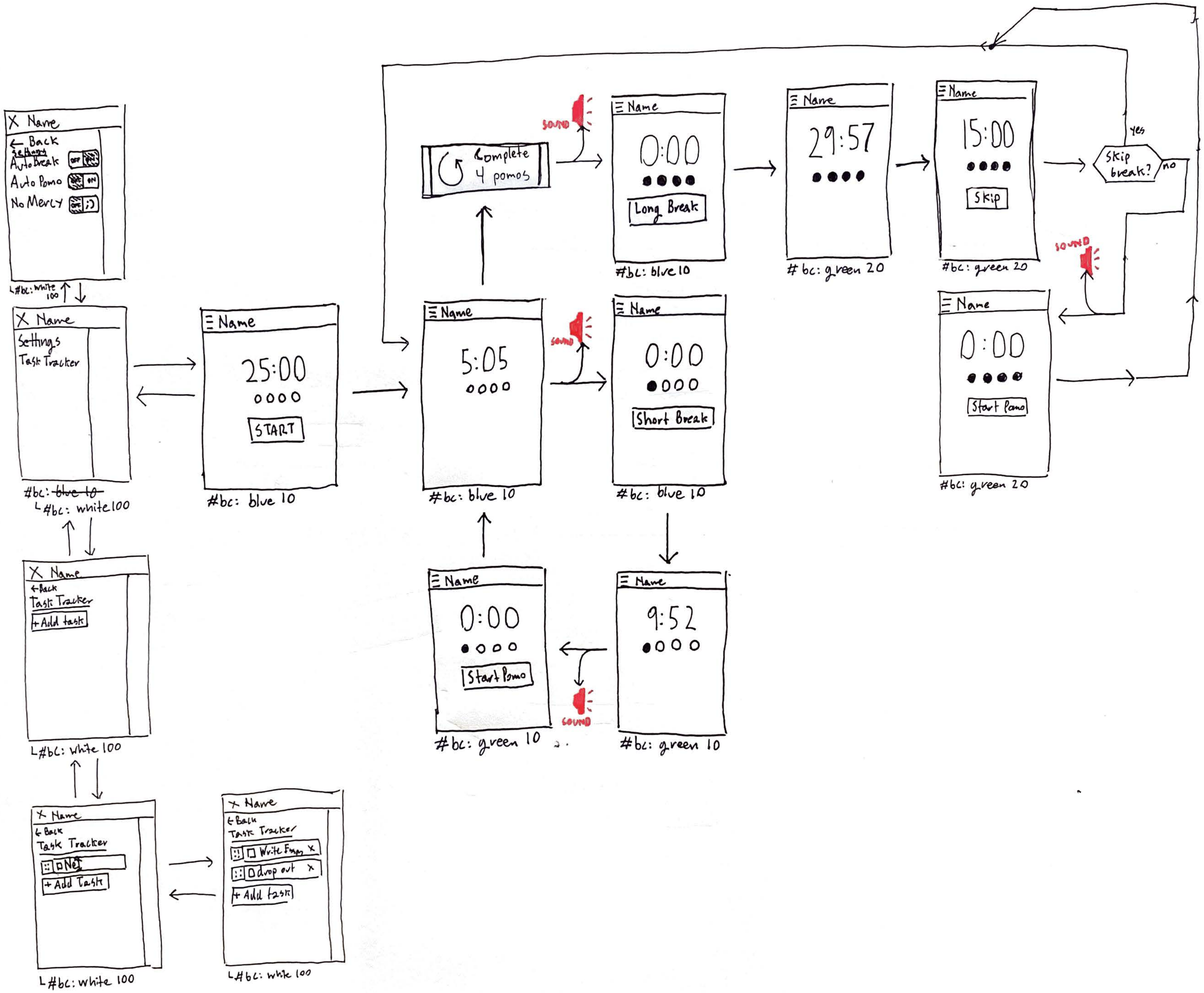

CSE 110 - WI21 - Team 31
UPR - Rough Interface Design