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package Vista;
import Controlador.Controlador;
import Controlador.Evento;
import Controlador.GestorEventos;
import Modelo.Biblioteca;
import Modelo.MenuData;
import Modelo.Usuario;
import java.beans.PropertyChangeEvent;
import java.util.Observable;
import java.util.logging.Level;
import java.util.logging.Logger;
import javax.swing.UIManager;
import javax.swing.UnsupportedLookAndFeelException;
import javax.swing.plaf.metal.DefaultMetalTheme;
import javax.swing.plaf.metal.MetalLookAndFeel;
import javax.swing.plaf.metal.OceanTheme;
  @author nanohp
public class VistaGrafica implements IVista, GestorEventos {
    private int estado;
    private Controlador controlador;
    private VistaGLogin vGLogin;
    private VistaGPrincipal vGPrincipal;
    private Observable modelo;
    private Biblioteca biblioteca;
    private String lookAndFeel;
   private final static String LOOKANDFEEL = "Metal";
   private final static String THEME = "Ocean";
    public VistaGrafica(Biblioteca biblioteca) {
        this.biblioteca = biblioteca;
        inicializaLookAndFeelInicial();
    }
    public VistaGrafica(MenuData menu) {
        inicializaLookAndFeelInicial();
    private void inicializaLookAndFeelInicial() {
        try {
            //lookAndFeel = "com.sun.java.swing.plaf.motif.MotifLookAndFeel";
            String lookAndFeel = "com.sun.java.swing.plaf.gtk.GTKLookAndFeel";
            UIManager.setLookAndFeel(lookAndFeel);
        } catch (UnsupportedLookAndFeelException ex) {
            Logger.getLogger(VistaGrafica.class.getName()).log(Level.SEVERE, null, ex);
        } catch (ClassNotFoundException ex) {
            Logger.getLogger(VistaGLogin.class.getName()).log(Level.SEVERE, null, ex);
        } catch (InstantiationException ex) {
            Logger.getLogger(VistaGLogin.class.getName()).log(Level.SEVERE, null, ex);
        } catch (IllegalAccessException ex) {
            Logger.getLogger(VistaGLogin.class.getName()).log(Level.SEVERE, null, ex);
    }
   @Override
    public void arranca() {
        vGLogin = new VistaGLogin(this, controlador);
        vGLogin.setVisible(true);
    }
    public void operacion(Usuario usuario) {
        vGPrincipal = new VistaGPrincipal(this, controlador, usuario);
        vGPrincipal.setVisible(true);
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}
@Override
public void setModelo(Observable observable) {
    modelo = observable;
}
@Override
public String getValor(String etiqueta) {
    throw new UnsupportedOperationException("Not supported yet.");
@Override
public void mostrarMensaje(String mensaje) {
    throw new UnsupportedOperationException("Not supported yet.");
}
@Override
public void modelPropertyChange(PropertyChangeEvent evt) {
    throw new UnsupportedOperationException("Not supported yet.");
}
@Override
public void procesarEvento(Evento evento) {
    Object info = evento.getInfo();
    switch (evento.getTipoEvento()) {
        case FIJAR_LYL:
                lookAndFeel = (String)info;
            break;
        case LOGIN_OK:
            if (info.getClass().getName().startsWith("Modelo.Usuario")) {
                //vGLogin.setVisible(false);
                //vGLogin = null;
                Usuario usuarioActivo = (Usuario) info;
                //this.initLookAndFeelAplicacion(lookAndFeel);
                this.initLookAndFeelAplicacion(usuarioActivo.getLookAndFeel());
                operacion(usuarioActivo);
            } else {
                assert false : info.getClass().getName() + " clase no valida";
            break;
        case LOGOUT:
            vGPrincipal.setVisible(false);
            //vGPrincipal = null;
            vGLogin.limpiarModelo();
            vGLogin.setVisible(true);
            break;
        default:
            System.err.println("eventoRespuesta() no tratado");
    }
}
@Override
public void setControlador(Controlador controlador) {
    this.controlador = controlador;
}
private void initLookAndFeelAplicacion(String loolAndFeelStr) {
    if (lookAndFeel != null) {
        if (loolAndFeelStr.equals("Metal")) {
            lookAndFeel = UIManager.getCrossPlatformLookAndFeelClassName();
            // an alternative way to set the Metal L&F is to replace the
            // previous line with:
            // lookAndFeel = "javax.swing.plaf.metal.MetalLookAndFeel";
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} else if (loolAndFeelStr.equals("System")) {
            lookAndFeel = UIManager.getSystemLookAndFeelClassName();
        } else if (loolAndFeelStr.equals("Motif")) {
            lookAndFeel = "com.sun.java.swing.plaf.motif.MotifLookAndFeel";
        } else if (loolAndFeelStr.equals("GTK")) {
            lookAndFeel = "com.sun.java.swing.plaf.gtk.GTKLookAndFeel";
        } else {
            System.err.println("Unexpected value of LOOKANDFEEL specified: "
                    + lookAndFeel);
            lookAndFeel = UIManager.getCrossPlatformLookAndFeelClassName();
        }
        try {
            UIManager.setLookAndFeel(lookAndFeel);
            // If L&F = "Metal", set the theme
            if (lookAndFeel.equals("Metal")) {
                if (THEME.equals("DefaultMetal")) {
                    MetalLookAndFeel.setCurrentTheme(new DefaultMetalTheme());
                } else if (THEME.equals("Ocean")) {
                    MetalLookAndFeel.setCurrentTheme(new OceanTheme());
                } else {
                    MetalLookAndFeel.setCurrentTheme(new TestTheme());
                UIManager.setLookAndFeel(new MetalLookAndFeel());
        } catch (ClassNotFoundException e) {
            System.err.println("Couldn't find class for specified look and feel:"
                    + lookAndFeel);
            System.err.println("Did you include the L&F library in the class path?");
            System.err.println("Using the default look and feel.");
        } catch (UnsupportedLookAndFeelException e) {
            System.err.println("Can't use the specified look and feel ("
                    + lookAndFeel
                    + ") on this platform.");
            System.err.println("Using the default look and feel.");
        } catch (Exception e) {
            System.err.println("Couldn't get specified look and feel ("
                    + lookAndFeel
                    + "), for some reason.");
            System.err.println("Using the default look and feel.");
            e.printStackTrace();
        }
   }
}
```