

PAETIN NELSON

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Experience

NextFan.com

August 2022 – Present

Software Engineer Intern

Los Angeles, CA (Remote)

- Collaborated with a 5-person team to implement an Admin portal to create business and transnational analytic features to increase efficiency of the admin team.
- Developed and implemented user authentication/authorization for iOS and Android devices using Flutter and both NoSQL and SQL databases.
- Developed and implemented push notifications for iOS and Android devices using Flutter and Firebase.
- Explored Customer Support best practices and integrated third party software including ZenDesk cutting customer support time by 50%.
- Created HTML email templates for customer receipts, newsletters, and notifications. Customized MailGun to send HTML emails using Node.js REST API.
- Collaborated with team members using version control systems such as Git and GitLab to organize and assign tasks.
- Employed software engineering methodologies such as SCRUM and agile throughout development.

The University of Redlands

January 2020 – April 2022

Teaching Assistant

Redlands, CA

- Grading Assistant and Student Tutor for the Director of the Computer Science and Mathematics Department
- Tutored university students in Data Structures and Algorithms courses in Java and Web Development course in HTML, CSS, JavaScript, PHP and SQL.

Projects

Redlands Business Reviews App | Java, Android Studio, Git, GitKraken

April 2021 – May 2021

- Developed an Android mobile application to help the Redlands community find local businesses that satisfy their customer needs.
- Lead the development with four other developers utilizing Scrum and Agile Methodologies.

Bluetooth RC Car | Arduino C++

April 2019 – May 2019

- Constructed Bluetooth RC car using a breadboard and an Arduino Uno Microcontroller.
- Used the Arduino Software IDE to program the car allowing for multi-directional movements and to utilize the proximity sensors on the front of the car.
- Utilized IOS mobile application to enable user to control the car via Bluetooth connection.

Education

The University of Redlands

Redlands, CA

Bachelor of Science in Computer Science, Minor in Mathematics

Relevant Coursework

- | | | | |
|---------------------------|------------------------|---------------------------|--------------------------|
| • Data Structures and OOP | • Theory of Algorithms | • Game Programming and AI | • Software Engineering |
| | • Web Development | | • Discrete Mathematics |
| | • Mobile Programming | | • Differential Equations |

Technical Skills

Languages: Java, JavaScript, TypeScript, Dart, HTML/CSS, SQL, Python (NumPy, Matplotlib)

Developer Tools: Git, Eclipse, Visual Studio Code, Atom, Android Studio, IntelliJ,

Technologies/Frameworks: React.js, Angular, Flutter, PostgreSQL, Bootstrap, Node.js, GitHub, Java WindowBuilder, WordPress, Material UI, Tailwind, Postman, Google Firebase, Nest.js

Leadership / Extracurricular

Men's Soccer

August 2018 – March 2022

NCAA DIII

University of Redlands

- 2021 Southern California Intercollegiate Athletic Conference (SCIAC) Champions.
- 2021 NCAA DIII Region X Champions.
- 2021 NCAA DIII National Tournament Sweet 16.
- 4 year varisty athlete.