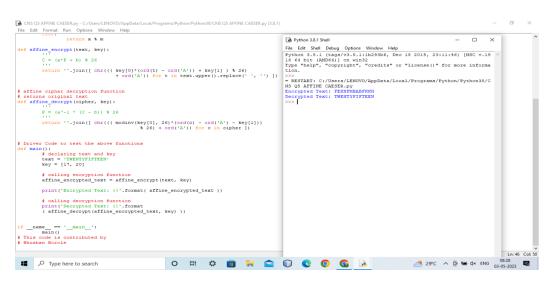
DAY 2

Q5. Write a C program for generalization of the Caesar cipher, known as the affine Caesar cipher, has the following form: For each plaintext letter p, substitute the ciphertext letter C: $C = E([a, b], p) = (ap + b) \mod 26$ A basic requirement of any encryption algorithm is that it be one-to-one. That is, if p q, then E(k, p) E(k, q). Otherwise, decryption is impossible, because more than one plaintext character maps into the same ciphertext character. The affine Caesar cipher is not one-to-one for all values of a. For example, for a = 2 and b = 3, then E([a, b], 0) = E([a, b], 13) = 3.a. Are there any limitations on the value of b?b. Determine which values of a are not allowed.

```
def egcd(a, b):
        x,y, u,v = 0,1, 1,0
        while a != 0:
                 q, r = b//a, b%a
                 m, n = x-u*q, y-v*q
                 b,a, x,y, u,v = a,r, u,v, m,n
        gcd = b
        return gcd, x, y
def modinv(a, m):
        gcd, x, y = egcd(a, m)
        if gcd != 1:
                 return None
else:
                 return x % m
def affine_encrypt(text, key):
        return ".join([ chr((( key[0]*(ord(t) - ord('A')) + key[1] ) % 26)
                                  + ord('A')) for t in text.upper().replace('', ")])
```

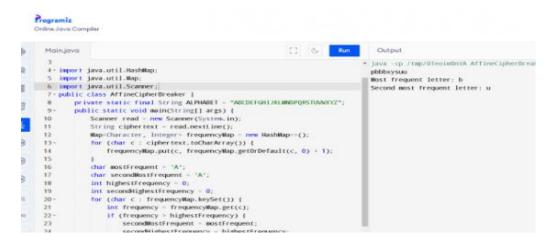


Q6. Write a High level code for ciphertext has been generated with an affine cipher. The most frequent letter of the ciphertext is "B," and the second most frequent letter of the ciphertext is "U." Break this code.

```
import java.util.HashMap;
import java.util.Map;
import java.util.Scanner;
public class AffineCipherBreaker {
  private static final String ALPHABET = "ABCDEFGHIJKLMNOPQRSTUVWXYZ";
  public static void main(String[] args) {
    Scanner read = new Scanner(System.in);
    String ciphertext = read.nextLine();
    Map<Character, Integer> frequencyMap = new HashMap<>();
    for (char c : ciphertext.toCharArray()) {
      frequencyMap.put(c, frequencyMap.getOrDefault(c, 0) + 1);
    }
    char mostFrequent = 'A';
    char secondMostFrequent = 'A';
    int highestFrequency = 0;
    int secondHighestFrequency = 0;
    for (char c : frequencyMap.keySet()) {
      int frequency = frequencyMap.get(c);
      if (frequency > highestFrequency) {
        secondMostFrequent = mostFrequent;
        secondHighestFrequency = highestFrequency;
        mostFrequent = c;
```

```
highestFrequency = frequency;
} else if (frequency > secondHighestFrequency) {
    secondMostFrequent = c;
    secondHighestFrequency = frequency;
}

System.out.println("Most frequent letter: " + mostFrequent);
System.out.println("Second most frequent letter: " + secondMostFrequent);
}
```



Q7. Write a C program for monoalphabetic cipher is that both sender and receiver must commit the permuted cipher sequence to memory. A common technique for avoiding this is to use a keyword from which the cipher sequence can be generated. For example, using the keyword CIPHER, write out the keyword followed by unused letters in normal order and match this against the plaintext letters:

plain: a b c d e f g h i j k l m n o p q r s t u v w x y z

cipher: CIPHERABDFGJKLMNOQSTUVWXYZ

```
import string
all_alphabets = list(string.ascii_uppercase)
def encoder(key):
        encoded = ""
        arr = [False]*26
        for i in range(len(key)):
                if key[i] >= 'A' and key[i] <= 'Z':
                         if arr[ord(key[i]) - 65] == False:
                                 encoded += key[i]
                                 arr[ord(key[i]) - 65] = True
                elif key[i] >= 'a' and key[i] <= 'z':
                         if arr[ord(key[i]) - 97] == False:
                                 encoded += chr(ord(key[i]) - 32)
                                 arr[ord(key[i]) - 97] = True
        for i in range(26):
                if arr[i] == False:
                         arr[i] = True
                         encoded += (chr(i + 65))
        return encoded
def decipheredIt(msg, encoded):
        plaintext = "ABCDEFGHIJKLMNOPQRSTUVWXYZ"
        decipher = ""
        enc = {}
        for i in range(len(encoded)):
```

```
enc[encoded[i]] = i
        for i in range(len(msg)):
               if msg[i] >= 'a' and msg[i] <= 'z':
                        pos = enc.get((chr)(msg[i]-32))
                        decipher += plaintext[pos]
                elif msg[i] >= 'A' and msg[i] <= 'Z':
                        pos = enc.get(msg[i])
                        decipher += plaintext[pos]
                else:
                        decipher += msg[i]
        return decipher
key = "CIPHER"
print("Keyword : " + key)
decoded = encoder(list(key))
message = "CIPHERABDFGJKLMNOQSTUVWXYZ"
print("Message before Deciphering : " + message)
print("Ciphered Text : " + decipheredIt(message, decoded))
```



```
Q8. Write a C program for Playfair matrix:
M F H I/J K
UNOPQ
ZVWXY
ELARG
DSTBC
Encrypt this message: Must see you over
PROGRAM:
ef toLowerCase(text):
       return text.lower()
def removeSpaces(text):
       newText = ""
       for i in text:
              if i == " ":
                      continue
              else:
                      newText = newText + i
       return newText
def Diagraph(text):
       Diagraph = []
       group = 0
       for i in range(2, len(text), 2):
              Diagraph.append(text[group:i])
              group = i
```

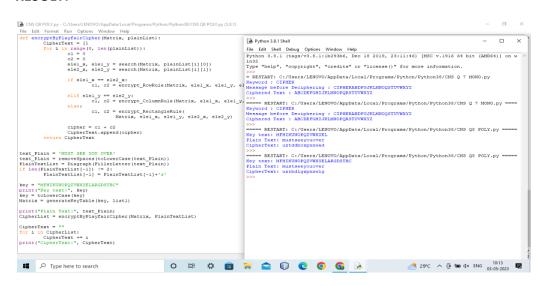
```
Diagraph.append(text[group:])
         return Diagraph
def FillerLetter(text):
         k = len(text)
         if k % 2 == 0:
                 for i in range(0, k, 2):
                          if text[i] == text[i+1]:
                                   new\_word = text[0:i+1] + str('x') + text[i+1:]
                                   new_word = FillerLetter(new_word)
                                   break
                          else:
                                   new_word = text
         else:
                 for i in range(0, k-1, 2):
                          if text[i] == text[i+1]:
                                   new\_word = text[0:i+1] + str('x') + text[i+1:]
                                   new_word = FillerLetter(new_word)
                                   break
                          else:
                                   new_word = text
         return new_word
list1 = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'k', 'l', 'm',
                 'n', 'o', 'p', 'q', 'r', 's', 't', 'u', 'v', 'w', 'x', 'y', 'z']
```

```
def generateKeyTable(word, list1):
        key_letters = []
        for i in word:
                if i not in key_letters:
                        key_letters.append(i)
        compElements = []
        for i in key_letters:
                if i not in compElements:
                        compElements.append(i)
        for i in list1:
                if i not in compElements:
                        compElements.append(i)
        matrix = []
        while compElements != []:
                matrix.append(compElements[:5])
                compElements = compElements[5:]
        return matrix
def search(mat, element):
        for i in range(5):
                for j in range(5):
                        if(mat[i][j] == element):
                                return i, j
def encrypt_RowRule(matr, e1r, e1c, e2r, e2c):
        char1 = "
        if e1c == 4:
```

```
char1 = matr[e1r][0]
        else:
                char1 = matr[e1r][e1c+1]
        char2 = "
        if e2c == 4:
                char2 = matr[e2r][0]
        else:
                char2 = matr[e2r][e2c+1]
        return char1, char2
def encrypt_ColumnRule(matr, e1r, e1c, e2r, e2c):
        char1 = "
        if e1r == 4:
                char1 = matr[0][e1c]
        else:
                char1 = matr[e1r+1][e1c]
        char2 = ''
        if e2r == 4:
                char2 = matr[0][e2c]
        else:
                char2 = matr[e2r+1][e2c]
        return char1, char2
def encrypt_RectangleRule(matr, e1r, e1c, e2r, e2c):
        char1 = "
        char1 = matr[e1r][e2c]
```

```
char2 = matr[e2r][e1c]
        return char1, char2
def encryptByPlayfairCipher(Matrix, plainList):
        CipherText = []
        for i in range(0, len(plainList)):
                c1 = 0
                c2 = 0
                ele1_x, ele1_y = search(Matrix, plainList[i][0])
                ele2_x, ele2_y = search(Matrix, plainList[i][1])
                if ele1_x == ele2_x:
                        c1, c2 = encrypt_RowRule(Matrix, ele1_x, ele1_y, ele2_x, ele2_y)
                elif ele1_y == ele2_y:
                        c1, c2 = encrypt_ColumnRule(Matrix, ele1_x, ele1_y, ele2_x, ele2_y)
                else:
                        c1, c2 = encrypt_RectangleRule(
                                Matrix, ele1_x, ele1_y, ele2_x, ele2_y)
                cipher = c1 + c2
                CipherText.append(cipher)
        return CipherText
text_Plain = 'MUST SEE YOU OVER'
text_Plain = removeSpaces(toLowerCase(text_Plain))
PlainTextList = Diagraph(FillerLetter(text_Plain))
if len(PlainTextList[-1]) != 2:
```

char2 = "



Q9. Write a high-level code for possible keys does the Playfair cipher have? Ignore the fact that some keys might produce identical encryption results. Express your answer as an approximate power of 2.

PROGRAM:

import itertools

```
def find_keyword():
  alphabet = 'ABCDEFGHIKLMNOPQRSTUVWXYZ'
  combinations = itertools.combinations(alphabet, 25)
  for keyword in combinations:
    matrix = [[0]*5 for _ in range(5)]
    for i, letter in enumerate(keyword):
       row = i // 5
      col = i % 5
       matrix[row][col] = letter
    valid = True
    for row in range(5):
      for col in range(5):
         if matrix[row][col] == 0:
           valid = False
           break
         if matrix[row][col] == 'I' or matrix[row][col] == 'J':
           matrix[row][col] = 'IJ'
         if matrix[row][col] in matrix[row][col+1:] + [matrix[i][col] for i in range(row+1, 5)]:
           valid = False
           break
       if not valid:
         break
    if valid:
```

```
return keyword

return None

keyword = find_keyword()

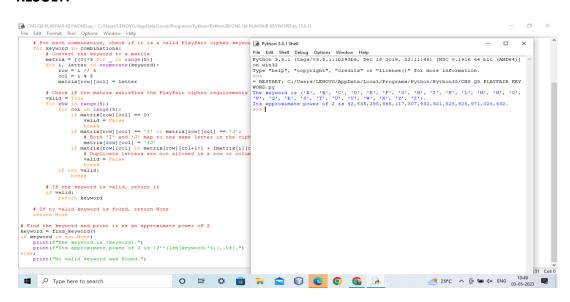
if keyword is not None:
```

```
print(f"The keyword is {keyword}.")
print(f"Its approximate power of 2 is {2**(len(keyword)*5):,.0f}.")
```

else:

print("No valid keyword was found.")

RESULT:



Q10. Write a high level code to Encrypt the message "meet me at the usual place at ten rather than eight oclock" using the Hill cipher with the key.9 4 5 7 a. Show your calculations and the result. b. Show the calculations for the corresponding decryption of the ciphertext to recover the original plaintext.

```
import numpy as np
message = "meet me at the usual place at ten rather than eight oclock".replace(" ", "")
key = np.array([[9, 4], [5, 7]])
```

```
if len(message) % 2 != 0:
    message += "x"

message_pairs = [message[i:i+2] for i in range(0, len(message), 2)]

message_matrices = [np.array([[ord(c1) - 97], [ord(c2) - 97]]) for c1, c2 in message_pairs]
encrypted_matrices = [np.mod(key.dot(matrix), 26) for matrix in message_matrices]
encrypted_pairs = ["".join([chr(c[0] + 97) for c in matrix]) for matrix in encrypted_matrices]
ciphertext = "".join(encrypted_pairs)
```

```
File Edit Format Run Options Window Help

import numpy as np
message = "meet me at the usual place at ten rather than eight oclock".replace(" ", "")

key = np.array([[9, 4], [5, 7]])

if len(message) = 2 != 0:

message = "message = "message | 1; 1; 2] for i in range(0, len(message), 2)]
message pairs = [message[i:i+2] for i in range(0, len(message), 2)]
message matrices = [np.array([[ord(cl) - 97], [ord(c2) - 97]]) for cl, c2 in message pairs
encrypted matrices = [np.mord(key.dot(matrix), 26) for matrix in message matrices]
encrypted pairs = "".join([chr(c[0] + 97) for c in matrix]) for matrix in encrypted_matrix

print(ciphertext)

Matrix = "".join(encrypted pairs)

print(ciphertext)

Matrix = "".join(chr(c[0] + 97) for c in matrix]) for matrix in encrypted_matrix

msfPthon/Python36/CNS Q10.py ==

ukixukydromeiwszwiokunukhxhroajroanqyebtlkjegad

>>>

ukixukydromeiwszwiokunukhxhroajroanqyebtlkjegad

>>>

ukixukydromeiwszwiokunukhxhroajroanqyebtlkjegad

>>>

ukixukydromeiwszwiokunukhxhroajroanqyebtlkjegad
```

Q11. Write a high level language program for one-time pad version of the Vigenère cipher. In this scheme, the key is a stream of random numbers between 1 and 26. For example, if the key is 3 19 5 . . . , then the first letter of the plaintext is encrypted with a shift of 3 letters, the second with a shift of 19 letters, the third with a shift of 5 letters, and so on.

```
def vigenere_otp_encrypt(plaintext, key_stream):
    ciphertext = ""
    key_index = 0
    for char in plaintext:
```

```
shift = key_stream[key_index]
if char.isalpha():
    if char.isupper():
        ciphertext += chr((ord(char) - 65 + shift) % 26 + 65)
    else:
        ciphertext += chr((ord(char) - 97 + shift) % 26 + 97)
        key_index = (key_index + 1) % len(key_stream)
    else:
        ciphertext += char
    return ciphertext
plaintext = "sendmoremoney"
key_stream = [9, 0, 1, 7, 23, 15, 21, 14, 11, 11, 2, 8, 9]
ciphertext = vigenere_otp_encrypt(plaintext, key_stream)
print(ciphertext)
```