Description of New Features and Bug Fixes at Version 4.02m

			Description
1	New	Graphical Results	Added new results for front and side view virtual swing arms, lists lengths and centres for front and side view.
2	New	SDF spline data list	Took the SDF spline fits display tool added at version 4.02l and created an equivalent style of display for the actual data points. Provides an alternative user controllable alternative to the normal SDF listing.
3	New	Graph Display	Added 'hover over point' functionality to the SDF graphs. Nearest point is listed to the status bar in the similar way that the 3D co-ordinates are handled.
4	Bug Fix	Toe and Camber Setting	Corrected the bug in direct user setting of Toe and Camber angle for the rear of a full vehicle model.
5	New	Graphical Results	Added roll centre height relative to ground and relative to body to the graph list. This complements the existing roll centre 'z' co-ordinate already available.
6	Bug Fix	Template 23	Corrected errors in template 23 settings for points 7 and 12
7	Change	Templates	Increased the allowable number of templates to 40
8	New	Saving user templates	Extra option added to template editor to allow direct saving of a single template into the user defaults file.
9	New	Tri Facet	Added new graphical element. This triangular facet can be used to fill between three hard points to visually indicate solid object.