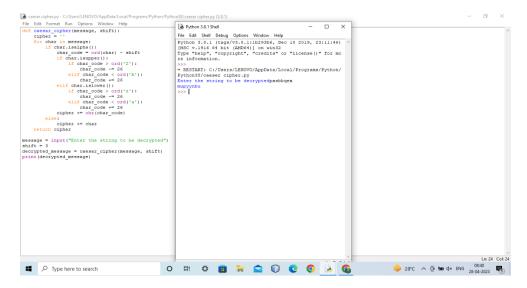
Day 1

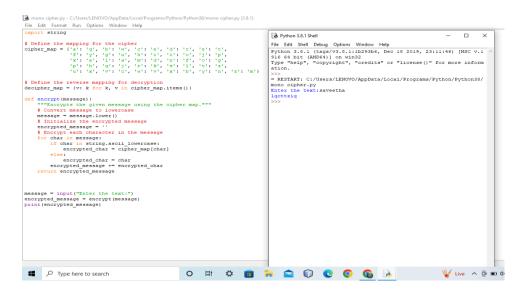
Q1. Write a python program for Caeser cipher involves replacing each letter if the alphabet with a letter standing k places further down the alphabet for K in the range 1 through 25

```
def caesar_cipher(message, shift):
  cipher = "
  for char in message:
    if char.isalpha():
      char_code = ord(char) - shift
      if char.isupper():
        if char_code > ord('Z'):
           char_code -= 26
        elif char_code < ord('A'):
           char_code += 26
      elif char.islower():
         if char_code > ord('z'):
           char_code -= 26
         elif char_code < ord('a'):
           char_code += 26
      cipher += chr(char_code)
    else:
      cipher += char
  return cipher
message = input("Enter the string to be decrypted")
shift = 3
decrypted_message = caesar_cipher(message, shift)
print(decrypted_message)
```



Q2. Write an python program for monoalphabetic substitution cipher maps a plaintext alphabet to a ciphertext alphabet so that each letter of the plaintext alphabet maps to a single unique letter of the ciphertext alphabet.

```
if char in string.ascii_lowercase:
    encrypted_char = cipher_map[char]
    else:
        encrypted_char = char
        encrypted_message += encrypted_char
    return encrypted_message
message = input("Enter the text:")
encrypted_message = encrypt(message)
print(encrypted_message)
```



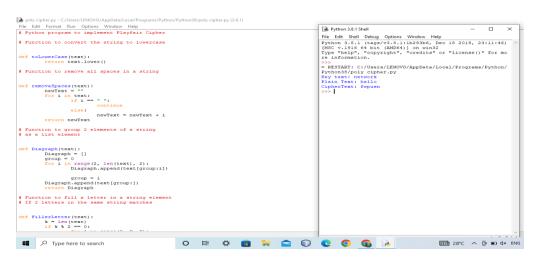
Q3. Write a Python program for the Playfair algorithm is based on the use of a 5 X 5 matrix of letters constructed on a keyword. Plaintext has encrypted two letters at a time using this matrix.

```
for i in text:
                if i == " ":
                         continue
                else:
                         newText = newText + i
        return newText
def Diagraph(text):
        Diagraph = []
        group = 0
        for i in range(2, len(text), 2):
                Diagraph.append(text[group:i])
                group = i
        Diagraph.append(text[group:])
        return Diagraph
def FillerLetter(text):
        k = len(text)
        if k % 2 == 0:
                for i in range(0, k, 2):
                         if text[i] == text[i+1]:
                                 new\_word = text[0:i+1] + str('x') + text[i+1:]
                                 new_word = FillerLetter(new_word)
                                 break
                         else:
                                 new_word = text
        else:
                for i in range(0, k-1, 2):
                         if text[i] == text[i+1]:
                                 new\_word = text[0:i+1] + str('x') + text[i+1:]
```

```
new_word = FillerLetter(new_word)
                                  break
                         else:
                                  new_word = text
        return new_word
list1 = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'k', 'l', 'm',
                'n', 'o', 'p', 'q', 'r', 's', 't', 'u', 'v', 'w', 'x', 'y', 'z']
def generateKeyTable(word, list1):
        key_letters = []
        for i in word:
                if i not in key_letters:
                         key_letters.append(i)
        compElements = []
        for i in key_letters:
                if i not in compElements:
                         compElements.append(i)
        for i in list1:
                if i not in compElements:
                         compElements.append(i)
        matrix = []
        while compElements != []:
                matrix.append(compElements[:5])
                compElements = compElements[5:]
        return matrix
def search(mat, element):
        for i in range(5):
                for j in range(5):
```

```
if(mat[i][j] == element):
                                return i, j
def encrypt_RowRule(matr, e1r, e1c, e2r, e2c):
        char1 = "
        if e1c == 4:
                char1 = matr[e1r][0]
        else:
                char1 = matr[e1r][e1c+1]
        char2 = "
        if e2c == 4:
                char2 = matr[e2r][0]
        else:
                char2 = matr[e2r][e2c+1]
        return char1, char2
def encrypt_ColumnRule(matr, e1r, e1c, e2r, e2c):
        char1 = "
        if e1r == 4:
                char1 = matr[0][e1c]
        else:
                char1 = matr[e1r+1][e1c]
        char2 = "
        if e2r == 4:
                char2 = matr[0][e2c]
        else:
                char2 = matr[e2r+1][e2c]
        return char1, char2
def encrypt_RectangleRule(matr, e1r, e1c, e2r, e2c):
        char1 = "
```

```
char1 = matr[e1r][e2c]
        char2 = "
        char2 = matr[e2r][e1c]
        return char1, char2
def encryptByPlayfairCipher(Matrix, plainList):
        CipherText = []
        for i in range(0, len(plainList)):
                c1 = 0
                c2 = 0
                ele1_x, ele1_y = search(Matrix, plainList[i][0])
                ele2_x, ele2_y = search(Matrix, plainList[i][1])
                if ele1 x == ele2 x:
                        c1, c2 = encrypt_RowRule(Matrix, ele1_x, ele1_y, ele2_x, ele2_y)
                elif ele1_y == ele2_y:
                        c1, c2 = encrypt_ColumnRule(Matrix, ele1_x, ele1_y, ele2_x, ele2_y)
                else:
                        c1, c2 = encrypt_RectangleRule(
                                Matrix, ele1_x, ele1_y, ele2_x, ele2_y)
                cipher = c1 + c2
                CipherText.append(cipher)
        return CipherText
text_Plain = 'hello'
text_Plain = removeSpaces(toLowerCase(text_Plain))
PlainTextList = Diagraph(FillerLetter(text_Plain))
if len(PlainTextList[-1]) != 2:
        PlainTextList[-1] = PlainTextList[-1]+'z'
key = "network"
print("Key text:", key)
```



Q4. Write a Python program for the polyalphabetic substitution cipher uses a separate monoalphabetic substitution cypher for each successive letter of plaintext, depending on a key

```
import string
def poly_sub_cipher(plaintext, key):
  plaintext = plaintext.lower()
  key = key.lower()
  alphabet = string.ascii_lowercase
  ciphertext = "
```

```
for i, char in enumerate(plaintext):
    key_char = key[i % len(key)]
    shift = alphabet.index(key_char)
    shifted_alphabet = alphabet[shift:] + alphabet[:shift]
    if char in alphabet:
        ciphertext += shifted_alphabet[alphabet.index(char)]
    else:
        ciphertext += char
    return ciphertext
plaintext = 'GEEKSFORGEEKS'
key = 'AYUSH'
ciphertext = poly_sub_cipher(plaintext, key)
print(ciphertext)
```

