

ROS: Quick Reference

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1 Filesystem concepts

- **package**: software organization unit of ROS code; each package contains libraries, executables, scripts, or other artifacts
- **manifest** (`package.xml`): description of a package – define dependencies between packages and contains meta info (e.g. version, license, maintainer, etc.)
- `rospack`: get info about packages
- `roscd` `chdir` to `roscpp` package

2 Basic Concepts

- **node**: an executable that uses to communicate with other nodes
 - not much more than an executable within a ROS package
 - ROS node uses ROS client library to communicate with other nodes
 - nodes can publish or subscribe to a topic
 - nodes can provide or use a service
- **message**: ROS datatype used when subscribing or publishing to a topic
 -
- **topic**: nodes can publish messages to a topic as well as subscribe to a topic to receive message.
 - like **LISTSERV** or **USENET newsgroup**
- **master**: name service for ROS (helps nodes find each other)
- **rosout**: ROS equivalent of `stdout/stderr`
- **roscore**: Master + `rosout` + parameter server
 - can be run with `roscore` program

3 Running ROS core

```
# run the core server
$ roscore

# list the ROS nodes
$ roscore list
/roscore

# query node info
$ roscore info /roscore
publications:
  * /roscore_agg

subscriptions:
  * /roscore
```

```

services:
  * /rosout/set_logger_level
  * /rosout/get_loggers

# rosrun: use the package name to directly run a node within a package
# (without having to know the package path)
#   rosrun [package_name] [node_name]
$ roslaunch turtlesim turtlesim_node

# after this, we have one more node
$ rostopic list
/rosout
/turtlesim

```

4 ROS Topics

```

$ rostopic -h
rostopic bw      display bandwidth used by topic
rostopic echo    print messages to screen
rostopic hz      display publishing rate of topic
rostopic list    print information about active topics
rostopic pub     publish data to topic
rostopic type    print topic type

# display a verbose list of topics to publish to and subscribe to
# and their type
$ rostopic list -v
Published topics:
  * /turtle1/color_sensor [turtlesim/Color] 1 publisher
  * /turtle1/command_velocity [turtlesim/Velocity] 1 publisher
  * /rosout [roslib/Log] 2 publishers
  * /rosout_agg [roslib/Log] 1 publisher
  * /turtle1/pose [turtlesim/Pose] 1 publisher

Subscribed topics:
  * /turtle1/command_velocity [turtlesim/Velocity] 1 subscriber
  * /rosout [roslib/Log] 1 subscriber

# rostopic pub [topic] [msg_type] [args]
$ rostopic pub -1 /turtle1/cmd_vel
geometry_msgs/Twist -- '[2.0, 0.0, 0.0]' '[0.0, 0.0, 1.8]'

```

5 ROS Messages

Communication on topics happens by sending ROS messages between nodes. For the publisher (turtle_teleop_key) and subscriber (turtlesim_node) to communicate, the **publisher and subscriber must send and receive the same type of message**. This means that a topic type is defined by the message type published on it. The type of the message sent on a topic can be determined using rostopic type.

```
# rostopic type [topic]
$ rostopic type /turtle1/cmd_vel
geometry_msgs/Twist

# look at the details of the message using rosmmsg
$ rosmmsg show geometry_msgs/Twist
geometry_msgs/Vector3 linear
  float64 x
  float64 y
  float64 z
geometry_msgs/Vector3 angular
  float64 x
  float64 y
  float64 z
```

6 Creating a ROS msg and srv

- **msg**: msg files are text files that describe the fields of ROS message; used to generate source code for messages in different languages

7 Writing a Simple Service and Client (C++)

```
#include "ros/ros.h"
#include "beginner_tutorials/AddTwoInts.h"

bool add(beginner_tutorials::AddTwoInts::Request &req,
         beginner_tutorials::AddTwoInts::Response &res)
{
    res.sum = req.a + req.b;
    ROS_INFO("request: x=%ld, y=%ld", (long int)req.a, (long int)req.b);
    ROS_INFO("sending back response: [%ld]", (long int)res.sum);
    return true;
}

int main(int argc, char **argv)
{
    ros::init(argc, argv, "add_two_ints_server");
    ros::NodeHandle n;

    ros::ServiceServer service = n.advertiseService("add_two_ints", add);
    ROS_INFO("Ready to add two ints.");
    ros::spin();

    return 0;
}
```