A vibrant underwater scene featuring a dense forest of giant kelp. The kelp fronds are a bright yellow-green color, contrasting with the deep blue water. Sunlight filters down from the surface in bright rays, creating a dappled light effect on the fronds and the sandy ocean floor. The overall atmosphere is serene and natural.

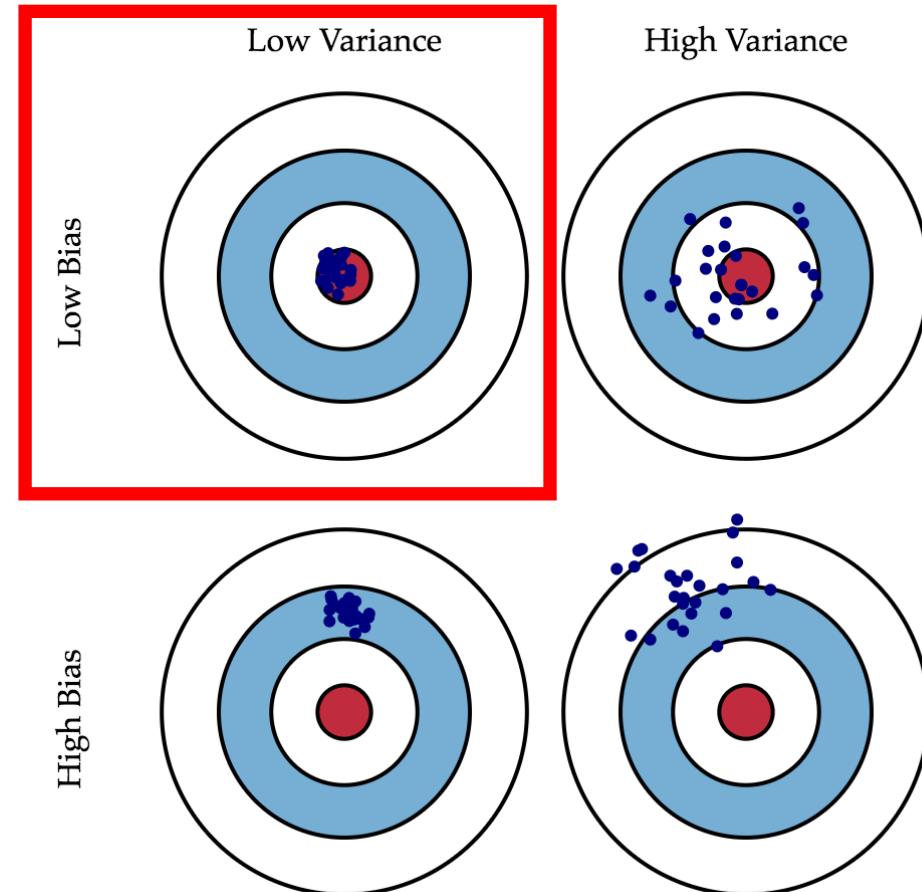
Localization and tracking of fish sounds with a 4-element underwater passive acoustic array

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Scripps Institution of Oceanography

Localization

- behavior of animals
- towards abundance estimation
- parameter estimation problem
- metrics of performance:
 - bias: mean of estimated positions minus true position
 - variance: variability in measured position

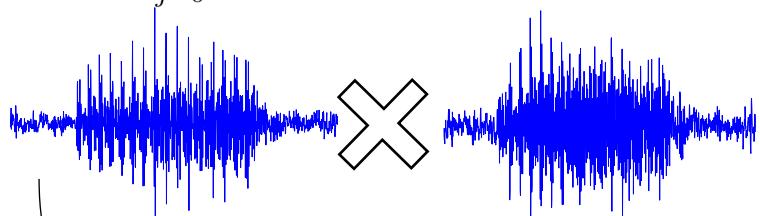


Methods: Time-Domain Beamforming

time difference of arrival (TDOA) of incoming signals

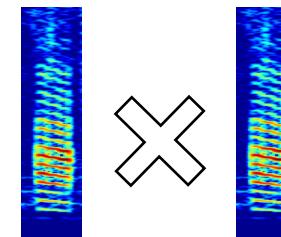
TDOAs from **waveform** cross-correlation

$$C(l) = \sum_{j=0}^{J-1} x(j)y(j-l), \text{ over range of } l$$



TDOAs from **spectrogram** cross-correlation

$$C(k, l) = \sum_{i=0}^{I-1} \sum_{j=0}^{J-1} S_x(i, j)S_y(i - k, j - l), \text{ over range of } k \text{ and } l$$



measured TDOA

$$\Delta t_{nm} = \frac{\|\vec{p}_m - \vec{p}_n\|}{c}$$

modeled TDOA

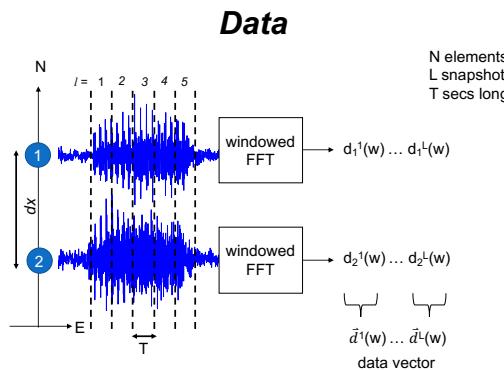
$$\Delta \hat{t}_{nm}(\vec{q}) = \hat{t}_n(\vec{q}) - \hat{t}_m(\vec{q}) \text{ where } \hat{t}_m(\vec{q}) = \frac{\|\vec{q} - \vec{p}_m\|}{c}$$

**Maximum Likelihood Estimate
of the True Position**

$$LS(\vec{q}) \propto \prod_{n,m} \left\{ \max_k \left(\exp \left[\frac{-1}{2\sigma_{nm}^2} (\Delta t_{nm}(k) - \Delta \hat{t}_{nm}(\vec{q}))^2 \right] \right) \right\}$$

Methods: Frequency-Domain Beamforming

search in bearing θ , elevation ϕ and range R for plane- or curve-wavefront signal



$$K(\omega_i) = \frac{1}{L} \sum_{l=1}^L \vec{d}_l(\omega_i) \vec{d}_l^*(\omega_i)$$

is the cross-spectral density matrix where $\vec{d}(\omega_i)$ is the complex data vector for the i th frequency bin

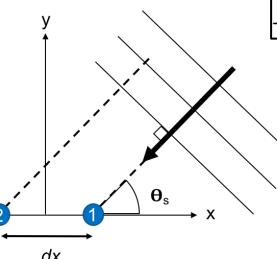
Model

replica vector for **plane-wavefront**

$$\vec{r}_m(\omega, \theta, \phi) = \exp \left(i \frac{2\pi f}{c} \vec{p}_m \cdot \vec{q} \right)$$

where the source position vector is

$$\vec{q}(\theta_s, \phi_s) = \begin{bmatrix} \cos(\theta_s) \cos(\phi_s) \\ \sin(\theta_s) \cos(\phi_s) \\ \sin(\phi_s) \end{bmatrix}$$



Beamformer

$$B_{\text{Bartlett}}(\omega) = \vec{r}^* K(\omega) \vec{r}$$

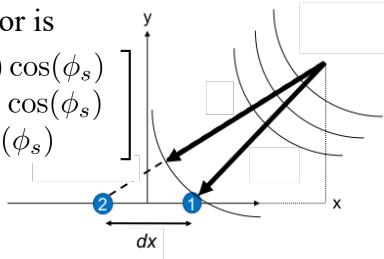
linear (Bartlett) beamformer output magnitude squared

replica vector for **curved-wavefront**

$$\vec{r}_m(\omega, \theta, \phi, R) = \frac{1}{\|\vec{q} - \vec{p}_m\|} \exp \left(i \frac{2\pi f}{c} \|\vec{q} - \vec{p}_m\| \right)$$

where the source position vector is

$$\vec{q}(\theta_s, \phi_s, R_s) = \begin{bmatrix} R_s \cos(\theta_s) \cos(\phi_s) \\ R_s \sin(\theta_s) \cos(\phi_s) \\ R_s \sin(\phi_s) \end{bmatrix}$$

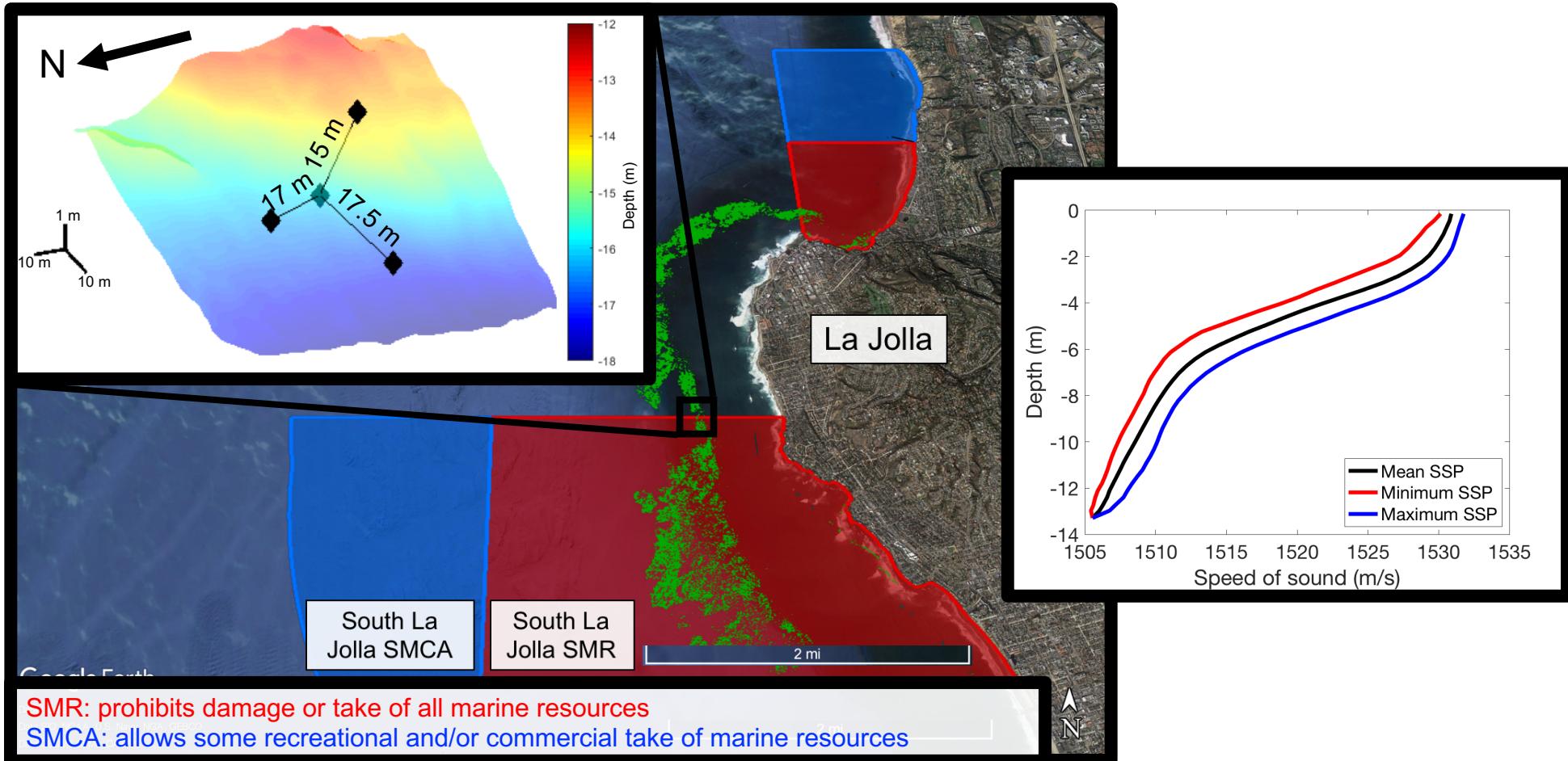


Objective

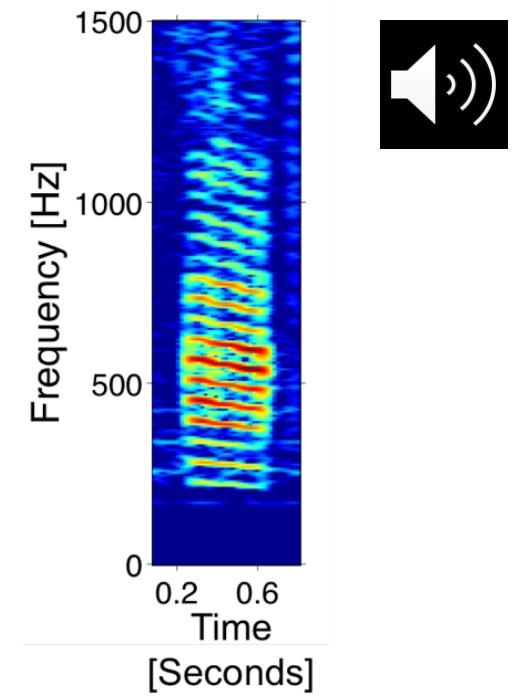
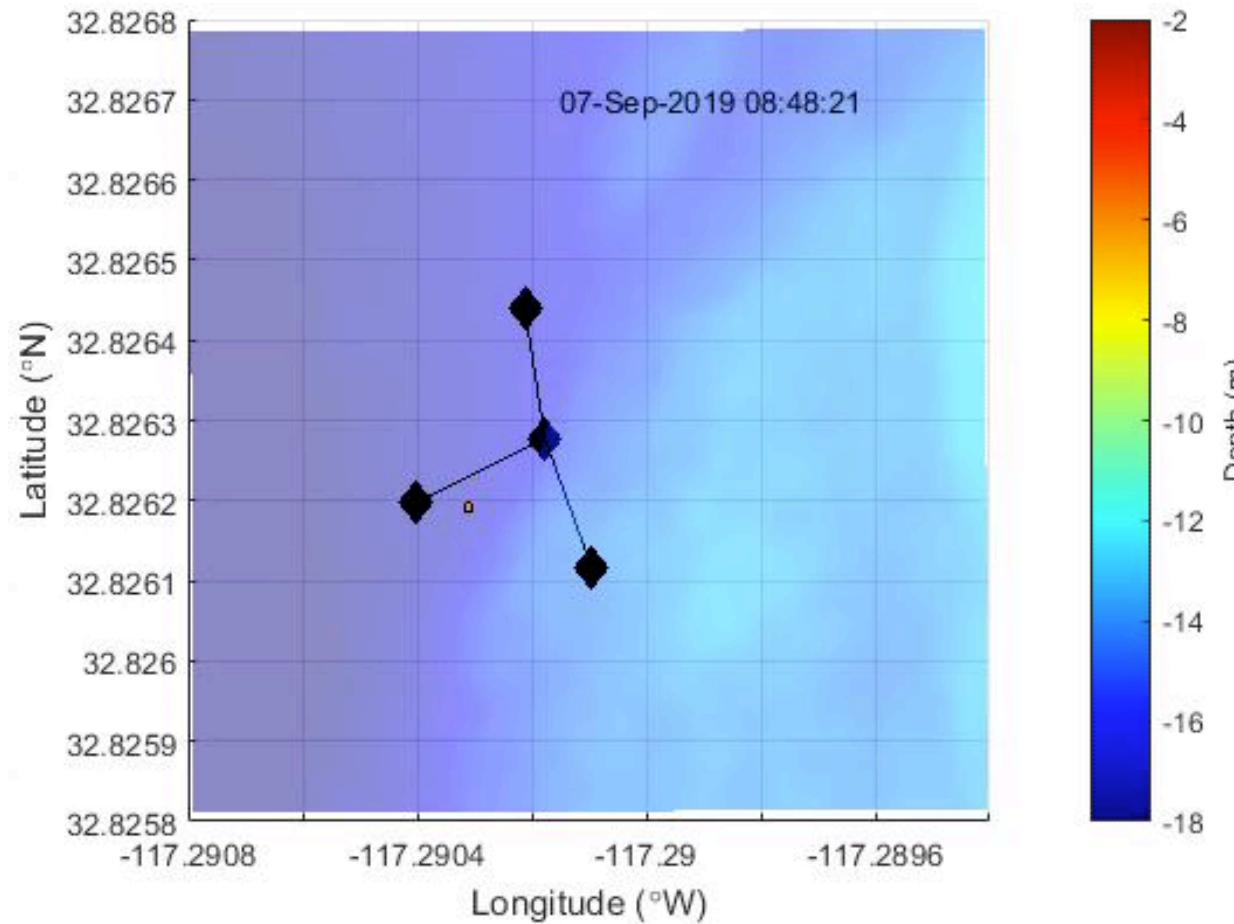
- **quantitatively compare the performance of three methods:**
 - 1) TDOAs using waveform cross-correlation (with curved- and plane-wavefront)
 - 2) TDOAs using spectrogram cross-correlation (with curved- and plane-wavefront)
 - 3) frequency-domain beamforming (with curved- and plane- wavefront)
- determine the most effective localization approach, given the present array geometry and environment, to estimate the positions and track (hopefully) individual soniferous fish to better understand their small-scale spawning movements and reproductive behavior



Experimental Setup



Experimental Setup



Source Level:

155.7 dB re 1 μ Pa RMS
174.4 dB re 1 μ Pa peak-to-peak
168.4 dB re 1 μ Pa 0-to-peak

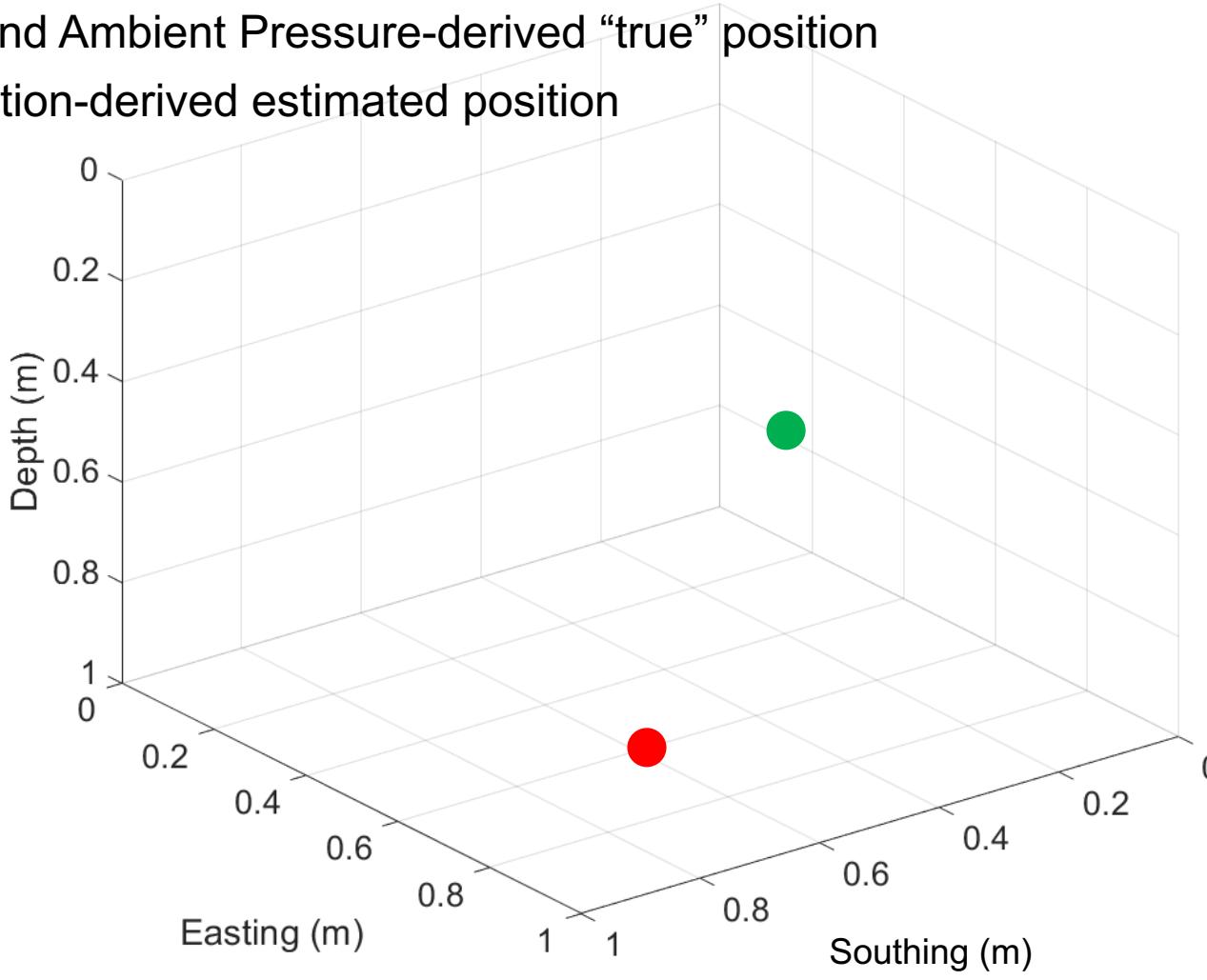


Parameter Selection

Method	Wavefront Shape	Sampling Frequency (kHz)	Signal Amplitude	FFT Length	Percent Overlap (%)	Degree of Quadratic Interpolation
 TDOA Waveform	curve, plane	6, 12, 24, 48, 96, 192	native, square	n/a	n/a	1, 0.1, 0.01, 0.001
TDOA Spectrogram	curve, plane	6, 12, 24, 48, 96, 192	n/a	$2^2, 2^4, 2^6, 2^8, 2^{10}, 2^{12}$	25, 50, 75, 99	1, 0.1, 0.01, 0.001
linear (Bartlett) Frequency-Domain Beamforming	curve, plane	6, 12, 24, 48, 96, 192	n/a	2^{10} to 2^{15}	25, 50, 75, 99	n/a

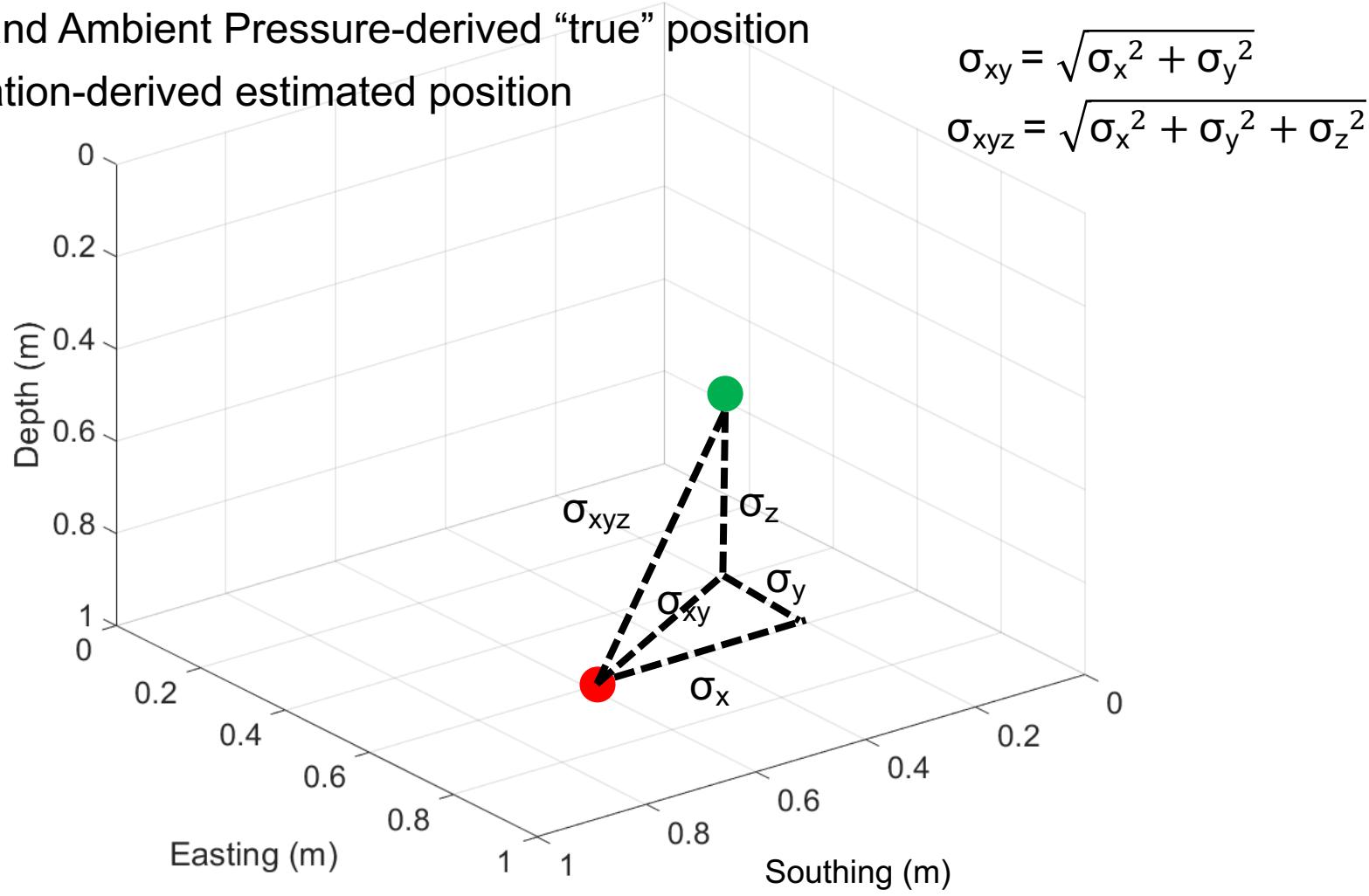
Performance Metrics

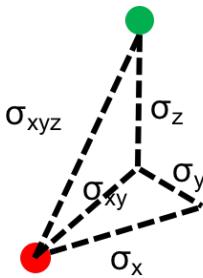
- GPS- and Ambient Pressure-derived “true” position
- localization-derived estimated position



Performance Metrics

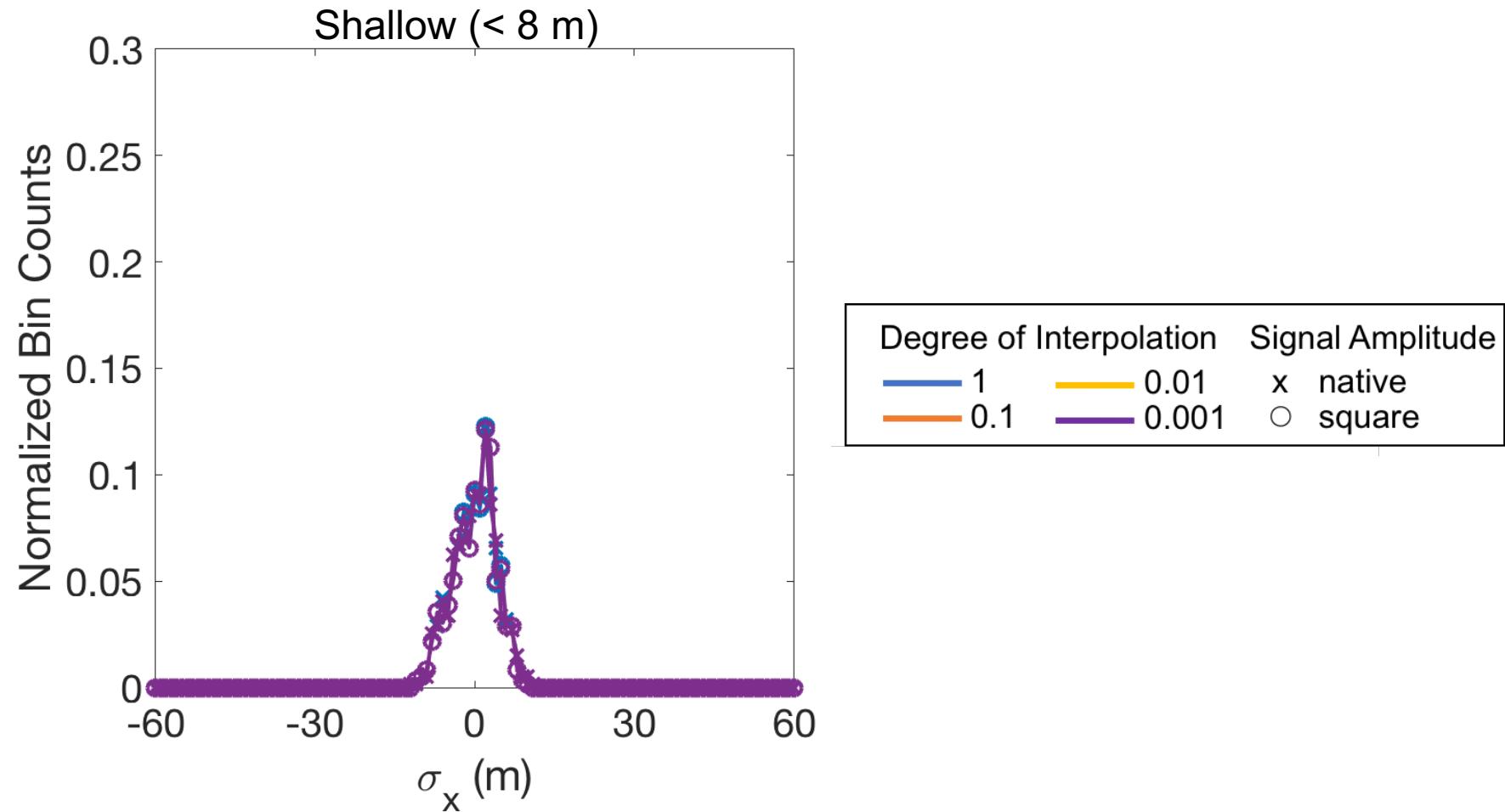
- GPS- and Ambient Pressure-derived “true” position
- localization-derived estimated position

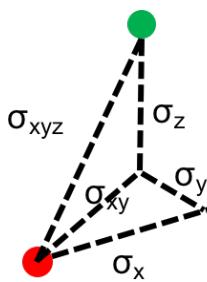




Error Distributions

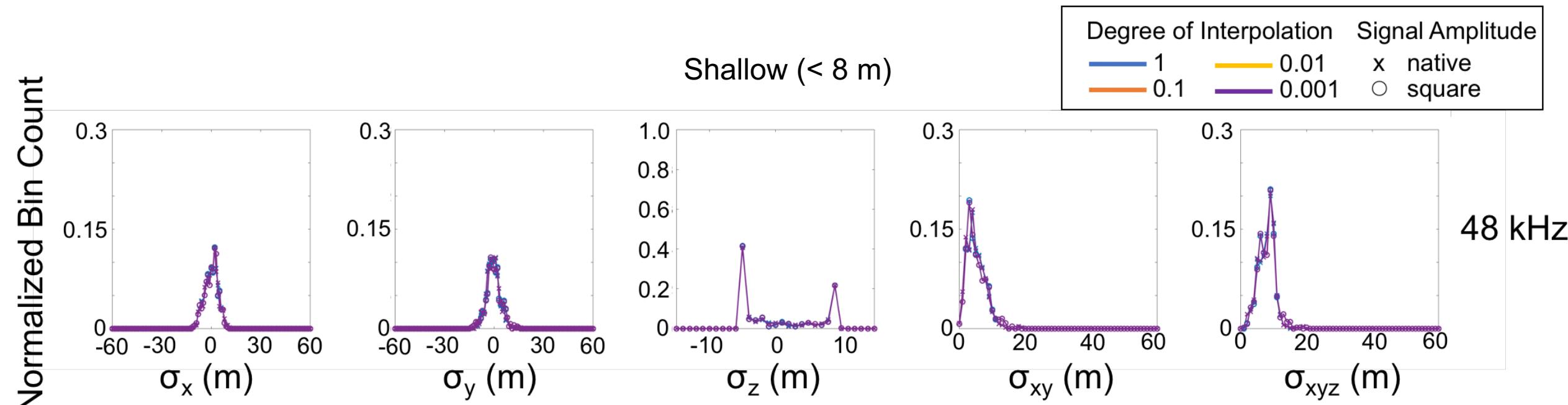
Method: TDOAs using waveform cross-correlation

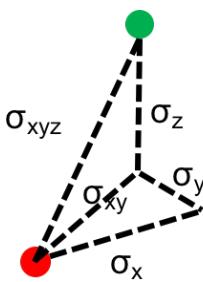




Error Distributions

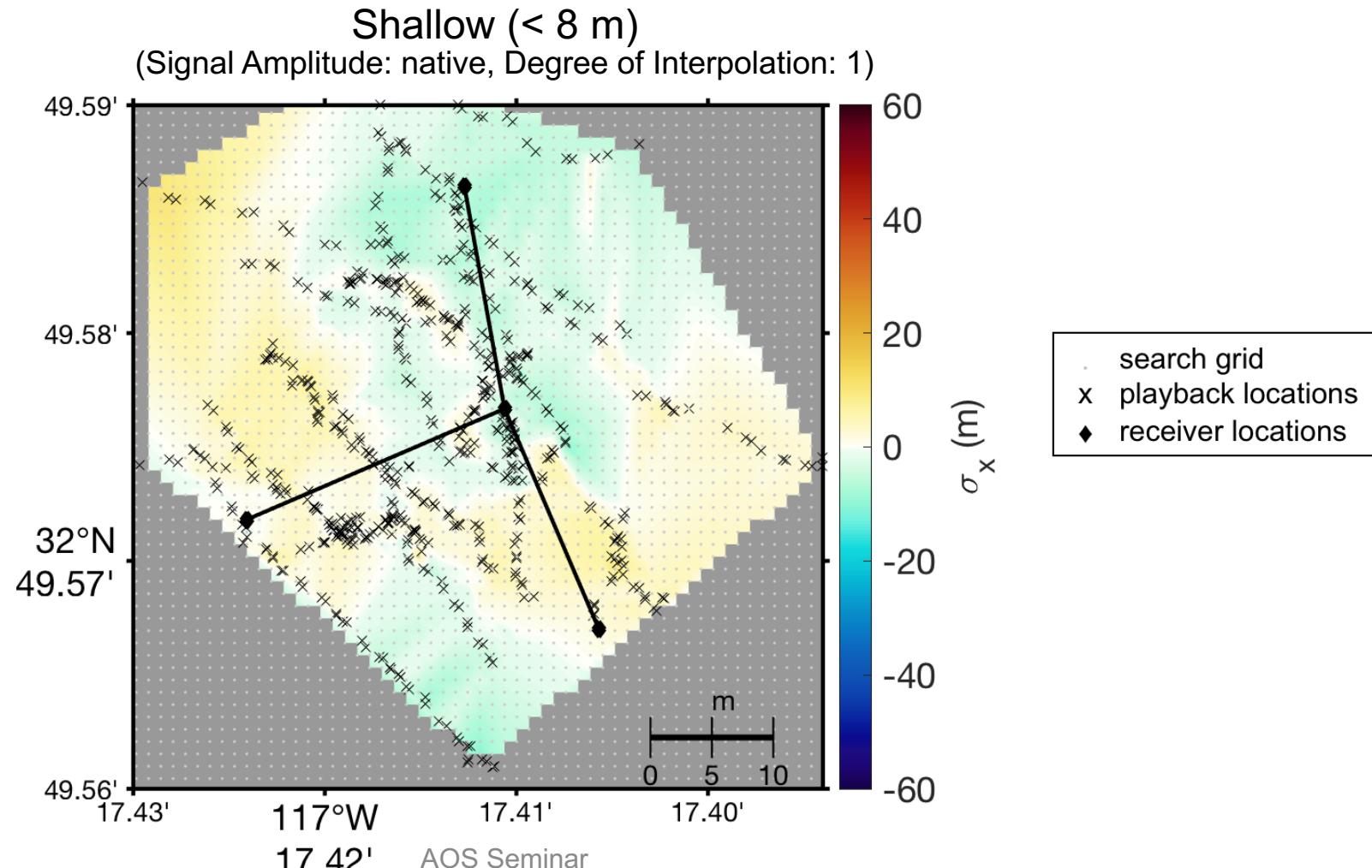
Method: TDOAs using waveform cross-correlation

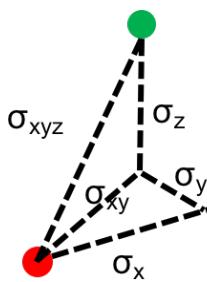




Error Surfaces

Method: TDOAs using waveform cross-correlation



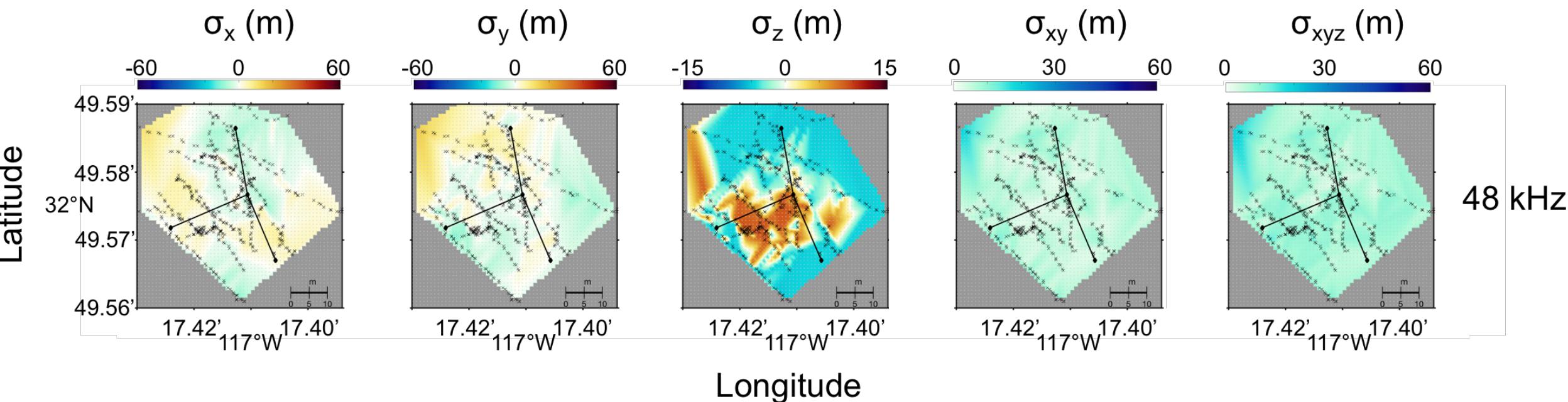


Error Surfaces

Method: TDOAs using waveform cross-correlation

Shallow (< 8 m)
(Signal Amplitude: native, Degree of Interpolation: 1)

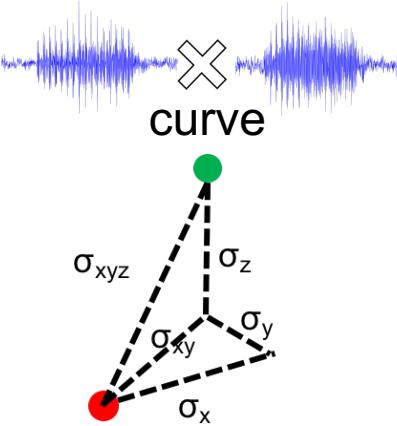
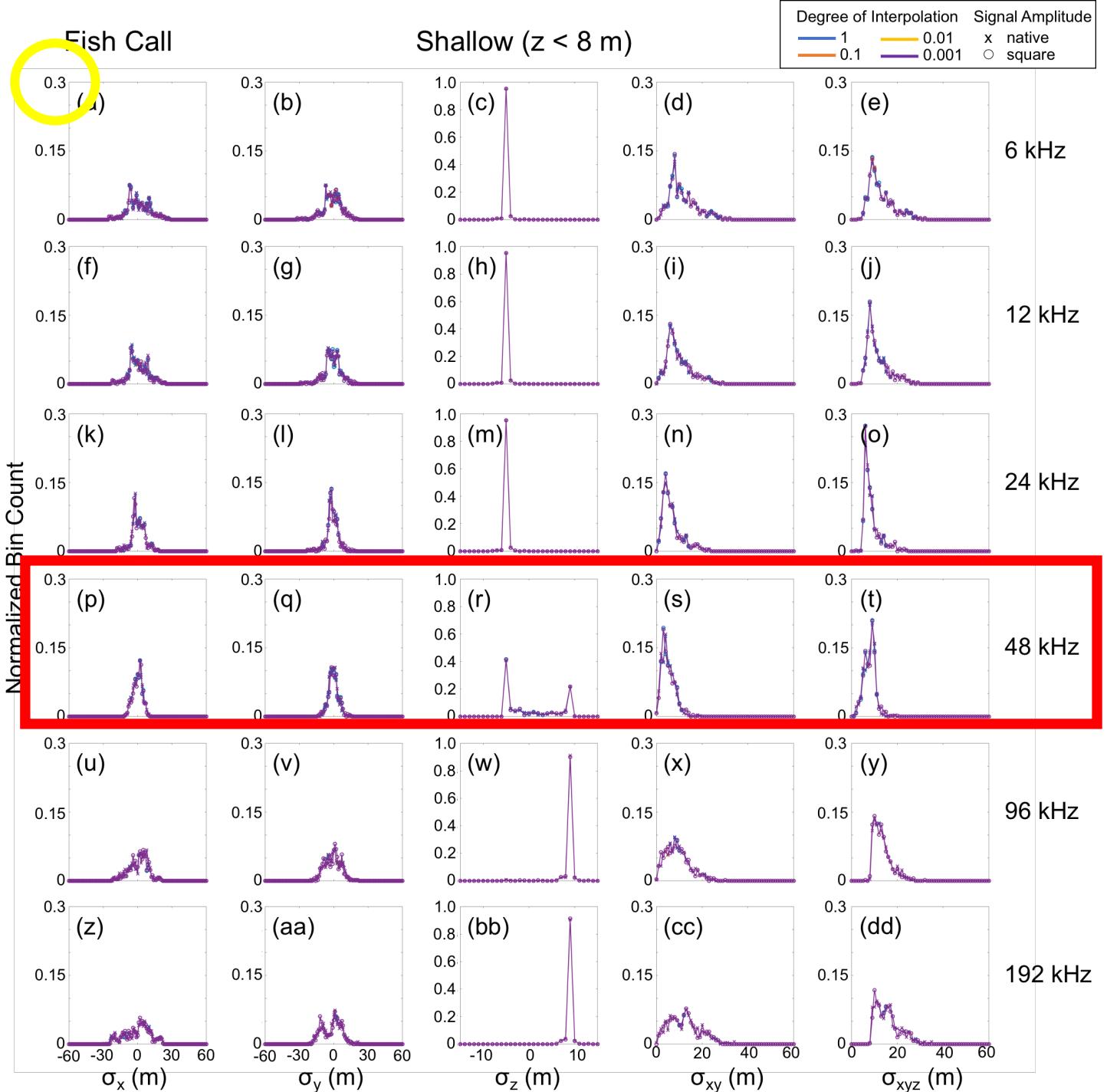
- search grid
- ✗ playback locations
- ◆ receiver locations



Parameter Selection

Method: TDOAs using waveform cross-correlation
with curve waveform

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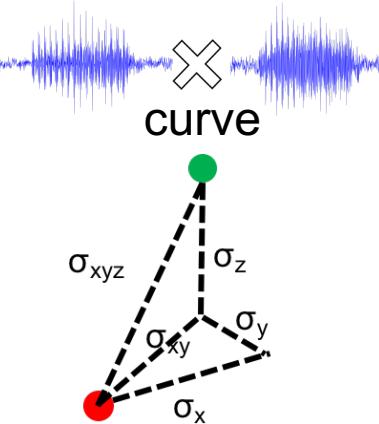
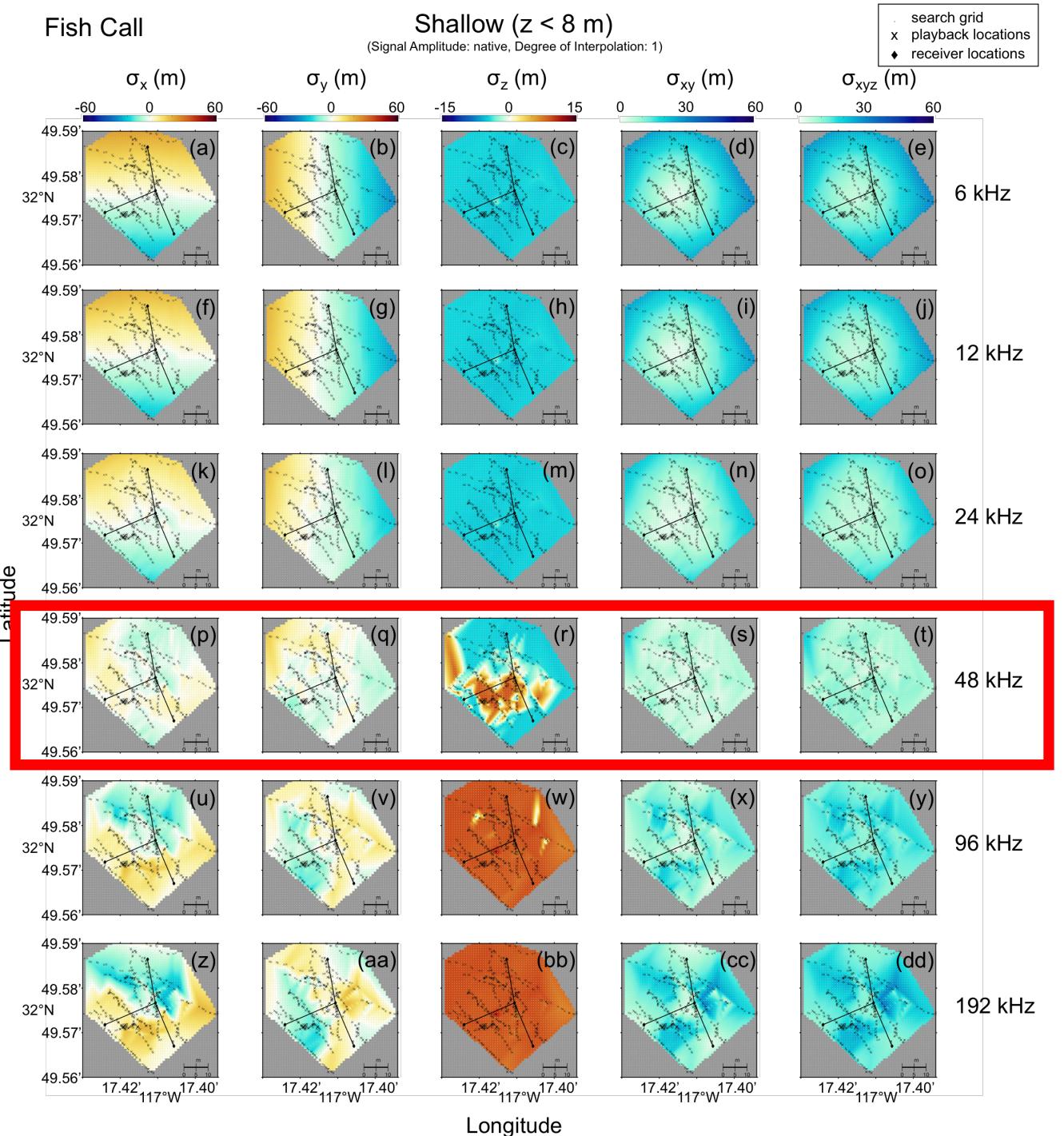


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Parameter Selection

Method: TDOAs using waveform cross-correlation
with curve waveform front

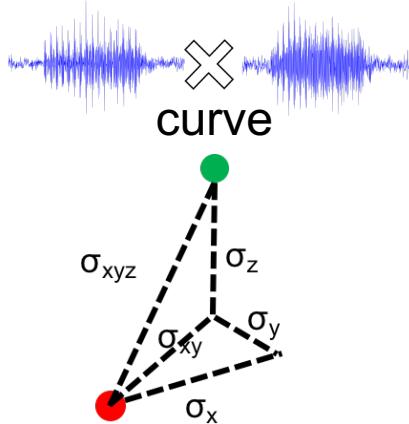
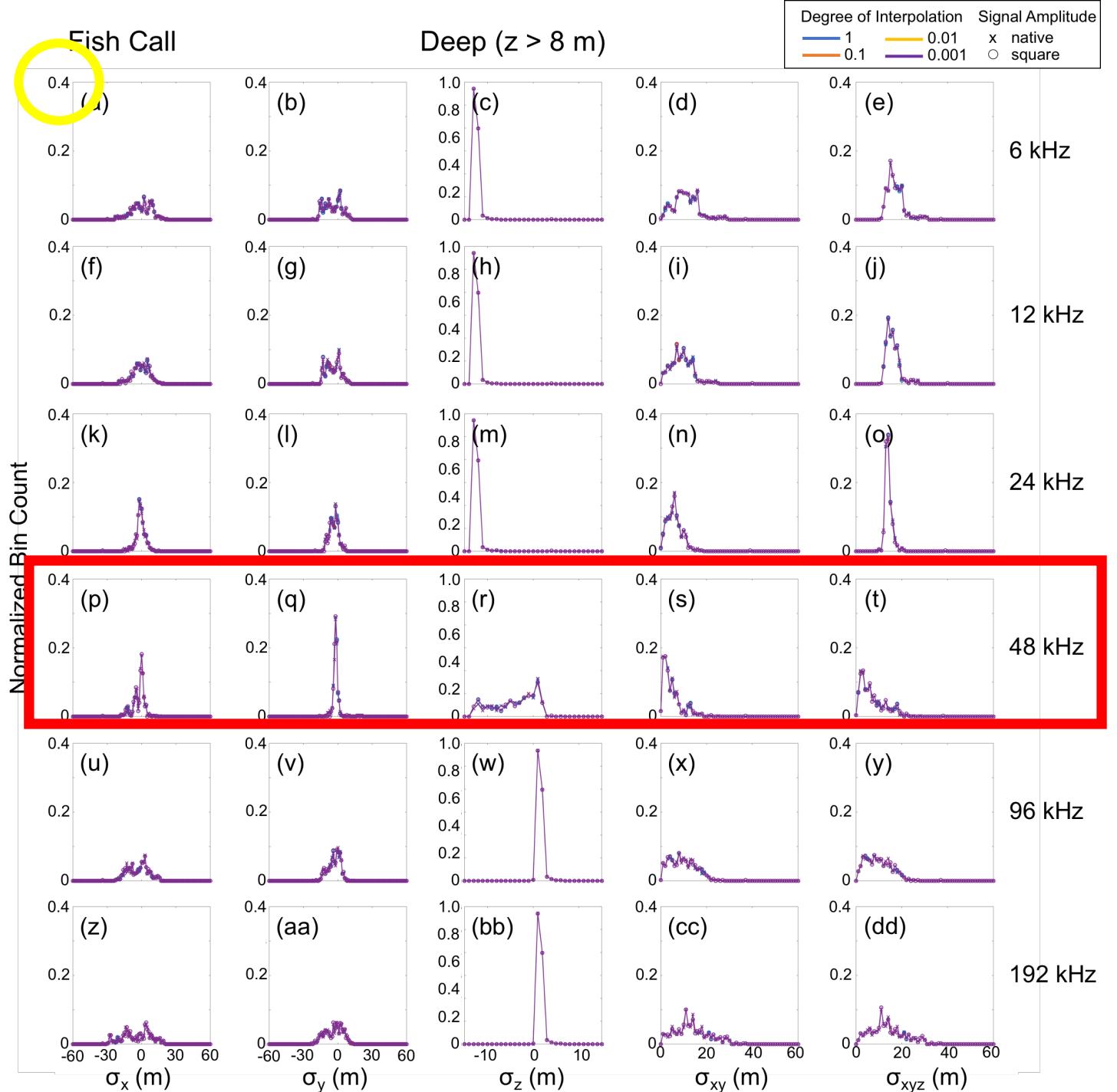
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Parameter Selection

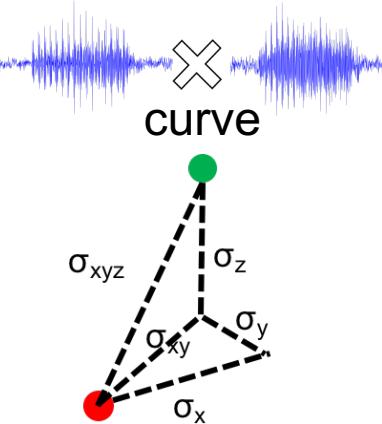
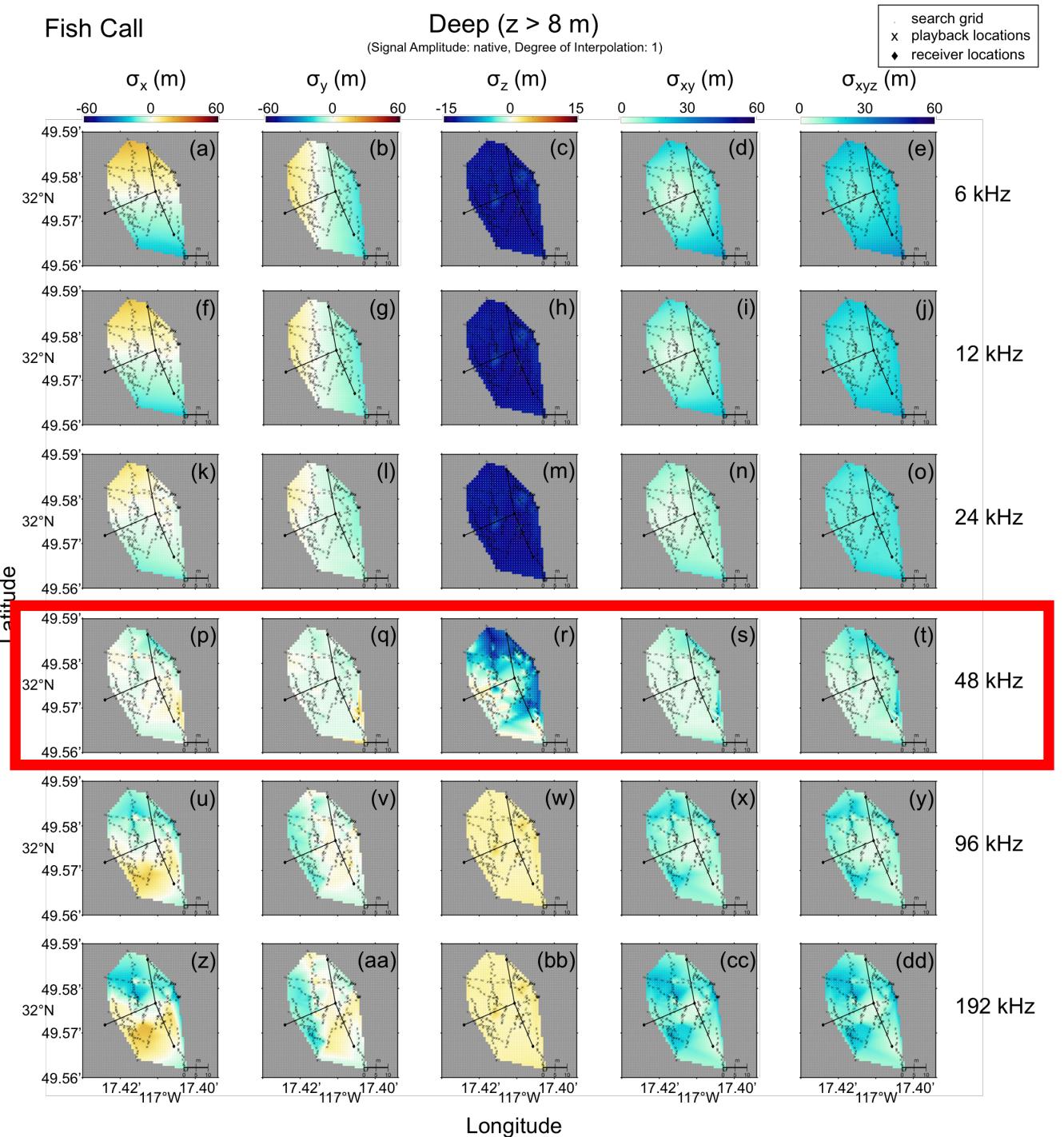
Method: TDOAs using waveform cross-correlation with curve waveform



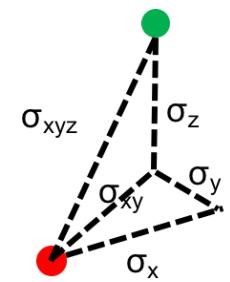
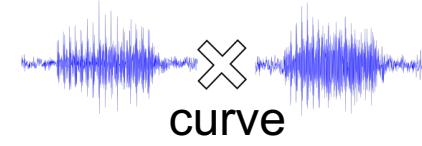
Parameter Selection

Method: TDOAs using waveform cross-correlation
with curve waveform

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Parameter Selection

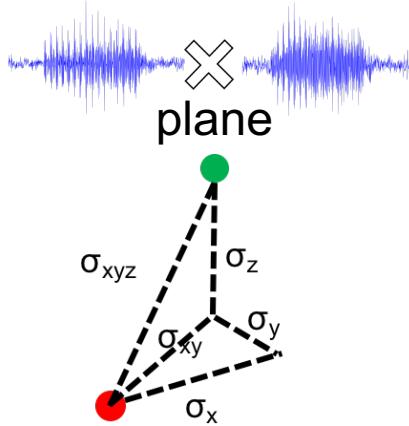
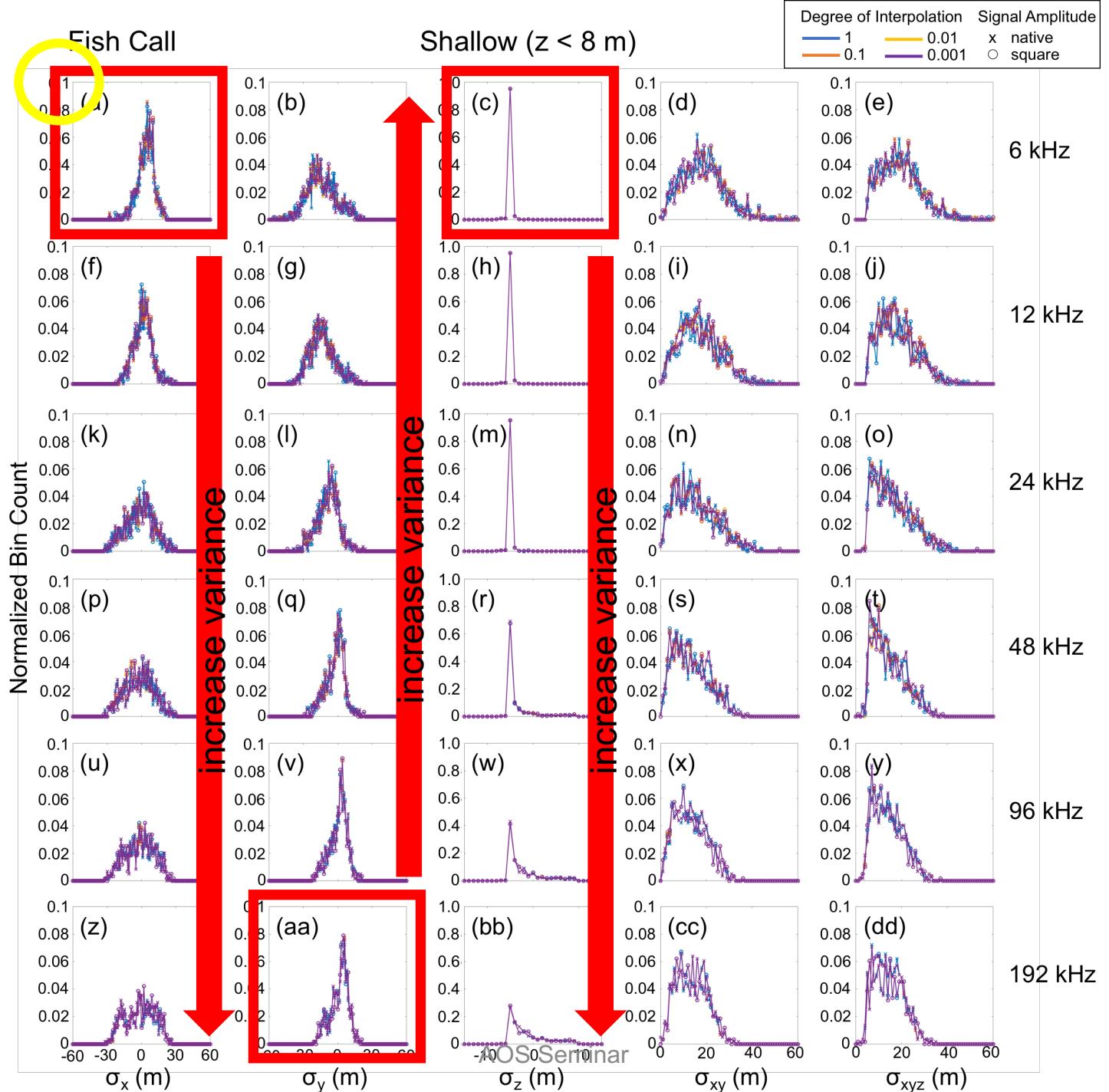
Method: TDOAs using waveform cross-correlation with curve wavefront

- changing the sampling frequency decreases localization performance for both shallow and deep sources
 - possibly related to playback and recording sampling frequency
- degree of quadratic interpolation of the cross-correlation output and signal amplitude have zero effect on localization performance for both shallow and deep sources
 - only increase computation time
- localization performance is higher for deep sources (vs. shallow sources)
 - more direct path to receivers
 - but, fewer playbacks for deep sources

Parameter Selection

Method: TDOAs using waveform cross-correlation
with plane waveform front

5/28/20

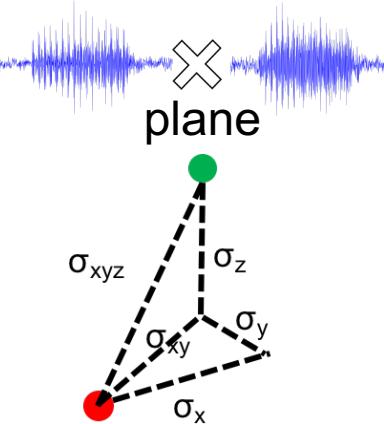
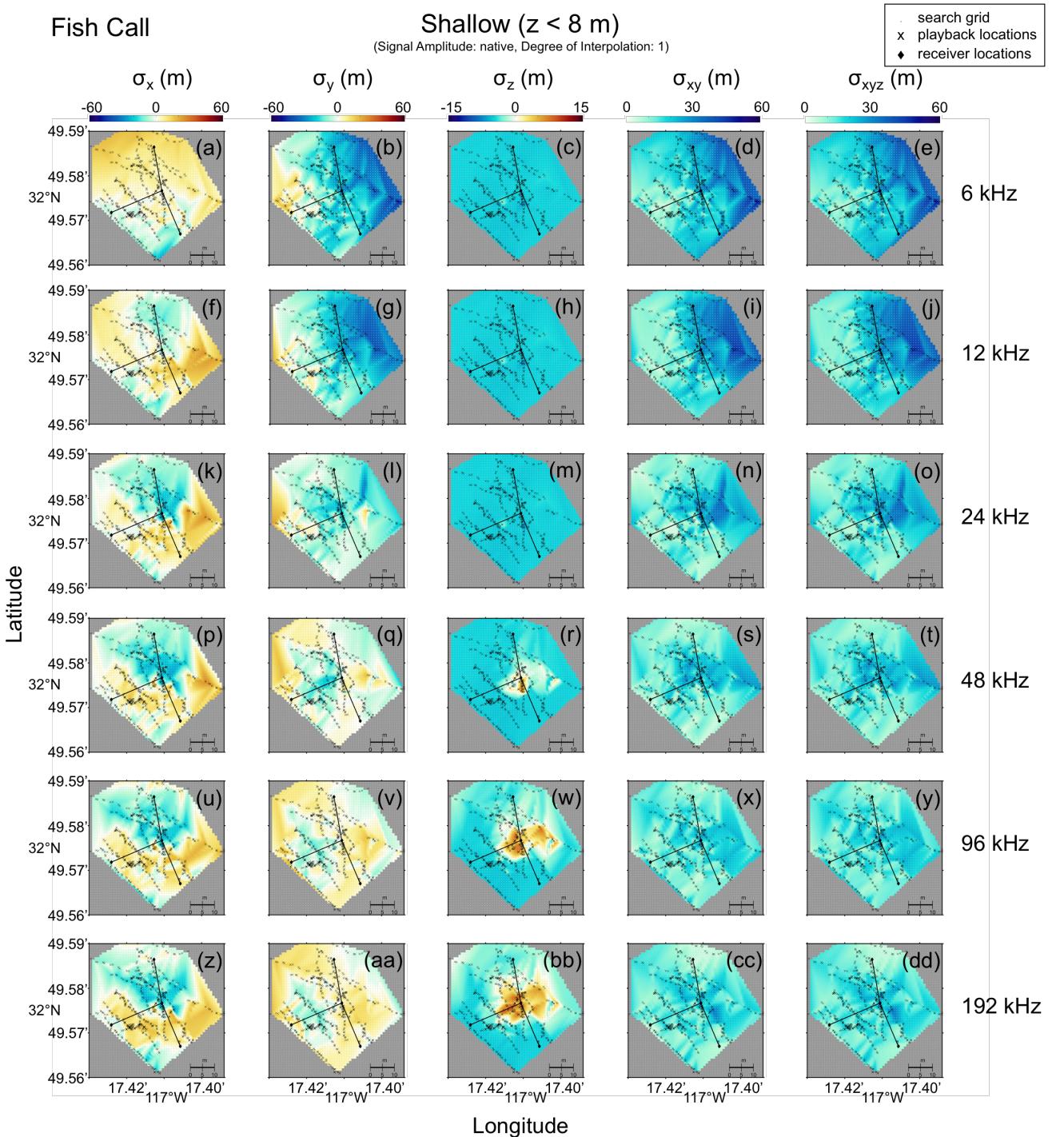


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Parameter Selection

Method: TDOAs using waveform cross-correlation
with plane wavefront

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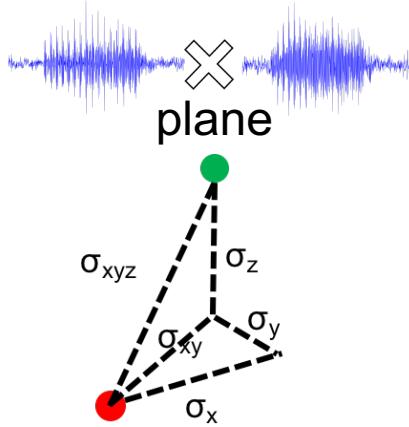
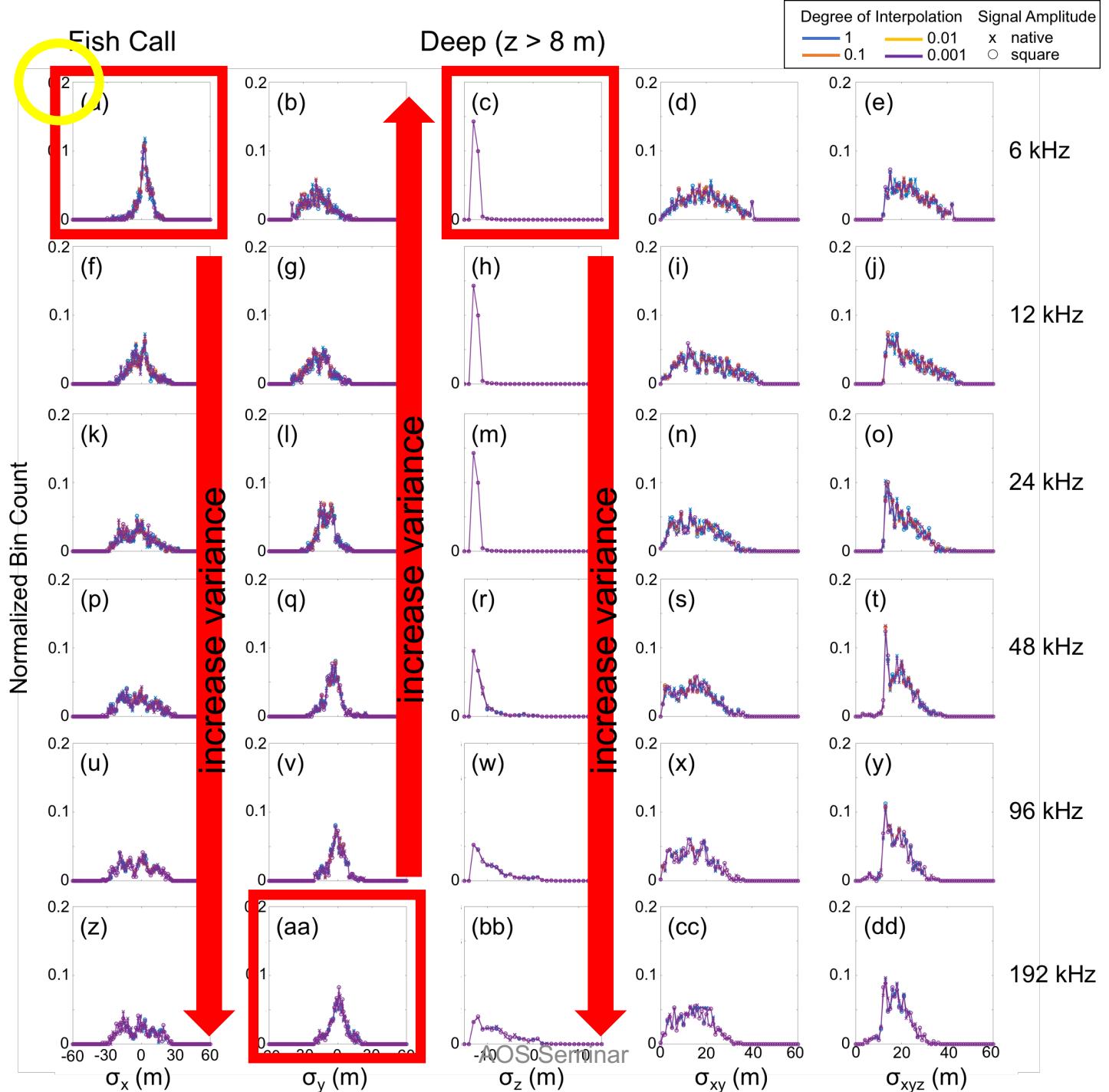


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Parameter Selection

Method: TDOAs using waveform cross-correlation
with plane wavefront

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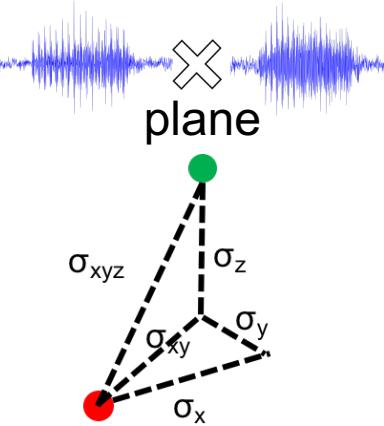
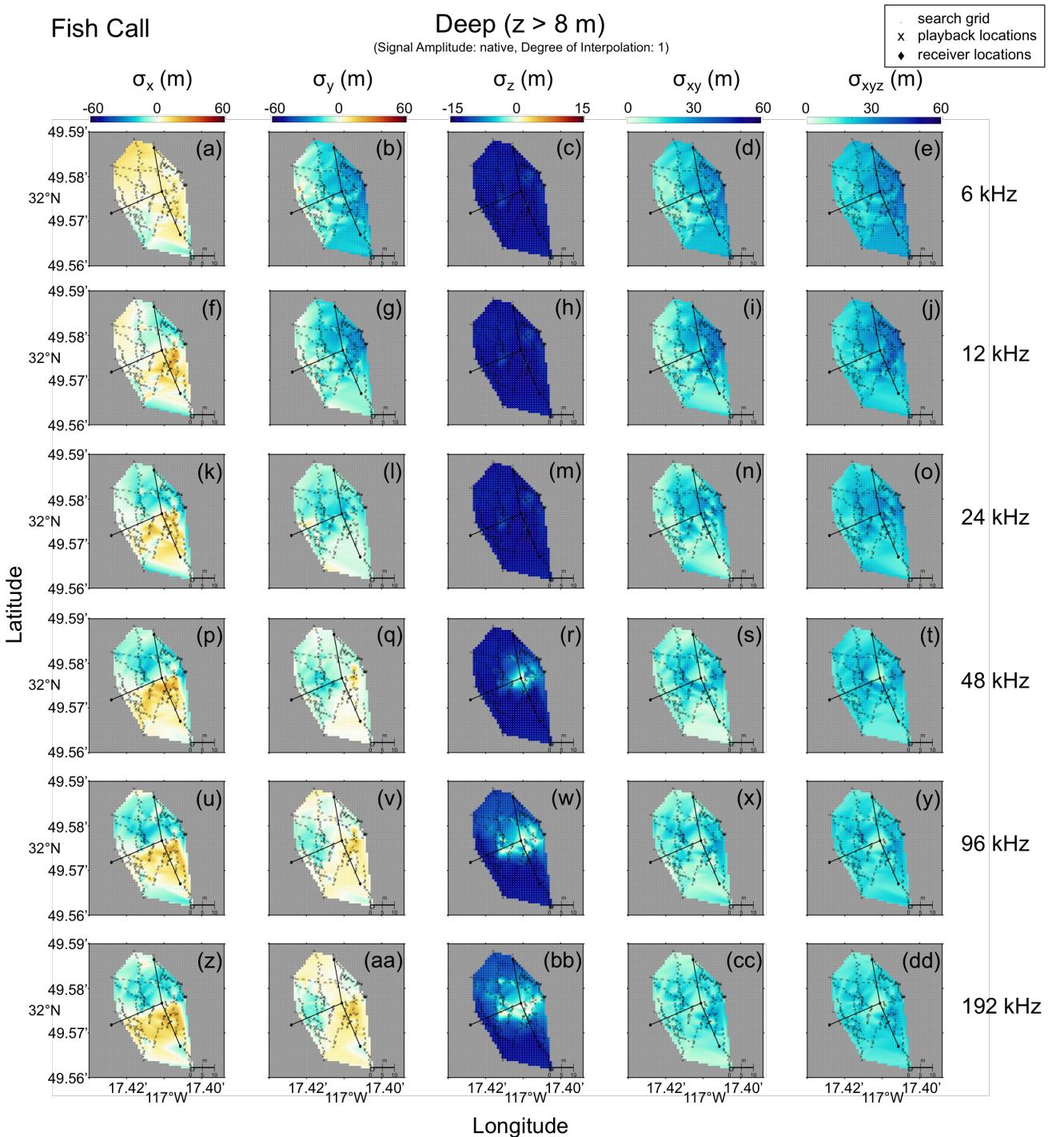


22

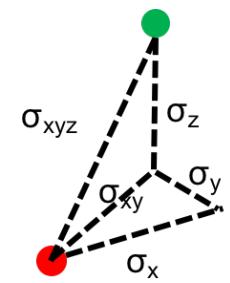
Parameter Selection

Method: TDOAs using waveform cross-correlation
with plane waveform

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Parameter Selection

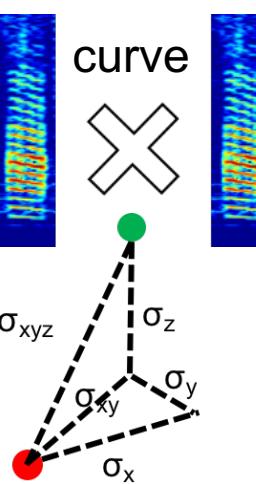
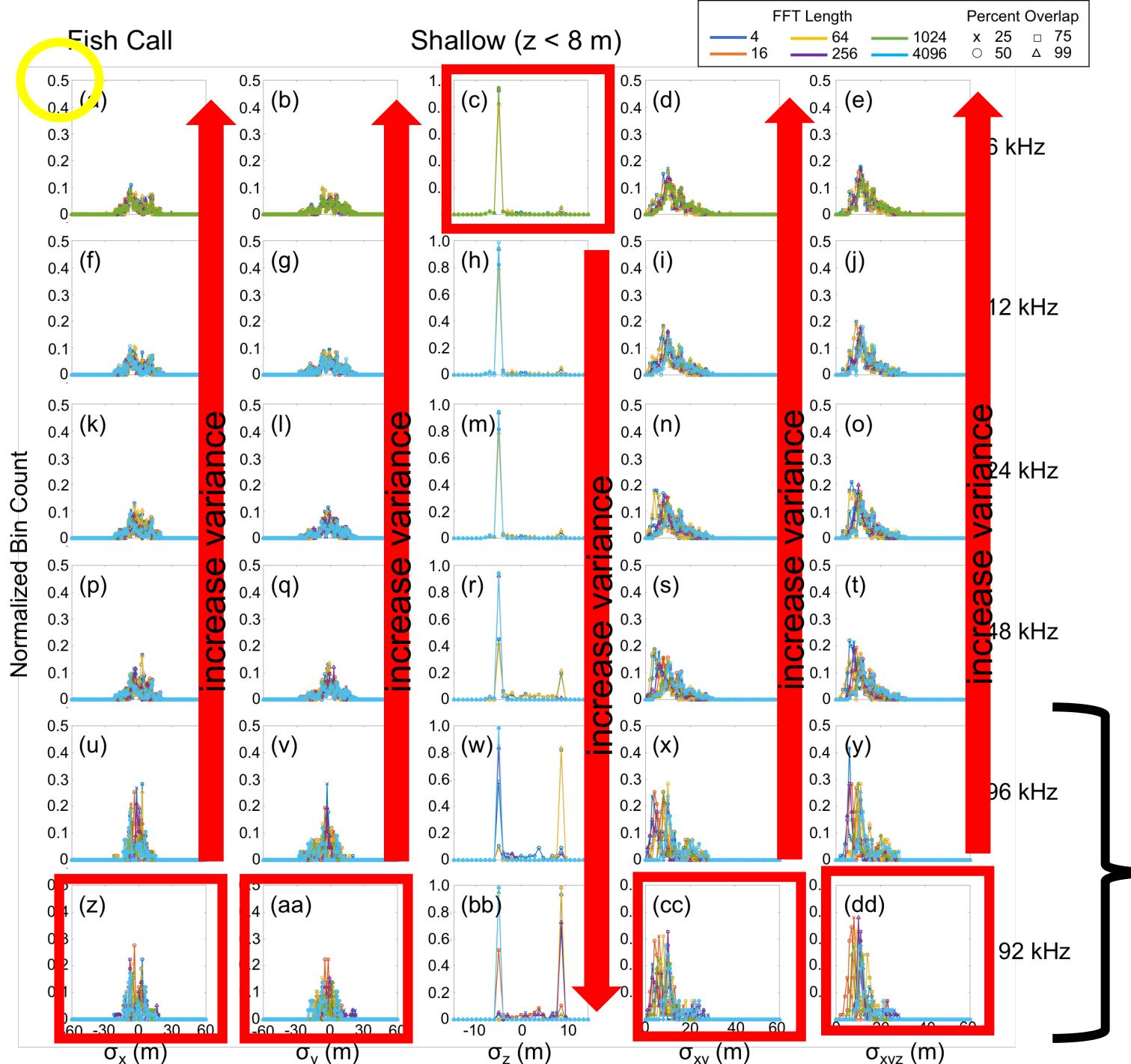
Method: TDOAs using waveform cross-correlation with plane wavefront

- propagation physics do not match plane-wavefront
- sampling frequency has variable effect on localization performance in each dimension
 - $\uparrow f_s$: \uparrow variance of σ_x and σ_z
 - $\uparrow f_s$: \downarrow variance of σ_y
 - little change in bias in each dimension (most in σ_y)
- degree of quadratic interpolation of the cross-correlation output and signal amplitude have little effect on localization performance for both shallow and deep sources
- localization performance is higher for deep sources (vs. shallow sources)
 - more direct path to receivers
 - but, fewer playbacks for deep sources

Parameter Selection

Method: TDOAs using spectrogram cross-correlation
with curve waveform

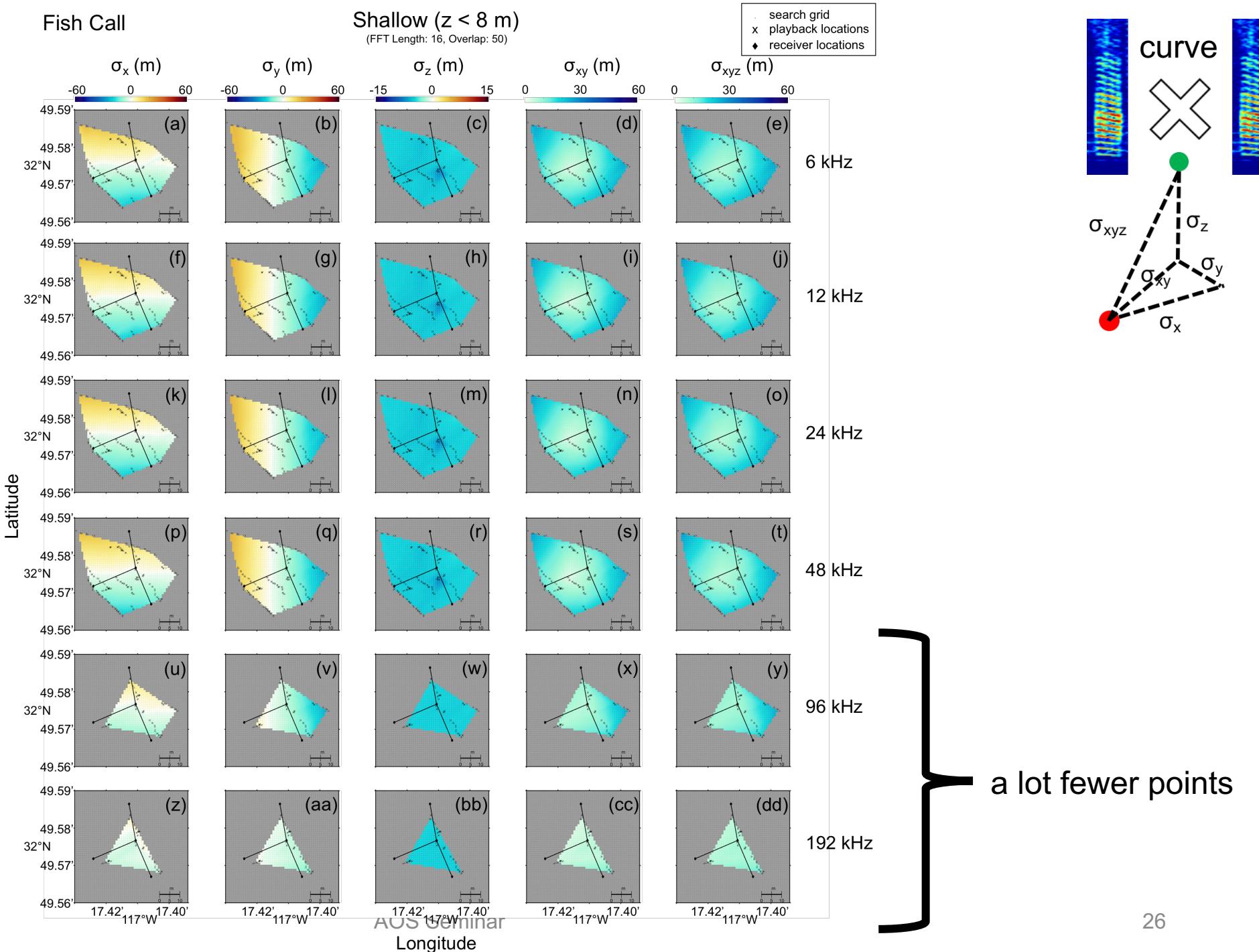
5/28/20



Parameter Selection

Method: TDOAs using spectrogram cross-correlation
with curve waveform

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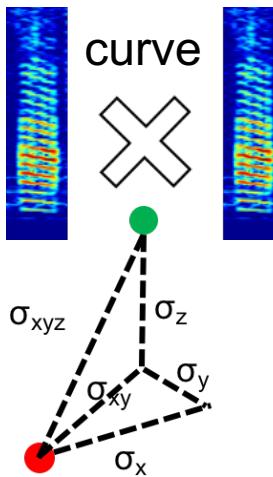
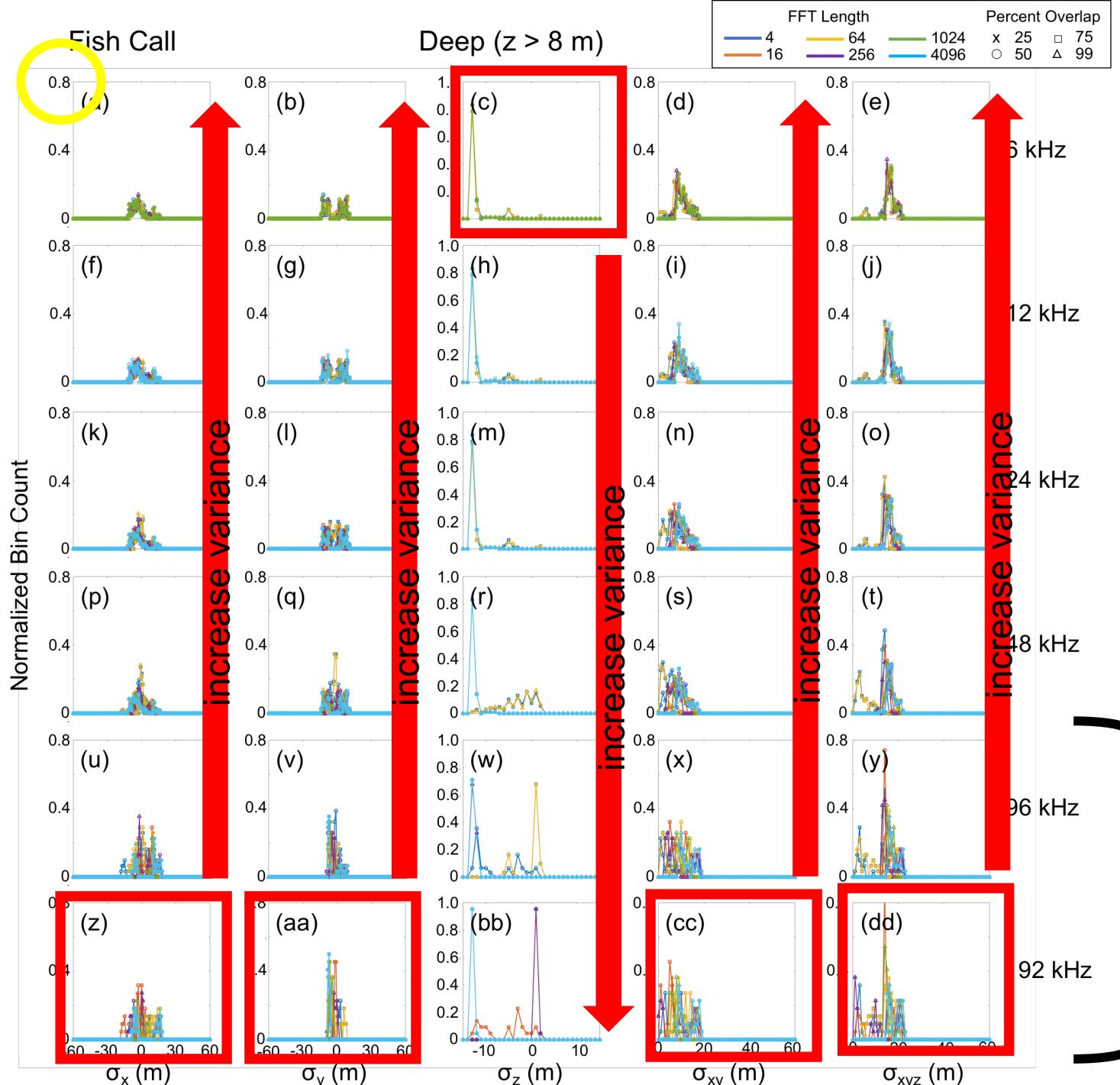


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Parameter Selection

Method: TDOAs using spectrogram cross-correlation
with curve waveform

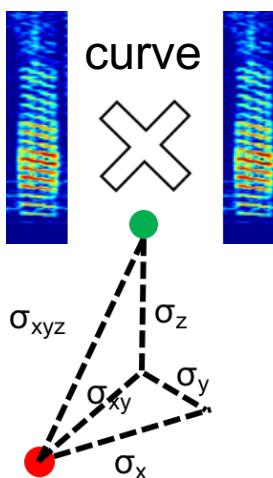
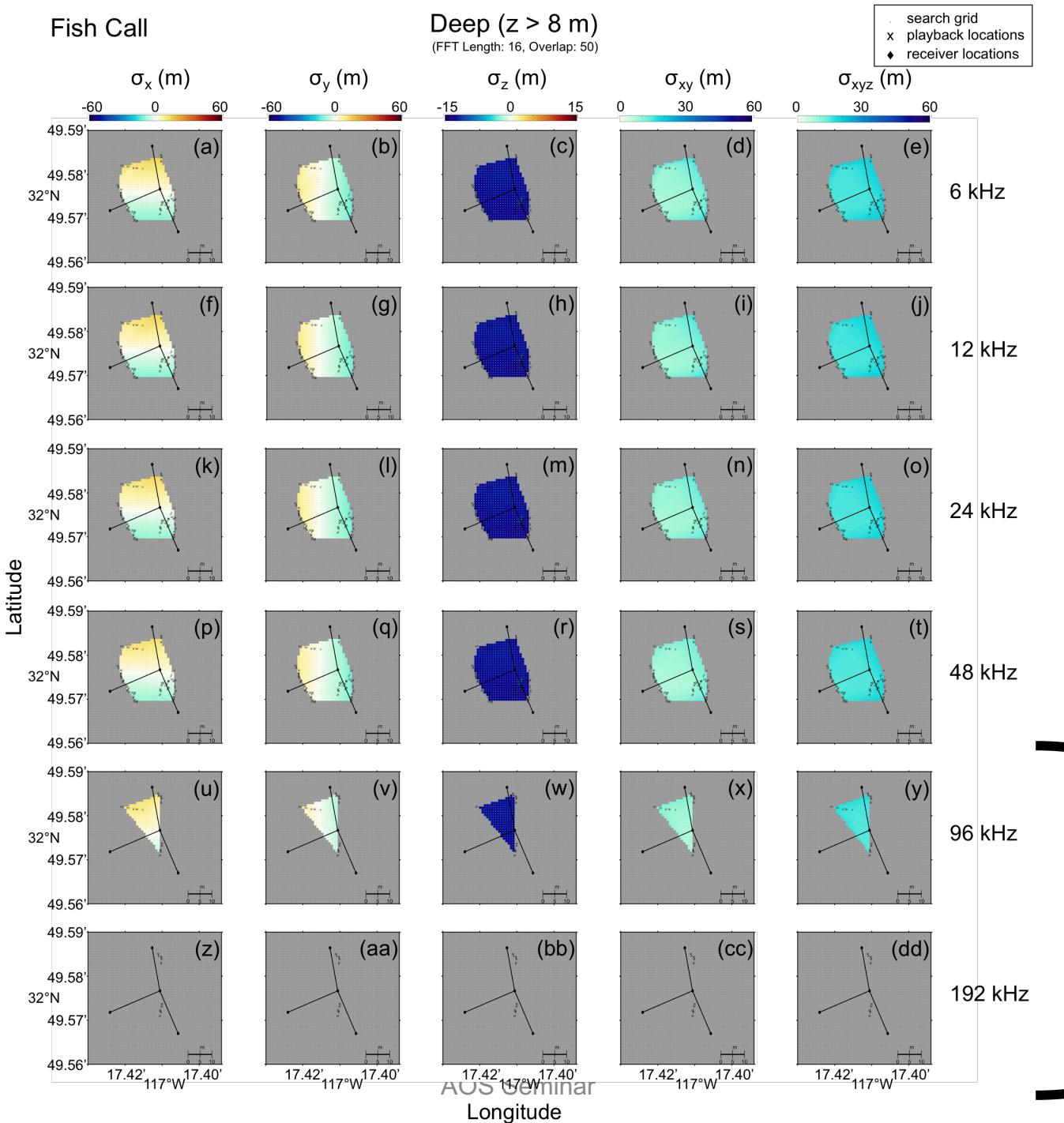
5/28/20



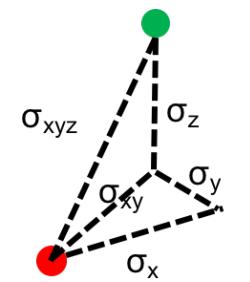
Parameter Selection

Method: TDOAs using spectrogram cross-correlation with curve waveform

5/28/20

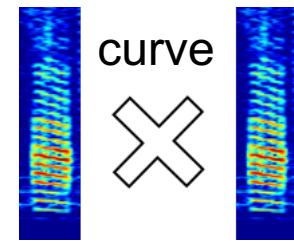


a lot fewer points



Parameter Selection

Method: TDOAs using spectrogram cross-correlation with curve wavefront

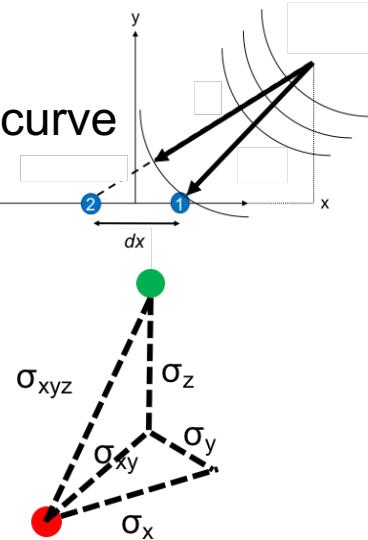
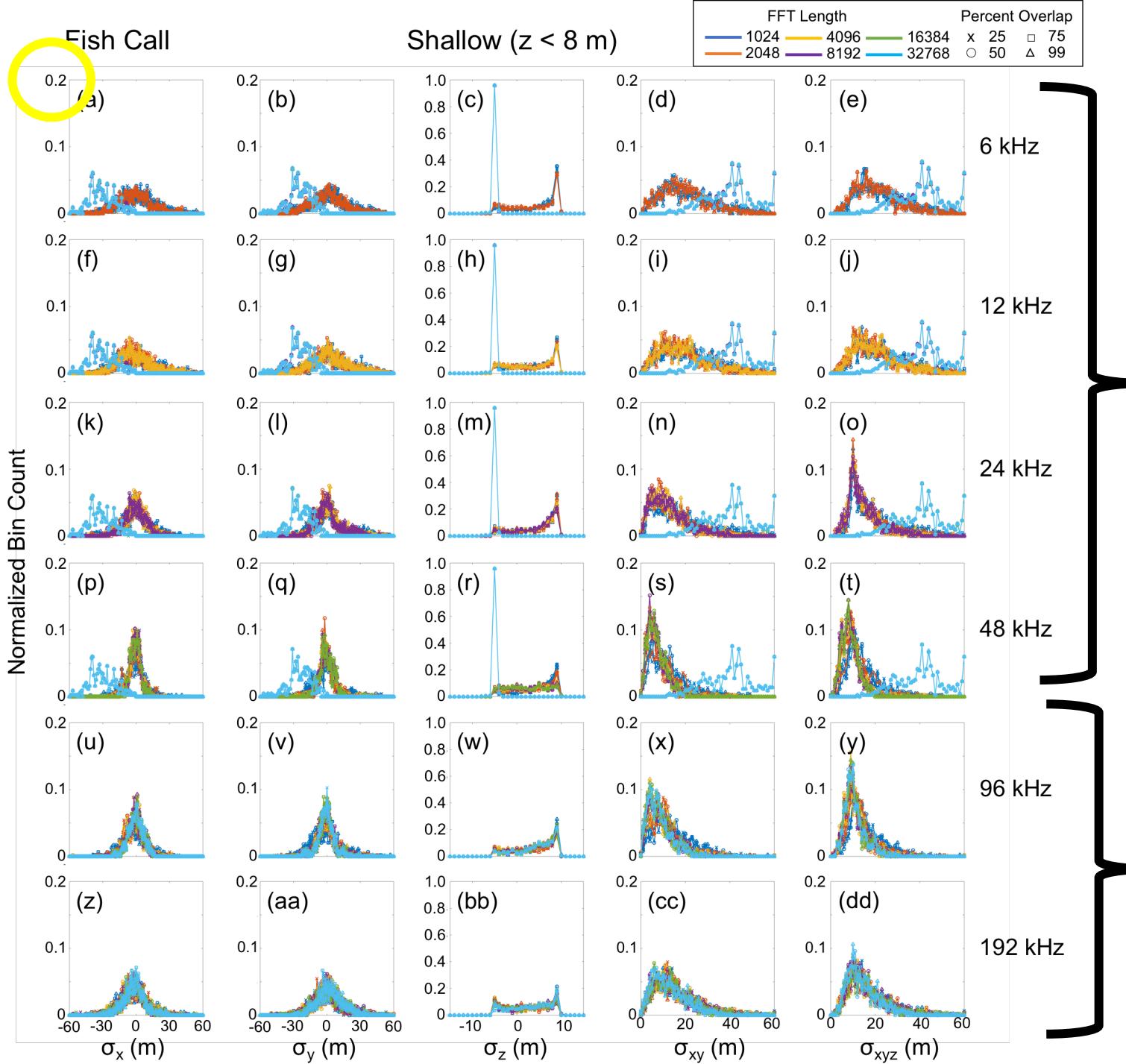


- increasing sampling frequency possibly improves localization performance
 - but at a huge computational cost (i.e., this is slowest method by far)
- too few points localized with highest sampling frequency to make strong conclusion

Parameter Selection

Method: curve-wavefront frequency-domain beamforming

5/28/20



FFT bin size < 2 Hz

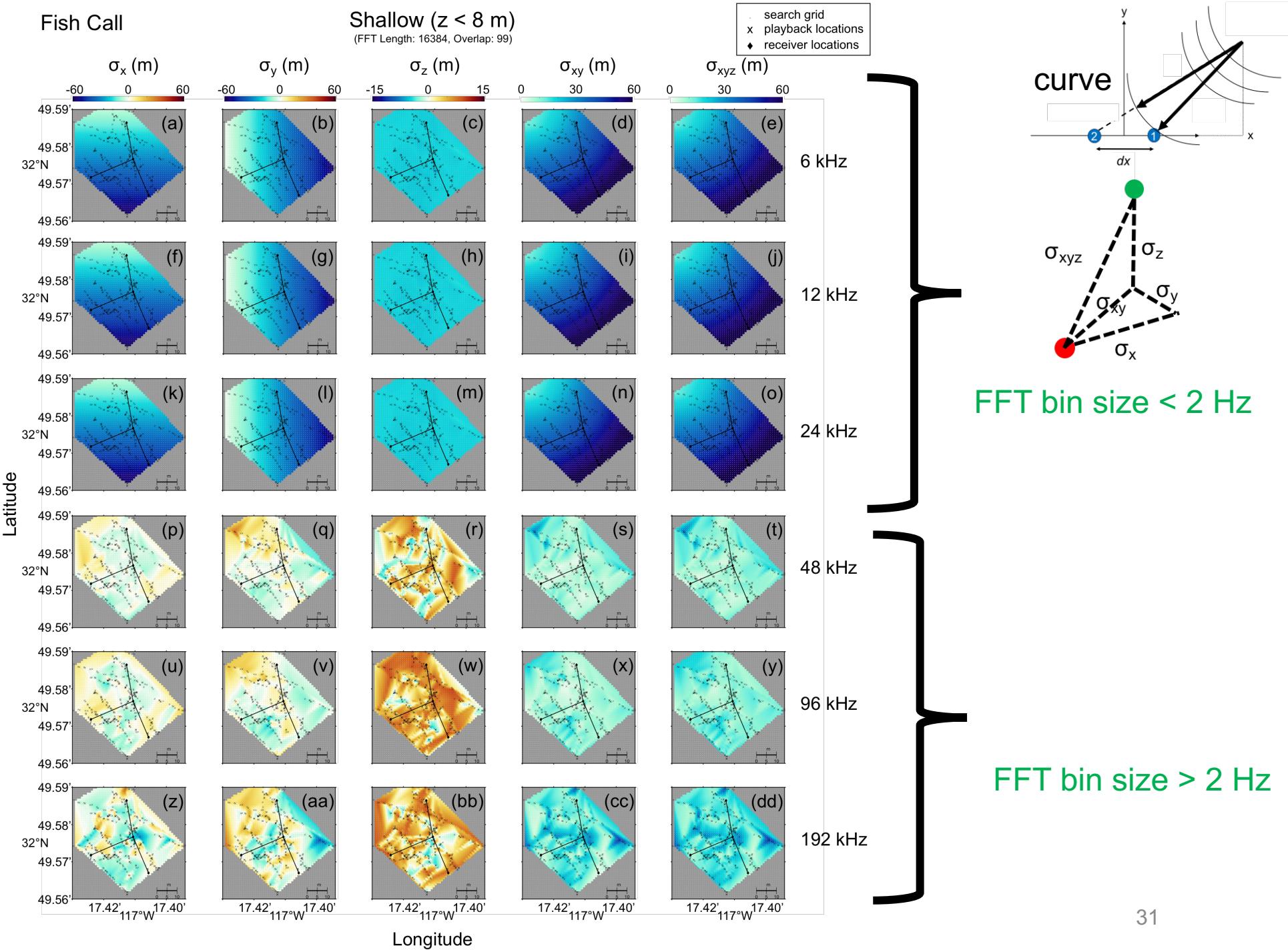
FFT bin size > 2 Hz

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Parameter Selection

Method: curve-wavefront frequency-domain beamforming

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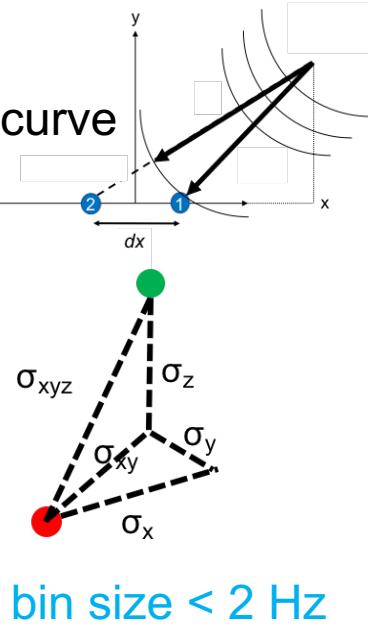
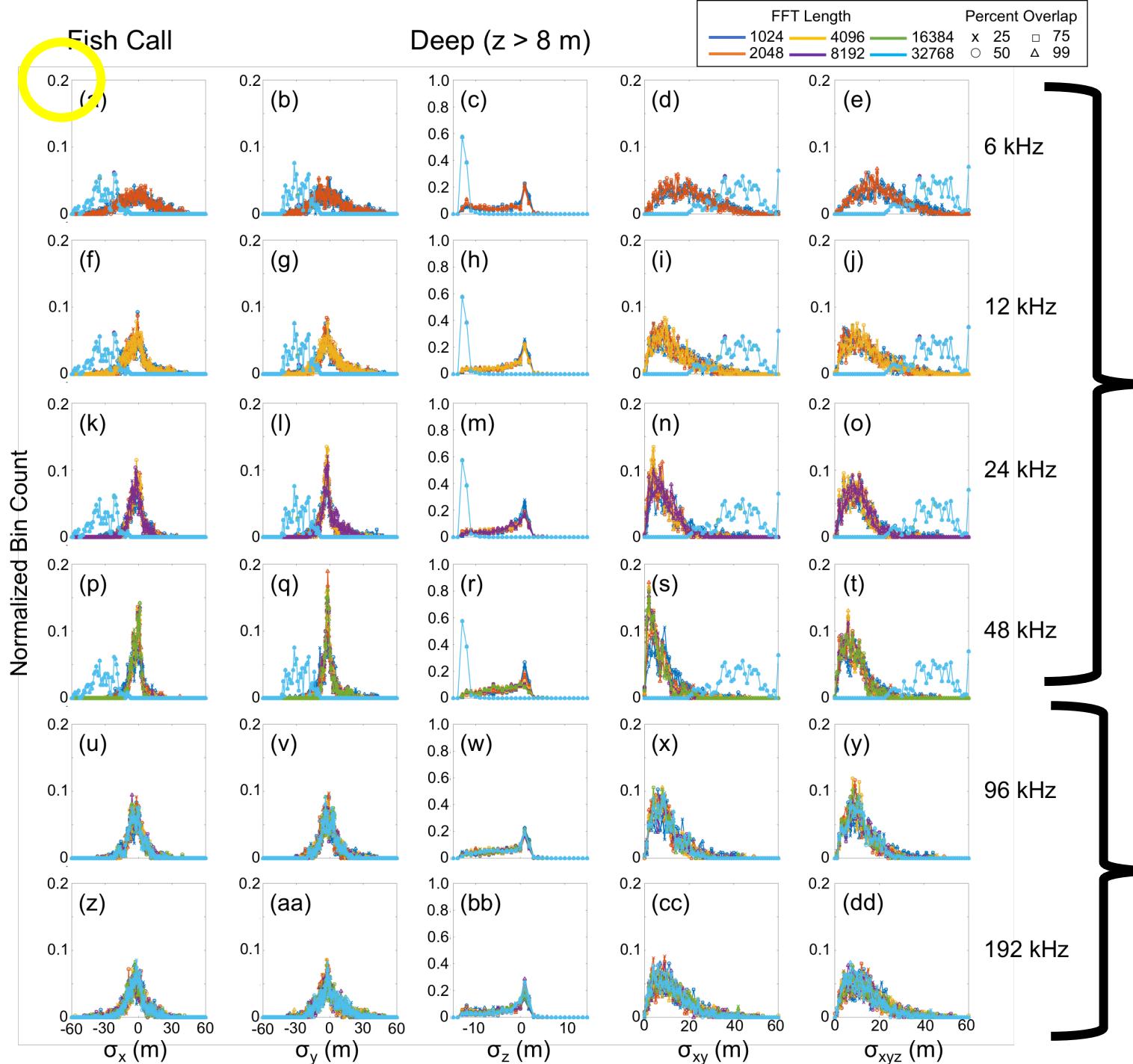


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Parameter Selection

Method: curve-wavefront frequency-domain beamforming

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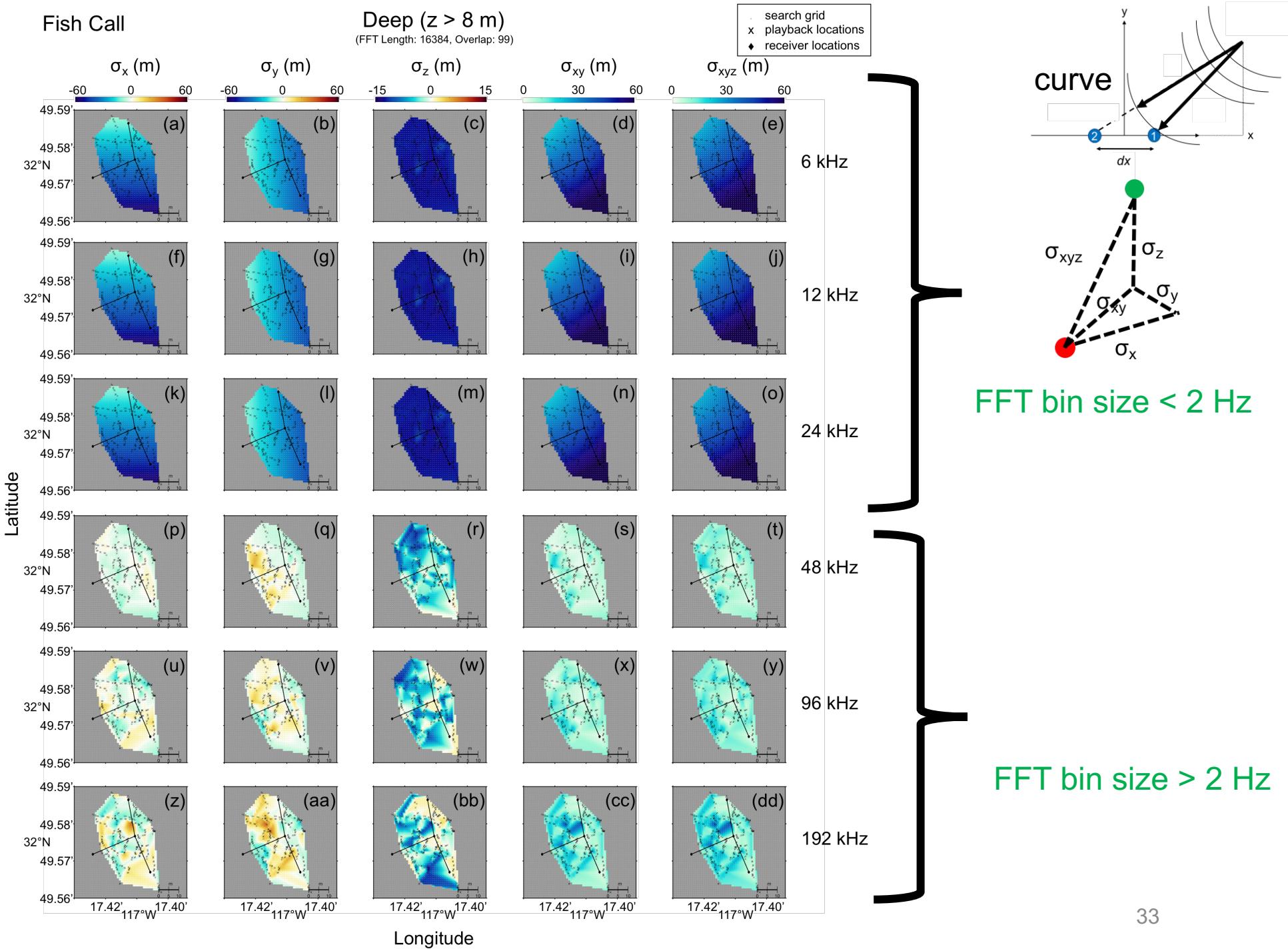
FFT bin size > 2 Hz

32

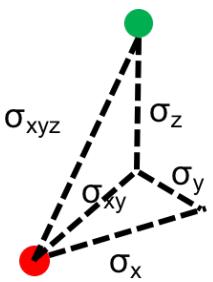
Parameter Selection

Method: curve-wavefront frequency-domain beamforming

5/28/20

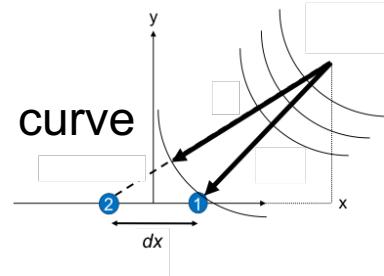


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Parameter Selection

Method: curve-wavefront frequency-domain beamforming

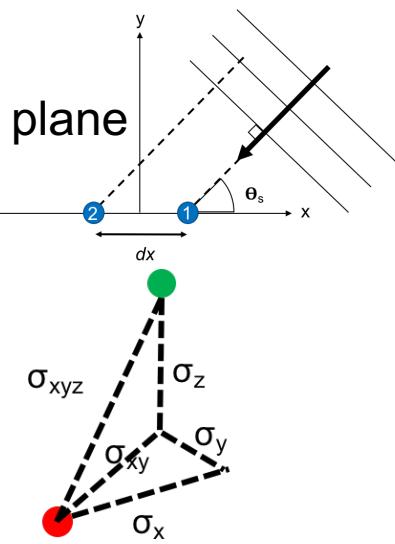
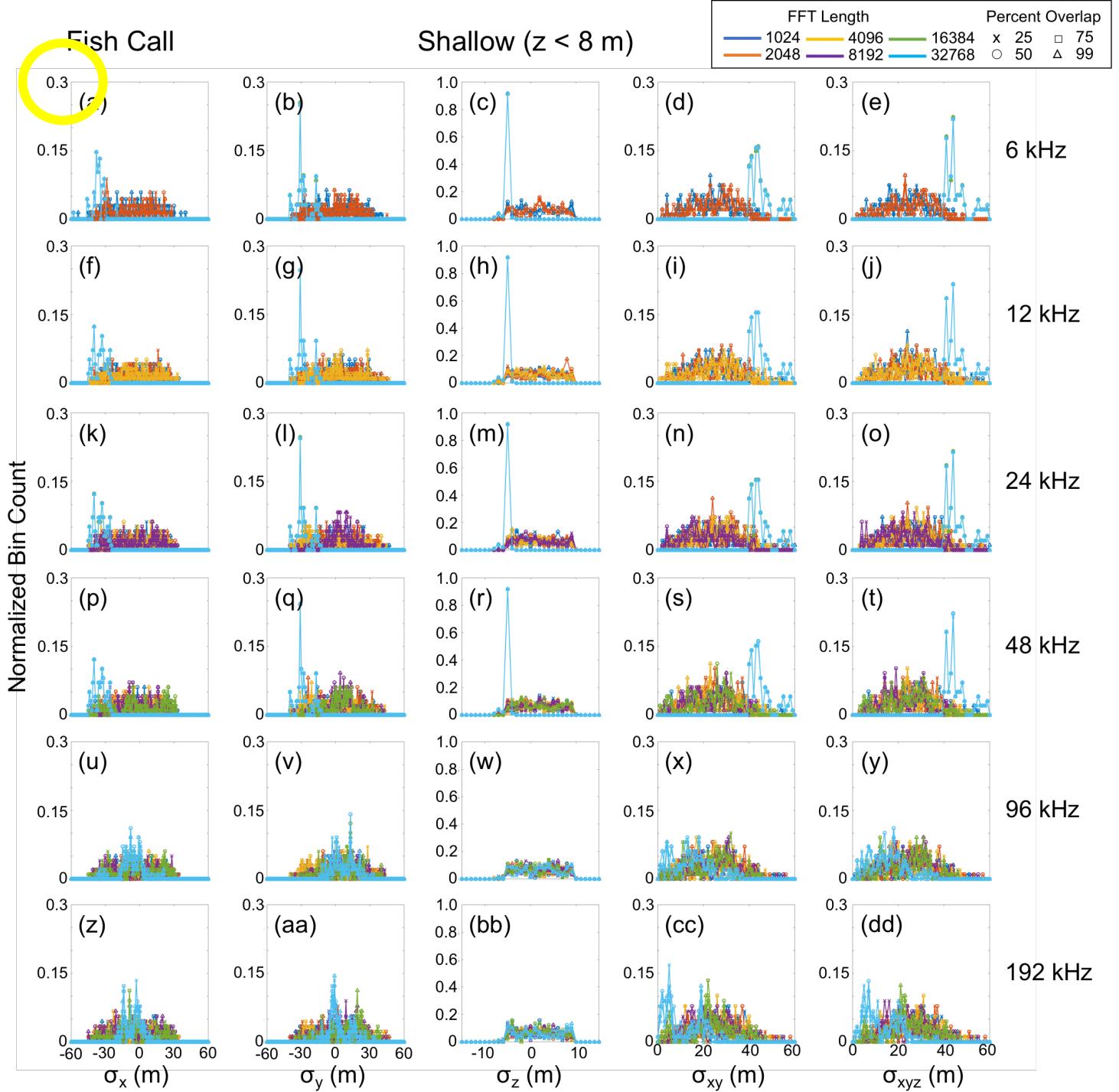


- FFT bin size has greatest influence on localization performance (i.e., co-influence of sampling frequency and FFT length)
 - FFT bin size > 2 Hz: distribution with high variance and low bias
 - FFT bin size < 2 Hz: distribution with low variance and high bias
- distribution variance decreases with increasing sampling frequency (up to native sampling frequency)
- distribution shape changes for “groups” of FFT length
- effects of percent overlap are negligible

Parameter Selection

Method: plane-wavefront frequency-domain beamforming

5/28/20

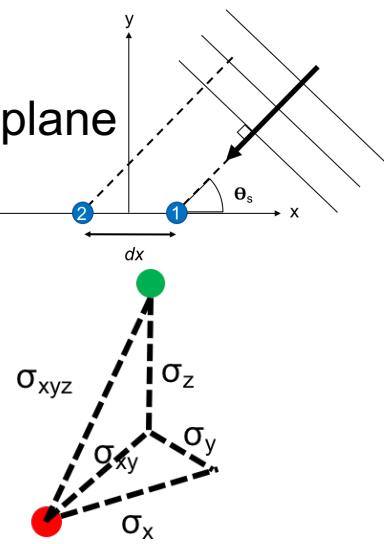
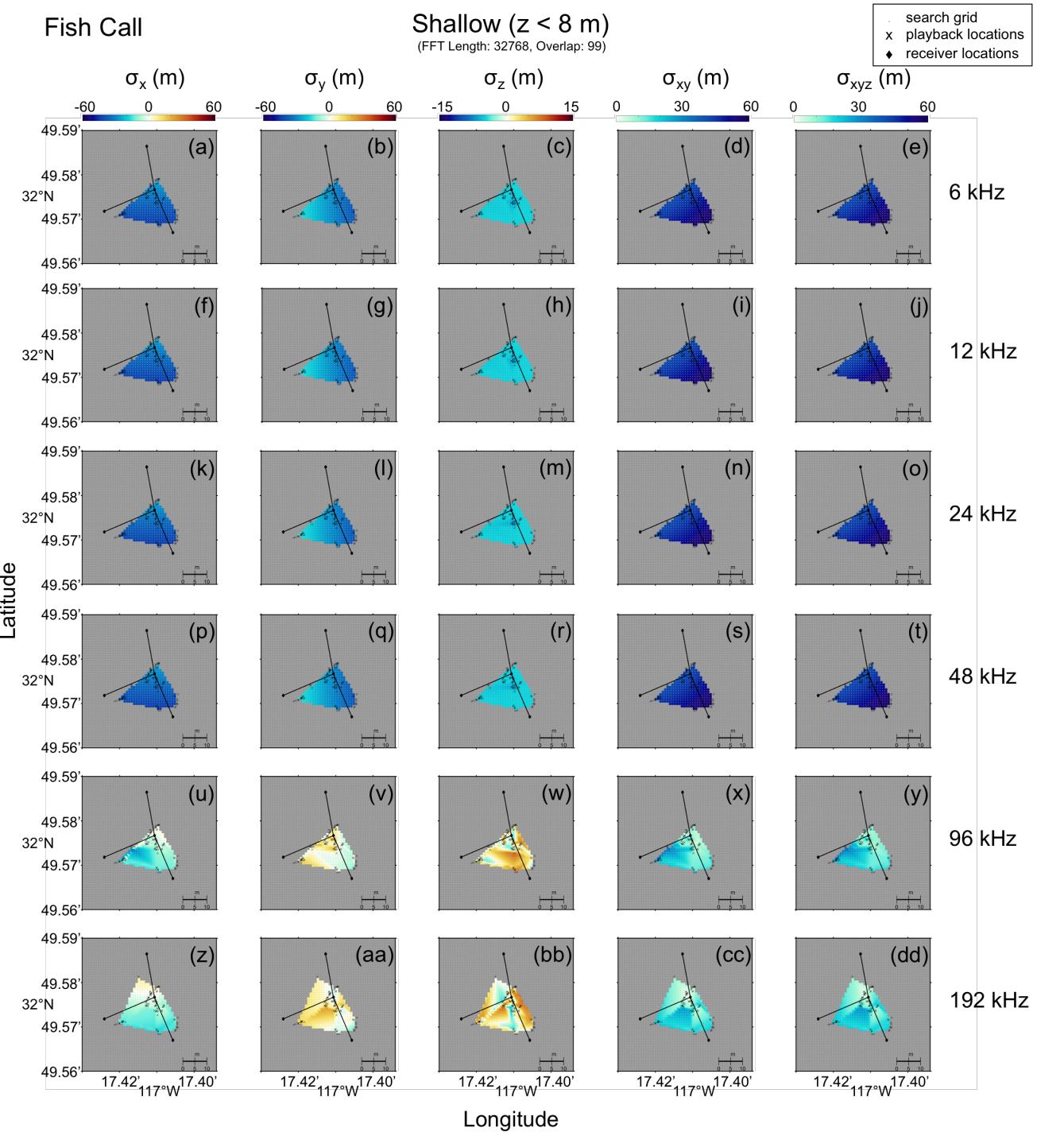


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Parameter Selection

Method: plane-wavefront frequency-domain beamforming

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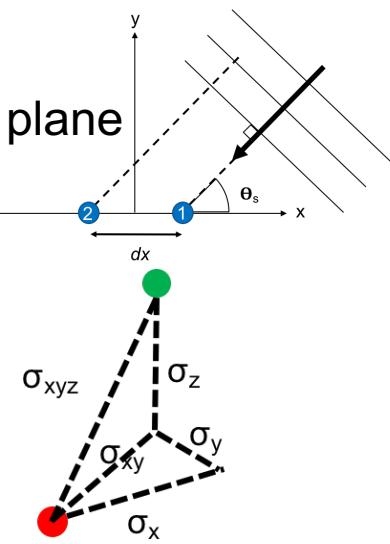
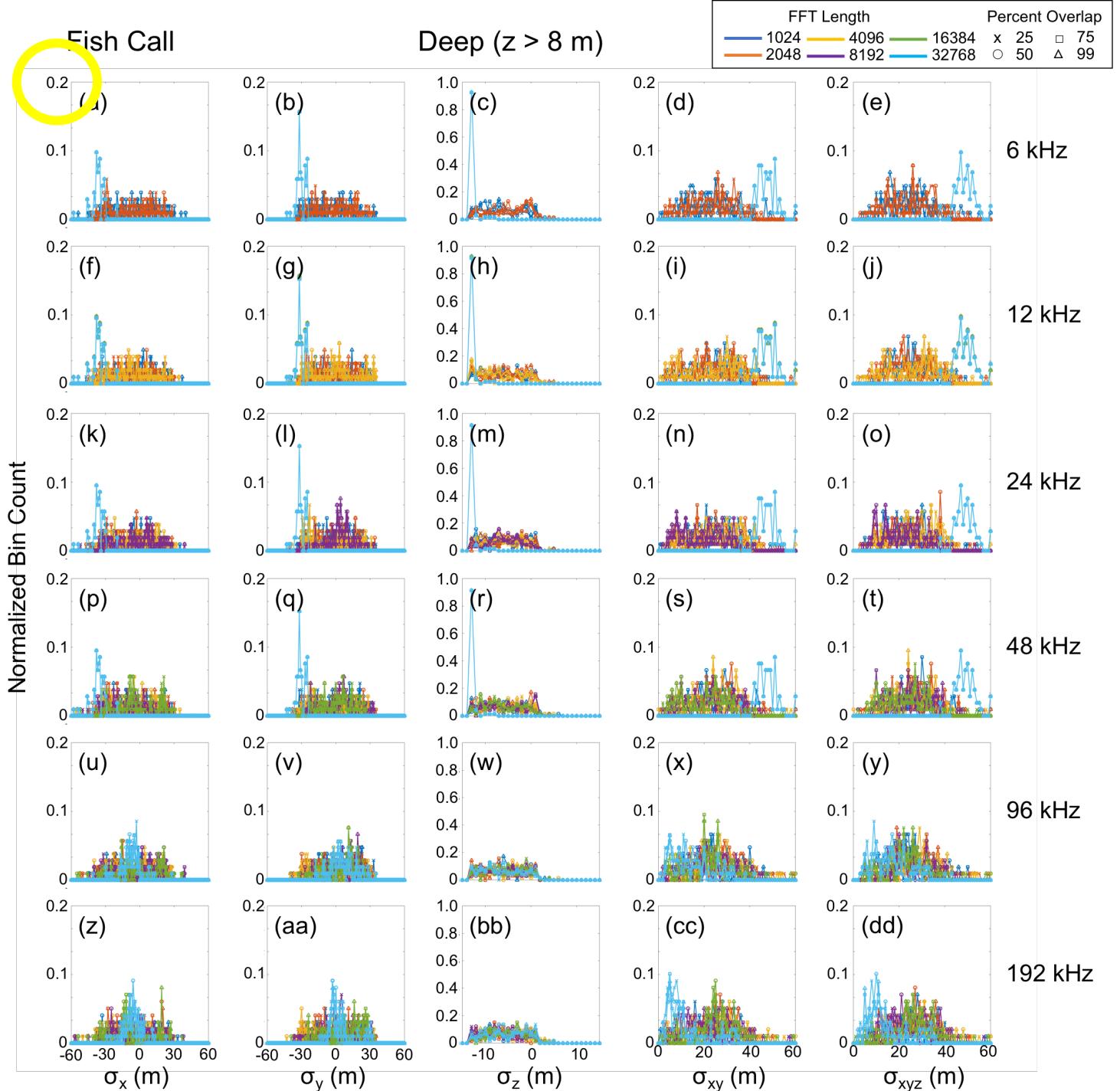


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Parameter Selection

Method: plane-wavefront frequency-domain beamforming

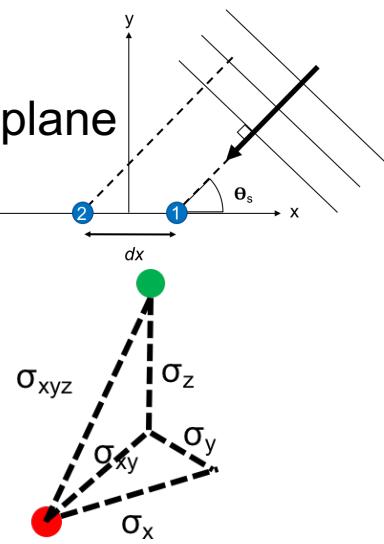
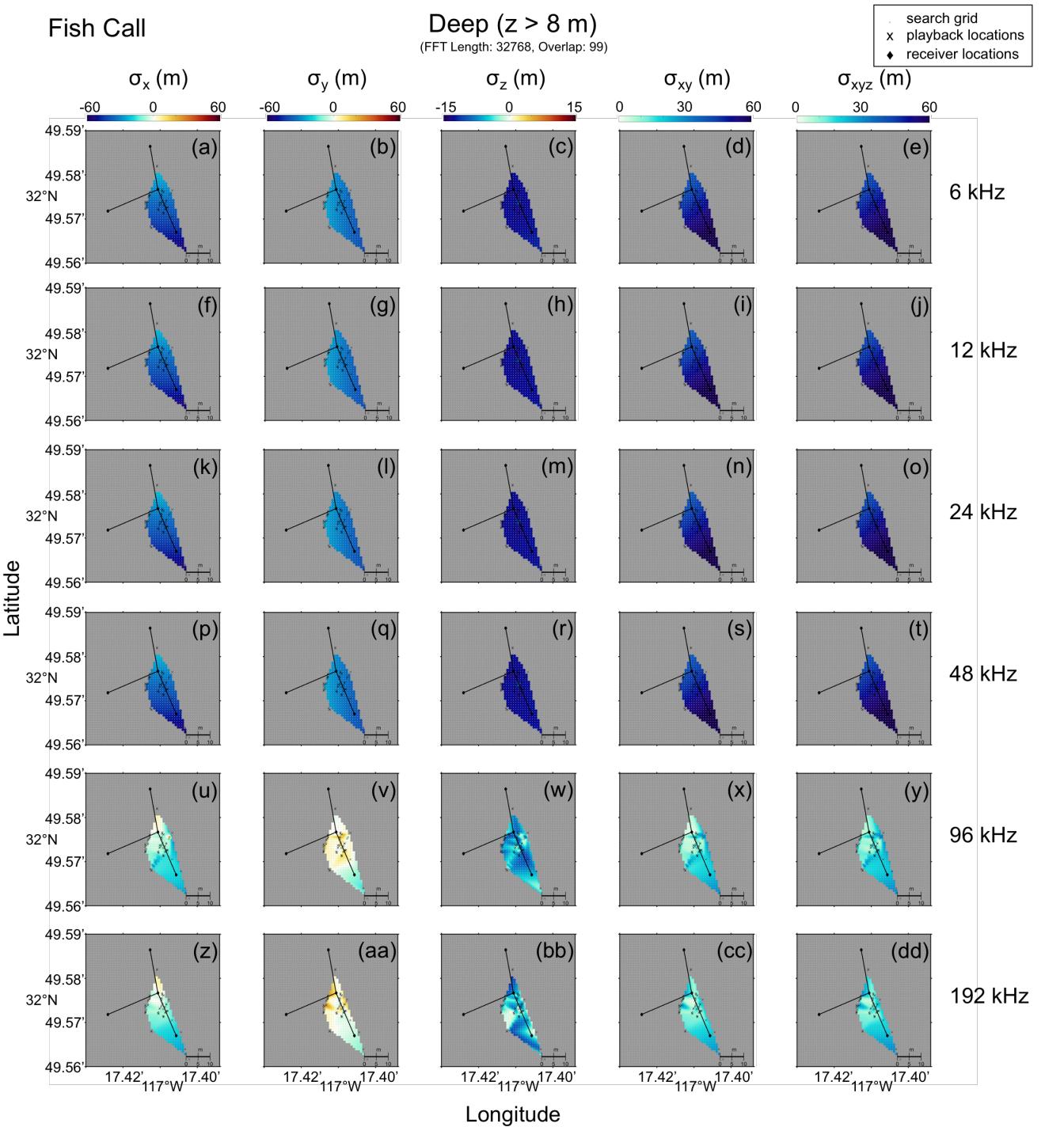
5/28/20



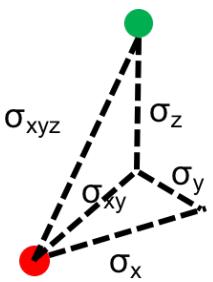
Parameter Selection

Method: plane-wavefront frequency-domain beamforming

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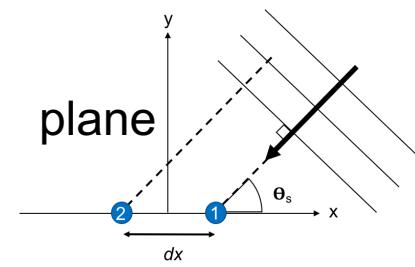


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Parameter Selection

Method: plane-wavefront frequency-domain beamforming



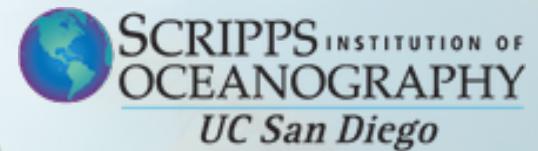
- propagation physics do not match plane-wavefront
- FFT bin size has greatest influence on localization performance (i.e., co-influence of sampling frequency and FFT length)
 - FFT bin size > 2 Hz: distribution with high variance and low bias
 - FFT bin size < 2 Hz: distribution with low variance and high bias
- effects of percent overlap are negligible
- increasing sampling frequency and FFT length leads to distribution similar to when correct propagation physics (i.e., curve-wavefront) are used

Conclusions and Next Steps

- method with best overall localization performance (so far...)
TDOAs using waveform cross-correlation with curve-wavefront
 - sampling frequency and Nfft and greatly influence localization performance
 - no clear spatial pattern as to where each method performs best
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- finish computing remaining playback positions
 - more in-depth comparison between methods
 - quantify influence of each parameters
 - localize individual fish using their naturally produced sounds with confidence intervals from error surfaces

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Thank you!



Questions?