CSE 110 - WI21 - TEAM 31 UPR - High-Fidelity Interface Design

Overview:

This set of documents decomposes implementation for sprints 1,2 and 3, illustrates user workflows, illustrates breakpoint behavior for relevant components, and solidifes color & typography choices for the end product. The highest resolution verison of each screen is provided in a document attached herewith.

Interface Metadata:

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HEX:	
blue 10:	#cfe2f3
blue 90:	#1155cc
green 10:	#d9ead3
green 20:	#b6d7a8
white 100:	#ffffff
black 100:	#000000
gray 10:	#eeeeee
gray 20:	#b7b7b7
gray 30:	#ccccc
gray 90:	#434343

BREAKPOINTS:

>991px wide Desktop: <= 991px Mobile Landscape: <= 767px Mobile Portrait: <= 478px

Sprint 1 Views

