

Experiment NO: 08.

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Aim : Write an application using Raspberry Pi / Beagle board to control the operation of h/w simulated traffic signal.

Theory

Attaching the traffic lights:

The low voltage tabs traffic lights connects to the pi using four pins.

One of these needs to be ground, the other three being actual GPIO pins.

Used to control each of the individual LEDs

Before powering up the pi, attach the traffic lights so that the pins connects to the GPIO pins highlighted in red.

Programming the traffic lights:

First, you need to install a couple of extra software packages needed to allow you to download my sample codes, and to give python access to the GPIO pins on pi. Enter the following

command line `sudo apt-get install python
-dev python -rpi.gpio git.`

How It works.

The code for this is very simple. It work starts by importing the Rpi, GPIO library, plus time which gives us a wait function, signals that allows us to trap the signal sent when the user tries to quit the program and sys so we can send an appropriate exist signal back to the OS before terminating.

```
import RPi.GPIO as GPIO
import time
import signal
import sys
```

Next we put the GPIO library into "BCN" or "Broadcom" mode (so we can refer to pins by the same numbers as are labelled with in GPIO pin diagrams) and sets pins 4 (red LED), 10 (amber LED) and 11 (green LED) to be used as outputs.


```
# setup :
```

```
GPIO.setmode(GPIO.BCM)
```

```
GPIO.setup(9, GPIO.OUT)
```

```
GPIO.setup(10, GPIO.OUT)
```

```
GPIO.setup(11, GPIO.OUT)
```

The main part of the program will run in an infinite loop until the user exists it by stopping python with 'ctrl c'. It's a good idea to add a handler functions that will run whenever this happens, so that we can turn off all the lights prior to existing (thus ensuring they'll also be in the state we expect them to start in the next time the program run).

```
# turn off all lights, when user  
ends demo
```

```
def allLightsOff (Signal, Frames):
```

```
    GPIO.output(9, false)
```

```
    GPIO.output(10, false)
```

```
    GPIO.output(11, false)
```

```
    GPIO.cleanup()
```

```
    sys.exit(0)
```

```
signal.signal (signal.SIGINT, all  
                LightSoft).
```

The main body of the code then consists of an infinite while loop that turns on the the redlight (pin 9) waits, turns, on the amber light (pin 10) waits, then cycles through the rest of the traffic light pattern by turning the approximate LED's and off.

When control-C is pressed an interrupt signal SIGINT is sent. This is handled by the all lights off function that switches all the lights off, tidies up the GPIO library states and exists cleanly back to the operating system.

Conclusion → Thus, we have implemented the application for traffic signals using Raspberry pi.