Introduction to R Syntax¹

Introduction to R Syntax as a key to language expression

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January 2nd and 3rd, 2024



¹Last generated: January 2, 2024; 5:46pm

Outline

- Why Syntax?
- 2 R syntax
- Basic concepts
 - Data representation
 - Recycling
 - Subsetting



What is the context for this workshop?

We engage in the following...

- Science/engineering
- Collecting data in experiments to prove hypothesis
- Processing the data, concluding, communicating
- Using computer tools to do all of these
- Our tools are hardware and software
- Software lies on a spectrum:



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No-code Low-code

Full-code



The tools for data processing

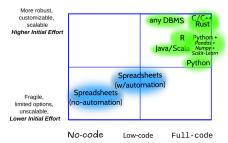
- Single-tier: own laptop/desktop/tablet and spreadsheets
- Multi-tier: remote server/computer clusters, database server, local programming editor and the terminal.



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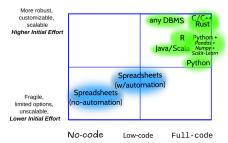




Why Syntax?

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- ✓ No silver bullet to do it all!
- ✓ Programming language(s) are essential



Written language is a technology

- Syntax is a key to unlock its power
- It's about how words get arranged to make sense to the receiver
- With the advent of Large Language Models (LLMs)
- Some say "computer programming is dead"



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This does not apply to you if...

- ✓ You are (becoming) a career researcher
- You want to have precise control over the processing and visualization of your data



General purpose Vs Data Processing Syntax

R is data oriented

Statistical language, stats is about data and math. Its is natively vectorized and capable of graphics (no need of modules).

Systems-level languages

C/C++ and more recently Rust. They are used when real-time/high throughput is required

General purpose languages

Java/Scala are JVM languages used heavily for distributed data processing (Spark framework). Python also falls into this category



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Many R syntaxes

- An R package can define its own syntax
- Three main-stream syntaxes in use
- They are equally valid ways of expression

Excellent R syntax "unofficial" cheat sheet:

https://github.com/rstudio/cheatsheets/blob/main/syntax.pdf



- The dollar sign syntax, sometimes called base R syntax, expected by most base R functions. It is characterized by the use of dataset\$varlablename, and is also associated with square bracket subsetting, as in dataset [1, 2]. Almost all R functions will accept things passed to them in dollar sign syntax.
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- Formula syntax, y ∼ x
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 The formula syntax, used by modeling functions like lm(), lattice graphics, and mosalc summary statistics. It uses the titlde (-) to connect a response variable and one (or many) predictors. Many base R functions will accept formula syntax.



- Dollar syntax or basic R syntax
- Formula syntax, $y \sim x$
- Tidyverse syntax, part of the dplyr grammar

The **tidyverse syntax** used by dplyr, tidyr, and more. These functions expect data to be the first argument, which allows them to work with the "pipe" (%%) from the magrittr package. Typically, gplot2 is thought of as part of the tidyverse, although it has its own flavor of the syntax using plus signs (+) to string pieces together, gpp lot2 author Hadley Wickham has said the package would have had different syntax if he had written it after learning about the pipe.



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We will focus on the base R syntax



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Basic concepts

Data representation Recycling Subsetting

Data Representation

Native data structures in R according to the data type they can store and the number of dimensions they use (Wickham 2015, 13).

Dimensions	Homogeneous	Heterogeneous
One	Vector	List
Two	Matrix	Data frame
Three or more	Array	

There are no scalars and everything is an object.



Basic concepts

Data representation Recycling Subsetting

Recycling vectors

Element-wise multiplication



Data representation Recycling Subsetting

Recycling vectors

Recycling a smaller vector

$$\begin{bmatrix} 59 & 70 & -9 & 38 \end{bmatrix} \times \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} 59 & 0 & -9 & 0 \end{bmatrix}$$



Data representation Recycling Subsetting

Recycling vectors

Recycling explained...

$$\begin{bmatrix} 59 & 70 & -9 & 38 & x & 1 & 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 59 & 0 & -9 & 0 \end{bmatrix}$$

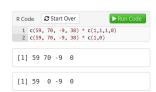


Basic concepts

Data representation Recycling Subsetting

Recycling vectors

Recycling a smaller vector

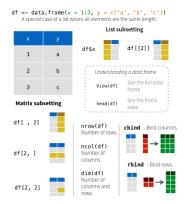


Recycling is a feature not a bug!



Data representation Recycling Subsetting

Subsetting



This is native to the language, no need of libraries.



Thank you

That was my last slide...

Now let's get to the workshop!



Bibliography

