

Part A:

Code Changes in UF_HWQUPC.java:

Find method

```
public int find(int p) {
    validate(p);
    int root = p;
    // FIXME
    while (p != parent[p])
        p = parent[p];
    if (this.pathCompression) {
        doPathCompression(root);
    }
    return p;
    // END
}
```

mergeComponents method:

```
private void mergeComponents(int i, int j) {
    // FIXME make shorter root point to taller one
    // END
    int rootX = find(i);
    int rootY = find(j);

    if (height[rootX] < height[rootY]) {
        parent[rootX] = rootY;
        height[rootY] += height[rootX];
    } else if (height[rootX] > height[rootY]) {
        parent[rootY] = rootX;
        height[rootX] += height[rootY];
    } else {
        parent[rootY] = rootX;
        height[rootX]++;
    }
}
```

doPathCompression Method:

```
private void doPathCompression(int i) {
    // FIXME update parent to value of grandparent
    // END
    while (i != parent[i]) {
        parent[i] = parent[parent[i]];
        i = parent[i];
    }
}
```

Test Cases:



Part B:

Writing a main function for running a fixed set of n values. HWQUPC_Solution.java

```
static int union=0;
public static void main(String[] arg) {
    findConnections(1000, 250, 1500);
}
public static void findConnections(int runs, int low, int high) {
    for (int i = low; i <= high; i = i+low) {
        int totalConn = 0;
        for (int j = 0; j < runs; j++) {
            totalConn+=count(i);
        }
        System.out.println("Connection generated for (N) " + i + " sites: " + totalConn/runs);
        System.out.println("Number of Unions required for "+i+" sites are :"+union/runs);
        union=0;
    }
}
public static int count(int n) {
    int pairs = 0;
    UF_HWQUPC unionFind = new UF_HWQUPC(n);
    Random r = new Random();
    while(unionFind.components() > 1) {
        int p = r.nextInt(n);
        int q = r.nextInt(n);
        pairs++;
        if (!unionFind.isConnected(p, q)) {
            unionFind.connect(p, q);
            union++;
        }
    }
    return pairs;
}
```

Output:

```
Run: HWQUPC_Solution x
/Library/Java/JavaVirtualMachines/amazon-corretto-11.jdk/Contents/Home/bin/java ...
Connection generated for (N) 250 sites: 760
Number of Unions required for 250 sites are :249
Connection generated for (N) 500 sites: 1691
Number of Unions required for 500 sites are :499
Connection generated for (N) 750 sites: 2713
Number of Unions required for 750 sites are :749
Connection generated for (N) 1000 sites: 3720
Number of Unions required for 1000 sites are :999
Connection generated for (N) 1250 sites: 4826
Number of Unions required for 1250 sites are :1249
Connection generated for (N) 1500 sites: 5918
Number of Unions required for 1500 sites are :1499

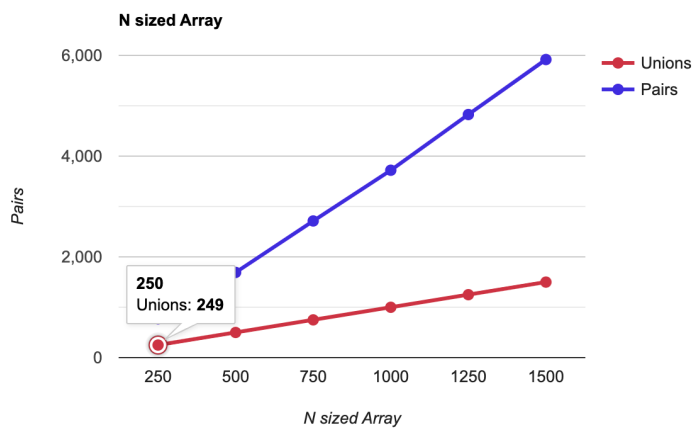
Process finished with exit code 0
|
```

Part C:

Graph:

Unions Vs Pairs

N	Union	Pairs
250	249	760
500	499	1691
750	749	2713
1000	999	3720
1250	1249	4826
1500	1499	5918



Conclusion:

Here we tried to average the number of pairs generated value by taking an average of 1000 runs for any given N value and we have plotted a graph for the same.

We can observe that the relationship between number of objects (n) and the number of pairs (m) generated is

$$M = (N * \log(N)) / 2$$

Also, the number of connections formed in union find to connect n objects is (n-1) because any connection after n-1 will result in a cycle.

