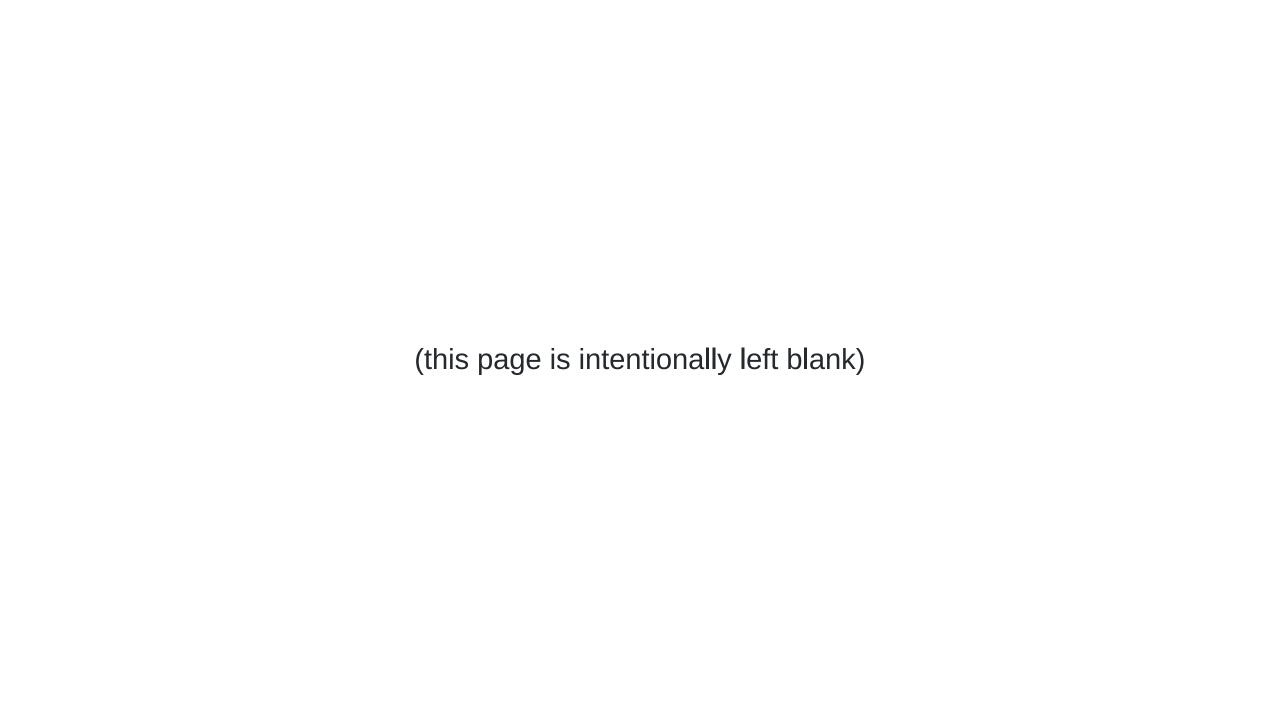
# Deep dive into microfrontend architecture

by Maciej Hryniszak

What is "architecture"?

So let's get the obvious stuff out of the way...



#### **Disclaimer**

For the purposes of this presentation the word "Architecture" will be used in all cases where information exchange happens:

- defining an interface (interface, class, method, module, subsystem, etc)
- **defining communication medium** (stack, heap, file, network, etc)

Both of those need to be present at the same time.

## What does an architect do?

#### **Principles of architecture - dev**

- 1. Ease of development
- 2. Ease of deployment
- 3. Extensibility
- 4. Maintainability

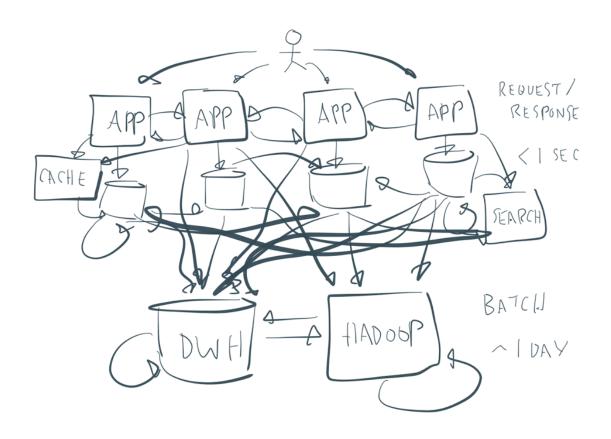
## **Principles of architecture - ops**

- 1. High availability
- 2. Performance
- 3. Security
- 4. Accounting



## End-to-End Teams with Micro Frontends

Frontend Team Team Team Team Product Inspire Checkout Search Backend Mission: Mission: Mission: Mission: helps the customer quickly find present the product provide a good to discover products the right product (specs, images, ...) checkout experience Database



Credits: https://www.confluent.io/blog/apache-kafka-vs-enterprise-service-bus-esb-friends-enemies-or-frenemies/











TOP 10 JAVASCRIPT MVC FRAMEWORKS

# **Stop talking - start coding!**

#### Remember the 8 principles

- 1. Ease of development
- 2. Ease of deployment
- 3. Extensibility
- 4. Maintainability
- 1. High availability
- 2. Performance
- 3. Security
- 4. Accounting

Thats all Folks!"

/padcom

/padcom