CSE 110 - WI21 - TEAM 31 Sprint 2 Views **UPR - High-Fidelity Interface Design** Overview: This set of documents decomposes implementation for sprints 1,2 and 3, illustrates user workflows, illustrates breakpoint behavior for relevant components, and solidifes color & typography choices for the end product. The highest resolution verison of each screen is provided in a document Implement in Sprint 1 attached herewith. NOTE: This predefined process 110 is an illustrative example of completing pomo2 . completing all 4 pomos follows without loss of Interface Metadata: generality in the indicators, timers, etc. HEX: blue 10: #cfe2f3 #1155cc blue 90: #d9ead3 green 10: NOTE: notice how the indicator of the current pomo 5:05 0:00 timer hits 0:00, #b6d7a8 green 20: —a pomo indicator→ (pomo 2) is marked as complete only once timer runs • 0 0 0 • • • • lights up down to 0:00 white 100: #ffffff Short Break #000000 black 100: gray 10: #eeeeee #b7b7b7 gray 20: gray 30: #ccccc user clicks to begin short break #434343 gray 90: **BREAKPOINTS:** >991px wide Desktop: <= 991px 9:52 0:00 Mobile Landscape: <= 767px Exit back to short break timer 100 elapses to 0:00 • • • • Mobile Portrait: <= 478px Start Pomo Implement in Sprint 2 user toggles settings user clicks button, 4-pomo cycle completes pomo indicators reset, the process starts over 15:00 25:00 29:57 24:20 timer hits 15, after fourth (4th) pomo elapses to long break timer runs user clicks to —user can skip or —▶ Complete 4 Pomos See: __0:00, final pomo indicator lights up, • • • • begin long break Predefined Process 110 • • • • finish long break break button presented Skip user opens settings remaining long break timer elapses to 0:00 user closes settings Settings Task Tracker —user opens menu user clicks button, 24:58 25:00 25:00 5:05 0:00 0:00 timer hits 0:00, user starts______ first pomo____ 4-pomo cycle completes, —a pomo indicator→ pomo indicators reset, 0000 0000 0000 • 0 0 0 • • • • the process starts over –user clo<mark>ses menu</mark>—— Start Start Short Break Start Pomo NOTE: breaks can also start automatically, in which case the button will not appear and transitions will user clicks to begin user clicks button to take place immediatetly and automatically (ADR-000) short break start next pomo 9:52 0:00 short break timer elapses to 0:00 • 0 0 0 Start Pomo **NOTE:** if NoMercy setting is activated, then a screaming sound will play after 5min if the user does not switch between pomo/break (ADR-000)