

# COMPILER DESIGN LAB SYLLABUS

1. Implementation of LEXR using LLVM.
2. Implementation of handwritten parser using LLVM
3. Generating code with the LLVM backend.
4. Defining a real programming language.
5. Write a recursive descent parser for the CFG language and implement it using LLVM.
6. Write a LR parser for the CFG language and implement it in the using LLVM.
7. Intro to Flex and Bison Modify the scanner and parser so that terminating a statement with ";" b" instead of ";" results in the output being printed in binary.
8. Using LLVM-style RTTI for the AST and Generating IR from the AST.
9. Converting types from an AST description to LLVM types.
10. Emitting assembler text and object code.

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