

1) Define Stream. Write a program to Copy the Content of file 1 to file 2

(A) A Stream is a sequence of elements that can be processed in parallel (or) sequentially. It represents a pipeline of data that can be operated upon to perform various transformations & computations.

Here

Stream allow for concise & expressive code especially when working with collections

Here some key characteristics

1. Sequence of elements
2. functional operations.
3. Laziness & short-circuiting.
4. pipelining.
5. Intermediate & terminal operations

program :-

```
import java.io.*;
import java.io.*;
import java.io.*;
```

```
public class FileCopyExample {
```

```
    public static void main (String args[])
```

```
    {
        String SourceFile = "file1.txt";
```

```
        String destinationFile = "file2.txt";
```

```
        try (FileReader reader = new FileReader (SourceFile);
```

```
            FileWriter writer = new FileWriter (destinationFile);
```

```
        )
```

```
        {
            int character;
```

```
            while ((character = reader.read()) != -1)
```

```
            {
```

```
Writer.write (character);
```

```
}
```

```
system.out.println ("file copy successful");
```

```
}
```

```
catch (IOException e)
```

```
{
```

```
system.out.println ("An error occurred during file copy:"  
+ e.getMessage());
```

```
}
```

```
}
```

```
}
```

② What is byte stream (binary IO)? List out various classes and methods of byte streams with an example. (FileInputStream, FileOutputStream example program).

① Byte streams also known as binary IO streams, are used for reading & writing raw binary data.

Byte streams are typically used when working with files. Or network sockets where the data is treated as a sequence of byte.

~~There are~~

FileInputStream :- It is used to read data from a file as a sequence of bytes. It provides methods for reading data from file into a byte array (or) a single byte at a time.

FileOutputStream :- It is used to write data to a file as a sequence of bytes. It provides methods for writing data from a byte array (or) a single byte at a time.

Example :-

```
import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;
```

```
public class ByteStreamExample
```

```
{
```

```
    public static void main(String args[])
```

```
    {
```

```
        String sourceFile = "file1.txt";
```

```
        String destinationFile = "file2.txt";
```

```
        try (FileInputStream fis = new FileInputStream(sourceFile);
```

```
            FileOutputStream fos = new FileOutputStream(destinationFile))
```

```
        {
```

```
            byte[] buffer = new byte[1024];
```

```
            int bytesRead;
```

```
            while ((bytesRead = fis.read(buffer)) != -1)
```

```
            {
```

```
                fos.write(buffer, 0, bytesRead);
```

```
            }
```

```
            System.out.println("File Copy Successful");
```

```
        }
```

```
        catch (IOException e)
```

```
        {
```

```
            System.out.println("An error occurred during  
            file copy : " + e.getMessage());
```

```
        }
```

```
    }
```

```
}
```


③ What is character stream (Text IO)?, list out various classes & methods of character streams with an example (FileReader, FileWriter Example program).

① Character streams also known as text IO streams are used for reading & writing character-based data. character streams are typically used when working with text files (or) textual data.

Two commonly used classes for character stream IO are FileReader & FileWriter

FileReader :- It is used to read character data from a file. It provides methods for reading characters into character arrays (or) reading a single character at a time

FileWriter :- It is used to write character data to a file. It provides methods for writing characters from character array (or) writing a single character at a time.

program :-

```
import java.io.*;
import java.io.*;
import java.io.*;

public class characterStreamExample
{
    public static void main (String [] args)
    {
        String sourceFile = "file1.txt";
        String destinationFile = "file2.txt";

        try {
            FileReader reader = new FileReader(sourceFile);
            FileWriter writer = new FileWriter(destinationFile);

            char [] buffer = new char[1024];
```

```
int charRead;
```

```
while ((charRead = reader.read(buffer)) != -1)
```

```
{
```

```
    writer.write(buffer, 0, charRead);
```

```
}
```

```
system.out.println("File Copy Successful!");
```

```
}
```

```
catch (IOException e)
```

```
{
```

```
    system.out.println("An error occurred during file  
Copy: " + e.getMessage());
```

```
}
```

```
}
```

```
}
```

program :-

```
import java.io.*;
import java.io.*;
import java.io.*;
public class FileCopyExample {
```

5th question

```
    public static void main (String args[])
    {
        String SourceFile = "file1.txt";
        String destinationFile = "file2.txt";

        try (FileReader reader = new FileReader (SourceFile);
            FileWriter writer = new FileWriter (destinationFile))
        {
            int character;
            while ((character = reader.read()) != -1)
```

5th question

Scanned with OKEN Scanner

```
        writer.write (character);
    }
    System.out.println ("file copy successful");
}
catch (IOException e)
{
    System.out.println ("An error occurred during file copy:"
        + e.getMessage());
}
}
```


4.

Ex:-

```

import java.io.BufferedReader;
import java.io.FileReader;
import java.io.IOException;

public class FileContentReader
{
    public static void main (String args[])
    {
        String filepath = "path/to/your/file.txt";

        try {
            BufferedReader reader = new BufferedReader
            (new FileReader (filepath));

            String line;
            while ((line = reader.readLine()) != null)
            {
                System.out.println (line);
            }
        }
        catch (IOException e)
        {
            e.printStackTrace();
        }
    }
}

```

5) Diff b/w Txt & binary I/O.

6

Text I/O :-

1. Text I/O is designed for handling text-based data such as character strings.
- * It uses character streams to read & write data.
- * Text I/O assumes that the data is encoded using specific character encoding.
- * It is suitable for reading & writing text files where data is expected to be human readable & editable.

Binary I/O :-

- * Binary I/O is designed for handling raw binary data such as Images, audio files.
- 2. It uses byte streams to read & write data as sequence of bytes.
- 3. Binary I/O treats the data as a stream of bytes without any assumptions.
- 4. It is suitable for reading & writing non text files (or) working with low level data.