Inheritance

Discussion 4: February 8, 2021

1 Raining Cats and Dogs

(a) Below, four classes are defined. What would Java do after executing the main method in the TestAnimal class? Next to each blank, if something is printed write it down. If there is an error, write whether it is a runtime error or compile time error, and then proceed through the rest of the code as if the erroneous line were not there. Lines in blue cover casting.

```
public class Animal {
                    public String name, noise;
                    public int age;
                    public Animal(String name, int age) {
             5
                        this.name = name;
                        this.age = age;
                        this.noise = "Huh?";
                    }
             9
            10
                    public void greet() {System.out.println("Animal " + name + " says: " + this.noise);}
            11
            12
                    public void play() {System.out.println("Woo it is so much fun being an animal!")}
            13
                }
            14
            15
                public class Cat extends Animal {
            16
                    public Cat(String name, int age) {
            17
                        super(name, age);
            18
                        this.noise = "Meow!";
            19
            20
            21
                    @Override
            22
                    public void greet() {System.out.println("Cat " + name + " says: " + this.noise);}
            23
noi se前面有無
           #th
                    public void play(String expr) {System.out.println("Woo it is so much fun being a cat!" + expr)}
            26
            27
                public class Dog extends Animal {
            28
                    public Dog(String name, int age) {
            29
                        super(name, age);
            30
                        noise = "Woof!";
            31
                        noi se前面没有thi s.
            32
            33
                    @Override
            34
                    public void greet() {System.out.println("Dog " + name + " says: " + this.noise);}
            35
```

```
2
     Inheritance
36
        public void play(int happiness) {
37
             if (happiness > 10) {
38
                 System.out.println("Woo it is so much fun being a dog!")
39
             }
40
        }
41
    }
42
43
    public class TestAnimal {
44
        public static void main(String[] args) {
45
             Animal a = new Animal("Pluto", 10);
46
             Cat c = new Cat("Garfield", 6);
47
             Dog d = new Dog("Fido", 4);
48
                                   // Animal Pluto says: Huh?
             a.greet();
                                   // Cat Garfield says: Meow!
             c.greet();
50
                                   // Dog Fi do says: Huh? Woof!
             d.greet();
51
                                   // Woo it is so much fun being an animal!
52
             c.play();
                                  // Woo it is so much fun being a cat! :)
             c.play(":)")
53
             a = c;
             ((Cat) a).greet(); // Cat Garfield says: Meow!
55
```

(b) Spoiler alert! There is an error on the last line, line 60. How could we fix this error?

((Cat) a).play(":D"); // Woo it is so much fun being a cat! :D

// error Compile time error.

((Dog) a).play(12); // Woo it is so much fun being a dog! Runtime error.

// Cat Garfield says: Meow!

// error Compile time error

c = ((Cat) a);

62 }

}

a.play(14);

a.greet();

c = a;

56

57

58

59

60 61

((Dog) a) changes the static type of object a from Animal to Dog.

Then the compiler checks that Dog has a play() method that takes an int, so it will compile.

When it runs the compiler finds that the dynamic type of object a is actually Cat which does not have a play() method that takes an int, so a runtime error occurs.

Vexplanation

2 An Exercise in Inheritance Misery

Cross out any lines that result in compiler errors, as well as subsequent lines that would fail because of the compiler error. Put an X through runtime errors (if any). Don't just limit your search to main, there could be errors in classes A,B,C. What does D.main output after removing these lines?

```
public class A {
        public int x = 5;
2
        public void m1() {
                                  System.out.println("Am1-> " + x);
                                                                                    }
3
                                  System.out.println("Am2-> " + this.x);
        public void m2() {
                                                                                    }
        public void update() {
                                  x = 99;
                                                                                    }
    public class B extends A {
        public void m2() {
                                  System.out.println("Bm2-> " + x);
                                                                                    }
        public void m2(int y) { System.out.println("Bm2y-> " + y);
                                                                                    }
        public void m3() {
                                  System.out.println("Bm3-> " + "called");
                                                                                    }
10
    }
11
    public class C extends B {
12
        public int y = x + 1;
13
        public void m2() {
                                  System.out.println("Cm2-> " + super.x);
                                                                                    }
14
        public void m4() {
                                  System.out.println("Cm4-> " + super.super.x); }
15
        public void m5() {
                                  System.out.println("Cm5-> " + y);
                                                                                    }
16
    }
17
    public class D {
18
        public static void main (String[] args) {
19
            B a0 = new A();
20
             a0.m1();
21
             a0.m2(16);
22
            A b0 = new B();
23
             System.out.println(b0.x);
24
            b0.m1();
25
            b0.m2();
26
            b0.m2(61);
27
            B b1 = new B();
28
            b1.m2(61);
29
            b1.m3();
30
            A c0 = new C();
31
             c0.m2();
32
            C c1 = (A) new C();
33
            A a1 = (A) c0;
34
            C c2 = (C) a1;
35
             c2.m3();
36
             c2.m4();
37
             c2.m5();
38
             ((C) c0).m3();
39
             (C) c0.m2();
40
             b0.update();
41
```

```
4 Inheritance
42 b0.m1();
43 }
44 }
```