### **FAKE Server Network Environment Configuration Guide**

#### Introduction to FAKE Server

A FAKE server is a specialized configuration used in network environments for managing communication between a server and a group of clients. It is specifically designed to implement the FAKE protocol, facilitating interactions between the server and connected clients.

# **Configuring Network Settings**

For setting up network parameters like IP addresses, subnet masks, and default gateways, standard CISCO commands are utilized.

# **Key Component: FAKE Server Pool**

The essential element of a FAKE server is its FAKE Server Pool, which acts as a central hub containing the server, its properties, and the managed clients.

## Managing the FAKE Server Pool

Creation: To create a new FAKE server pool, use the command: create fake\_server\_pool <FAKE\_SERVER\_POOL\_NAME>

Deletion: To delete an existing FAKE server pool, use: delete fake\_server\_pool <FAKE\_SERVER\_POOL\_NAME>

Access: To access a specific FAKE server pool, use: access fake\_server\_pool <FAKE\_SERVER\_POOL\_NAME>

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Note: Attempting to access a non-existent pool will result in an exception. The 'create' command also grants access if the pool already exists.

## Adding the FAKE Server to the Pool

After defining or accessing the FAKE server pool, add the server's IP address using: add fake\_server <SERVER\_IP\_ADDRESS>

This command initiates a network search (FK\_SEND) for the server; if found, an acknowledgement (FK\_ACK) is received, allowing further configuration.

### **Configuring FAKE Server Pool Settings**

Number of FAKE Clients: Set the maximum number of connectable FAKE clients using: num\_fakes <DEFINE\_NUM\_OF\_FAKES>

Mirror Configuration: Include a FAKE mirror in the server for replicating behavior, configurable with: mirror <IP\_ADDRESS\_MIRROR>

Adding FAKE Clients: Introduce FAKE clients to the server's pool with: add fake\_client <CLIENT\_IP\_ADDRESS>

Similar to the server, a network search (FKCL\_SEND) locates the client; a successful find results in an acknowledgement (FKCL\_ACK)...

### **Example Configuration**

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For a FAKE server pool named MY\_POOL with a maximum of 10 clients, the FAKE server IP address 192.168.1.1 /24, the mirror IP address 192.168.1.2 /24, and clients from 192.168.1.10 /24 to 192.168.1.15 /24, the configuration commands would be:

create fake\_server\_pool MY\_POOL add fake\_server 192.168.1.1 /24 mirror 192.168.1.2 /24

num\_fakes 10

add fake\_client 192.168.1.110 /24

add fake\_client 192.168.1.111 /24

add fake\_client 192.168.1.112 /24

add fake\_client 192.168.1.113 /24

add fake\_client 192.168.1.114 /24

add fake\_client 192.168.1.115 /24