

Main Thread

**nsHTMLMediaElement**

**nsBuiltinDecoder**

**nsBuiltinDecoderStateMachine**

State Machine Thread

Audio Thread

**nsAudioStream**

**nsOggReader**

**nsWebMReader**

Cubeb thread

**libcubeb**

**libsydneyaudio**

**MediaResource**

**nsHTTPChannel**

**Platform API**

**MediaCache**

