Task 1: Advanced Data Structures

Here is your task

Your task is to implement a novel data structure - your project lead is calling it a power of two max heap. The rest of your team is doing their best to come up with a better name. The requirements of the data structure are as follows:

- The heap must satisfy the heap property.
- Every parent node in the heap must have 2^x children.
- The value of x must be a parameter of the heap's constructor.
- The heap must implement an insert method.
- The heap must implement a pop max method.
- The heap must be implemented in Java.
- The heap must be performant.
- You must use a more descriptive variable name than x in your implementation.

Think carefully about how you implement each method, and manage the underlying data. Performance is critical, so keep cycles and memory usage to a minimum. Be sure to test your heap with very small and very large values of x. As always, keep a weather eye out for sneaky edge cases.

```
import java.util.Arrays;
import java.util.NoSuchElementException;

public class PowerHeap {
    private double x;
    private int size;
    private int[] heapArray;

public PowerHeap(double x, int capacity) {
        this.size = 0;
        heapArray = new int[capacity + 1];
        this.x = x;
        Arrays.fill(heapArray, -1);
    }

    private int parent(int i) {
        return (int) ((i - 1) / Math.pow(2, x));
    }

    public boolean isFull() {
        return size == heapArray.length;
    }

    public void insert(int value) {
        if (isFull()) {
```

```
throw new NoSuchElementException("Heap is full, no space to
        heapArray[size++] = value;
        heapifyUp(size - 1);
    int tmp = heapArray[i];
    while (i > 0 && tmp > heapArray[parent(i)]) {
   heapArray[i] = heapArray[parent(i)];
    heapArray[i] = tmp;
public int popMax() {
    heapArray[0] = heapArray[size - 1];
    heapArray[size -1] = -1;
        heapifyUp(i);
        System.out.println(heapArray[i]);
        System.out.println(',');
    System.out.println();
    PowerHeap heap = new PowerHeap(x, capacity);
    heap.insert(5);
    int maxItem = heap.popMax();
    heap.print();
```