

### Landing Page

- Dramatic scene image as 100% of the background
- Name of our game
- Sound effects (sword sounds?)
- Music playing in the background
- Smoke effect going across the screen
- “Hamburger” nav bar w/ sword sound when clicked
  - o Nav on every page?

### Choose Your Allegiance

- One side of the page is for the Triumvate & the other side is the “Elite” allegiance (name not made yet)
- Each side is designed to the colors and theme of the allegiance
- Music in the background
- Sound effects when you click on things
  - o Sword sounds
- Descriptions of the story and history of each allegiance on each side to help the user understand the purpose of the game & battle

### Login Page

- Dramatic scene image as the background
- Music in the background
- Animations
- Authentication on login
- Depending on which allegiance the user chooses, then the design of the login is that chosen allegiance’s colors/theme

### Character Selection

- Depending on which allegiance the user chooses, then the design of the characters is that chosen allegiance’s colors/theme
- Only the chosen allegiance’s characters are shown on this page
  - o Unique to the user’s chosen allegiance
- (If time) on hover over the character image, a character description is displayed
- Sound effects when user hovers or clicks

### Stage Selection (if time)

- User can choose which part of the story they want to start from
  - o Like skipping to a specific “chapter” or “level” in the overall story
- Descriptions of the level/chapter/stage on this page w/ brief summary of what’s going on during that level/chapter/stage

### Battle

- Background theme is based on which “level” or “chapter” the user is playing
- Music in the background
- Animations
- Health bar
- Sound effects
- Video as background or moving background?
- Characters fight!!
- If user wins, then a victory banner displays, or something displays to celebrate
- If user loses, something sad/disappointed appears