```
import tkinter as tk
from tkinter import messagebox, ttk
import grcode
from PIL import Image, ImageTk
from twilio.rest import Client # Import Twilio Client for SMS functionality
class TaxPaymentApp:
  def init (self, root):
     self.root = root
     self.root.title("Online Tax Payment and Insurance")
     self.root.option_add("*Font", "Helvetica 14")
     # Colors
     self.primary_color = "#007acc" # Blue
     self.secondary_color = "#f0a500" # Orange
     self.background color = "#f0f0f0" # Light Gray
     self.frame color = "#ffffff" # White
     self.text_color = "#333333" # Dark Gray
     # Initialize UI elements
     self.gr code label = None # Initialize QR code label attribute
     self.logo_img = Image.open("government_logo.png").resize((100, 100)) # Load and resize
government logo image
     self.logo img tk = ImageTk.PhotoImage(self.logo img) # Convert Image object to Tkinter
PhotoImage
     # Initialize goals list
     self.goals = []
     # Initialize sections
     self.initialize login ui()
     self.initialize_register_ui()
     self.initialize_forgot_password_ui()
     self.initialize tax payment ui()
     self.initialize insurance ui()
     self.initialize interest rates ui()
     self.initialize_goal_tracking_ui()
     # Backward and Forward buttons
     self.back_button = tk.Button(root, text="Back", command=self.show_previous_section,
state=tk.DISABLED, bg=self.secondary_color, fg="white", padx=10)
     self.back_button.grid(row=4, column=0, pady=10)
     self.forward button = tk.Button(root, text="Next", command=self.show next section,
bg=self.secondary_color, fg="white", padx=10)
     self.forward_button.grid(row=4, column=1, pady=10)
     # Track current section
     self.current section = 0 # 0: Login, 1: Register, 2: Forgot Password, 3: Tax Payment, 4: Insurance,
5: Interest Rates, 6: Goal Tracking
     # Twilio credentials
     self.account_sid = "YOUR_ACCOUNT_SID"
     self.auth token = "YOUR AUTH TOKEN"
     self.twilio_phone_number = "YOUR_TWILIO_PHONE_NUMBER"
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def initialize_login_ui(self):
    # Login Section
    self.login_frame = tk.LabelFrame(self.root, text="Login", bg=self.frame_color, fg=self.text_color,
padx=20, pady=20)
    self.login frame.grid(row=0, column=0, padx=20, pady=20, columnspan=2)
    self.login frame.grid remove()
    tk.Label(self.login_frame, text="Username:", bg=self.frame_color, fg=self.text_color).grid(row=0,
column=0, padx=10, pady=5)
    self.login username entry = tk.Entry(self.login frame, width=30)
    self.login_username_entry.grid(row=0, column=1, padx=10, pady=5)
    tk.Label(self.login_frame, text="Password:", bg=self.frame_color, fg=self.text_color).grid(row=1,
column=0. padx=10. padv=5)
    self.login_password_entry = tk.Entry(self.login_frame, show="*", width=30)
    self.login password entry.grid(row=1, column=1, padx=10, pady=5)
    tk.Button(self.login_frame, text="Login", command=self.login_action, bg=self.primary_color.
fg="white").grid(row=2, column=0, columnspan=2, pady=10)
    # Government logo on the canvas
    self.login canvas = tk.Canvas(self.login frame, width=100, height=100, bg=self.frame color,
highlightthickness=0)
    self.login canvas.create image(50, 50, image=self.logo img tk)
    self.login_canvas.grid(row=0, column=2, rowspan=3, padx=10)
    def login_action(self):
       username = self.login_username_entry.get()
       password = self.login_password_entry.get()
       # Implement your login logic here (authentication against database or hardcoded credentials)
       # Dummy check for demonstration
       if username == "admin" and password == "admin":
         messagebox.showinfo("Login Successful", f"Welcome, {username}!")
         self.login_frame.grid_remove()
         self.tax frame.grid()
         self.current section = 3
         self.show_navigation_buttons()
       else:
         messagebox.showerror("Login Failed", "Invalid username or password. Please try again.")
  def initialize register ui(self):
    # Register Section
    self.register frame = tk.LabelFrame(self.root, text="Register", bg=self.frame color,
fg=self.text_color, padx=20, pady=20)
    self.register_frame.grid(row=0, column=0, padx=20, pady=20, columnspan=2)
    self.register_frame.grid_remove()
    tk.Label(self.register frame, text="Username:", bg=self.frame color, fg=self.text color).grid(row=0,
column=0, padx=10, pady=5)
    self.register_username_entry = tk.Entry(self.register_frame, width=30)
    self.register_username_entry.grid(row=0, column=1, padx=10, pady=5)
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tk.Label(self.register frame, text="Password:", bg=self.frame color, fg=self.text color).grid(row=1,

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column=0, padx=10, pady=5)
    self.register_password_entry = tk.Entry(self.register_frame, show="*", width=30)
    self.register password entry.grid(row=1, column=1, padx=10, pady=5)
    tk.Label(self.register frame, text="Confirm Password:", bg=self.frame color,
fg=self.text_color).grid(row=2, column=0, padx=10, pady=5)
    self.register_confirm_password_entry = tk.Entry(self.register_frame, show="*", width=30)
    self.register confirm password entry.grid(row=2, column=1, padx=10, pady=5)
    tk.Button(self.register frame, text="Register", command=self.register action, bg=self.primary color,
fg="white").grid(row=3, column=0, columnspan=2, pady=10)
    # Government logo on the canvas
    self.register_canvas = tk.Canvas(self.register_frame, width=100, height=100, bg=self.frame_color,
highlightthickness=0)
    self.register_canvas.create_image(50, 50, image=self.logo_img_tk)
    self.register_canvas.grid(row=0, column=2, rowspan=4, padx=10)
  definitialize forgot password ui(self):
    # Forgot Password Section
    self.forgot password frame = tk.LabelFrame(self.root, text="Forgot Password", bg=self.frame color,
fg=self.text_color, padx=20, pady=20)
    self.forgot password frame.grid(row=0, column=0, padx=20, pady=20, columnspan=2)
    self.forgot_password_frame.grid_remove()
    tk.Label(self.forgot_password_frame, text="Username:", bg=self.frame_color,
fg=self.text_color).grid(row=0, column=0, padx=10, pady=5)
    self.forgot password username entry = tk.Entry(self.forgot password frame, width=30)
    self.forgot_password_username_entry.grid(row=0, column=1, padx=10, pady=5)
    tk.Button(self.forgot_password_frame, text="Reset Password",
command=self.reset_password_action, bg=self.primary_color, fg="white").grid(row=1, column=0,
columnspan=2, pady=10)
    # Government logo on the canvas
    self.forgot_password_canvas = tk.Canvas(self.forgot_password_frame, width=100, height=100,
bg=self.frame color, highlightthickness=0)
    self.forgot_password_canvas.create_image(50, 50, image=self.logo_img_tk)
    self.forgot_password_canvas.grid(row=0, column=2, rowspan=2, padx=10)
  def initialize tax payment ui(self):
    # Tax Payment Section
    self.tax frame = tk.LabelFrame(self.root, text="Tax Payment", bg=self.frame_color,
fg=self.text_color, padx=20, pady=20)
    self.tax frame.grid(row=0, column=0, padx=20, pady=20, columnspan=2)
     self.name_label = tk.Label(self.tax_frame, text="Name:", bg=self.frame_color, fg=self.text_color)
    self.name_label.grid(row=0, column=0, sticky="e", pady=5)
    self.name_entry = tk.Entry(self.tax_frame, width=30)
    self.name entry.grid(row=0, column=1, pady=5)
    self.tax_type_label = tk.Label(self.tax_frame, text="Tax Type:", bg=self.frame_color,
fg=self.text color)
    self.tax_type_label.grid(row=1, column=0, sticky="e", pady=5)
    self.tax type var = tk.StringVar()
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self.tax type var.set("GST") # default value
     self.tax_type_menu = tk.OptionMenu(self.tax_frame, self.tax_type_var, "GST", "Income Tax",
"House Tax", "Water Tax", command=self.update gst visibility)
     self.tax_type_menu.config(width=25)
     self.tax type menu.grid(row=1, column=1, pady=5)
     self.gst number label = tk.Label(self.tax frame, text="GST Number:", bg=self.frame color,
fg=self.text color)
     self.gst_number_label.grid(row=2, column=0, sticky="e", pady=5)
     self.gst number entry = tk.Entry(self.tax frame, width=30)
     self.gst number entry.grid(row=2, column=1, pady=5)
     self.amount label = tk.Label(self.tax frame, text="Amount:", bg=self.frame color, fg=self.text color)
     self.amount_label.grid(row=3, column=0, sticky="e", pady=5)
     self.amount entry = tk.Entry(self.tax frame, width=30)
     self.amount_entry.grid(row=3, column=1, pady=5)
     self.logo_label = tk.Label(self.tax_frame, image=self.logo_img_tk, bg=self.frame_color)
     self.logo label.grid(row=0, column=2, rowspan=4, padx=10)
     # Tax statements
     self.tax_statements = {
       "GST": "GST is a consumption tax levied on goods and services.",
       "Income Tax": "Income tax is a tax imposed on individuals or entities that varies with respective
income or profits.",
       "House Tax": "House tax is a tax levied on the ownership of real estate.",
       "Water Tax": "Water tax is a tax imposed on water usage."
     self.tax_statement_label = tk.Label(self.tax_frame, text=self.tax_statements["GST"],
wraplength=300, justify="left", bg=self.frame_color, fg=self.text_color)
     self.tax_statement_label.grid(row=4, column=0, columnspan=2, pady=10)
     self.generate tax button = tk.Button(self.tax frame, text="Generate QR Code",
command=self.generate_tax_gr_code, bg=self.primary_color, fg="white", padx=10)
     self.generate tax button.grid(row=5, column=0, columnspan=2, pady=10)
  def initialize insurance ui(self):
     # Insurance Section
     self.insurance_frame = tk.LabelFrame(self.root, text="Insurance Information", padx=20, pady=20,
bg=self.frame_color, fg=self.text_color)
     self.insurance frame.grid(row=0, column=0, padx=20, pady=20, columnspan=2)
     self.insurance_frame.grid_remove()
     self.insurance_type_label = tk.Label(self.insurance_frame, text="Insurance Type:",
bg=self.frame color, fg=self.text color)
     self.insurance_type_label.grid(row=0, column=0, sticky="e", pady=5)
     self.insurance_type_var = tk.StringVar()
     self.insurance_type_var.set("Life Insurance") # default value
     self.insurance_type_menu = tk.OptionMenu(self.insurance_frame, self.insurance_type_var, "Life
Insurance", "Health Insurance", "Vehicle Insurance")
     self.insurance_type_menu.config(width=25)
     self.insurance_type_menu.grid(row=0, column=1, pady=5)
     self.insurance_amount_label = tk.Label(self.insurance_frame, text="Insurance Amount:",
bg=self.frame color, fg=self.text color)
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self.insurance_amount_entry = tk.Entry(self.insurance_frame, width=30)
     self.insurance amount entry.grid(row=1, column=1, pady=5)
     self.generate insurance button = tk.Button(self.insurance frame, text="Generate QR Code",
command=self.generate insurance gr code, bg=self.primary color, fg="white", padx=10)
     self.generate insurance button.grid(row=2, column=0, columnspan=2, pady=10)
  def initialize interest rates ui(self):
     # Interest Rates Section (Dummy data)
     self.interest frame = tk.LabelFrame(self.root, text="Interest Rates", padx=20, pady=20,
bg=self.frame_color, fg=self.text_color)
     self.interest frame.grid(row=0, column=0, padx=20, pady=20, columnspan=2)
     self.interest_frame.grid_remove()
     self.interest_label = tk.Label(self.interest_frame, text="Real-Time Interest Rate Comparison",
bg=self.frame color, fg=self.text color)
     self.interest label.grid(row=0, column=0, columnspan=2, pady=10)
    banks = ["Bank A", "Bank B", "Bank C", "Bank D"]
     rates = [3.5, 3.6, 3.4, 3.7]
     for i, (bank, rate) in enumerate(zip(banks, rates), start=1):
       tk.Label(self.interest_frame, text=f"{bank}: {rate}%", bg=self.frame_color,
fg=self.text_color).grid(row=i, column=0, columnspan=2, pady=5)
  def initialize_goal_tracking_ui(self):
     # Goal Tracking Section
     self.goal_frame = tk.LabelFrame(self.root, text="Goal Tracking", padx=20, pady=20,
bg=self.frame_color, fg=self.text_color)
     self.goal_frame.grid(row=0, column=0, padx=20, pady=20, columnspan=2)
     self.goal_frame.grid_remove()
     # Label and entry for goal setting
     ttk.Label(self.goal_frame, text="Financial Goals", font=('Helvetica', 16, 'bold')).grid(row=0, column=0,
padx=10, pady=10)
     self.goal entry = ttk.Entry(self.goal frame, width=40, font=('Helvetica', 14))
     self.goal_entry.grid(row=1, column=0, padx=10, pady=10)
     # Button to add goals
     ttk.Button(self.goal_frame, text="Add Goal", command=self.add_goal).grid(row=1, column=1,
padx=10, pady=10)
     # Treeview to display goals
     self.goal tree = ttk.Treeview(self.goal frame, columns=("Goal", "Progress"), show="headings",
height=10)
     self.goal_tree.heading("Goal", text="Goal")
    self.goal_tree.heading("Progress", text="Progress")
     self.goal_tree.column("Goal", width=300)
     self.goal tree.column("Progress", width=150)
     self.goal_tree.grid(row=2, column=0, columnspan=2, padx=10, pady=10)
     # Button to track progress
     ttk.Button(self.goal_frame, text="Track Progress", command=self.track_progress).grid(row=3,
column=0, columnspan=2, padx=10, pady=10)
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self.insurance amount label.grid(row=1, column=0, sticky="e", pady=5)

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def add_goal(self):
     goal = self.goal entry.get()
     if goal:
       self.goals.append(goal)
       self.goal_tree.insert("", "end", values=(goal, "0%"))
       self.goal entry.delete(0, tk.END)
       messagebox.showwarning("Empty Field", "Please enter a goal.")
  def track progress(self):
     selected_item = self.goal_tree.selection()
     if not selected item:
       messagebox.showwarning("No Goal Selected", "Please select a goal to track progress.")
       return
     goal_index = int(selected_item[0][1:]) - 1
     goal = self.goals[goal_index]
     # Simulating progress update (assuming random percentage)
     import random
     progress_percentage = random.randint(10, 100)
     # Update progress in the treeview
     self.goal_tree.item(selected_item, values=(goal, f"{progress_percentage}%"))
     # Show progress update message
     messagebox.showinfo("Progress Update", f"Progress for '{goal}' updated to
{progress_percentage}%.")
  def update_gst_visibility(self, tax_type):
     if tax_type == "GST":
       self.gst_number_label.grid()
       self.gst_number_entry.grid()
       self.tax_statement_label.config(text=self.tax_statements["GST"])
     elif tax_type in self.tax_statements:
       self.gst_number_label.grid_remove()
       self.gst_number_entry.grid_remove()
       self.tax_statement_label.config(text=self.tax_statements[tax_type])
     # Hide QR code when changing tax type
     if self.qr_code_label:
       self.qr_code_label.grid_remove()
  def generate_tax_qr_code(self):
     name = self.name_entry.get()
     tax_type = self.tax_type_var.get()
     gst_number = self.gst_number_entry.get() if tax_type == "GST" else "N/A"
     amount = self.amount_entry.get()
     if name and tax_type and amount:
       gr_data = f"Name: {name}\nTax Type: {tax_type}\nGST Number: {gst_number}\nAmount:
{amount}"
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gr = grcode.QRCode()

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gr.add data(gr data)
       gr.make(fit=True)
       img = gr.make image(fill color="black", back color="white")
       img tk = ImageTk.PhotoImage(img)
       if self.gr code label:
         self.gr code label.grid remove()
       self.gr code label = tk.Label(self.root, image=img tk, bg=self.background color)
       self.gr code label.image = img tk
       self.gr code label.grid(row=3, column=0, columnspan=2, pady=20) # Show QR code label
       # Assuming payment is successful, send SMS notification
       self.send sms notification("ENTER PHONE NUMBER HERE")
    else:
       messagebox.showwarning("Missing Information", "Please fill in all mandatory fields (Name, Tax
Type, Amount) before generating QR code.")
    self.show_navigation_buttons()
  def generate insurance gr code(self):
    insurance_type = self.insurance_type_var.get()
    insurance amount = self.insurance amount entry.get()
    if insurance amount:
       qr_data = f"Insurance Type: {insurance_type}\nInsurance Amount: {insurance_amount}"
       qr = qrcode.QRCode()
       qr.add_data(qr_data)
       gr.make(fit=True)
       img = gr.make image(fill color="black", back color="white")
       img tk = ImageTk.PhotoImage(img)
       if self.qr_code_label:
         self.gr code label.grid remove()
       self.qr_code_label = tk.Label(self.root, image=img_tk, bg=self.background_color)
       self.gr code label.image = img tk
       self.qr_code_label.grid(row=3, column=0, columnspan=2, pady=20) # Show QR code label
       # Assuming payment is successful, send SMS notification
       self.send sms notification("ENTER PHONE NUMBER HERE")
    else:
       messagebox.showwarning("Missing Information", "Please fill in all mandatory fields (Insurance
Amount) before generating QR code.")
    self.show_navigation_buttons()
  def show_navigation_buttons(self):
    if self.current section == 0:
       self.back button.config(state=tk.DISABLED)
       self.forward_button.config(state=tk.NORMAL)
    elif self.current section == 6:
       self.back button.config(state=tk.NORMAL)
       self.forward button.config(state=tk.DISABLED)
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else:
     self.back_button.config(state=tk.NORMAL)
     self.forward button.config(state=tk.NORMAL)
def show next section(self):
  if self.current section == 0:
     self.login_frame.grid_remove()
     self.register_frame.grid()
  elif self.current section == 1:
     self.register frame.grid remove()
     self.forgot_password_frame.grid()
  elif self.current_section == 2:
     self.forgot password frame.grid remove()
     self.tax_frame.grid()
  elif self.current section == 3:
     self.tax_frame.grid_remove()
     self.insurance_frame.grid()
  elif self.current_section == 4:
     self.insurance frame.grid remove()
     self.interest_frame.grid()
  elif self.current section == 5:
     self.interest_frame.grid_remove()
     self.goal_frame.grid()
  elif self.current section == 6:
     self.goal frame.grid remove()
     self.login_frame.grid()
  self.current_section = (self.current_section + 1) % 7
  self.show_navigation_buttons()
def show previous section(self):
  if self.current section == 0:
     self.login_frame.grid_remove()
     self.goal_frame.grid()
  elif self.current_section == 1:
     self.register_frame.grid_remove()
     self.login_frame.grid()
  elif self.current section == 2:
     self.forgot_password_frame.grid_remove()
     self.register_frame.grid()
  elif self.current section == 3:
     self.tax frame.grid remove()
     self.forgot_password_frame.grid()
  elif self.current section == 4:
     self.insurance_frame.grid_remove()
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self.tax frame.grid()
     elif self.current section == 5:
       self.interest_frame.grid_remove()
       self.insurance frame.grid()
     elif self.current section == 6:
       self.goal_frame.grid_remove()
       self.interest frame.grid()
     self.current section = (self.current section - 1) % 7
     self.show_navigation_buttons()
  def login_action(self):
     username = self.login_username_entry.get()
     password = self.login password entry.get()
     # Implement your login logic here (authentication against database or hardcoded credentials)
     # Dummy check for demonstration
     if username == "admin" and password == "admin":
       messagebox.showinfo("Login Successful", f"Welcome, {username}!")
       self.show_next_section()
     else:
       messagebox.showerror("Login Failed", "Invalid username or password. Please try again.")
  def register_action(self):
     username = self.register_username_entry.get()
     password = self.register password entry.get()
     confirm_password = self.register_confirm_password_entry.get()
     # Implement your registration logic here (e.g., save to database)
     # Dummy check for demonstration
     if password == confirm password:
       messagebox.showinfo("Registration Successful", f"Account created for {username}. Please
login.")
       self.show_next_section()
     else:
       messagebox.showerror("Registration Failed", "Passwords do not match. Please try again.")
  def reset_password_action(self):
     username = self.forgot password username entry.get()
     # Implement your reset password logic here (e.g., send reset link or SMS)
     # Dummy check for demonstration
     if username:
       messagebox.showinfo("Password Reset", f"Password reset instructions sent to {username}.")
       self.show next section()
     else:
       messagebox.showerror("Password Reset Failed", "Username not found. Please try again.")
  def send_sms_notification(self, phone_number):
     # Initialize Twilio client
     client = Client(self.account_sid, self.auth_token)
```

try: