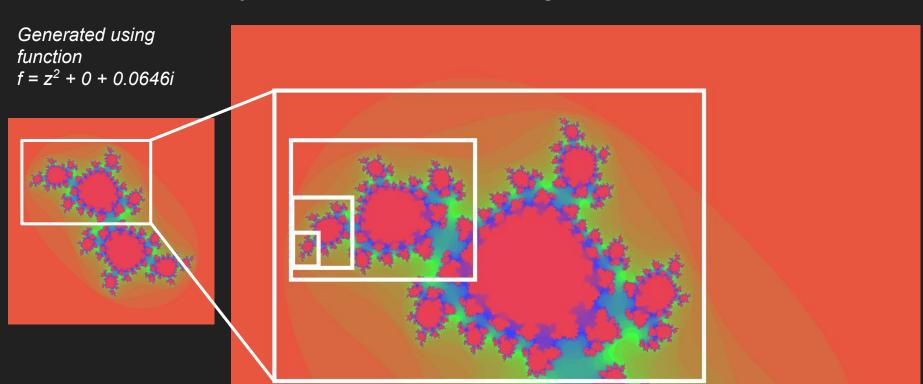
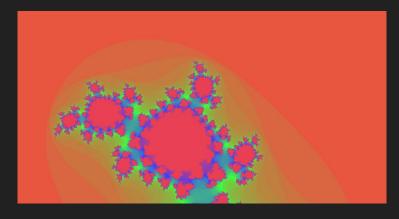


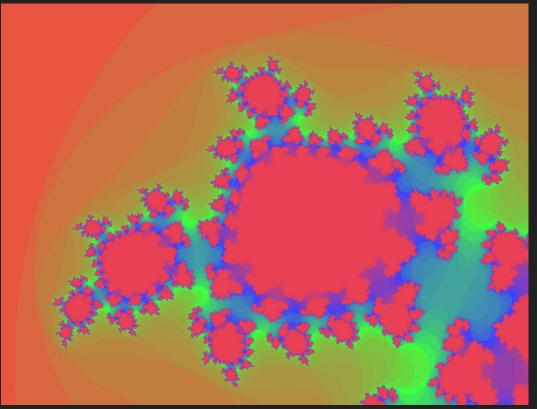
#### Fractal Visualization in Haskell

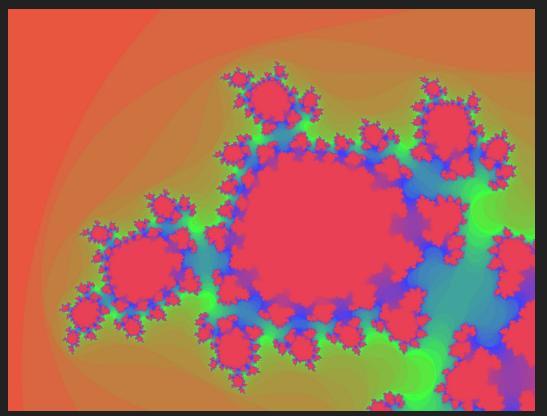
By Riley Weber

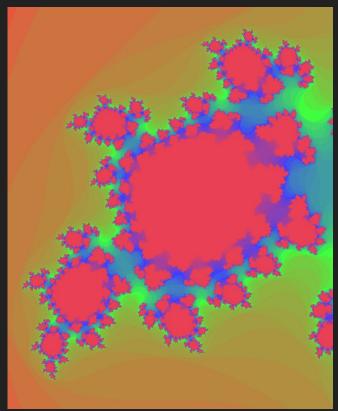
github.com/rileyweber13/fraktell

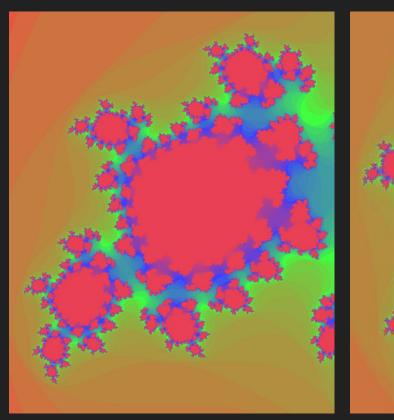


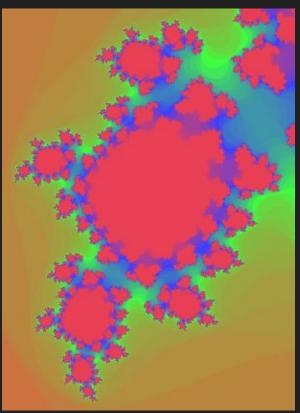






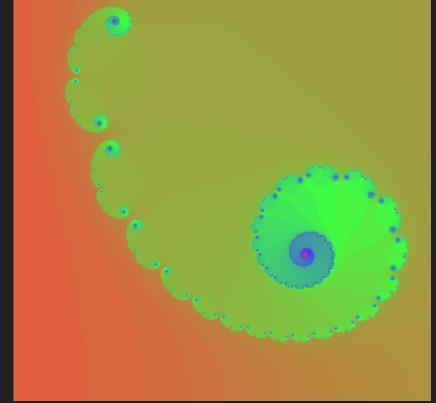




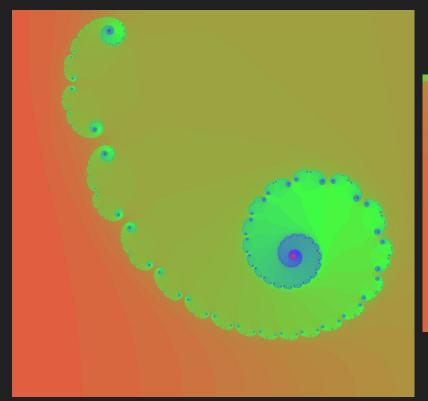


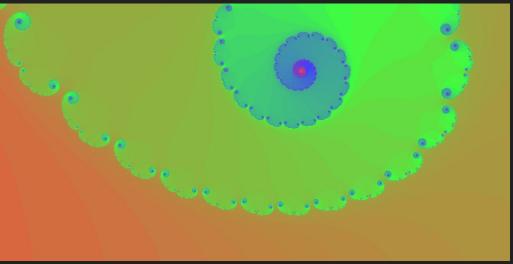
#### Self-similarity: another example





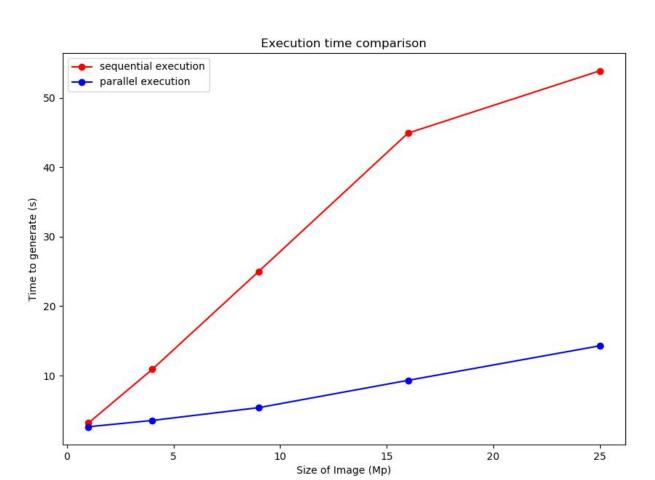
#### Self-similarity: another example





## Speedup

Using parallel computing to optimize fractal visualization



# Thank you!