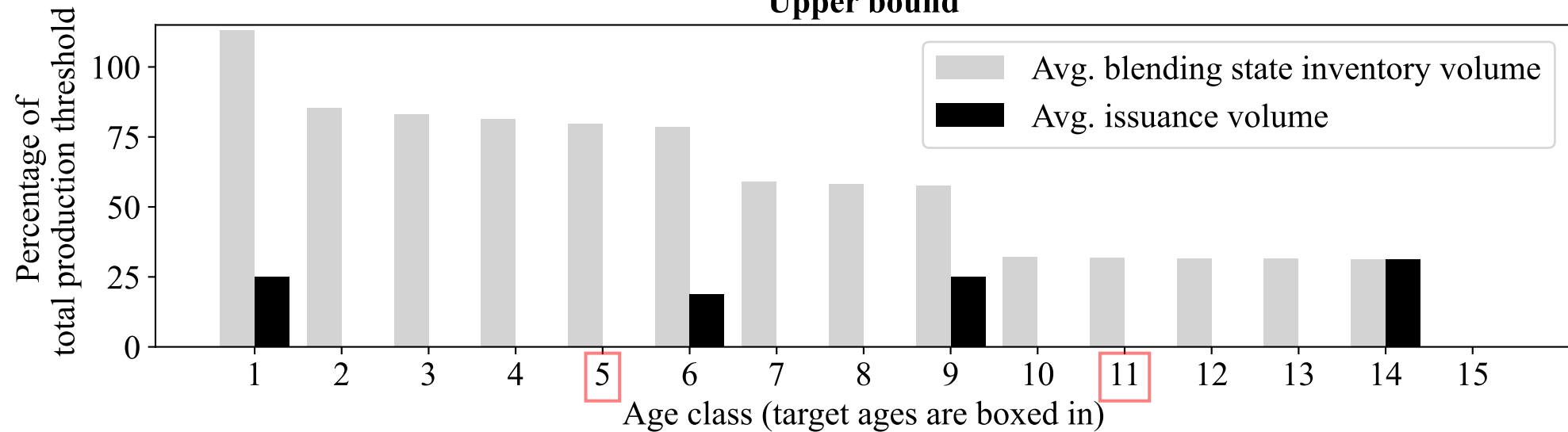


## Upper bound



## Scaling reference

