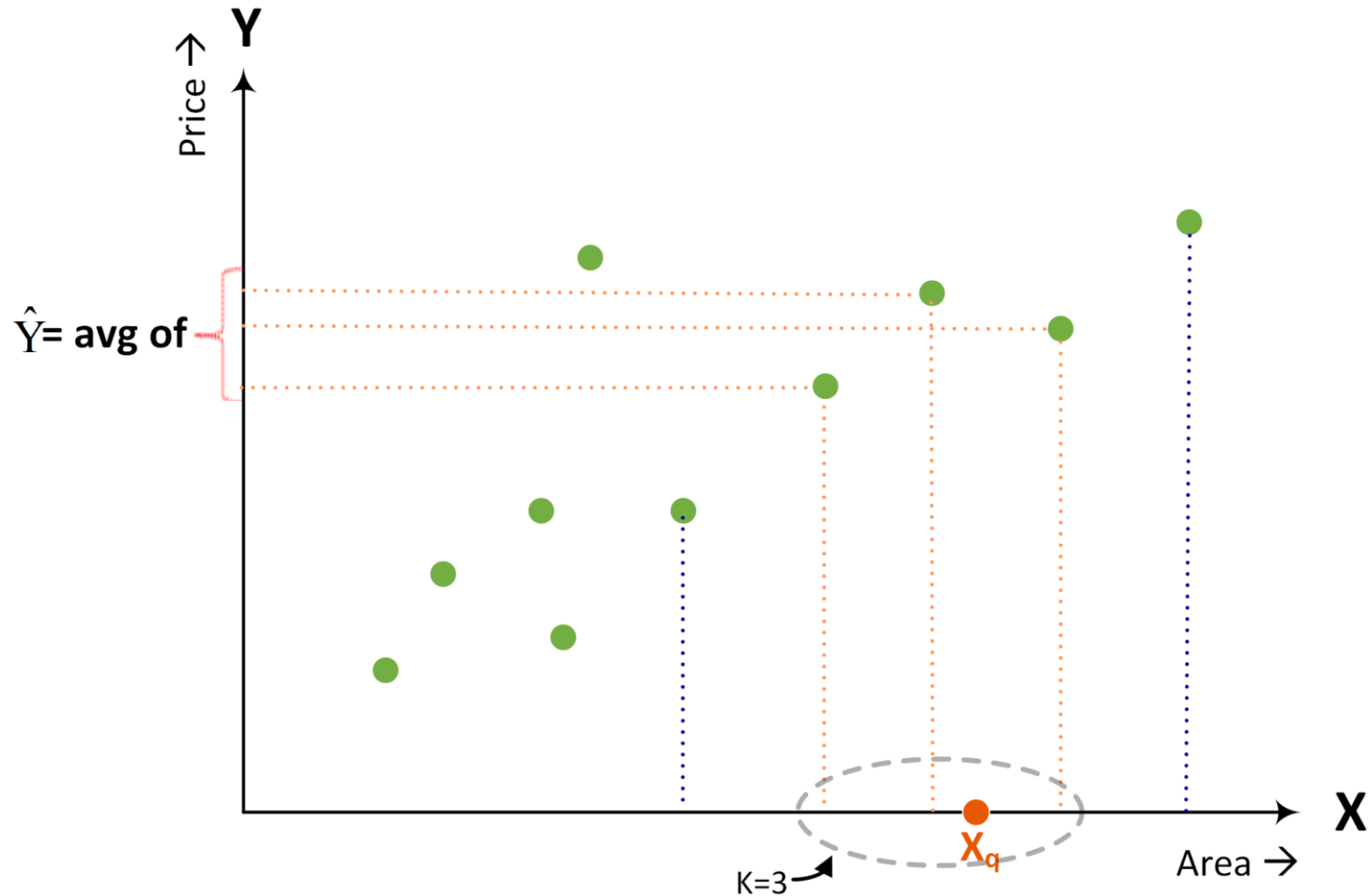


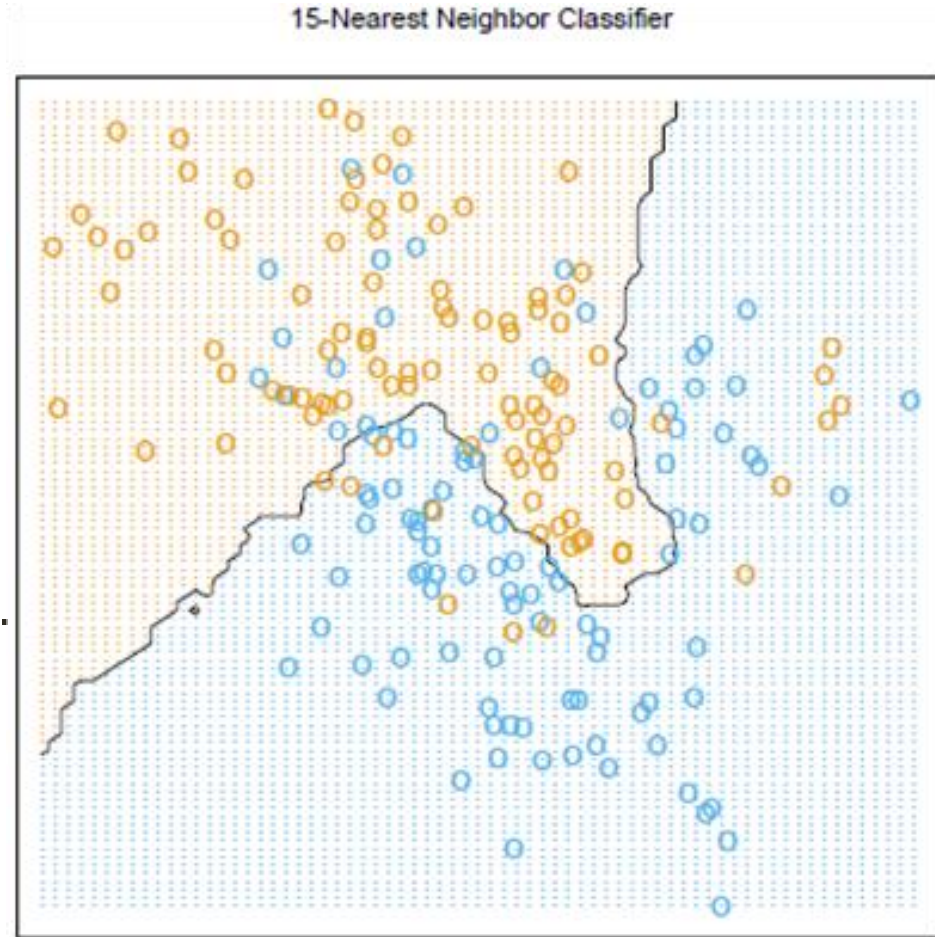
Figure: Area versus house price. Schematic outline of predicting the price for area  $x_q$  using the k-nearest neighbor method when  $k=3$

# ...Simple Approach 2: Nearest Neighbors

- Idea: Use those observations in the training set that are closest to the given input

$$\hat{Y}(x) = \frac{1}{k} \sum_{x_i \in N_k(x)} y_i \quad (2.8)$$

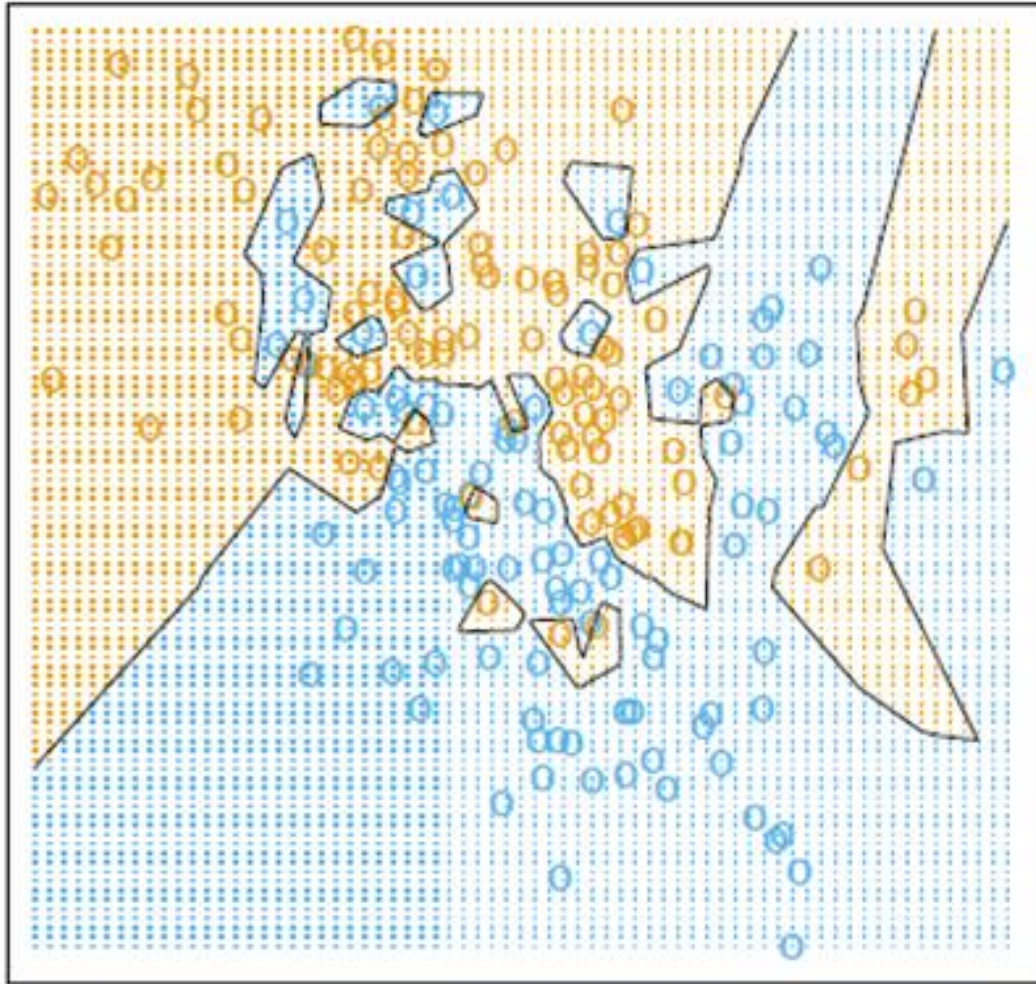
- $N_k(x)$  is the set of the  $k$  closest points to  $x$  is the training sample.
- Average the outcome of the  $k$  closest training sample points
- Fewer training points are misclassified.



**Figure 2.2.** The classes are coded as a binary variable (BLUE = 0, ORANGE = 1) and then fit by 15-nearest-neighbor averaging as in equation (2.8). The predicted class is hence chosen by majority vote amongst the 15-nearest neighbors

# Simple Approach 2: Nearest Neighbors

1-Nearest Neighbor Classifier



- For 1-NN, there is zero misclassification.

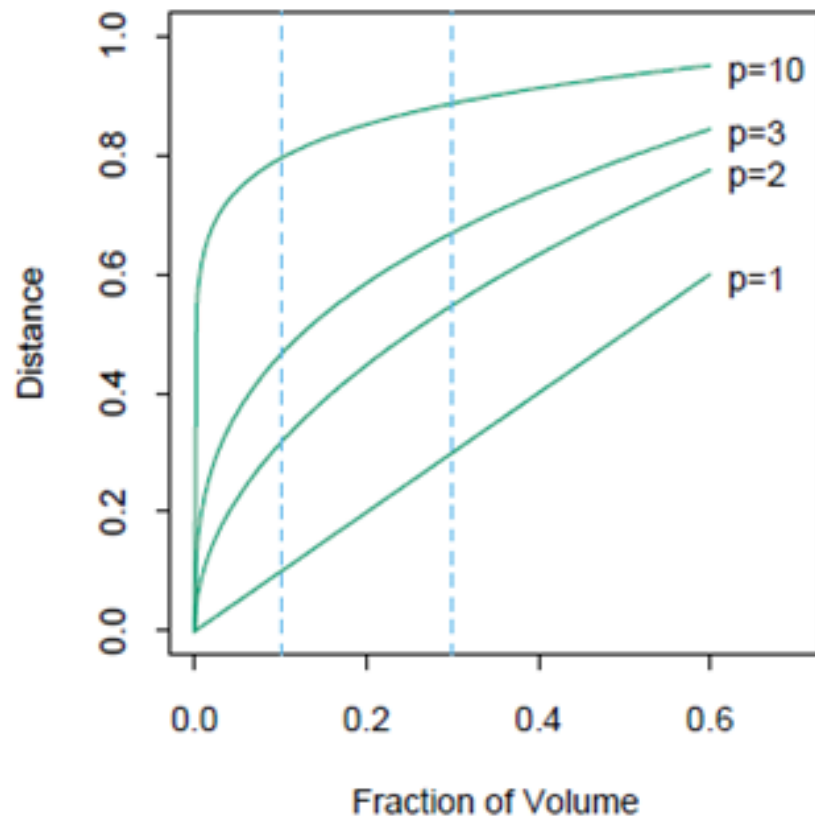
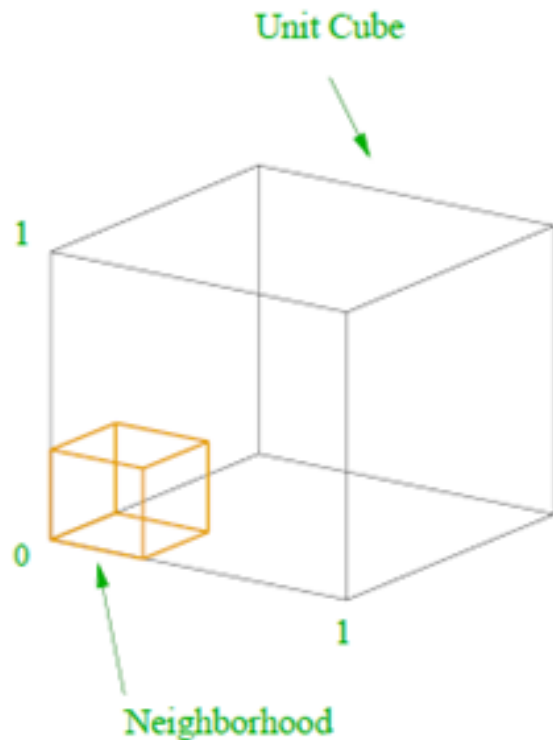
Figure 2.3. *The classes are coded as a binary variable (BLUE = 0, ORANGE = 1), and then predicted by 1-nearest-neighbor classification*

# Curse of Dimensionality / Local Methods in High Dimensions

- So far we have seen 2 extremes:
  - the stable but biased **linear model** and
  - the less stable but apparently less biased class of ***k*-NN** estimates.
- It would seem that with a reasonably large set of training data, we could always approximate the theoretically optimal conditional expectation by *k*-NN averaging, since we should be able to find a fairly large neighborhood of observations close to any  $x$  and average them.
- This approach and our intuition breaks down in high dimensions, and the phenomenon is commonly referred to as the *curse of dimensionality*. Let us see, how!?



# Curse of Dimensionality / Local Methods in High Dimensions



- Consider the nearest-neighbor procedure for inputs **uniformly distributed** in a  $p$ -dimensional unit hypercube.
- Suppose we send out a hypercubical **neighborhood** about a target point to capture a fraction  $r$  of the observations.

Since this corresponds to a fraction  $r$  of the unit volume, the expected edge length will be  $e_p(r) = r^{1/p}$ .

# Curse of Dimensionality / Local Methods in High Dimensions

- In ten dimensions  $e_{10}(0.01) = 0.63$  and  $e_{10}(0.1) = 0.80$ , while the entire range for each input is only 1.0.
- So, to capture 1% or 10% of the data to form a local average, we must cover 63% or 80% of the range of each input variable, respectively.
- Such neighborhoods are no longer “local.”
- Reducing  $r$  dramatically does not help much either, since the fewer observations we average, the higher is the variance of our fit.

# Curse of Dimensionality and Statistical Model

- If the dimension of the input space is high, the nearest neighbors need not be close to the target point, and can result in large errors;
- If special structure is known to exist, this can be used to reduce both the bias and the variance of the estimates.