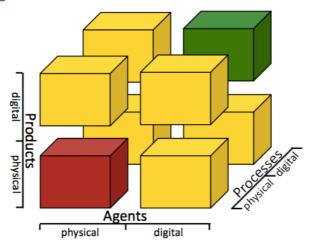
eCommerce- Chapter 01

Dimensions of Digital Value Chains



- 1. Traditional
 - All dimensions are physical
- 2. Hybrid
 - All possible combinations between physical and digital
- 3. Pure eCommerce
 - All dimensions are digital

Definitions

1. eBusiness: Internal activities of an enterprise

eCommerce: External activities

2. eBusiness: Any activity that is electronically conducted in an organization

eCommerce: External activities (Subset of eBusiness)

- 3. eBusiness = eCommerce
- **4. mCommerce** = Limited to mobile telecommunications networks, which are accessed through wireless hand-held devices

Supply Chain

Primary Activities

- Inbound Logistics
- 2. Production Process
- 3. Outbound Logistics

- 4. Marketing and Sales
- 5. Service

Secondary Activities

- a. Firm
 Infrastructure
- b. Human Resource

Management

- c. Technology development
- d. Procurement

Alternative Supply Chain

- 1. Market Research
- 2. New Product development

- 3. Market Products
- 4. Produce Materials
- 5. Produce Products
- 6. Manage Selling and Fulfilment

From Physical to Digital

1. Visibility

 Companies acquire an ability to see physical operations more effectively trough information

2. Mirroring Capability

• Companies Substitute virtual activities for physical ones

3. New Customer Relationships

- Establish space-based relationships with customers
- Five value-adding steps:
 - Gather Information
 - o Organise it for the customer
 - Select What's valuable
 - o Package it
 - o Distribute it
- Each stage allows many new extracts

Customer Journey

- 1. Attract
- 2. Engage
- 3. Increase AOV
- 4. Purchase
- 5. Retention
- 6. Loyalty & Advocacy

Adding Value of Digital Value Chains

1. Information economics

- Determines the value of the information
- Reach
- Range
- Richness

2. Four Ps of Marketing

- Product
- Place
- Price
- Promotion

3. Customer intimacy

 Customers are willing to provide personal data to enhance the customer value

4. Integration intermediaries

Disintegration of many physically based intermediaries

• Integration of new kinds of information intermediaries

Value Networks

Group of partners that a company works with to deliver a product or a service to its customer

Before

- Suppliers
- Buy-side intermediaries

Centre

• Core value chain activities

After

- Wholesaler
- Distributor
- Retailer
- Customer

Strategic-core value chain partners

- Inbound logistics
- Manufacturing
- Product warehousing

Non-strategic core value chain partners

- Finance
- Human Resources
- Administration

Extras

Disintermediation

Removal of organisation or business process layers responsible for certain intermediary steps in a given supply chain

Reintermediation

Intermediary's role is shifted to one that emphasises value-added services

Horizontal/Vertical marketplace

A market which meets

- a given need of a wide variety of industries
- a particular industry or industry segment

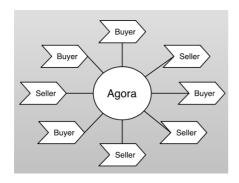
Horizontal/Vertical Integration

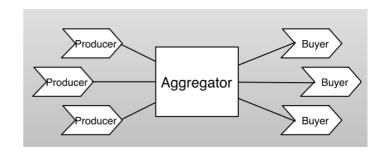
Mergers, acquisitions or takeovers, of multiple companies involved

- in the same level of a production process
- in different level of a production process

Business Webs

Agora



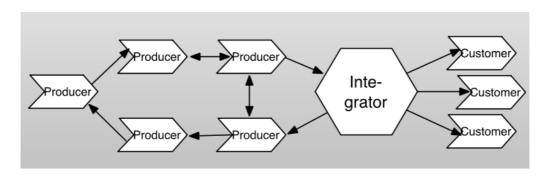


- Electronic marketplace where buyers and seller meet in order to openly negotiate over the goods offered their prices.
- Example: eBay

- Digital supermarket.
- Selects suitable products and services from different producers, decides on the appropriate market segments, set prices and supervises the fulfilment of the transaction.
- Example: *Amazon*

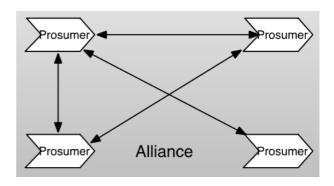
Aggregator

Integrator



- Shop production
- Includes all the components desired by the customer
- Integrates the value of various actors such a s external developers
- Example: Cisco

Alliance

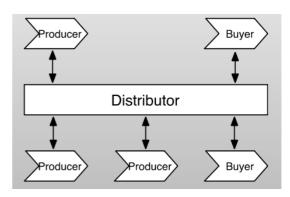


- Loosely couple and selforganised partner networks, which pursue a common goal
- Prosumer: Members are consumers and producers
- Example: *Alliance, Linux*

Distributor

eBusiness Categories

1. B2Camzon.com2. B2Bsalesforce.com3. B2B2Cliferando.de4. C2BGoogle AdSense5. C2CeBay.com



- Transfers material product, intangible products and services from the producer to the user.
- Example: *Telekom*