COMPUTER NETWORKS LAB SYLLABUS

- 1. Study of Basic Network Commands, Demo session of all networking hardware and Functionalities
- 2. Error detection and correction mechanisms
- 3. Flow control mechanisms
- 4. IP addressing Classless addressing
- 5. Observing Packets across the network and Performance Analysis of Routing protocols
- 6. Socket programming(TCP and UDP) Some challenging experiments can be given on Socket programming
- 7. Simulation of unicast routing protocols
- 8. Simulation of Transport layer Protocols and analysis of congestion control techniques in network
- 9. Develop a DNS client server to resolve the given host name or IP address

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