

# Unit I

**Subject: PRINCIPLES OF ARTIFICIAL INTELLIGENCE** 

**Subject Code: UGCSA201** 

**Department of Computer Science & Applications** 

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## UGCSA201 PRINCIPLES OF ARTIFICIAL INTELLIGENCE

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### **Module 1: Introduction to Artificial Intelligence**

What is intelligence? Foundations of Artificial Intelligence (AI), History of AI; Problem Solving-Formulating problems, problem types, states and operators, state space, and search strategies.

#### Module 2: Search Strategies in Artificial Intelligence

Uninformed Search Strategies: Breadth-first search, depth-first search, uniform-cost search, depth-limited search, iterative deepening depth-first search Informed Search Strategies: Best first search, A\* algorithm, heuristic functions, Iterative deepening A\* (IDA, Game Playing: Perfect decision game, imperfect decision game, evaluation function, alpha-beta pruning.

#### Module 3: Reasoning and AI Programming Languages

Representation, Inference, Propositional Logic, predicate logic (first-order logic), logical reasoning, forward chaining, backward chaining; AI languages and tools - Lisp, Basics of Prolog, CLIPS. Planning-Basic representation of plans, partial order planning, planning in the blocks world, hierarchical planning, conditional planning, representation of resource constraints, measures, temporal constraints

#### Module 4: Managing Uncertainty in AI

Basic probability, Bayes rule, Belief networks, Default reasoning, Fuzzy sets and fuzzy logic; Decision making- Utility theory, utility functions, expert systems.

#### Module 5: Machine Learning and Communication in AI

Decision trees, rule-based learning, current-best-hypothesis search, least-commitment search, neural networks, reinforcement learning, genetic algorithms; Other learning methods - neural networks, reinforcement learning, genetic algorithms. Communication - Communication among agents, natural language processing, formal grammar, parsing, grammar

#### **TEXTBOOKS:**

- 1. Stuart Russell and Peter Norvig. Artificial Intelligence A Modern Approach, Pearson Education Press, 2001.
- 2. Kevin Knight, Elaine Rich, B. Nair, Artificial Intelligence, McGraw Hill, 2008.

#### **Reference Books:**

- 3. George F. Luger, Artificial Intelligence, Pearson Education, 2001.
- 4. Mils J. Nilsson, Artificial Intelligence: A New Synthesis, Morgan Kauffman, 2002.

#### **Module 1: Introduction to Artificial Intelligence**

What is intelligence? Foundations of Artificial Intelligence (AI), History of AI; Problem Solving-Formulating problems, problem types, states and operators, state space, and search strategies.

## **Contents**

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- 1.2 Problem Solving- Formulating problems,
- 1.3 Problem types, states and operators
- 1.4 State space, and search strategies.

#### 1.1 Introduction

The "Principles of Artificial Intelligence" is an essential subject in the field of computer science and engineering, offering a comprehensive introduction to the theories, methodologies, and applications of artificial intelligence (AI). This subject delves into the foundational concepts that underpin AI, including problem-solving, reasoning, learning, and perception. It explores various AI paradigms such as symbolic AI, machine learning, neural networks, and evolutionary algorithms. Students will gain an understanding of how AI systems can be designed and implemented to perform tasks that typically require human intelligence, such as natural language processing, vision, decision-making, and robotics. By studying the principles of AI, learners will acquire the skills and knowledge needed to develop intelligent systems and understand the ethical and societal implications of AI technologies. This subject lays the groundwork for advanced research and development in AI, preparing students for careers in academia, industry, and innovation.

## 1.1.1 What is Intelligence?

Intelligence is a multifaceted and complex attribute that encompasses a variety of cognitive abilities, enabling individuals or systems to understand, learn, and adapt to their environment. At its core, intelligence involves the capacity to process information, reason, solve problems, make decisions, and comprehend complex ideas. It is not limited to humans but can also be observed in animals and, increasingly, in artificial systems.

In humans, intelligence manifests in various forms, including logical reasoning, abstract thinking,

creativity, emotional understanding, and social skills. It enables individuals to learn from experiences, apply knowledge to new situations, understand and manipulate abstract concepts, and interact effectively with others.

In the context of artificial intelligence (AI), intelligence refers to the ability of machines and systems to perform tasks that typically require human cognitive functions. This includes recognizing speech, understanding natural language, perceiving visual information, learning from data, and making decisions based on complex inputs. AI aims to replicate or simulate these aspects of human intelligence through computational models and algorithms.

## Intelligence, whether biological or artificial, involves the following key components:

- **1. Learning:** The ability to acquire new knowledge or skills through experience or education.
- 2. Reasoning: The capability to process information logically and make sound judgments.
- **3. Problem-Solving:** The aptitude for identifying solutions to complex or novel challenges.
- **4. Perception:** The ability to interpret and understand sensory information from the environment.
- **5. Adaptation:** The capacity to adjust behaviors and strategies in response to changing conditions and feedback.

Understanding intelligence is fundamental to the development of AI, as it guides the creation of systems that can perform tasks autonomously and effectively, enhancing various aspects of technology and human life.

## 1.1.3 Foundations of Artificial Intelligence (AI)

The foundations of Artificial Intelligence (AI) are built upon interdisciplinary knowledge and methodologies from various fields, forming a robust basis for developing intelligent systems. These foundational elements include:

## 1. Mathematics:

- Logic and Reasoning: AI relies heavily on formal logic to create algorithms that can perform deductive reasoning, proving theorems, and solving puzzles. Predicate logic and propositional logic are key components in this area.
- **Probability and Statistics:** Probabilistic models are essential for managing uncertainty and making predictions based on incomplete data. Bayesian networks and Markov models are widely used in AI applications.
- Linear Algebra and Calculus: These mathematical tools are fundamental for understanding and implementing machine learning algorithms, particularly in neural networks and optimization problems.

#### 2. Computer Science:

- Algorithms and Data Structures: Efficient algorithms and data structures are crucial for developing AI systems that can process large volumes of data and perform complex computations rapidly.
- **Programming Languages:** AI development requires proficiency in programming languages such as Python, R, and Lisp, which offer libraries and frameworks for building AI models.
- **Software Engineering:** Principles of software design, testing, and maintenance ensure the reliability and scalability of AI systems.

#### 3. Cognitive Science:

- **Psychology and Neuroscience:** Insights from human cognition and brain function inform the development of AI systems that mimic human thought processes, such as perception, memory, and learning.
- **Linguistics:** Understanding natural language and developing algorithms for natural language processing (NLP) is critical for creating AI systems that can communicate effectively with humans.

## 4. Engineering:

- Control Theory and Robotics: Techniques from control theory help in designing systems that can autonomously navigate and manipulate their environment, forming the basis for robotics and autonomous agents.
- **Signal Processing:** Methods for analyzing and interpreting signals, such as images, sounds, and sensor data, are vital for AI applications in vision, speech recognition, and sensor fusion.

#### 5. Philosophy:

- **Epistemology:** The study of knowledge and belief informs AI on how to model and represent knowledge, reason about it, and learn from new information.
- **Ethics:** Ethical considerations are paramount in AI development to address issues related to bias, fairness, transparency, and the societal impact of AI technologies.

## 6. Machine Learning:

- **Supervised and Unsupervised Learning:** These paradigms define how AI systems can learn from labeled data (supervised) or find patterns in unlabeled data (unsupervised).

- **Reinforcement Learning:** This area focuses on how agents can learn optimal behaviors through interactions with their environment, receiving feedback in the form of rewards or punishments.

#### 7. Data Science:

- Data Collection and Management: Effective AI systems depend on the availability of high-quality data, necessitating robust methods for data collection, cleaning, and storage.
- **Big Data Analytics:** Techniques for processing and analyzing large datasets enable AI systems to extract meaningful insights and make informed decisions.

The convergence of these diverse fields provides the theoretical and practical foundation for AI, driving innovation and enabling the development of intelligent systems capable of performing tasks that traditionally required human intelligence. Understanding these foundational elements is crucial for advancing AI research and applications, ensuring the creation of systems that are both powerful and ethically sound.

## 1.1.4 History of AI

The evolution of artificial intelligence (AI) has been a fascinating journey, marked by significant milestones and breakthroughs that have shaped the technology we know today.

#### Early Beginnings (1940s-1950s):

The conceptual roots of AI can be traced back to the mid-20th century. During this period, pioneers like Alan Turing and John von Neumann laid the groundwork for modern computing and AI. Turing's seminal work, "Computing Machinery and Intelligence," introduced the idea of machines that could simulate human intelligence and proposed the Turing Test as a measure of machine intelligence.

#### **The Birth of AI (1956):**

The field of AI was formally established in 1956 at the Dartmouth Conference, organized by John McCarthy, Marvin Minsky, Nathaniel Rochester, and Claude Shannon. This event marked the beginning of AI as a distinct discipline, with the goal of creating machines capable of intelligent behavior.

#### The Early Enthusiasm and Challenges (1950s-1970s):

The following decades saw considerable enthusiasm and optimism about the potential of AI. Researchers developed early AI programs such as the Logic Theorist and the General Problem Solver. However, progress was slower than anticipated due to limitations in computational power and the complexity of AI problems, leading to the first "AI winter" in the 1970s, a period of reduced funding and

interest.

#### **Expert Systems and Renewed Interest (1980s):**

The 1980s witnessed a resurgence in AI research, driven by the development of expert systems. These systems, such as MYCIN and DENDRAL, used rule-based approaches to mimic human expertise in specific domains like medical diagnosis and chemical analysis. This period saw significant commercial interest and investment in AI.

#### The Rise of Machine Learning (1990s-2000s):

The late 20th and early 21st centuries brought a paradigm shift with the advent of machine learning, which focused on algorithms that allow machines to learn from data. The development of statistical methods, neural networks, and support vector machines fueled progress in areas such as pattern recognition, speech recognition, and natural language processing.

## The Deep Learning Revolution (2010s-Present):

The 2010s marked a major breakthrough with the rise of deep learning, a subset of machine learning based on neural networks with many layers (deep neural networks). Innovations in hardware, particularly GPUs, and the availability of large datasets enabled the training of complex models. Achievements like the defeat of human champions by AI in games such as Go (AlphaGo) and advancements in computer vision, natural language understanding, and autonomous systems highlighted the potential of deep learning.

### **Current Trends and Future Directions:**

Today, AI continues to evolve rapidly, with ongoing research in areas like reinforcement learning, generative models, and AI ethics. The integration of AI into various industries, from healthcare and finance to transportation and entertainment, is transforming the way we live and work. Future directions in AI research include the development of more general AI systems, enhanced human-AI collaboration, and addressing ethical, societal, and regulatory challenges to ensure the responsible use of AI technologies.

The evolution of AI reflects a dynamic interplay of theoretical advancements, technological innovations, and practical applications, shaping a field that continues to push the boundaries of what machines can achieve.