

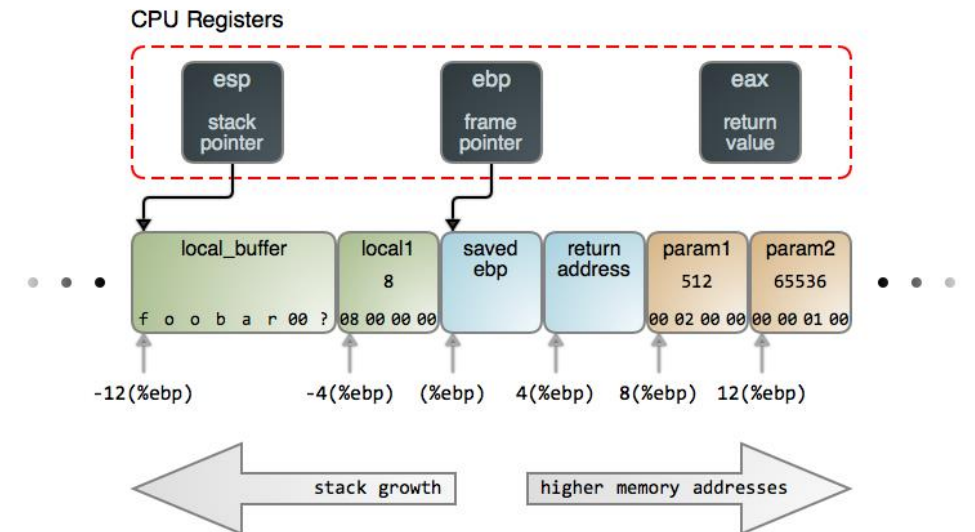
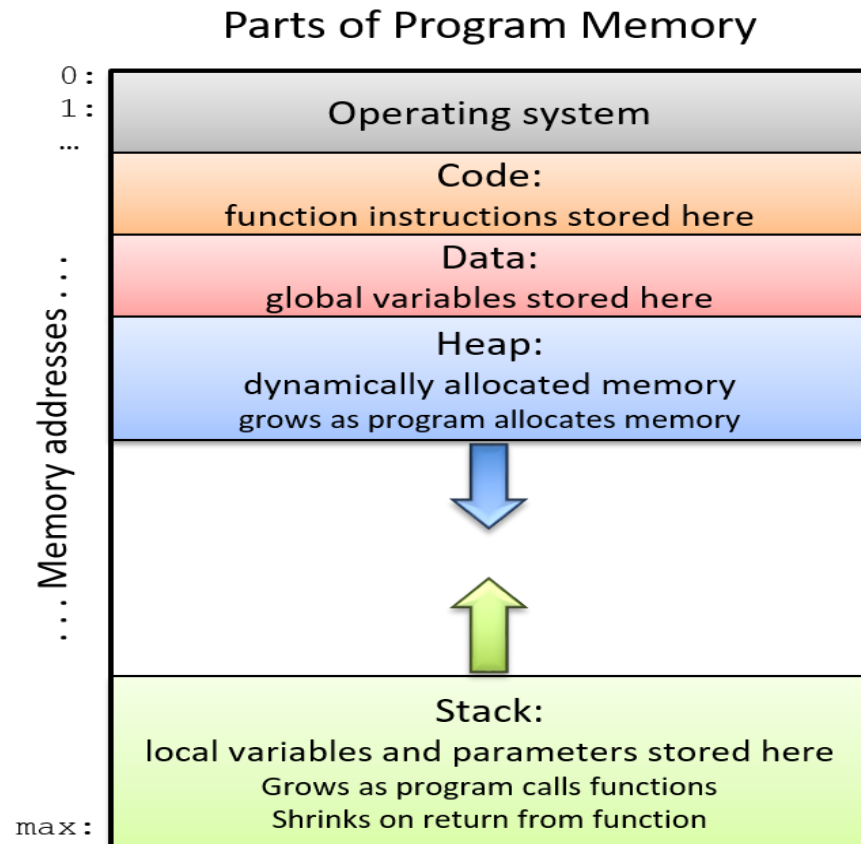
05: SMASHING THE STACK

Vassil Roussev

vassil@cs.uno.edu

READING: [Phrack 49 \(1996\)](#)

PROCESS & MEMORY LAYOUT



STACKS IN C (EXTENDED VERSION)

EBP	Callee saved registers EBX, ESI, EDI		
	temporary storage		
	Local var #1	EBP - 8	0xFF8
	Local var #0	EBP - 4	0xFFC
	Caller's EBP	EBP + 0	0x1000
	Caller's return address	EBP + 4	0x1004
	Parameter #0	EBP + 8	0x1008
	Parameter #1	EBP + 12	0x100C
	Caller's saved EAX, ECX, EDX		

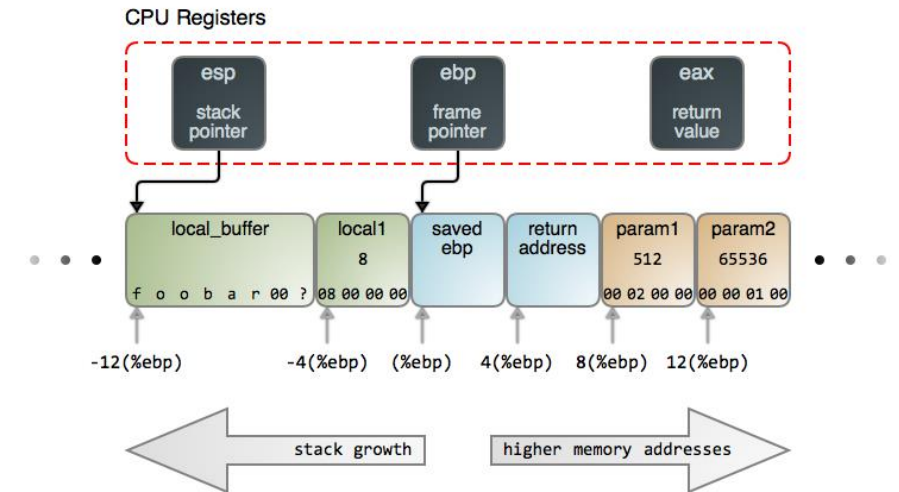
[CREDIT: [Menon](#)]

THE CODE

- template:
 - » `~/4621/overflow`
- base installation
 - » *ubuntu*
 - `apt install build-essentials gcc-multilib nasm`
 - `apt install python2`
- quick look at the
 - » `Makefile`
- build
 - » `make <target>` → *executable*
 - » `make <target>s` → *assembly*
- ref
 - » [\[Smashing the stack for fun and profit\] \(phrack\)](#)
 - » [\[Buffer overflow attacks explained\] \(medium\)](#)
 - » [\[Buffer overflow works in gdb but not without it\] \(stack overflow\)](#)

STEP 1 – A C VIEW OF THE STACK

- overflow1.c
- Goals
 - » *play w/ pointer arithmetic*
 - » *observe the lack of boundaries*
- Experiments
 - » *print parameters **a**, **b**, **c**, local variables **b1**, **b2**, **b3***
 - » *push index boundaries*
 - » *observe **(&a)[-1]***
 - » *observe **((unsigned int *)b1)[5]***



STEP 2

- overflow2.c
- goal
 - » *redirect control flow*
 - » *change program logic*

STEP 3 – SHELLCODE

- `execve()`
 - a. Have the null terminated string `"/bin/sh"` somewhere in memory.
 - b. Have the address of the string `"/bin/sh"` somewhere in memory followed by a null long word.
 - c. Copy **`0xb`** into the EAX register.
 - d. Copy the address of the address of the string `"/bin/sh"` into the EBX register.
 - e. Copy the address of the string `"/bin/sh"` into the ECX register.
 - f. Copy the address of the null long word into the EDX register.
 - g. Execute the **`int $0x80`** instruction.

STEP 4 – ADDING THE NOP SLED

- make nop_shell
- work in gdb to determine correct addresses

STEP 5 – VULN + SHELLCODE

- disable ASLR

 - » `sudo sysctl kernel.randomize_va_space=0`

- envexec

 - » *ensures that code runs in the same environment*

 - addresses found in gdb

 - » *run in gdb to get address*

 - `make run_gdb`

 - » *run in shell*

 - `make run_shell`

- profit!